Chapter 12 Vector-Valued Functions

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Space curves and vector-valued functions

• A plane curve is defined as the set of ordered pairs (f(t), g(t)) together with their defining parametric equations

$$x = f(t)$$
 and $y = g(t)$

where f and g are continuous functions of t on an interval I.

- This definition can be extended naturally to three-dimensional space as follows.
- A space curve C is the set of all ordered triples (f(t), g(t), h(t)) together with their defining parametric equations

$$x = f(t), \quad y = g(t), \quad \text{and} \quad z = h(t)$$

where f, g, and h are continuous functions of t on an interval I.

- A new type of function, called a vector-valued function, is introduced.
- This type of function maps real numbers to vectors.

Definition 12.1 (Vector-valued function)

A function of the form

$$\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j}$$
 (Plane)

or

$$\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$$
 (Space)

is a vector-valued function, where the component functions f, g, and h are real-valued functions of the parameter t. Vector-valued functions are sometimes denoted as $\mathbf{r}(t) = \langle f(t), g(t) \rangle$ or $\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle$.

- Technically, a curve in the plane or in space consists of a collection of points and the defining parametric equations. Two different curves can have the same graph.
- For instance, each of the curves given by

$$\mathbf{r}(t) = \sin t \,\mathbf{i} + \cos t \,\mathbf{j}$$
 and $\mathbf{r}(t) = \sin t^2 \,\mathbf{i} + \cos t^2 \,\mathbf{j}$

has the unit circle as its graph, but these equations do not represent the same curve—because the circle is traced out in different ways.

- Be sure you see the distinction between the vector-valued function r
 and the real-valued functions f, g, and h.
- All are functions of the real variable t, but $\mathbf{r}(t)$ is a vector, whereas f(t), g(t), and h(t) are real numbers (for each specific value of t).
- Vector-valued functions serve dual roles in the representation of curves.
 - By letting the parameter t represent time, you can use a vector-valued function to represent motion along a curve.
 - Or, in the more general case, you can use a vector-valued function to trace the graph of a curve.

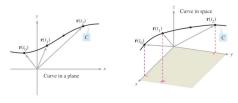


Figure 1: Curve C is traced out by the terminal point of position vector $\mathbf{r}(t)$.

- In either case, the terminal point of the position vector $\mathbf{r}(t)$ coincides with the point (x, y) or (x, y, z) on the curve given by the parametric equations, as shown in Figure 1.
- The arrowhead on the curve indicates the curve's orientation by pointing in the direction of increasing values of t.
- Unless stated otherwise, the domain of a vector-valued function \mathbf{r} is considered to be the intersection of the domains of the component functions f, g, and h.
- For instance, the domain of $\mathbf{r}(t) = \ln t \, \mathbf{i} + \sqrt{1-t} \, \mathbf{j} + t \, \mathbf{k}$ is the interval (0,1].

Example 1 (Sketching a plane curve)

Sketch the plane curve represented by the vector-valued function

$$\mathbf{r}(t) = 2\cos t\,\mathbf{i} - 3\sin t\,\mathbf{j}, \quad 0 \le t \le 2\pi.$$

- From the position vector $\mathbf{r}(t)$, you can write the parametric equations $x = 2\cos t$ and $y = -3\sin t$.
- Solving for $\cos t$ and $\sin t$ and using the identity $\cos^2 t + \sin^2 t = 1$ produces the rectangular equation

$$\frac{x^2}{2^2} + \frac{y^2}{3^2} = 1.$$
 Rectangular equation

- The graph of this rectangular equation is the ellipse shown in Figure 2.
- The curve has a clockwise orientation.
- That is, as t increases from 0 to 2π , the position vector $\mathbf{r}(t)$ moves clockwise, and its terminal point traces the ellipse.



Figure 2: The ellipse $\mathbf{r}(t) = 2\cos t\,\mathbf{i} - 3\sin t\,\mathbf{j}$ is traced clockwise as t increases from 0 to 2π .

