



**TRƯỜNG ĐẠI HỌC BÁCH KHOA HÀ NỘI**  
HANOI UNIVERSITY OF SCIENCE AND TECHNOLOGY

# Database

## Lesson 6. Constraints and Triggers

Ba Lam DO

# Learning Map

Sequence	Title
1	Introduction to Databases
2	Relational Databases
3	Relational Algebra
4	Structured Query Language – Part 1
5	Structured Query Language – Part 2
6	Constraints and Triggers
7	Entity Relationship Model
8	Functional Dependency
9	Normalization
10	Storage - Indexing
11	Query Processing
12	Transaction Management – Part 1
13	Transaction Management – Part 2

# Outline

- Overview
- Constraints
- Triggers

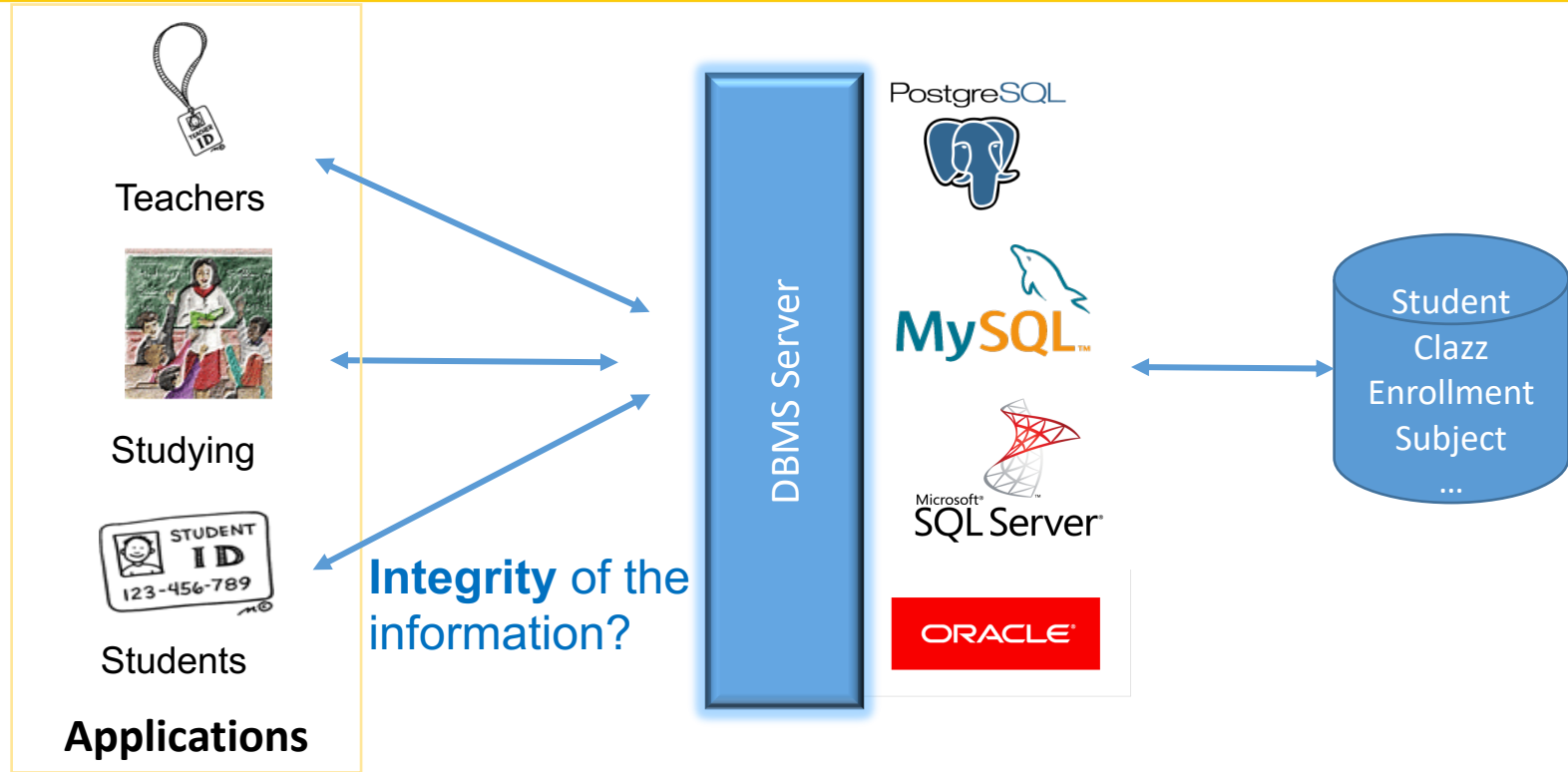
# Learning objectives

- Upon completion of this lesson, students will be able to:
  - Well known about different constraints and define them correctly
  - Understand triggers: What is a trigger? how it works ? When using?
  - Define simple triggers

