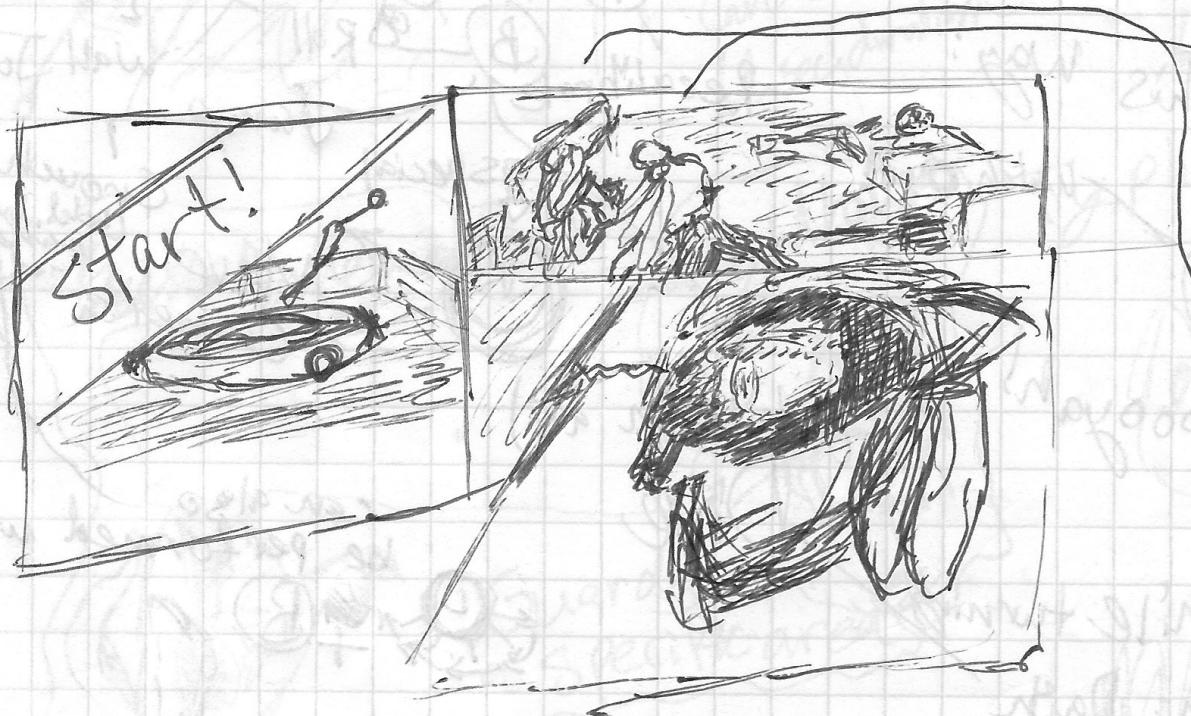


Turf Blaster
 Yellow VS. Brush Blaster
 Burst Shooter Blaster
 Octobrush Custom Blaster
 Nozzlenosed Range Blaster
 L-3
 Burst Bomb
 Inkjet