Example 2 (Sketching a space curve)

Sketch the space curve represented by the vector-valued function

$$\mathbf{r}(t) = 4\cos t\,\mathbf{i} + 4\sin t\,\mathbf{j} + t\,\mathbf{k}, \quad 0 \le t \le 4\pi.$$

• From the first two parametric equations $x = 4\cos t$ and $y = 4\sin t$, you can obtain

$$x^2 + y^2 = 16$$
. Rectangular equation

- This means that the curve lies on a right circular cylinder of radius 4, centered about the z-axis.
- To locate the curve on this cylinder, you can use the third parametric equation z = t.
- In Figure 3, note that as t increases from 0 to 4π , the point (x, y, z) spirals up the cylinder to produce a helix.
- A real-life example of a helix is shown in the drawing at the lower left.

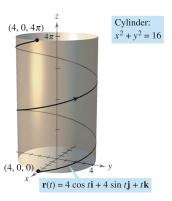


Figure 3: As t increases from 0 to 4π , two spirals on the helix are traced out.

Example 3 (Representing a graph by a vector-valued function)

Represent the parabola given by $y = x^2 + 1$ by a vector-valued function.

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- Although there are many ways to choose the parameter t, a natural choice is to let x = t.
- Then $y = t^2 + 1$ and you have

$$\mathbf{r}(t)=t\,\mathbf{i}+(t^2+1)\mathbf{j}.$$

- Note in Figure 4 the orientation produced by this particular choice of parameter.
- Had you chosen x = -t as the parameter, the curve would have been oriented in the opposite direction.

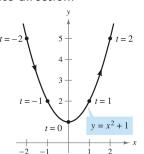


Figure 4: There are many ways to parametrize this graph. One way is to let x = t.

Example 4 (Representing a graph by a vector-valued function)

Sketch the space curve C represented by the intersection of the semiellipsoid

$$\frac{x^2}{12} + \frac{y^2}{24} + \frac{z^2}{4} = 1, \quad z \ge 0$$

and the parabolic cylinder $y=x^2$. Then, find a vector-valued function to represent the graph.

- The intersection of the two surfaces is shown in Figure 5.
- As in Example 3, a natural choice of parameter is x = t.
- For this choice, you can use the given equation $y = x^2$ to obtain $y = t^2$. Then, it follows that

$$\frac{z^2}{4} = 1 - \frac{x^2}{12} - \frac{y^2}{24} = 1 - \frac{t^2}{12} - \frac{t^4}{24} = \frac{24 - 2t^2 - t^4}{24} = \frac{(6 + t^2)(4 - t^2)}{24}.$$

 Because the curve lies above the xy-plane, you should choose the positive square root for z and obtain the following equations.

$$x = t$$
, $y = t^2$, and $z = \sqrt{\frac{(6 + t^2)(4 - t^2)}{6}}$

The resulting vector-valued function is

$$\mathbf{r}(t) = t \mathbf{i} + t^2 \mathbf{j} + \sqrt{\frac{(6+t^2)(4-t^2)}{6}} \mathbf{k}, \quad -2 \le t \le 2.$$

(Note that the **k**-component of $\mathbf{r}(t)$ implies $-2 \le t \le 2$.)

• From the points (-2,4,0) and (2,4,0) shown in Figure 5, you can see that the curve is traced as t increases from -2 to 2.

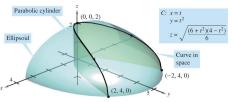


Figure 5: The curve *C* is the intersection of the semiellipsoid and the parabolic cylinder.

Limits and continuity

 To add or subtract two vector-valued functions (in the plane), you can write

$$\mathbf{r}_{1} + \mathbf{r}_{2} = [f_{1}(t)\mathbf{i} + g_{1}(t)\mathbf{j}] + [f_{2}(t)\mathbf{i} + g_{2}(t)\mathbf{j}]$$

$$= [f_{1}(t) + f_{2}(t)]\mathbf{i} + [g_{1}(t) + g_{2}(t)]\mathbf{j}$$

$$\mathbf{r}_{1} - \mathbf{r}_{2} = [f_{1}(t)\mathbf{i} + g_{1}(t)\mathbf{j}] - [f_{2}(t)\mathbf{i} + g_{2}(t)\mathbf{j}]$$

$$= [f_{1}(t) - f_{2}(t)]\mathbf{i} + [g_{1}(t) - g_{2}(t)]\mathbf{j}.$$

 To multiply and divide a vector-valued function by a scalar, you can write

$$c\mathbf{r}(t) = c[f_1(t)\mathbf{i} + g_1(t)\mathbf{j}] = cf_1(t)\mathbf{i} + cg_1(t)\mathbf{j}$$
$$\frac{\mathbf{r}(t)}{c} = \frac{[f_1(t)\mathbf{i} + g_1(t)\mathbf{j}]}{c} = \frac{f_1(t)}{c}\mathbf{i} + \frac{g_1(t)}{c}\mathbf{j}, \quad c \neq 0.$$

