

# Bending Time With Crystal

RubyConf 2022


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# Who Am I?

- Full time w/ Rails
- Focus on performance & architecture
- Crystal  $\Leftrightarrow$  Ruby experience
  - [Native extensions in Crystal](#)
- Just like to experiment with big problems



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The RealReal

# What is The RealReal?

- We are an ecommerce platform
- Luxury Consignment
  - Designer bags, watches, clothing, many more
  - Everything is authenticated
- Architecture
  - Rails monolith
  - Numerous Phoenix (Elixir) front end apps
  - Slowly extracting more things from Rails to smaller service apps

# Introduction to Crystal

- "A Language for Humans and Computers"
- Ruby's efficiency for writing code
  - Ruby-like syntax
- C's efficiency for running code
  - Compiled with LLVM



**CRYSTAL**

born and raised at *manaz*

# Sample Crystal

```
(1..9).each do |num|  
  if num.even?  
    puts "#{num} is even"  
  else  
    puts "#{num} is odd"  
  end  
end  
  
3.times do  
  num = rand(20)  
  if num.modulo(4).zero?  
    puts "#{num} is divisible by 4"  
  elsif num < 10  
    puts "#{num} has 1 digit"  
  else  
    puts "#{num} has multiple digits"  
  end  
end
```

Output (same in Ruby too!)

```
1 is odd  
2 is even  
3 is odd  
4 is even  
5 is odd  
6 is even  
7 is odd  
8 is even  
9 is odd  
12 is divisible by 4  
3 has 1 digit  
14 has multiple digits
```

# Crystal Ecosystem

- Shards  $\Leftrightarrow$  RubyGems + Bundler
- <https://github.com/veelenga/awesome-crystal>
- Wide range of shards
  - Web frameworks similar to Rails and Sinatra
  - Database tools similar to ActiveRecord, Ecto (Elixir)
  - Sidekiq.cr, mailers, etc
- Sometimes, shards can be [ported from an existing RubyGem](#)

# What does this mean for us?

- Crystal code can be easy to understand and familiar to write
- There is likely an existing library for our specific use case
- Contributing can be relatively straightforward
- Crystal is a great tool for Rubyists!

# Current Problem



# Sitemap generation for TheRealReal

- Generates links for all our shopping pages for the following models
  - Sales
  - Categories
  - Designers
  - Promotions
  - Products
- Business related links
  - About, Press, Privacy
  - Shipping, Returns
  - Generic product landing pages, designers, categories

# What makes it so difficult?

- 18 million links
  - Almost entirely products currently for sale
- 6 hours time duration to generate
- Updated daily, runs overnight
- Very memory hungry
  - Links are held in memory until final generation
  - Full ActiveRecord model objects are loaded
- Shopping front end is delivered by separate app
  - Rails code exists solely to support sitemap

# Is sitemap generation really that complex?

# NO!

# Current Sitemap Generation

```
SitemapGenerator::Sitemap.create do
  add "/about",          changefreq: 'weekly'
  add "/team",           changefreq: 'weekly'

  fetch_products.find_each do |product|
    add product_path(product.permalink), lastmod: product.updated_at
  end

  FlashSale.active.find_each do |flash_sale|
    add flash_sale_path(flash_sale.permalink), lastmod: flash_sale.updated_at
  end
end
```

# Could we use Crystal for this?

# Why would we want to?

- Make it fast
  - Flexibility to run on a different schedule
- Reduce memory usage
  - Lower server instance requirements
- Improve long term sustainability
  - Recurring tasks that continue to grow will eventually become problematic
- Remove code that isn't used anywhere else in the Rails app

# How could we use Crystal?

- What's the scope and what tools are necessary?
  - Database modeling
  - Path helpers for routing
  - Sitemap creation
- Is there tooling to make this easier?
  - Sitemap - <https://github.com/jwoertink/sitemapper>
  - Database - <https://github.com/imdrasil/jennifer.cr>
- Other things
  - 5 path helpers now unused by Rails except for sitemap



# Biggest question:

How difficult would it be to port the sitemap generation logic?

# Ruby Sitemap Generation

```
SitemapGenerator::Sitemap.create do
  add "/about",          changefreq: 'weekly'
  add "/team",           changefreq: 'weekly'

  fetch_products.find_each do |product|
    add product_path(product.permalink), lastmod: product.updated_at
  end

  FlashSale.active.find_each do |flash_sale|
    add flash_sale_path(flash_sale.permalink), lastmod: flash_sale.updated_at
  end
end
```

# Crystal Sitemap Generation

```
Sitemapper.create do |builder|  
  builder.add "/about",      changefreq: 'weekly'  
  builder.add "/team",       changefreq: 'weekly'  
  
  fetch_products.find_each do |product|  
    builder.add product_path(product.permalink), lastmod: product.updated_at  
  end  
  
  FlashSale.active.find_each do |flash_sale|  
    builder.add flash_sale_path(flash_sale.permalink), lastmod: flash_sale.updated_at  
  end  
end
```

Ok, let's build it!

