

Cross Platform App Development Lab Experiment No. 6

Aim: Integrating third party components into our application and XAML pages using shared resources.

Objectives:

1. Understand the process of integrating third-party components.
2. Explore the use of shared resources in XAML pages.

Theory:

- Integrating Third-Party Components:
 - Involves adding pre-built components from external sources.
 - Enhances functionality without building everything from scratch.
 - Requires proper integration and configuration.
- Shared Resources in XAML:
 - Resources shared across multiple XAML pages.
 - Can include styles, templates, and other reusable elements.
 - Promotes consistency in design and functionality.

Requirements:

- Access to the third-party component library.
- Existing XAML-based application.

Tools:

- Visual Studio or any XAML-compatible IDE.
- Necessary packages or tools for integrating third-party components.

Implementation/ Code:-

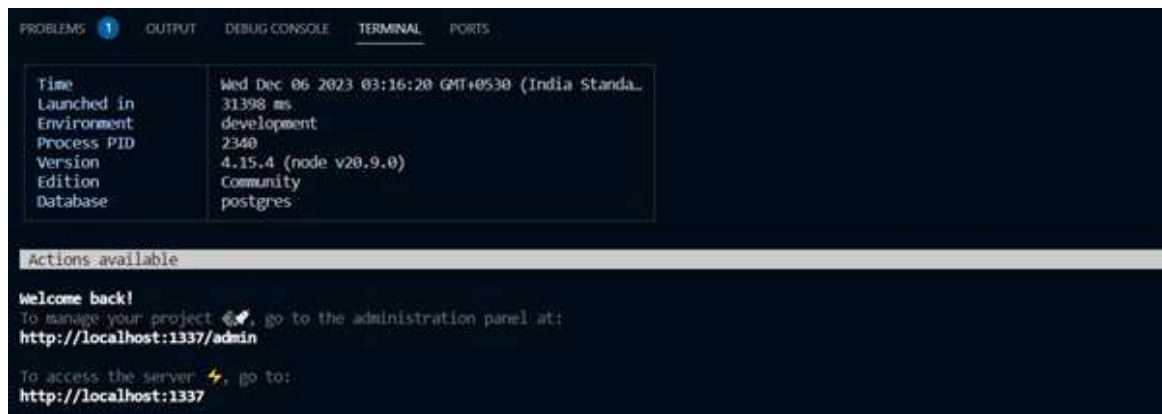
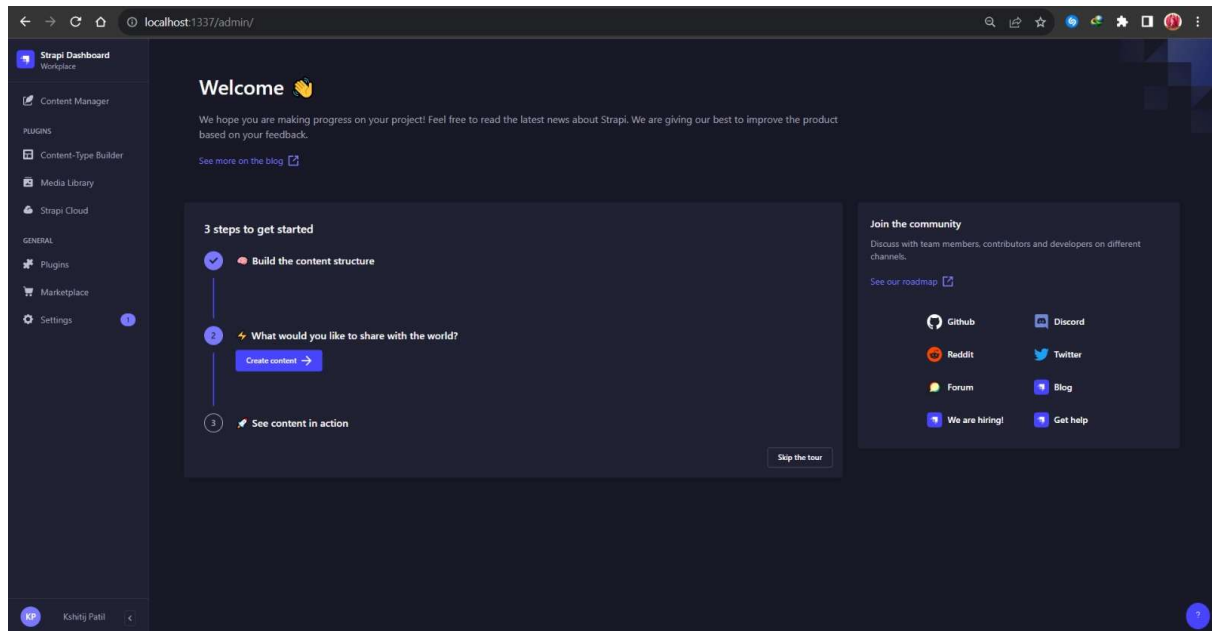
```
const path = require('path');
module.exports = ({ env }) => {
  const client = env('DATABASE_CLIENT', 'sqlite');
  const connections = {
    mysql: {
```

```
connection: {
  connectionString: env('DATABASE_URL'),
  host: env('DATABASE_HOST', 'localhost'),
  port: env.int('DATABASE_PORT', 3306),
  database: env('DATABASE_NAME', 'strapi'),
  user: env('DATABASE_USERNAME', 'strapi'),
  password: env('DATABASE_PASSWORD', 'strapi'),
  ssl: env.bool('DATABASE_SSL', false) && {
    key: env('DATABASE_SSL_KEY', undefined),
    cert: env('DATABASE_SSL_CERT', undefined),
    ca: env('DATABASE_SSL_CA', undefined),
    capath: env('DATABASE_SSL_CAPATH', undefined),
    cipher: env('DATABASE_SSL_CIPHER', undefined),
    rejectUnauthorized: env.bool(
      'DATABASE_SSL_REJECT_UNAUTHORIZED',
      true
    ),
  },
},
pool: { min: env.int('DATABASE_POOL_MIN', 2), max:
env.int('DATABASE_POOL_MAX', 10) },
},
mysql2: {
  connection: {
    host: env('DATABASE_HOST', 'localhost'),
    port: env.int('DATABASE_PORT', 3306),
    database: env('DATABASE_NAME', 'strapi'),
    user: env('DATABASE_USERNAME', 'strapi'),
    password: env('DATABASE_PASSWORD', 'strapi'),