Definition 12.2 (The limit of a vector-valued function)

1. If **r** is a vector-valued function such that $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j}$, then

$$\lim_{t\to a} \mathbf{r}(t) = \left[\lim_{t\to a} f(t)\right] \mathbf{i} + \left[\lim_{t\to a} g(t)\right] \mathbf{j} \qquad \mathsf{Plane}$$

provided f and g have limits as $t \rightarrow a$.

2. If **r** is a vector-valued function such that $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$, then

$$\lim_{t\to a} \mathbf{r}(t) = \left[\lim_{t\to a} f(t)\right] \mathbf{i} + \left[\lim_{t\to a} g(t)\right] \mathbf{j} + \left[\lim_{t\to a} h(t)\right] \mathbf{k} \qquad \text{Space}$$

provided f, g, and h have limits as $t \rightarrow a$.

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- If $\mathbf{r}(t)$ approaches the vector \mathbf{L} as $t \to a$, the length of the vector $\mathbf{r}(t) \mathbf{L}$ approaches 0.
- That is, $\|\mathbf{r}(t) \mathbf{L}\| \to 0$ as $t \to a$. This is illustrated graphically in Figure 6.

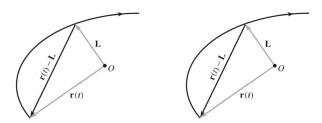


Figure 6: As t approaches a, $\mathbf{r}(t)$ approaches the limit \mathbf{L} . For the limit \mathbf{L} to exist, it is not necessary that $\mathbf{r}(a)$ be defined or that $\mathbf{r}(a)$ be equal to \mathbf{L} .

Definition 12.3 (Continuity of a vector-valued function)

A vector-valued function **r** is continuous at a point given by t = a if the limit of $\mathbf{r}(t)$ exists as $t \to a$ and

$$\lim_{t\to a}\mathbf{r}(t)=\mathbf{r}(a).$$

A vector-valued function \mathbf{r} is continuous on an interval I if it is continuous at every point in the interval.

A vector-valued function is continuous at t = a if and only if each of its component function is continuous at t = a.

Example 5 (Continuity of vector-valued functions)

Discuss the continuity of the vector-valued function given by

$$\mathbf{r}(t) = t \mathbf{i} + a \mathbf{j} + (a^2 - t^2) \mathbf{k}$$
 a is a constant

at t = 0.

• As t approaches 0, the limit is

$$\lim_{t \to 0} \mathbf{r}(t) = \left[\lim_{t \to 0} t \right] \mathbf{i} + \left[\lim_{t \to 0} a \right] \mathbf{j} + \left[\lim_{t \to 0} (a^2 - t^2) \right] \mathbf{k}$$
$$= 0 \mathbf{i} + a \mathbf{j} + a^2 \mathbf{k} = a \mathbf{j} + a^2 \mathbf{k}.$$

Because

$$\mathbf{r}(0) = (0)\mathbf{i} + (a)\mathbf{j} + (a^2)\mathbf{k} = a\mathbf{j} + a^2\mathbf{k}$$

you can conclude that \mathbf{r} is continuous at t = 0.

• By similar reasoning, you can conclude that the vector-valued function \mathbf{r} is continuous at all real-number values of t,

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Example 6 (Continuity of vector-valued functions)

Determine the interval(s) on which the vector-valued function $\mathbf{r}(t) = t \, \mathbf{i} + \sqrt{t+1} \, \mathbf{j} + (t^2+1) \, \mathbf{k}$ is continuous.

The component functions are

$$f(t) = t$$
, $g(t) = \sqrt{t+1}$, and $h(t) = (t^2 + 1)$.

• Both f and h are continuous for all real-number values of t. The function g, however, is continuous only for $t \geq -1$. So, \mathbf{r} is continuous the interval $[-1, \infty)$.

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Differentiation of vector-valued functions

 The definition of the derivative of a vector-valued function parallels the definition given for real-valued functions.

