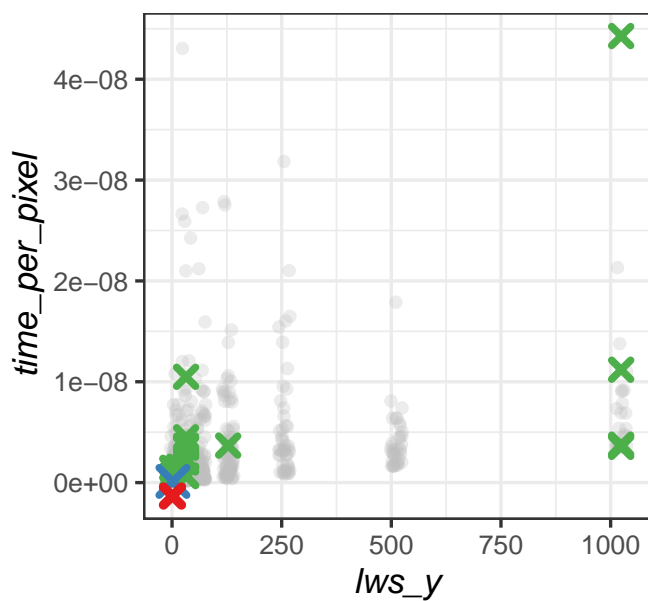
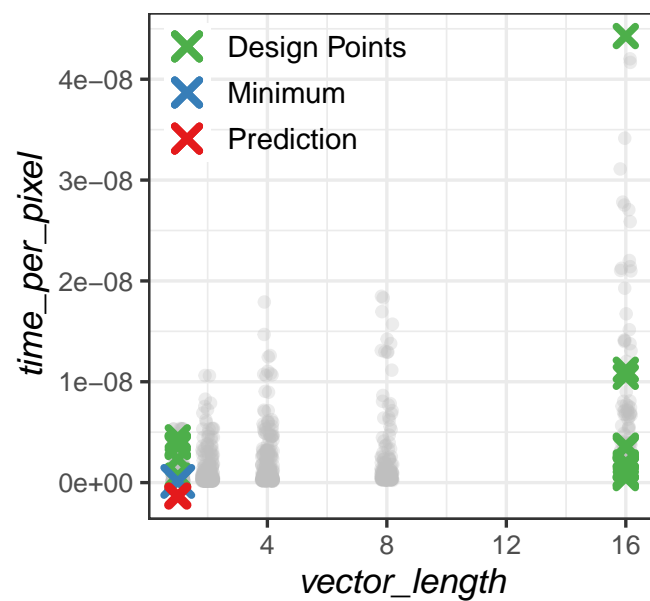
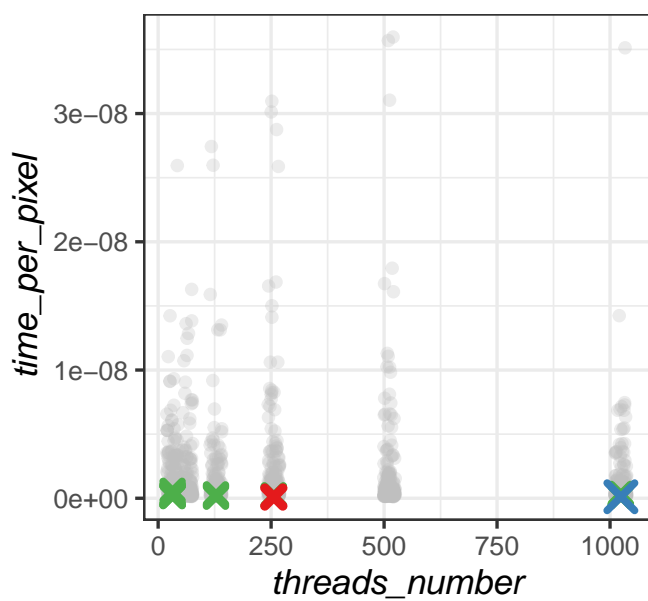
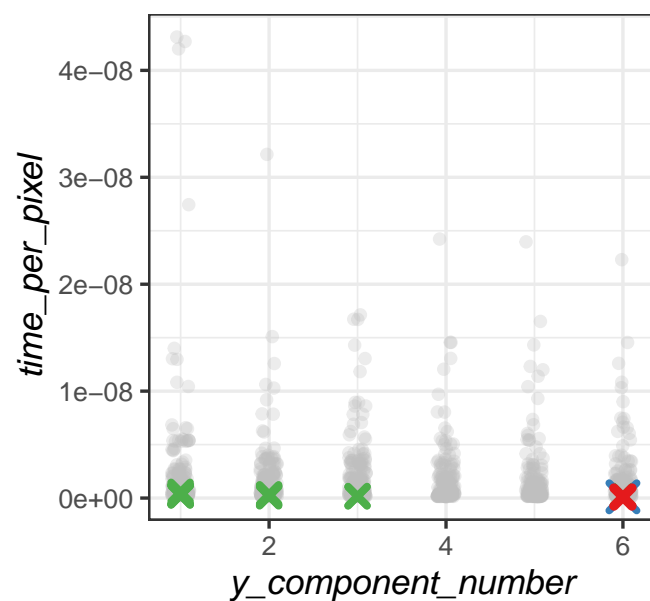


Step 1: Fix vector and lws_y



Step 2: Fix y_cmp. and threads



Step 3: Fix elements