    ssl: env.bool('DATABASE_SSL', false) && {
      key: env('DATABASE_SSL_KEY', undefined),
      cert: env('DATABASE_SSL_CERT', undefined),
      ca: env('DATABASE_SSL_CA', undefined),
      capath: env('DATABASE_SSL_CAPATH', undefined),
      cipher: env('DATABASE_SSL_CIPHER', undefined),
      rejectUnauthorized: env.bool(
        'DATABASE_SSL_REJECT_UNAUTHORIZED',
        true
      ),
    },
  },
},
```

```

    },
    pool: { min: env.int('DATABASE_POOL_MIN', 2), max:
env.int('DATABASE_POOL_MAX', 10) },
    },
    postgres: {
      connection: {
        connectionString: env('DATABASE_URL'),
        host: env('DATABASE_HOST', 'localhost'),
        port: env.int('DATABASE_PORT', 5432),
        database: env('DATABASE_NAME', 'strapi'),
        user: env('DATABASE_USERNAME', 'strapi'),
        password: env('DATABASE_PASSWORD', 'strapi'),
        ssl: env.bool('DATABASE_SSL', false) && {
          key: env('DATABASE_SSL_KEY', undefined),
          cert: env('DATABASE_SSL_CERT', undefined),
          ca: env('DATABASE_SSL_CA', undefined),
          capath: env('DATABASE_SSL_CAPATH', undefined),
          cipher: env('DATABASE_SSL_CIPHER', undefined),
          rejectUnauthorized: env.bool(
            'DATABASE_SSL_REJECT_UNAUTHORIZED',
            True          ),      },
        schema: env('DATABASE_SCHEMA', 'public'),},
      pool: { min: env.int('DATABASE_POOL_MIN', 2), max:
env.int('DATABASE_POOL_MAX', 10) },
    },
    sqlite: {
      connection: {
        filename: path.join(
          __dirname,
          '..',
          env('DATABASE_FILENAME', '.tmp/data.db') ),},
      useNullAsDefault: true,}};
  return {
    connection: {
      client,
      ...connections[client],
      acquireConnectionTimeout:
env.int('DATABASE_CONNECTION_TIMEOUT', 60000),
    },
  };

```



Conclusion:

We successfully integrated third-party components and shared resources in XAML pages, we design of our application. This approach helps us save development time and promotes consistency in the user interface.

References:

1. **Microsoft XAML documentation:** https://docs.microsoft.com/en-us/dotnet/desktop-wpf/fundamentals/xaml(https://docs.microsoft.com/en-us/dotnet/desktop-wpf/fundamentals/xaml)