# First Step – Database Modeling

- Jennifer.cr
- Similar query API to ActiveRecord
- Includes scopes and associations
- Goal: minimize code changes

# First Step – Database Modeling

```
class LandingPage < Jennifer::Model::Base
  with_timestamps

  mapping({
    id:          Primary32,
    designer_id: {type: Int32, null: false},
    taxon_id:     {type: Int32, null: true},
  }, false)

  belongs_to :designer, Designer
  belongs_to :taxon,    Taxon

  scope :has_designer { where { _designer_id != nil } }
end
```

# Database Interaction

```
LandingPage.has_designer.eager_load(:designer, :taxon)
Product.available
Sale.active.find_each do |sale|
  { id: sale.id, permalink: sale.permalink }
end
```

# Next step – Generation code

- Sitemapper
- Similar API to SitemapGenerator RubyGem
- Same configuration options
- Same functionality
  - Compression
  - Upload to S3
  - Notify search engines
- Goal: minimize code changes



# Crystal Sitemap Generation

```
Sitemapper.create do |builder|  
  builder.add "/about",      changefreq: 'weekly'  
  builder.add "/team",       changefreq: 'weekly'  
  
  fetch_products.find_each do |product|  
    builder.add product_path(product.permalink), lastmod: product.updated_at  
  end  
  
  FlashSale.active.find_each do |flash_sale|  
    builder.add flash_sale_path(flash_sale.permalink), lastmod: flash_sale.updated_at  
  end  
end
```

# Crystal Sitemap Generation

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Sitemapper.create do |builder|  
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  end  
  
  FlashSale.active.find_each do |flash_sale|  
    builder.add flash_sale_path(flash_sale.permalink), lastmod: flash_sale.updated_at  
  end  
end
```

# Crystal Sitemap Generation

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  fetch_products.find_each do |product|  
    builder.add product_path(product.permalink), lastmod: product.updated_at  
  end  
  
  FlashSale.active.find_each do |flash_sale|  
    builder.add flash_sale_path(flash_sale.permalink), lastmod: flash_sale.updated_at  
  end  
end
```

# Path and data helpers

```
def product_path(permalink)
  "/products/" + permalink
end
```

```
def flash_sale_path(permalink)
  "/flash_sales/" + permalink
end
```

```
def fetch_products
  Product.available.not_gift_card
end
```

# Crystal Sitemap Generation

```
Sitemapper.create do |builder|  
  builder.add "/about",      changefreq: 'weekly'  
  builder.add "/team",       changefreq: 'weekly'  
  
  fetch_products.find_each do |product|  
    builder.add product_path(product.permalink), lastmod: product.updated_at  
  end  
  
  FlashSale.active.find_each do |flash_sale|  
    builder.add flash_sale_path(flash_sale.permalink), lastmod: flash_sale.updated_at  
  end  
end
```

# Does it work?!

# Does it work?!

Yes! (and no)



# So close!

- It's incredibly fast!
  - 15 minutes on dev machine, down from 6 hours
- Still suffering a memory leak
  - Crystal library also accumulates links until the end
- Maybe we can fix this?
  - Write out files as we accumulate links
  - Reset links when writing out




# Contributing to Crystal libraries

## streaming files functionality #33

 Merged jwoertink merged 3 commits into `jwoertink:master` from `phoffer:streaming-writes`  on Aug 13

 Conversation 10

 Commits 3

 Checks 0

 Files changed 3



phoffer commented on Aug 12 · edited ▾

Contributor  ...

Ability to write out files as they are generated. For large datasets, can have a huge memory reduction (and keep it stable).

This is lacking new specs, but all existing specs still pass locally. Not yet tested with AWS storage.

Implements #32

P.S. It's been a long time since I've touched Crystal, feel free for any feedback at all



# Final Results

```
Generation Time : 892.4
Products       : 18396336
Flash Sales    : 2
Taxons         : 2073
Landing Pages  : 690
Evergreen Sales : 713
Peak RAM usage : 1.2GB
```