M-3 PSC
 Mic
 D Snee
 Ink A
 L-3 Curling
 Baller
 Burst E
 Inject



Octob



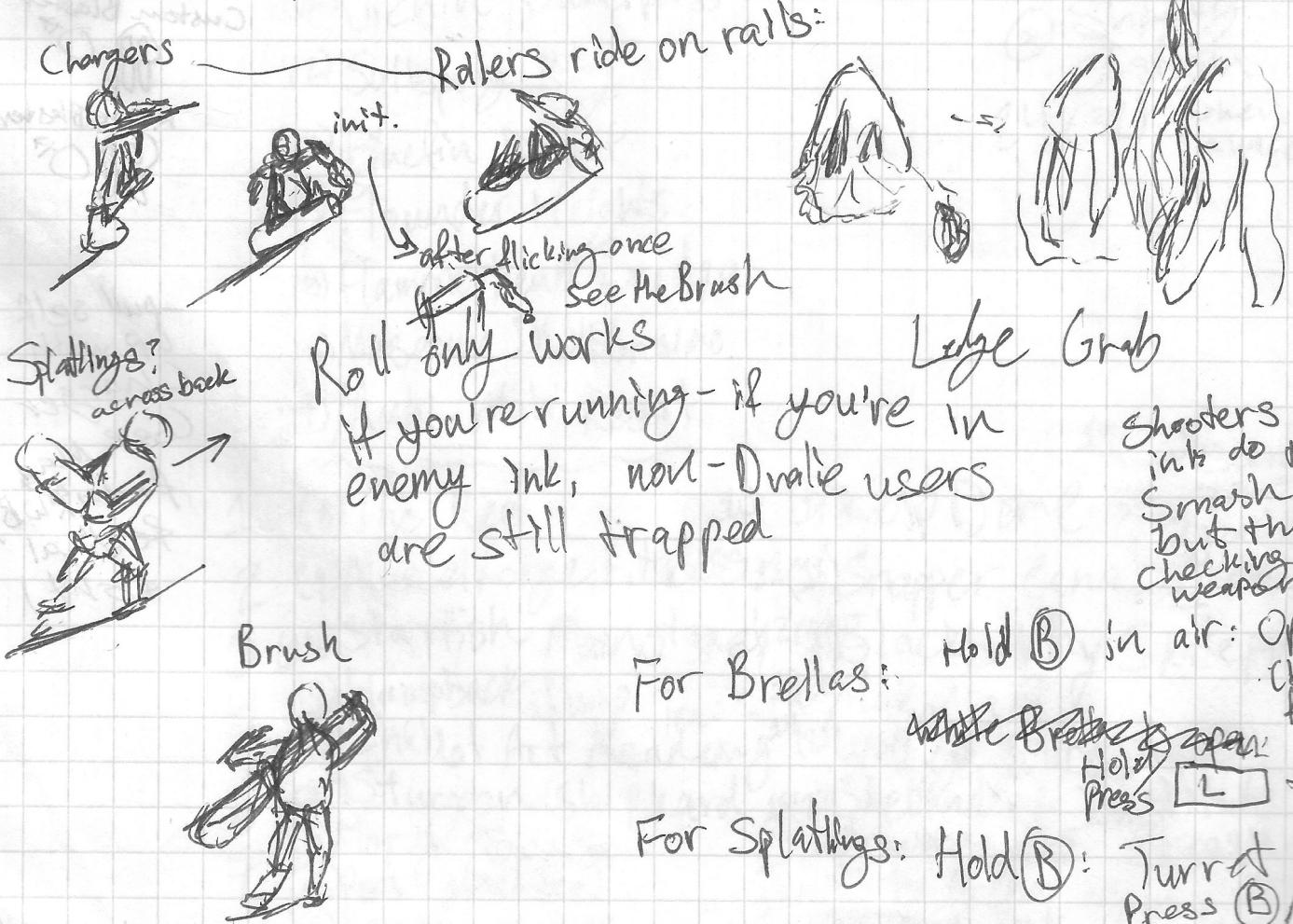
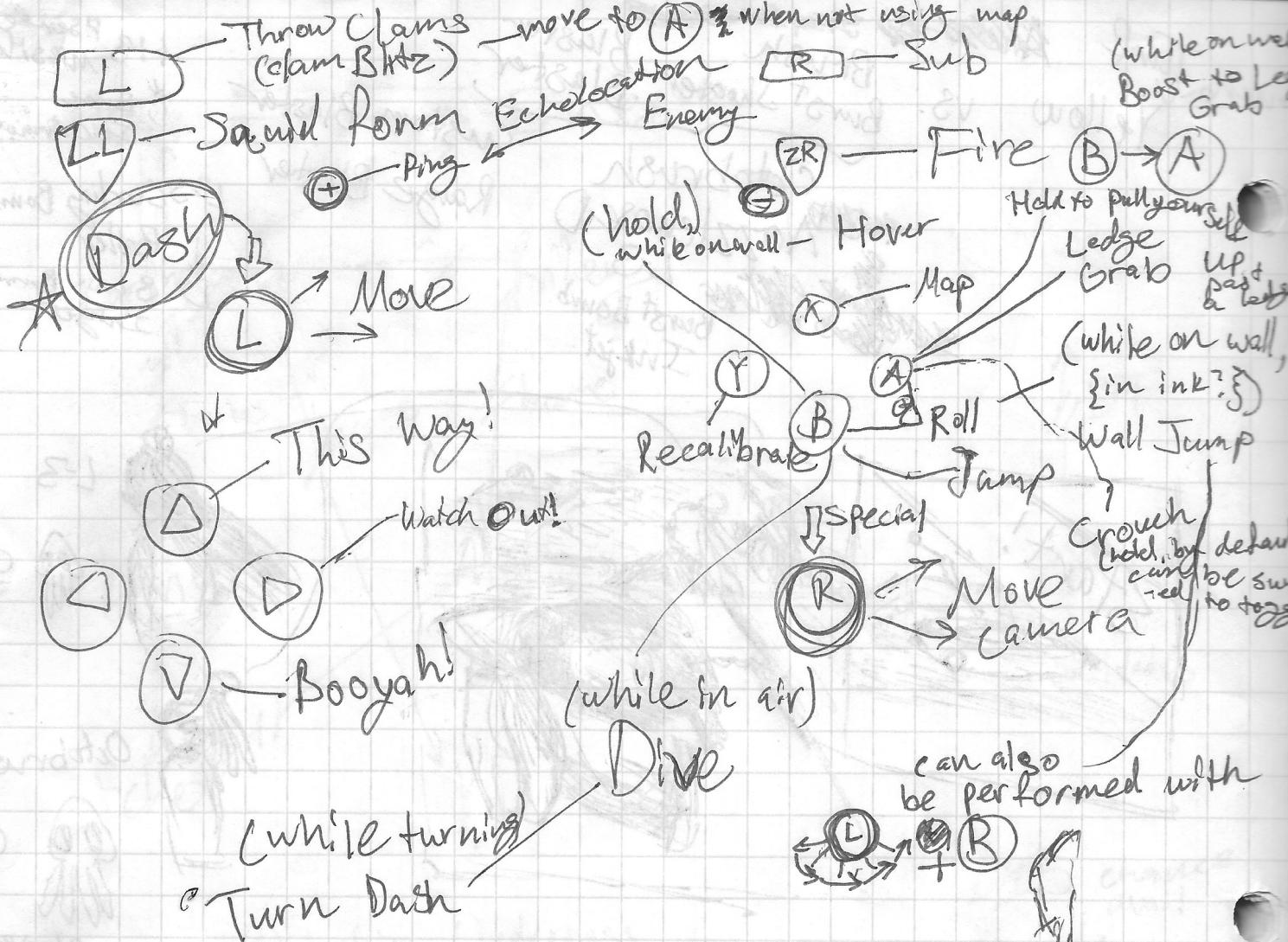
Custom Bla



