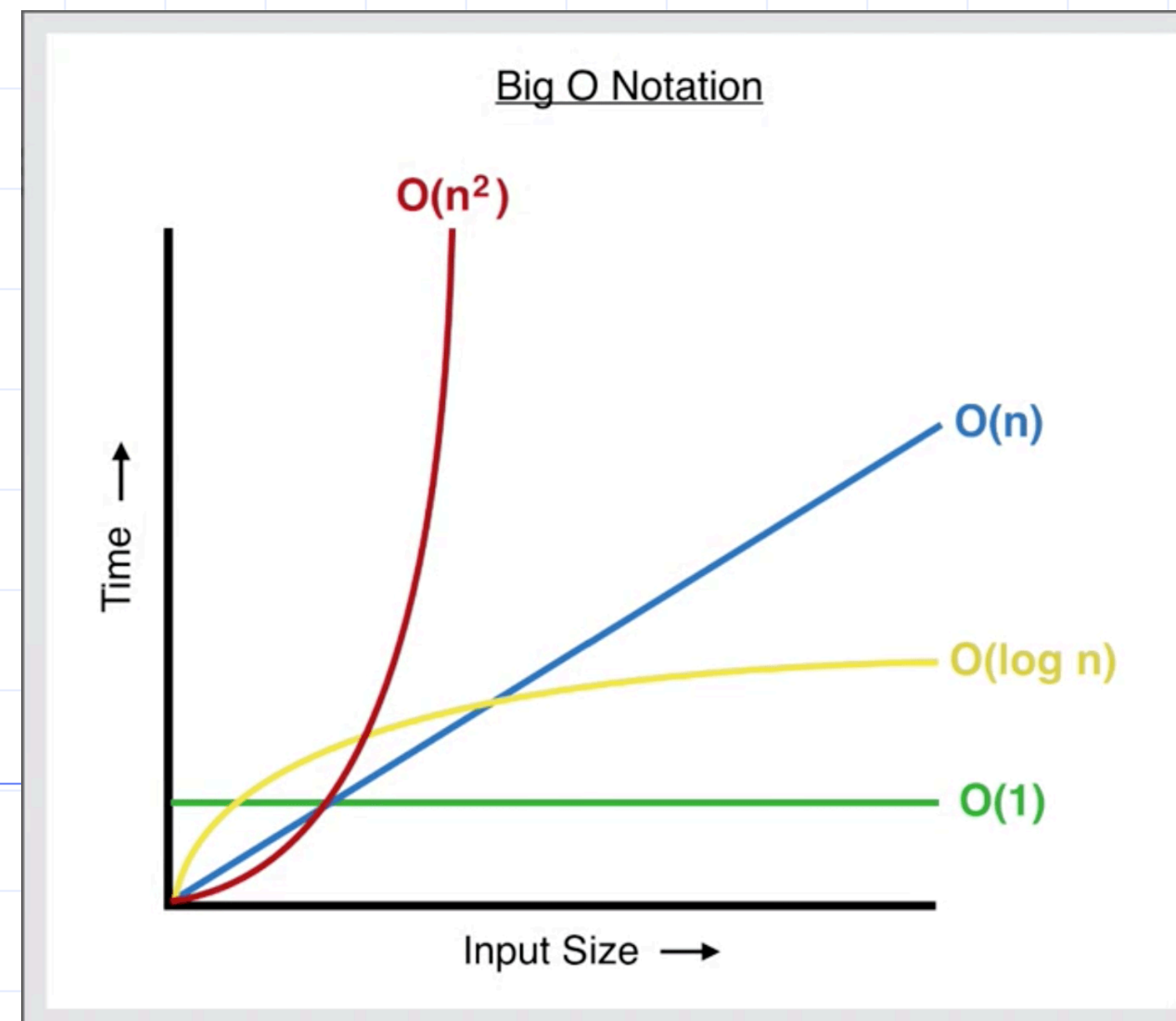


Time Complexity of Algorithms



Time Complexity

- Total amount of time an algorithm requires to complete
- Simplest case: **constant time complexity**
 - algorithm takes same amount of time, no matter the input size

```
int sumFirstTwo(int arr[], int n) //n=currSize
{
    return arr[0]+arr[1]; // always 1+ and 1 ret
}
```