Definition 12.4 (The derivative of a vector-valued function)

The derivative of a vector-valued function \mathbf{r} is defined by

$$\mathbf{r}'(t) = \lim_{\Delta t \to 0} rac{\mathbf{r}(t + \Delta t) - \mathbf{r}(t)}{\Delta t}$$

for all t for which the limit exists. If $\mathbf{r}'(t)$ exists, then \mathbf{r} is differentiable at t. If $\mathbf{r}'(t)$ exists for all t in an open interval I, then \mathbf{r} is differentiable on the interval I. Differentiability of vector-valued functions can be extended to closed intervals by considering one-sided limits.

- Differentiation of vector-valued functions can be done on a component-by-component basis.
- To see why this is true, consider the function given by

$$\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j}.$$

Applying the definition of the derivative produces the following.

$$\mathbf{r}'(t) = \lim_{\Delta t \to 0} \frac{\mathbf{r}(t + \Delta t) - \mathbf{r}(t)}{\Delta t}$$

$$= \lim_{\Delta t \to 0} \frac{f(t + \Delta t)\mathbf{i} + g(t + \Delta t)\mathbf{j} - f(t)\mathbf{i} - g(t)\mathbf{j}}{\Delta t}$$

$$= \lim_{\Delta t \to 0} \left\{ \left[\frac{f(t + \Delta t) - f(t)}{\Delta t} \right] \mathbf{i} + \left[\frac{g(t + \Delta t) - g(t)}{\Delta t} \right] \mathbf{j} \right\}$$

$$= \left\{ \lim_{\Delta t \to 0} \left[\frac{f(t + \Delta t) - f(t)}{\Delta t} \right] \right\} \mathbf{i} + \left\{ \lim_{\Delta t \to 0} \left[\frac{g(t + \Delta t) - g(t)}{\Delta t} \right] \right\} \mathbf{j}$$

$$= f'(t)\mathbf{i} + g'(t)\mathbf{j}$$

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- This important result is listed in the Theorem 12.1.
- Note that the derivative of the vector-valued function r is itself a vector-valued function.
- You can see from Figure 7 that $\mathbf{r}'(t)$ is a vector tangent to the curve given by $\mathbf{r}(t)$ and pointing in the direction of increasing t-values.

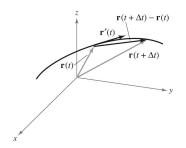


Figure 7: Definition of the derivative of a vector-valued functions.

Theorem 12.1 (Differentiation of vector-valued functions)

• If $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j}$, where f and g are differentiable functions of t, then

$$\mathbf{r}'(t) = f'(t)\mathbf{i} + g'(t)\mathbf{j}$$
. Plane

② If $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$, where f, g, and h are differentiable functions of t. then

$$\mathbf{r}'(t) = f'(t)\mathbf{i} + g'(t)\mathbf{j} + h'(t)\mathbf{k}$$
. Space

Example 1 (Differentiation of vector-valued functions)

For the vector-valued function given by $\mathbf{r}(t) = t \mathbf{i} + (t^2 + 2) \mathbf{j}$, find $\mathbf{r}'(t)$. Then sketch the plane curve represented by $\mathbf{r}(t)$, and the graphs of $\mathbf{r}(1)$ and $\mathbf{r}'(1)$.

Differentiate on a component-by-component basis to obtain

$$\mathbf{r}'(t) = \mathbf{i} + 2t\,\mathbf{j}.$$

- From the position vector $\mathbf{r}(t)$, you can write the parametric equations x = t and $y = t^2 + 2$.
- The corresponding rectangular equation is $y = x^2 + 2$. When t = 1, $\mathbf{r}(1) = \mathbf{i} + 3\mathbf{j}$ and $\mathbf{r}'(1) = \mathbf{i} + 2\mathbf{j}$.
- In Figure 8, $\mathbf{r}(1)$ is drawn starting at the origin, and $\mathbf{r}'(1)$ is drawn starting at the terminal point of $\mathbf{r}(1)$.