# Keywords

Keyword	Description
Constraints	Constraints are the rules enforced on the data columns of a table. Constraints could be either on a column level or a table level
Triggers	A trigger is a SQL procedure that initiates an action (i.e., fires an action) when an event (INSERT, DELETE or UPDATE) occurs. They are stored in and managed by the DBMS
PL/SQL	Procedural Language/Structured Query Language is Oracle Corporation's procedural extension for SQL and the Oracle relational database

# 1. Overview



# 1. Overview: Database Schema

student(student\_id, first\_name, last\_name, dob, gender,

address, note, email, clazz\_id)

clazz(clazz\_id, name, lecturer\_id, monitor\_id, number\_students)

subject(subject\_id, name, credit, percentage\_final\_exam)

enrollment(student\_id, subject\_id, semester, midterm\_score, final\_score)

lecturer(lecturer\_id, first\_name, last\_name, dob, gender, address, email)

teaching(subject\_id, lecturer\_id)

grade(code, from\_score, to\_score)

# 1. Overview : Constraints and Triggers

- A **constraint** is a relationship among data elements that the DBMS is required to enforce
  - Example: key constraints
- **Triggers** are only executed when a specified condition occurs, e.g., insertion of a tuple
  - Easier to implement than complex constraints



## 2. Constraints: Kinds of Constraints

- Keys: PRIMARY KEY vs. UNIQUE
- Foreign-key, or referential-integrity
- Attribute-based constraints
  - Constrain values of a particular attribute.
- Tuple-based constraints
  - Relationship among components
- Assertions: any SQL Boolean expression

## 2.1. Keys: PRIMARY KEY vs. UNIQUE

- Declaring: similar syntax as primary key
- Example:

```
CREATE TABLE student (  
    student_id CHAR(8) NOT NULL,  
    first_name VARCHAR(20) NOT NULL,  
    last_name VARCHAR(20) NOT NULL,  
    ...  
    email varchar(50) UNIQUE,  
    clazz_id CHAR(8),  
    CONSTRAINT student_pk PRIMARY KEY (student_id) );
```

## 2.1. Keys: PRIMARY KEY vs. UNIQUE (2)

	PRIMARY KEY	UNIQUE KEY
Number defined on table	One	Multiple
Null columns allowed	No	Yes
Default index	CLUSTERED	NON-CLUSTERED
Purpose	Enforce Entity Integrity	Enforce Unique Data
Number of columns	One or more columns	One or more columns
Referenced by a Foreign Key Constraint	Yes	Yes

## 2.2. Foreign keys: Expressing Foreign Keys

- Use keyword **REFERENCES**, either:
  - After an attribute (for one-attribute keys)
  - As an element of the schema:  
[**CONSTRAINT** <name>] **FOREIGN KEY** (<list of attributes>)  
**REFERENCES** <relation> (<attributes>)
- Referenced attributes must be declared **PRIMARY KEY** or **UNIQUE**

## 2.2. Foreign keys: Example

```
CREATE TABLE clazz (  
    clazz_id CHAR(8) NOT NULL PRIMARY KEY,  
    name VARCHAR(20), ... );
```

```
CREATE TABLE student (  
    student_id CHAR(8) NOT NULL,  
    ... ,  
    clazz_id CHAR(8),  
    CONSTRAINT student_pk PRIMARY KEY (student_id));
```

```
ALTER TABLE student ADD CONSTRAINT student_fk_class  
FOREIGN KEY (clazz_id) REFERENCES clazz(clazz_id);
```

## 2.2. Foreign keys: Enforcing constraint

- An insert or update to student that introduces a non-existent `clazz_id` (`clazz_id` value is not found in `clazz`)  
→ Reject
- A deletion or update to `clazz` that removes a `clazz_id` value found in some tuples of student?
  - Default: reject the modification
  - Cascade: make the same changes in student
  - Set NULL: change `clazz_id` in student to NULL

## 2.2. Foreign keys: Choosing policy

```
ALTER TABLE student
    ADD CONSTRAINT student_fk_class FOREIGN KEY
(clazz_id) REFERENCES clazz(clazz_id)
    ON DELETE SET NULL
    ON UPDATE CASCADE;
```

## 2.3. Attribute-based checks: Declaring

- Constraints on the value of a particular attribute
  - Add **CHECK(<condition>)** to the declaration for the attribute or add as relation-schema element
  - The condition may use the name of the attribute, but **any other relation or attribute name must be in a subquery**
- Example:


```
CREATE TABLE student (  
    student_id CHAR(8) NOT NULL PRIMARY KEY, ...,  
    gender CHAR(1),  
    clazz_id CHAR(8) CHECK (clazz_id IN (SELECT clazz_id FROM clazz)),  
    CONSTRAINT student_chk_gender CHECK (gender = 'F' OR gender = 'M') );
```