# Completed Prototype

# What all went into this?

- 1 day to get a functional prototype
- 1 day to fix the memory leak and optimize it for Crystal
- 1 PR (Sitemapper)
- Less time than preparing for this talk!

```
def uri_decode(path)
  URI.decode_www_form(path)
end

start_time = Time.utc

Sitemapper.configure do |c|
  c.use_index = true
  c.host = "http://localhost"
  c.sitemap_host = "https://assets-staging.thereal.com/"
  c.max_urls = 50_000
  c.compress = false
  c.storage = Sitemapper::LocalStorage
end
```

```

$termapper.build @b [builder
builder.add "About", changefreq: "weekly"
builder.add "Team", changefreq: "weekly"
builder.add "Privacy", changefreq: "weekly"
builder.add "Privacy questions", changefreq: "weekly"
builder.add "Shipping", changefreq: "weekly"
builder.add "Designers", changefreq: "weekly"
builder.add "FAQ", changefreq: "weekly"
builder.add "👉👉👉", changefreq: "weekly"
builder.add "Returns", changefreq: "weekly"
builder.add "Access", changefreq: "weekly"
builder.add "Privacy", changefreq: "weekly"
builder.add "Mobile", changefreq: "weekly"
builder.add "Authenticate", changefreq: "weekly"

```

```
fetch_products.find_each do |product|
  builder.add uri_decoded(product_path(product.permalink)), lastmod: product.updated_at, changefreq: "daily"
end

# Flash Sale
in_display_state.active.each do |flash_sale|
  builder.add flash_sale_path(flash_sale.permalink), lastmod: flash_sale.updated_at, changefreq: "daily"
end
```

```

4 def find_page_has_designer: eager_load(:designer, :taxon).find_each do |page|
  builder.add_uri_decode(landing_page_path(page.designer, page.taxon)), changefreq: "daily"
end

```

```
EvergreenSale.active.find_each do |evergreen_sale|
  builder.add sale\_path(evergreen_sale permalink), lastmod: evergreen_sale.updated_at, changefreq: "daily"
end
end
```

```
puts cc-SUMMARY
Generation Time : #{(Time.atc - start_time).to_f.round(1)}
Products       : #{fetch_products.count}
Flash Sales    : #{FlashSales.in_display_state.active.count}
Taxons         : #{Spree::Taxons.all.count}
Landing Pages  : #{LandingPages.has_designer.count}
Evergreen Sales : #{EvergreenSales.active.count}
SUMMARY
```

```
class LandingPage < Jennifer::Model::Base
  with_timestamps

  mapping do
    id: :id
    designer_id: (type: :int32, null: false),
    taxon_id: (type: :int32, null: true),
    updated_at: :time,
    }, false)

  belongs_to :designer, Designer
  belongs_to :taxon, species: :taxon, foreign: "taxon_id"

  scope :has_designer | where | :designer_id != nil |
end
```

```
class Designer < Jernifer::Model::Base
  with_timestamps

  mapping({
    id: <String>,
    slug: String,
    updated_at: Time
  }, false)

  has_many :landing_pages, <String>
end
```

```
class Sale < ActiveRecord::Model::Base
  attr_accessible :name, :description, :price, :quantity, :status, :created_at, :updated_at

  has_many :line_items, :dependent => :destroy

  scope :active, where { self["draft"] == false }
  scope :in_display_state, where { self["ends_at"] > Time.utc }
```

```
class Sale < ActiveRecord::Base
  class << :nodoc>
    attr_accessible :sale, :end_sale
  end
end

module Spree
  class Taxon < Jennifer::Model::Base
    with_timestamps

    mapping({
      id: :id,
      permalink: String,
      updated_at: Time,
    }, false)

    has_many :landing_pages, :dependent => :destroy
```

```

--> create Product < Jennifer/Robin> (base
with_timestamp

mapping {
  id < id >
  purchase_order_id < purchase_order_id >
  available_at < time >
  is_gift_order < bool >
  deleted_at < (type) Time, null: true >
  updated_at < Time >
  }
  false

scope available { where { and(available_at != null, deleted_at == null) }
scope available { where { available_at != null }
scope not_deleted { where { deleted_at == null }
scope not_gift_order { where { is_gift_order == false }
scope representative { where { id < id > representative_id is Null OR representative_id = epus_products.id } }
scope launch_order { launch_at < available_at > launch_at < launch_at >
end
end

```

# 185 lines of code!

# Recapping the creative process

- Examining what the problem is
  - Realizing it was very loosely coupled to Rails
  - It could potentially be extracted to a separate service
- How to solve
  - We're familiar with Ruby and Crystal
  - Similar Crystal libraries allow us to test without wasting too much time
  - Utilizing Ruby knowledge to make contributions to Crystal libraries
- A general sense of fun while chasing down problems

# Thank you

RubyConf!

All of you!

The RealReal!

(p.s. [we're hiring!](#))



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[LinkedIn](#)

The RealReal

# Resources

- <https://crystal-lang.org>
- <https://carc.in>
- <https://gitter.im/crystal-lang/crystal>
- <https://www.crystalforrubyists.com>
- <https://github.com/crystal-lang/crystal/wiki/Crystal-Shards-for-Ruby-Gems>



# Questions?



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