Constant Time Complexity

- another constant time complexity example:

```
int sumFirst10(int arr[], int n)
{
    int sum=0; // 1 init
    for(int i=0; i<10; i++) // 1 init, 10 <, 10 ++
        sum+=arr[i]; // always 1 += (done 10 times)
    return sum; // 1 ret
}
```

- total units of work: $1 + 1 + 10 + 10 + 10 + 1 = 33$
- still constant !!!!

Linear Time Complexity

- another constant time complexity example:

```
int sumAll(int arr[], int n)
{
    int sum=0; // 1 init
    for(int i=0; i<n; i++) // 1 init, n <, n ++
        sum+=arr[i]; // always 1 += (done n times)
    return sum; // 1 ret
}
```

- total units of work: $1 + 1 + n + n + n + 1 = 3n + 3$
 - **NOT** constant, but is linear in n (size of input)

Quadratic Time Complexity

```
int sumDist(int arr[], int n)
{
    int sum=0; // 1 init
    for(int i=0; i<n; i++)// 1 init, n <, n ++
        for(int j=0; j<n; j++)// (1 init, n <, n ++) n times
            sum = sum + abs(arr[i]-arr[j]); //(1+=, 1-, 1+) n² times
    return sum; //1 ret
}
```

- total: $1 + (1+n+n) + (n+n^2+n^2) + (n^2 + n^2 + n^2) + 1$
- ... = $5n^2 + 3n + 3$
- **NOT** linear or constant, but quadratic in n

Which Complexity is best?

- Which of these run times (time complexities) is shortest?
 - $2n^2 + 1024n + 6872$
 - $4n^2 - 4n + 5$
 - $9000n + 987654$
- answer: it depends on n !!!!
 - consider $n=500, 520, 540, 4097, 4107, 4117$
 - remember, n could be an array size!

Which Complexity is best?

n	$9000n+987654$	$4n^2-4n+5$	$2n^2+1024n+6872$
520	5,667,654	1,079,525	1,080,152
521	5,676,654	1,083,685	1,083,258
522	5,685,654	1,087,855	1,086,368
...
4107	37,950,654	67,453,373	37,947,338
4108	37,959,654	67,486,229	37,964,792

Asymptotic Complexity

- Turns out that, in practice, the following two are essentially equivalent:
 - $2n^2 + 1024n + 6872$
 - $4n^2 - 4n + 5$
- Why? because we model them with **big-O**, i.e. $O(f(n))$:
 - $g(n) \in O(f(n))$ i.e. $g(n)$ is in big-O of $f(n)$ iff:
 - for constants c and n_0 :
 - $\forall n > n_0, g(n) < c f(n)$

Asymptotic Complexity ...