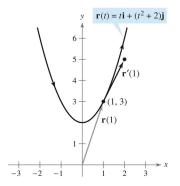


Figure 8: $\mathbf{r}(t) = t \mathbf{i} + (t^2 + 2) \mathbf{j}$

Example 2 (Higher-order differentiation)

For the vector-valued function given by $\mathbf{r}(t) = \cos t \, \mathbf{i} + \sin t \, \mathbf{j} + 2t \, \mathbf{k}$, find each of the following.

a.
$$\mathbf{r}'(t)$$
 b. $\mathbf{r}''(t)$ c. $\mathbf{r}'(t) \cdot \mathbf{r}''(t)$ d. $\mathbf{r}'(t) \times \mathbf{r}''(t)$

a.
$$r'(t) = -\sin t i + \cos t j + 2 k$$

b.
$$\mathbf{r}''(t) = -\cos t \,\mathbf{i} - \sin t \,\mathbf{j} + 0 \,\mathbf{k} = -\cos t \,\mathbf{i} - \sin t \,\mathbf{j}$$

c.
$$\mathbf{r}'(t) \cdot \mathbf{r}''(t) = \sin t \cos t - \sin t \cos t = 0$$

d.
$$\mathbf{r}'(t) \times \mathbf{r}''(t) = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -\sin t & \cos t & 2 \\ -\cos t & -\sin t & 0 \end{vmatrix} = \begin{vmatrix} \cos t & 2 \\ -\sin t & 0 \end{vmatrix} \mathbf{i} - \begin{vmatrix} -\sin t & 2 \\ -\cos t & 0 \end{vmatrix} \mathbf{j} + \begin{vmatrix} -\sin t & \cos t \\ -\cos t & -\sin t \end{vmatrix} \mathbf{k} = 2\sin t \mathbf{i} - 2\cos t \mathbf{j} + \mathbf{k}$$

- Note that the dot product in part (c) is a real-valued function, not a vector-valued function.
- The parametrization of the curve represented by the vector-valued function

$$\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$$

is smooth on an open interval if f', g', and h' are continuous on I and $\mathbf{r}'(t) \neq \mathbf{0}$ for any value of t in the interval I.

Example 3 (Finding intervals on which a curve is smooth)

Find the intervals on which the epicycloid C given by

$$\mathbf{r}(t) = (5\cos t - \cos 5t)\mathbf{i} + (5\sin t - \sin 5t)\mathbf{j}, \qquad 0 \le t \le 2\pi$$

is smooth.

 \bullet The derivative of \mathbf{r} is

$$\mathbf{r}'(t) = (-5\sin t + 5\sin 5t)\mathbf{i} + (5\cos t - 5\cos 5t)\mathbf{j}.$$

• In the interval $[0, 2\pi]$, the only values of t for which

$$\mathbf{r}'(t) = 0\mathbf{i} + 0\mathbf{j}$$

are $t = 0, \pi/2, \pi, 3\pi/2, \text{ and } 2\pi.$

• Therefore, you can conclude that C is smooth in the intervals $\left(0,\frac{\pi}{2}\right)$, $\left(\frac{\pi}{2},\pi\right)$, $\left(\pi,\frac{3\pi}{2}\right)$, and $\left(\frac{3\pi}{2},2\pi\right)$ as shown in Figure 9.

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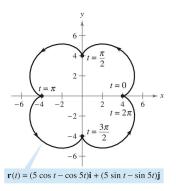


Figure 9: The epicycloid $\mathbf{r}(t) = (5\cos t - \cos 5t)\mathbf{i} + (5\sin t - \sin 5t)\mathbf{j}$ is not smooth at the points where it in intersects the axes.

- In the Figure 9, note that the curve is not smooth at points at which the curve makes abrupt changes in direction.
- Such points are called cusps or nodes.

Theorem 12.2 (Properties of the derivative)

Let \mathbf{r} and \mathbf{u} be differentiable vector-valued functions of \mathbf{t} , let \mathbf{w} be a differentiable real-valued function of \mathbf{t} , and let \mathbf{c} be scalar.

- **3** $D_t [w(t) \mathbf{r}(t)] = w(t) \mathbf{r}'(t) + w'(t) \mathbf{r}(t)$
- $D_t \left[\mathbf{r}(t) \times \mathbf{u}(t) \right] = \mathbf{r}(t) \times \mathbf{u}'(t) + \mathbf{r}'(t) \times \mathbf{u}(t)$
- **o** $D_t[\mathbf{r}(w(t))] = \mathbf{r}'(w(t)) w'(t)$
- If $\mathbf{r}(t) \cdot \mathbf{r}(t) = c$, then $\mathbf{r}(t) \cdot \mathbf{r}'(t) = 0$.