## 2.3. Attribute-based checks: Timing of checks

- Only when a value for that attribute is inserted or updated

```
CREATE TABLE student (  
    student_id CHAR(8) NOT NULL PRIMARY KEY, ...,  
    gender CHAR(1),  
    clazz_id CHAR(8) CHECK (clazz_id IN (SELECT  
    clazz_id FROM clazz)),  
    CONSTRAINT student_chk_gender CHECK (gender = 'F'  
OR gender = 'M') );
```



Not checked if a class is deleted  
from **clazz**

## 2.4. Tuple-based checks

- **CHECK (<condition>)** may be added as a relation-schema element.
- The condition may **refer to any attribute** of the relation
  - But other attributes or relations require a subquery
- Timing of checks: **on insert or update only.**

```
CREATE TABLE grade(  
    code CHAR(1) NOT NULL,  
    from_score DECIMAL(3,1) NOT NULL,  
    to_score DECIMAL(3,1) NOT NULL, ...,  
    CONSTRAINT grade_chk_toScore CHECK (to_score >  
from_score) );
```

## 2.5. Assertions: Declaring

- Database-schema elements, like relations or views
- Defined by:  

```
CREATE ASSERTION <name>  
CHECK (<condition>;
```
- Condition may refer to any relation or attribute in the database schema
- Drop an assertion:  

```
DROP ASSERTION <assertion name>;
```

## 2.5. Assertions: Example

```
CREATE ASSERTION teachingSubject CHECK (  
    (SELECT COUNT(*) FROM teaching) >=  
    (SELECT COUNT(*) FROM subject) );
```

```
CREATE ASSERTION numberStdInClass CHECK (  
    NOT EXISTS (  
        SELECT * FROM clazz c  
        WHERE number_students <>  
            (SELECT count(*) FROM student  
             WHERE clazz_id = c.clazz_id)  
    )  
);
```

## 2.5. Assertions: Timing of Assertion Checks

- In principle, we must check every assertion **after every modification** to any relation of the database
- A **clever system** can observe that only certain changes could cause a given assertion to be violated
  - No change to student can affect teaching Subject
  - Neither can an insertion to teaching
- Very **hard to implement** assertions efficiently

## 3. Triggers

- Motivation
- Trigger Syntax
- Using triggers
- Examples

## 3.1 Trigger motivation

- Assertions
  - powerful,
  - but the DBMS often can't tell when they need to be checked
- Attribute and tuple-based checks
  - checked at known times,
  - but are not powerful in some circumstances
- Triggers let the user decide when to check for any condition

## 3.1. Motivation: ECA Rules

- A trigger defines an operation that is performed when a **specific event occurs on a relation**:
  - inserts a new record / updates an existing record / deletes a record
- Trigger functions have access to special variables from the database engine
- Called also **ECA rules (Event-Condition-Action)**
  - Event: type of database modification
  - Condition: Any SQL Boolean-valued expression
  - Action: Any SQL statements



## 3.1. Motivation: Example

- Constraint: when a new student is inserted into student relation, the number of students in his class must be increased
  - student(student\_id, first\_name, last\_name, dob, gender, address, note, email, **clazz\_id**)
  - clazz(clazz\_id, name, lecturer\_id, monitor\_id, **number\_students**)

```
CREATE TRIGGER clazz_changes_tg
```

```
AFTER INSERT ON student
```

```
REFERENCING NEW ROW AS nnn
```

```
FOR EACH ROW
```

```
WHEN (nnn.clazz_id IS NOT NULL)
```

```
BEGIN
```

```
    update clazz
```

```
    set number_students = number_students + 1
```

```
    where clazz_id = nnn.clazz_id;
```

```
END;
```

Event

Condition

Action

## 3.2. Trigger syntax

- Creating a trigger:

```
CREATE [OR REPLACE] TRIGGER <trigger_name>
    {BEFORE | AFTER | INSTEAD OF }
    {INSERT | DELETE | UPDATE [OF <attribute_name>]}
    ON <table_name>
    REFERENCING {NEW | OLD} {ROW | TABLE} AS <name>
    [FOR EACH ROW ]
    [WHEN (<condition>) ]
    BEGIN
        <trigger body goes here >
    END;
```

