

# Nguyen Xuan Phong

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Hai Ba Trung, Ha Noi

## Summary

Flutter Developer with 2+ years of hands-on experience building and maintaining production mobile applications. Experienced in real-time features, third-party SDK integration, and performance optimization.

## Skill

- Languages: Dart, JavaScript, Kotlin, Java, Swift
- State Management: Bloc / Cubit, Provider, Riverpod, GetX
- Frameworks & Libraries: Flutter, Flutter Web , Unity (AR integration)
- Mobile Features: REST API, Firebase (Auth, Firestore, FCM), Push Notifications, Background Services, SocketIO
- Tools & Technologies: Git, GitHub, Figma, Android Studio, XCode, VS Code, Postman, Firebase, Slack, Jira

## Work Experience

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|--|-------------------|
| • BSM Labs - Flutter Developer   | 03/2024 - Present |
| • Built, released, and maintained 4 production Flutter applications published on stores, across Healthcare, Social, AR, and AI-assisted diagnosis domains.   |                   |
| • Built cross-platform mobile applications (Android, IOS) using Flutter & Dart, covering the full development lifecycle: feature development, bug fixing, performance optimization, and store release. |                   |
| • Implemented UI/UX components based on Figma designs, including custom widgets, animations, navigation flows, and responsive layouts.   |                   |
| • Improved application performance and stability by optimizing widget rebuilds, fixing memory & performance issues, and resolving production crashes.  |                   |
| • Integrated REST APIs and third-party SDKs, collaborating closely with backend and design teams.  |                   |
| • Implemented real-time features using Socket.IO for real-time data synchronization and messaging.   |                   |
| • Integrated AR features by embedding Unity modules into Flutter applications, handling Flutter–Unity communication and platform-specific builds.  |                   |
| • Newwave Solution - Flutter Developer   | 08/2023 - 03/2024 |
| • Implemented Flutter UI screens and reusable components based on Figma designs for multiple client projects.  |                   |
| • Integrated REST APIs and handled application data flow using Provider and Riverpod.  |                   |
| • Worked within team development processes, following clean coding practices and Git-based workflows.  |                   |

## Projects

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|--|----------|
| • HMUH AI – Healthcare Application ( <a href="#">Android</a> , <a href="#">IOS</a> )   | BSM Labs |
| Flutter, Firebase, REST APIs, AI Integration, Wearable SDK, Socket.IO  |          |
| • Developed a healthcare mobile application used in a university medical environment, integrating AI-assisted health consultation, meal recommendations, and food ingredient analysis from images. |          |
| • Integrated third-party wearable device SDK (Hband) to collect real-time health data and visualize metrics through interactive charts.  |          |
| • Implemented real-time doctor–patient communication using Socket.IO and managed application state synchronization.  |          |
| • Trực Tâm – Social & Audio Platform ( <a href="#">Android</a> , <a href="#">IOS</a> )   | BSM Labs |
| Flutter, Firebase, REST APIs, AI Integration, Wearable SDK, Socket.IO  |          |
| • Built social networking features including real-time chat, user interactions, and content feeds.   |          |
| • Implemented audio playback and streaming features with background support.   |          |
| • Developed real-time messaging and live updates using Socket.IO to synchronize data between users.  |          |

## Education

Engineer's Degree – Computer & Communication Networks

University of Transport Technology

[2019 - 2023]

## English

Able to read technical documentation and communicate in team discussions.