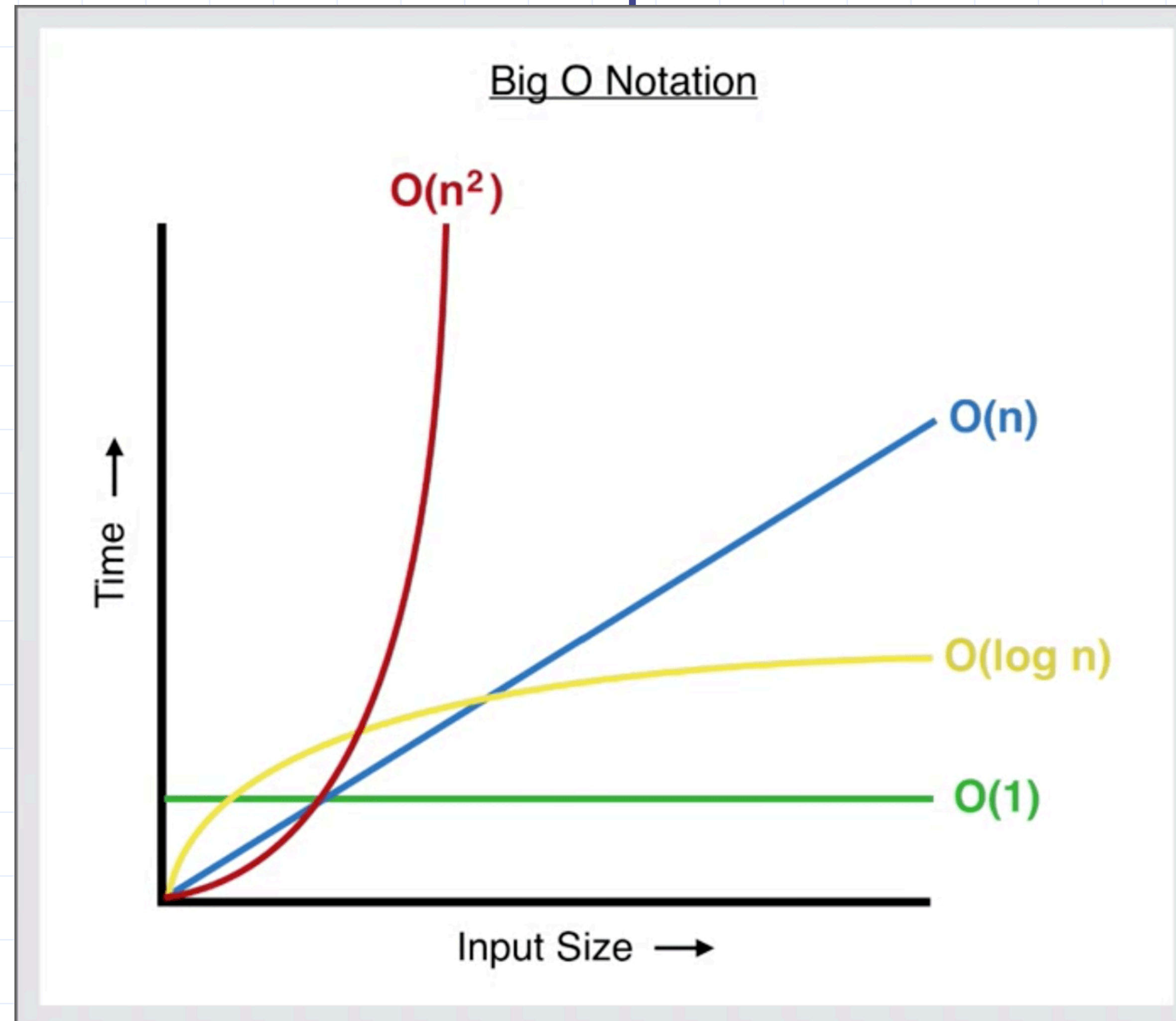
- Turns out that, in practice, the following two are equivalent:
 - $2n^2 + 1024n + 6872$, which is $O(n^2)$
 - $4n^2 - 4n + 5$, which is also $O(n^2)$
- Which means that both increase in run time at a rate of no more than cn^2
- $9000n + 987654$ is $O(n)$, technically also $O(n^2)$
- $O(n)$ is better than $O(n^2)$, provided the bound is tight

Which Complexity is best?

- Which of these run times (time complexities) is shortest?
 - $2n^2 + 1024n + 6872$... $O(n^2)$
 - $4n^2 - 4n + 5$... $O(n^2)$
 - $9000n + 987654$... $O(n)$
- For large n (bigger program inputs)
 - $9000n + 987654$ is the best!

Asymptotic Complexity ...

