



# **MATH106A**

## **Computer Programming**

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# Lectures

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- ▶ Class hours: Fri. (9:10-12:00)
  - ▶ Classroom: 理 SC 2004
- ▶ Lecture: Szu-Chi Chung (鍾思齊)
  - ▶ Office: 理 SC 2002-4
  - ▶ Office hours: Mon. 16:00~18:00 and Wed. 16:00~18:00
- ▶ T.A.: 錢映伶
  - ▶ Office: 理SC 2003-3
  - ▶ Tutorial hours: Fri. 12:00~13:00 (at 理 SC 2004)
  - ▶ TA hour: Thur. 11:00~13:00 (at 理SC 2003-3)
- ▶ Math Runway
  - ▶ <https://math.nsysu.edu.tw/p/406-1183-302730,r2452.php?Lang=zh-tw>

## Textbook and requirement

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- ▶ The assignment and related material will be available on the course webpage.  
Course website and Facebook group
  - ▶ <https://phonchi.github.io/nsysu-math106A/>
- ▶ Textbook: *Automate the Boring Stuff with Python, 2nd Edition*
  - ▶ Authors: Al Sweigart
  - ▶ <https://automatetheboringstuff.com/#toc>
- ▶ Beyond the Basic Stuff with Python
  - ▶ Authors: Al Sweigart
  - ▶ <https://inventwithpython.com/beyond/>
- ▶ <https://scipy-lectures.org/>
- ▶ For the exercises of each chapter, the solution is at the companion website
  - ▶ <https://automatetheboringstuff.com/2e/appendixc/>

# Grading policy

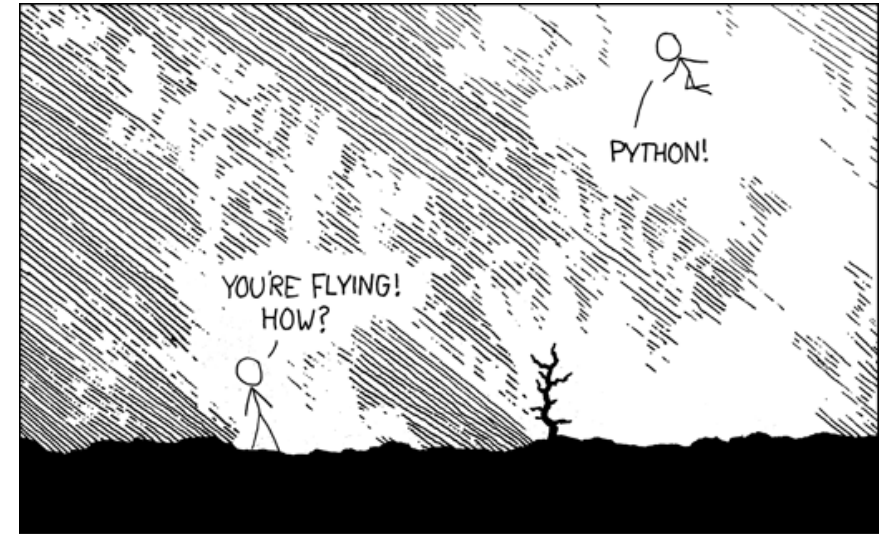
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## ▶ Grading

- ▶ Homework 24% (8~10 assignments, both conceptual and coding part (Python))
  - ▶ Participants: 6% (participates at least 10 times can get the full score)
  - ▶ Take home Quiz: 10% (2 times)
  - ▶ Midterm exam 30%
  - ▶ Final exam 30%
- ▶ Midterm (both conceptual and coding part):
- ▶ It will be held on 2023/04/07 at 理 SC 2004
- ▶ Final (both conceptual and coding part):
- ▶ It will be held on 2023/06/02 at 理 SC 2004

# Grading policy

- ▶ Programming language: Python
  - ▶ Since it is one of the most popular languages and has a vibrant community support
  - ▶ It is free and easy to learn
- ▶ Python
  - ▶ Learn X in Y minutes
  - ▶ Python for Everybody
- ▶ Practicing
  - ▶ Hackerrank
  - ▶ W3C and More
- ▶ Doing projects!
  - ▶ <https://inventwithpython.com/>



<https://xkcd.com/353/>

# What we are going to study in this semester

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## ▶ Python fundamentals

- ▶ Introduction and Python Basics
- ▶ Flow Control
- ▶ Functions
- ▶ Sequences: Lists and Tuples
- ▶ Dictionaries
- ▶ Manipulating Strings
- ▶ Files and Exceptions

## ▶ Advance topics

- ▶ Object-Oriented Programming and Classes

## ▶ Scientific computing using Python

- ▶ Array-Oriented Programming with NumPy
- ▶ High-level scientific computing with SciPy
- ▶ Symbolic Mathematics in Python with SymPy
- ▶ Plotting with Matplotlib

## ▶ Not covered

- ▶ Regular expressions
- ▶ Unit testing
- ▶ Generators, decorators
- ▶ Multiprocessing and serialization

# Relate to other courses

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- ▶ **Related courses**

- ▶ Introduction to computer science
- ▶ Data structures
- ▶ Algorithms
- ▶ Python and machine Learning algorithms

- ▶ **Other courses**

- ▶ Advance Programming
- ▶ Web programming
- ▶ Network programming
- ▶ Software engineering
- ▶ Data science/Machine learning/Artificial intelligence