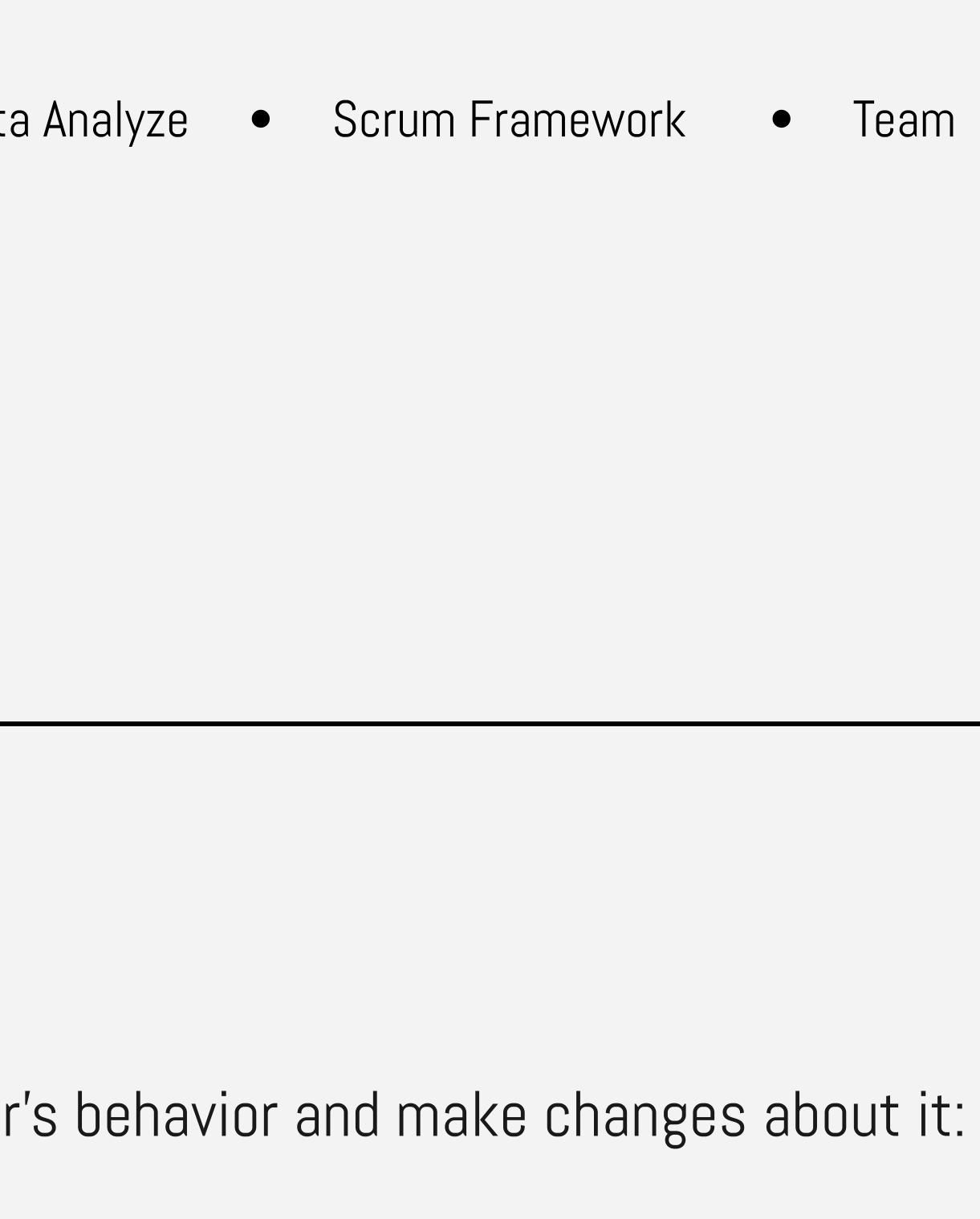


HI, I'M DANG HOANG PHONG

A young & passionate Game Designer who love Psychology and Gambling Games

About Me

With a passion for design features and analyzing data, I take games from ideation to operation, ensuring a seamless journey that leaves a lasting monetization in the game industry.