- Dropping a trigger:

```
DROP TRIGGER <trigger_name>;
```

## 3.2. Trigger syntax: Event

- AFTER, BEFORE, INSTEAD OF:
  - AFTER, BEFORE: used for tables / views
  - INSTEAD OF: used only for views
    - A way to execute view modifications: triggers translate them to appropriate modifications on the base tables
- INSERT, DELETE, UPDATE , UPDATE OF
  - UPDATE OF <columns>: update on a particular column

## 3.2. Trigger syntax: Level

- Row-level trigger:
  - Indicated by option **FOR EACH ROW**
  - Trigger executes once for each modified tuple
- Statement-level trigger:
  - **Without option FOR EACH ROW or with FOR EACH STATEMENT**
  - Trigger execute once for a SQL statement, regardless how many tuples are modified

## 3.2. Trigger syntax: REFERENCING

- INSERT statements imply a new tuple (for row-level) or new table (for statement-level)
  - The table is the set of inserted tuples
- DELETE implies an old tuple or table
- UPDATE implies both
- Refer to these by
  - **REFERENCING [NEW | OLD] [TUPLE | TABLE] AS <name>**
- **Each DBMS has its own implementation**, REFERENCING may not be used in:
  - Access directly to special variables from the database engine: NEW, OLD,...

## 3.2. Trigger syntax: Condition

- Any boolean-valued condition
- Evaluated on the database as it would exist **before or after the triggering event**, depending on whether BEFORE or AFTER is used.
  - But always before the changes take effect.
- **Access the new/old tuple/table through the names** in the REFERENCING clause

## Trigger syntax: Action

- Can be more than one SQL statement:
  - Surrounded by BEGIN .. END
- Language:
  - Simple SQL statements
  - Extension of SQL: procedural languages, depends on each DBMD
    - PL/SQL (Oracle), PL/pgSQL (PostgreSQL), T-SQL(SQL Server) ,...

### 3.3. Using triggers: When

- Auditing data modification (keeping history of data), providing transparent event logging
- Validation and business security checking if so is desired
  - Eg. column formatting before and after inserts into database
- Enforcing complex integrity constraints
- Enforcing complex business rules
- Maintaining replicate tables
- Building complex views that are updatable



### 3.3. Using triggers: Guidelines for designing triggers

- Do not define triggers that duplicate database features
  - do not define triggers to reject bad data if you can do the same checking through constraints
- Use triggers **only for centralized, global operations** that must fire for the triggering statement, regardless of which user or database application issues the statement
- Do not create recursive triggers
- Use triggers on DATABASE judiciously (e.g. server error, logon, logoff,...):
  - they are executed for every user every time the event occurs on which the trigger is created

## 3.4. Trigger example: In Oracle

- Add a new column in clazz relation

```
alter table clazz  
add column number_students integer not null default 0;
```

- Create a trigger on student relation

```
CREATE TRIGGER clazz_changes_tg  
AFTER UPDATE ON student  
FOR EACH ROW  
WHEN (:NEW.clazz_id <> :OLD.clazz_id)  
BEGIN  
    update clazz set number_students= number_students+1  
    where clazz_id = :NEW.clazz_id;  
    update clazz set number_students = number_students-1  
    where clazz_id = :OLD.clazz_id;  
END;
```

## 3.4. Trigger example: In PostgreSQL

```
CREATE FUNCTION public.tg_fnc_change_clazz()  
    RETURNS trigger LANGUAGE 'plpgsql' AS $$  
BEGIN  
    update clazz set number_students = number_students+1  
        where clazz_id = NEW.clazz_id;  
    update clazz set number_students = number_students-1  
        where clazz_id = OLD.clazz_id;  
    return NEW;  
END; $$
```

```
CREATE TRIGGER tg_af_update_clazz  
    AFTER UPDATE OF clazz_id  
    ON student  
    FOR EACH ROW  
    EXECUTE PROCEDURE public.tg_fnc_change_clazz();
```

# Remark

- Constraints, Assertions, Triggers:
    - How to declare
    - Timing of checks
    - Differences
  - Only use them if you really need to, especially triggers
  - Each DBMS has its own variation in implementation:
    - Options
    - Syntax: triggers as an example
- ➔ Reading documentation for each DBMS installed

# Summary

- Introduction
  - Why we need constraints and triggers?
- Constraints
  - Keys
  - Foreigner key
  - Check constraints
  - Assertion
- Triggers
  - Motivation
  - Triggers definition
  - Using triggers

## Next lesson: Entity Relationship Model

- Hector Garcia-Molina, Jeffrey D. Ullman, Jennifer Widom. Database Systems: The Complete Book. Pearson Prentice Hall. the 2nd edition. 2008: Chapter 7
- Nguyen Kim Anh, Nguyên lý các hệ cơ sở dữ liệu, NXB Giáo dục. 2004: Chương 7