The given class, TestScores, stores 3 test marks. The class have constructors and mutator methods. It also have methods to return the smallest, largest and middle test score.

Using **JUnit testing,** verify that the constructor, mutator method and all the methods that return a test score functions correctly. If a method in the TestScores class is found to be incorrect, modify the method so that it performs the correct functionality.

* Take note that the constructor may take any sequence of scores, e.g. (90,65,55) or (55,90,65) or (65,55,90). Verify that that first, second and third number is stored correctly. Code three methods: **testConstructor**906555**, testConstructor**559065**, testConstructor**655590 to test if the numbers are assigned correctly according to the sequence given.
* Take note that the **setTestScores** mutator may take any sequence of numbers, e.g. (90,65,55) or (55,90,65) or (65,55,90). Verify that that first, second and third number is stored correctly. Code three methods**: testMutator**906555**, testMutator**559065**, testMutator**655590 to test if the numbers are assigned correctly according to the sequence given.
* Code a method **test**906555that create an object using (90,65,55) as the parameter values and verify that the smallest, middle and largest numbers are correctly returned.
* Code a method **test**559065 that create an object using (55,90,65) as the parameter values and verify that the smallest, middle and largest numbers are correctly returned
* Code a method **test**655590 that create an object using (65,55,90) as the parameter values and verify that the smallest, middle and largest numbers are correctly returned.
* Also test the **setTestScores** mutator that gets 2 parameters