Range



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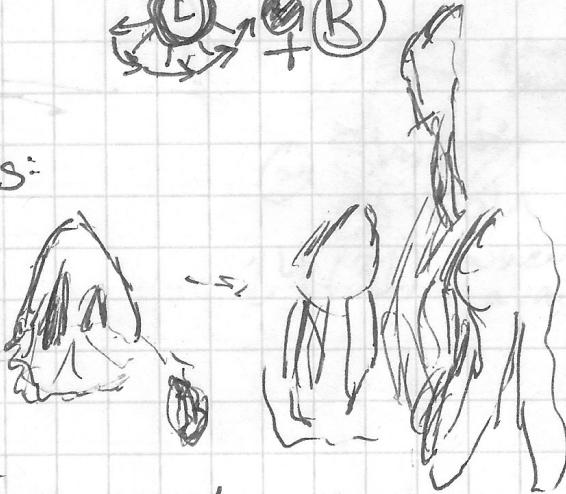
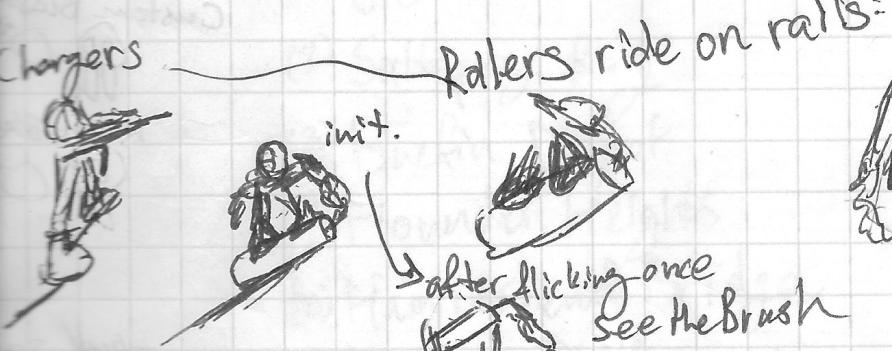


Shooters w/o ints do the Smash taunt but they're checking their weapon

Open Brella (become floaty)

Hold L to spin

Turret form Press B/A to cancel



Roll only works if you're running - if you're in enemy ink, non-Dvalin users are still trapped

Shooters w/o ints do the smash taunt but they're checking their weapon

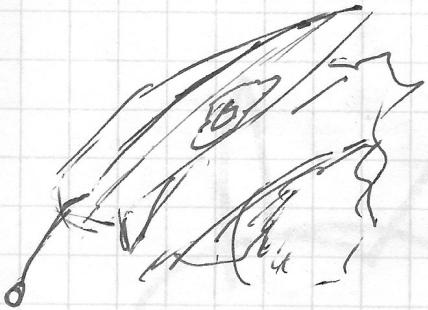


For Brellas:

Hold B in air: Open Brella (become floaty)
 While Brella is open: Hold L to spin

For Splatters: Hold B: Turret form

Wave Rider



Ink trail
like
Kraken

- Speed
- Lays down ink

Music-based powerup sub/special

65HP

Can block
11 sec duration

Great White

Use to choose distance

Typhoon

Riptide

allows one Remhardt charge

Behemoth

Lighthouse

Heat ray

Guards
a specific area

Fog Bank
giant Mist Toxic

Ink Pool

user

Heals teammates

(all effects similar
to Schooling, just
amplified)

Gives Ink Armor
constantly at base
(close to user)

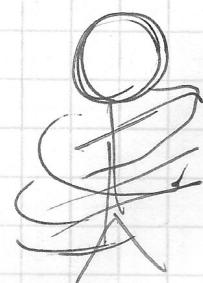
Bubbler but it's a Rainmaker
shield-type (no explosion, personal)
only

Killer Wall but it
just knocks back

School

8 fish

+25HP
- Heal bonus
- swim speed



Can throw
one to orbit
teammate