Example 4 (Using properties of the derivative)

For the vector-valued functions given by

$$\mathbf{r}(t) = \frac{1}{t}\mathbf{i} - \mathbf{j} + \ln t \,\mathbf{k}$$
 and $\mathbf{u}(t) = t^2 \,\mathbf{i} - 2t \,\mathbf{j} + \mathbf{k}$

find **a.** $D_t[\mathbf{r}(t) \cdot \mathbf{u}(t)]$ and **b.** $D_t[\mathbf{u}(t) \times \mathbf{u}'(t)]$.

a. Because $\mathbf{r}'(t) = -\frac{1}{t^2}\mathbf{i} + \frac{1}{t}\mathbf{k}$ and $\mathbf{u}'(t) = 2t\mathbf{i} - 2\mathbf{j}$, you have

$$D_{t} [\mathbf{r}(t) \cdot \mathbf{u}(t)] = \mathbf{r}(t) \cdot \mathbf{u}'(t) + \mathbf{r}'(t) \cdot \mathbf{u}(t)$$

$$= \left(\frac{1}{t}\mathbf{i} - \mathbf{j} + \ln t \,\mathbf{k}\right) \cdot (2t\,\mathbf{i} - 2\,\mathbf{j})$$

$$+ \left(-\frac{1}{t^{2}}\mathbf{i} + \frac{1}{t}\,\mathbf{k}\right) \cdot \left(t^{2}\,\mathbf{i} - 2t\,\mathbf{j} + \mathbf{k}\right)$$

$$= 2 + 2 + (-1) + \frac{1}{t} = 3 + \frac{1}{t}.$$

b. Because $\mathbf{u}'(t) = 2t \mathbf{i} - 2\mathbf{j}$ and $\mathbf{u}''(t) = 2\mathbf{i}$, you have

$$D_{t} \left[\mathbf{u}(t) \times \mathbf{u}'(t) \right] = \left[\mathbf{u}(t) \times \mathbf{u}''(t) \right] + \left[\mathbf{u}'(t) \times \mathbf{u}'(t) \right]$$

$$= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ t^{2} & -2t & 1 \\ 2 & 0 & 0 \end{vmatrix} + \mathbf{0}$$

$$= \begin{vmatrix} -2t & 1 \\ 0 & 0 \end{vmatrix} \mathbf{i} - \begin{vmatrix} t^{2} & 1 \\ 2 & 0 \end{vmatrix} \mathbf{j} + \begin{vmatrix} t^{2} & -2t \\ 2 & 0 \end{vmatrix} \mathbf{k}$$

$$= 0\mathbf{i} - (-2)\mathbf{j} + 4t\mathbf{k} = 2\mathbf{j} + 4t\mathbf{k}.$$

Integration of vector-valued functions

The following definition is a rational consequence of the definition of the derivative of a vector-valued function.

Definition 12.5 (Integration of vector-valued functions)

• If $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j}$, where f and g are continuous on [a, b], then the indefinite integral(antiderivative) of \mathbf{r} is

$$\int \mathbf{r}(t) \, \mathrm{d}t = \left[\int f(t) \, \mathrm{d}t \right] \mathbf{i} + \left[\int g(t) \, \mathrm{d}t \right] \mathbf{j}$$
 Plane

and its definite integral over the interval $a \le t \le b$ is

$$\int_a^b \mathbf{r}(t) dt = \left[\int_a^b f(t) dt \right] \mathbf{i} + \left[\int_a^b g(t) dt \right] \mathbf{j}.$$

Definition 12.5 (continue)

• If $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$, where f, g, and h are continuous on [a, b], then the indefinite integral (antiderivative) of \mathbf{r} is

$$\int \mathbf{r}(t) dt = \left[\int f(t) dt \right] \mathbf{i} + \left[\int g(t) dt \right] \mathbf{j} + \left[\int h(t) dt \right] \mathbf{k} \qquad \mathsf{Space}$$

and its definite integral over the interval $a \le t \le b$ is

$$\int_{a}^{b} \mathbf{r}(t) dt = \left[\int_{a}^{b} f(t) dt \right] \mathbf{i} + \left[\int_{a}^{b} g(t) dt \right] \mathbf{j} + \left[\int_{a}^{b} h(t) dt \right] \mathbf{k}.$$

 The antiderivative of a vector-valued function is a family of vector-valued functions all differing by a constant vector C.