- Some common run times plotted:



Asymptotic Complexity Matters!

- Consider a dual core 2.5GHz CPU (5GHz "total")

n	log n	n log n	n ²
10	3.32	33.2	100
2*10 ⁻⁹ sec	6*10 ⁻¹⁰ sec	6*10 ⁻⁹ sec	2*10 ⁻⁸ sec
10 ²	6.64	666.4	10000
2*10 ⁻⁸ sec	1.2*10 ⁻⁹ sec	13*10 ⁻⁸ sec	2*10 ⁻⁶ sec
10 ³	9.96	9960	1000000
2*10 ⁻⁷ sec	2*10 ⁻⁹ sec	19*10 ⁻⁷ sec	2*10 ⁻⁴ sec
10 ⁴	13.28	132800	10 ⁸
2*10 ⁻⁶ sec	2.6*10 ⁻⁹ sec	27*10 ⁻⁶ sec	2*10 ⁻² sec
10 ⁹	29.8	29.8*10 ⁹	10 ¹⁸
2 sec	6*10 ⁻⁹ sec	60 sec	2315 days!

> 6 years!!!!

Asymptotic Analysis Example

```
int sumDist(int arr[], int n)
{
    int sum=0; // O(1)
    for(int i=0; i<n; i++) // O(n)
        for(int j=0; j<n; j++) // O(n), done O(n) times
            sum = sum + abs(arr[i]-arr[j]); //O(1), done O(n²)times
    return sum; //O(1) ret
}
```

- total: $O(1) + O(n) + O(n^2) + O(n^2) + O(1)$
- ... = $O(n^2)$ // note abuse of = in notation, should really be \in

Asymptotic Analysis Example

```
int maxDist(int arr[], int n)
{
    int big=0; // O(1)
    for(int i=0; i<n; i++) // O(n)
        for(int j=0; j<n; j++) // O(n), done O(n) times
            if (abs(arr[i]-arr[j]) > big) //O(1), done O(n²)times
                big = abs(arr[i]-arr[j]); //O(1), done O(n²)times
    return big; //O(1) ret
}
```

- total: $O(1) + O(n) + O(n^2) + O(n^2) + O(n^2) + O(1)$
- ... = $O(n^2)$

Asymptotic Analysis Example

```
int sumDist(int arr[], int n)
{
    int sum=0;
    for(int i=0; i<n; i++)
        for(int j=0; j<i; j++)
            sum = sum + abs(arr[i]-arr[j]);
    return sum;
}
```

- total: $O(1) + O(n) + O(n^2) + O(n^2) + O(1)$
- $O(n^2)$

Asymptotic Analysis Example

```
int binSearch(int target, int arr[], int n)
{ // note: we assume target is in arr
  int left=0, right=n-1, middle=n/2;
  while (arr[middle]!=target) {
    if (arr[middle] > target) right=middle-1;
    else left = middle+1; //cut out left half
    middle= (left+right)/2; //cut out right half
  }
  return middle;
}
```

□ total: $O(1) + O(\log n) = O(\log n)$

Asymptotic Analysis Example

```
int binSearch(int target, int arr[], int n)
{ // note: we assume target is in arr
  int left=0, right=n-1, middle=n/2;
  while (arr[middle]!=target) {
    if (arr[middle] > target) right=middle-1;
    else left = middle+1; //cut out left half
    middle= (left+right)/2; //cut out right half
  }
  return middle;
}
```

□ $O(\log_2 n)$

Other Asymptotic Complexity

- $g(n) \in O(f(n))$ represents an “upper bound”
- $g(n) \in \Omega(f(n))$ represents a “lower bound”
 - for constants c and n_0 :
 - $\forall n > n_0, g(n) > c f(n)$
- $g(n) \in \Theta(f(n))$ represents a “tight bound”
 - $g(n) \in O(f(n))$ **and** $g(n) \in \Omega(f(n))$
 - not always possible to find this!