- Photoshop
- MS Offices
- Figma
- Data Analyze
- Scrum Framework
- Team Work

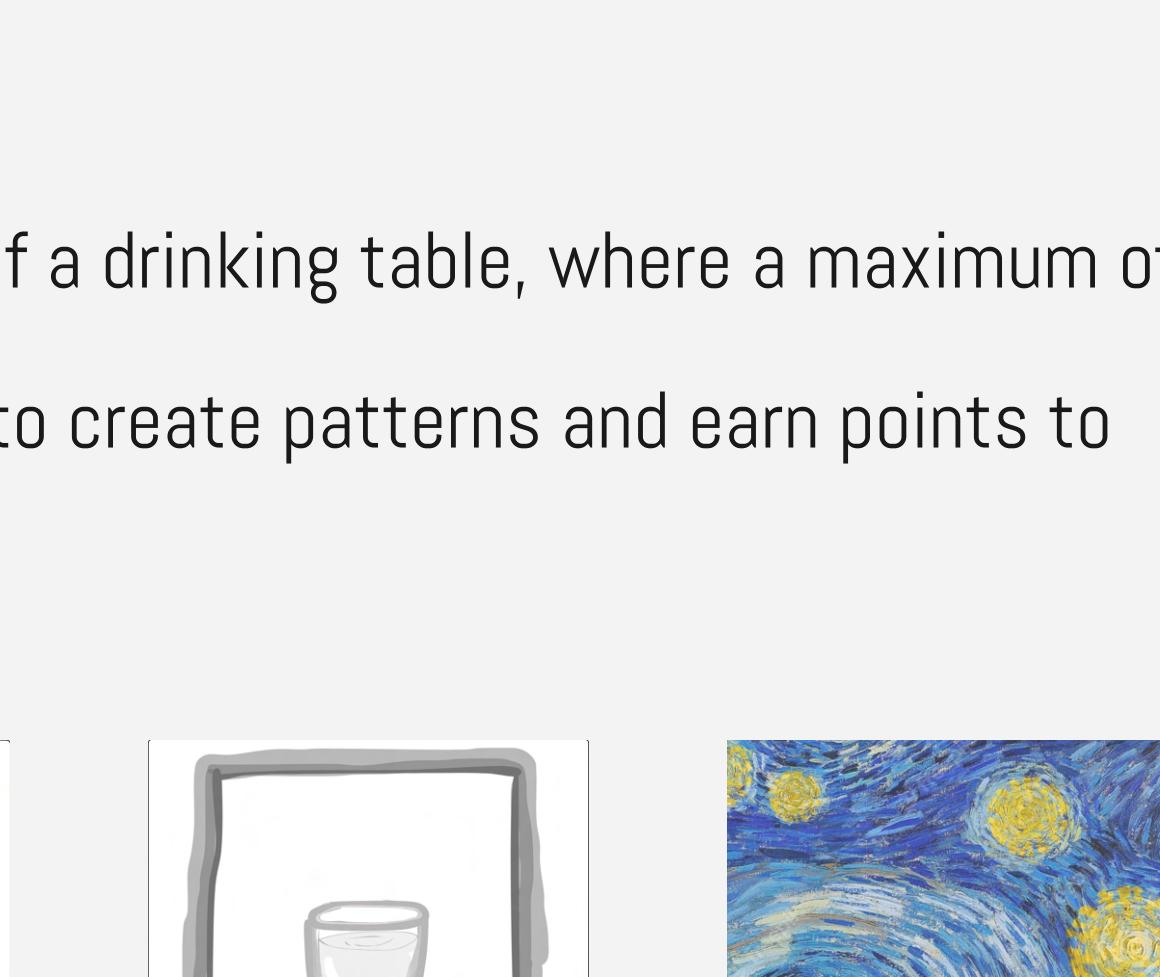
Projects

01 - Buraco Zingplay - ZPS



- Analyze data about user's behavior and make changes about it: Tuning Dynamic Offer.
- Research about user's motivation for casino gambling games.
- Design features based on PM requirements: Pets System, Competitive Mode, Enhance Friend Mode.
- Collaborate with developers and artists on every task.
- Reports monthly about data and monthly KPI to development team and business development team.
- Make suggestions to PM to increase user experience and monetization.

02 - Tongits Zingplay - ZPS



02 - "Let's Drink!!!" Board Game

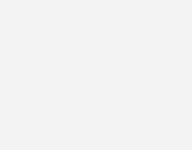


Table-top game with the theme of a drinking table, where a maximum of 4 players have drinks, eat foods to create patterns and earn points to win the game.



Get In Touch

Looking to start a new project/career or just want to say hi? Send me an email and I'll do my best to reply within 24 hrs!



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