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• For instance, if $\mathbf{r}(t)$ is a three-dimensional vector-valued function, then for the indefinite integral $\int \mathbf{r}(t) dt$, you obtain three constants of integration

$$\int f(t) dt = F(t) + C_1, \int g(t) dt = G(t) + C_2, \int h(t) dt = H(t) + C_3$$

where F'(t) = f(t), G'(t) = g(t), and H'(t) = h(t).

 These three scalar constants produce one vector constant of integration,

$$\int \mathbf{r}(t) dt = [F(t) + C_1] \mathbf{i} + [G(t) + C_2] \mathbf{j} + [H(t) + C_3] \mathbf{k}$$

$$= [F(t) \mathbf{i} + G(t) \mathbf{j} + H(t) \mathbf{k}] + [C_1 \mathbf{i} + C_2 \mathbf{j} + C_3 \mathbf{k}]$$

$$= \mathbf{R}(t) + \mathbf{C}$$

where $\mathbf{R}'(t) = \mathbf{r}(t)$.

Example 5 (Integrating a vector-valued function)

Find the indefinite integral $\int (t \mathbf{i} + 3 \mathbf{j}) dt$.

Integrating on a component-by-component basis produces

$$\int (t\,\mathbf{i}+3\,\mathbf{j})\,\mathrm{d}t = \frac{t^2}{2}\,\mathbf{i}+3t\,\mathbf{j}+\mathbf{C}.$$

Example 6 (Definite Integral of a vector-valued function)

Evaluate the integral

$$\int_0^1 \mathbf{r}(t) dt = \int_0^1 \left(\sqrt[3]{t} \mathbf{i} + \frac{1}{t+1} \mathbf{j} + e^{-t} \mathbf{k} \right) dt.$$

$$\begin{split} \int_0^1 \mathbf{r}(t) \, \mathrm{d}t &= \left(\int_0^1 t^{1/3} \, \mathrm{d}t \right) \, \mathbf{i} + \left(\int_0^1 \frac{1}{t+1} \, \mathrm{d}t \right) \, \mathbf{j} + \left(\int_0^1 e^{-t} \, \mathrm{d}t \right) \, \mathbf{k} \\ &= \left[\left(\frac{3}{4} \right) t^{4/3} \right]_0^1 \, \mathbf{i} + \left[\ln|t+1| \right]_0^1 \, \mathbf{j} + \left[-e^{-t} \right]_0^1 \, \mathbf{k} \\ &= \frac{3}{4} \, \mathbf{i} + (\ln 2) \, \mathbf{j} + \left(1 - \frac{1}{e} \right) \, \mathbf{k} \end{split}$$

Example 7 (The antiderivative of a vector-valued function)

Find the antiderivative of

$$\mathbf{r}'(t) = \cos 2t \,\mathbf{i} - 2\sin t \,\mathbf{j} + \frac{1}{1+t^2} \,\mathbf{k}$$

that satisfies the initial condition $\mathbf{r}(0) = 3\mathbf{i} - 2\mathbf{j} + \mathbf{k}$.

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$$\mathbf{r}(t) = \int \mathbf{r}'(t) dt = \left(\int \cos 2t dt \right) \mathbf{i} + \left(\int -2\sin t dt \right) \mathbf{j} + \left(\int \frac{1}{1+t^2} dt \right)$$
$$= \left(\frac{1}{2}\sin 2t + C_1 \right) \mathbf{i} + (2\cos t + C_2) \mathbf{j} + (\arctan t + C_3) \mathbf{k}$$

• Letting t = 0 and using the fact that $\mathbf{r}(0) = 3\mathbf{i} - 2\mathbf{j} + \mathbf{k}$, you have

$$\mathbf{r}(0) = (0 + C_1)\mathbf{i} + (2 + C_2)\mathbf{j} + (0 + C_3)\mathbf{k} = 3\mathbf{i} + (-2)\mathbf{j} + \mathbf{k}.$$

Equating corresponding components produces

$$C_1 = 3$$
, $2 + C_2 = -2$, and $C_3 = 1$.

So, the antiderivative that satisfies the given initial condition is

$$\mathbf{r}(t) = \left(\frac{1}{2}\sin 2t + 3\right)\mathbf{i} + (2\cos t - 4)\mathbf{j} + (\arctan t + 1)\mathbf{k}.$$

