

# INTRODUCTION TO OS-LEVEL VIRTUALIZATION ON LINUX

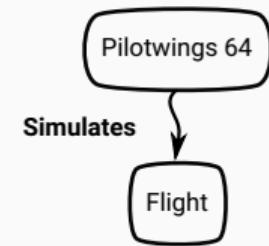
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Pedro Bruel

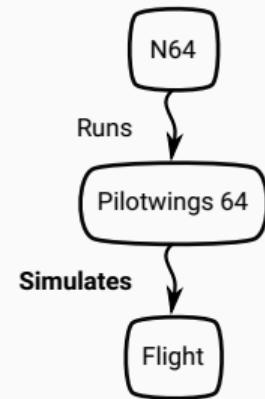
*phrb@ime.usp.br*

May 25th, 2020

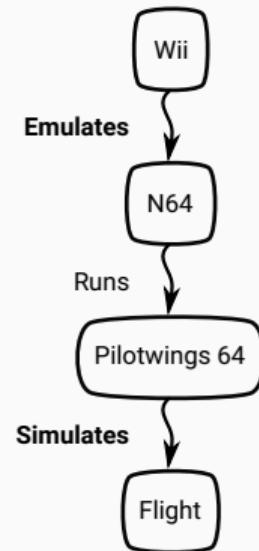
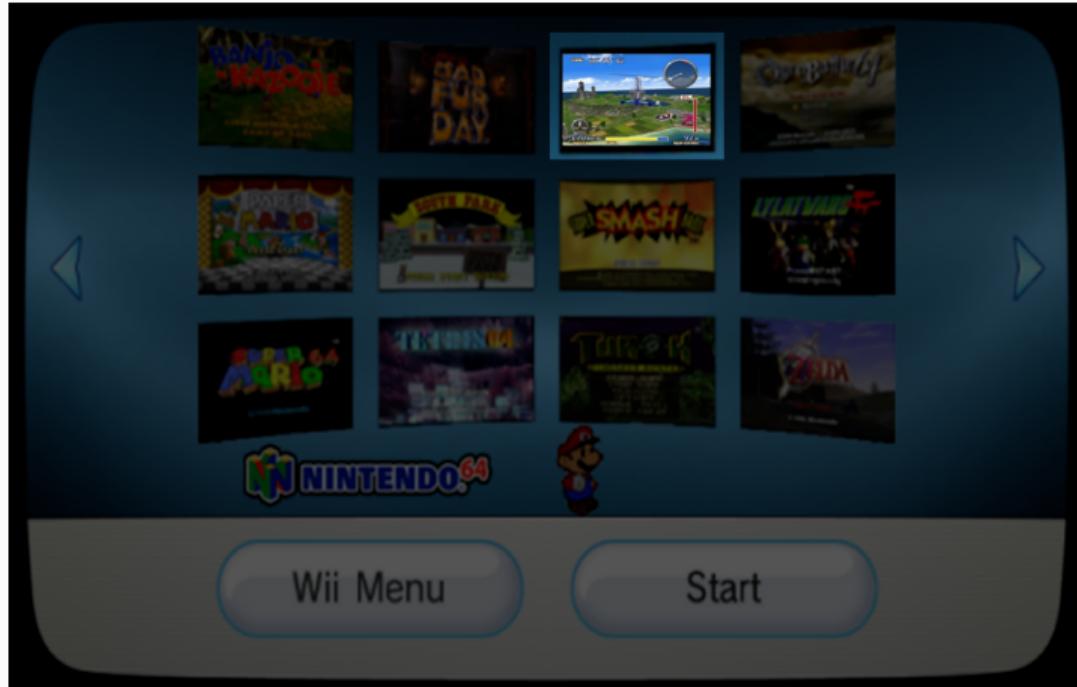
# WHAT ARE SIMULATION, EMULATION, VIRTUALIZATION?



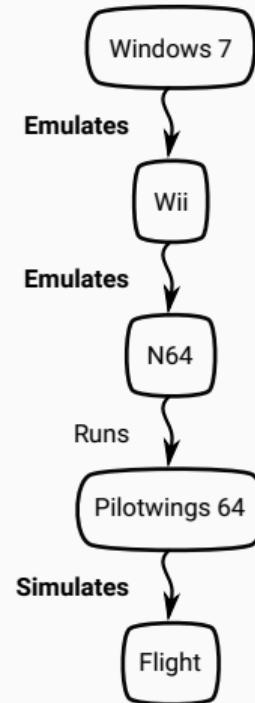
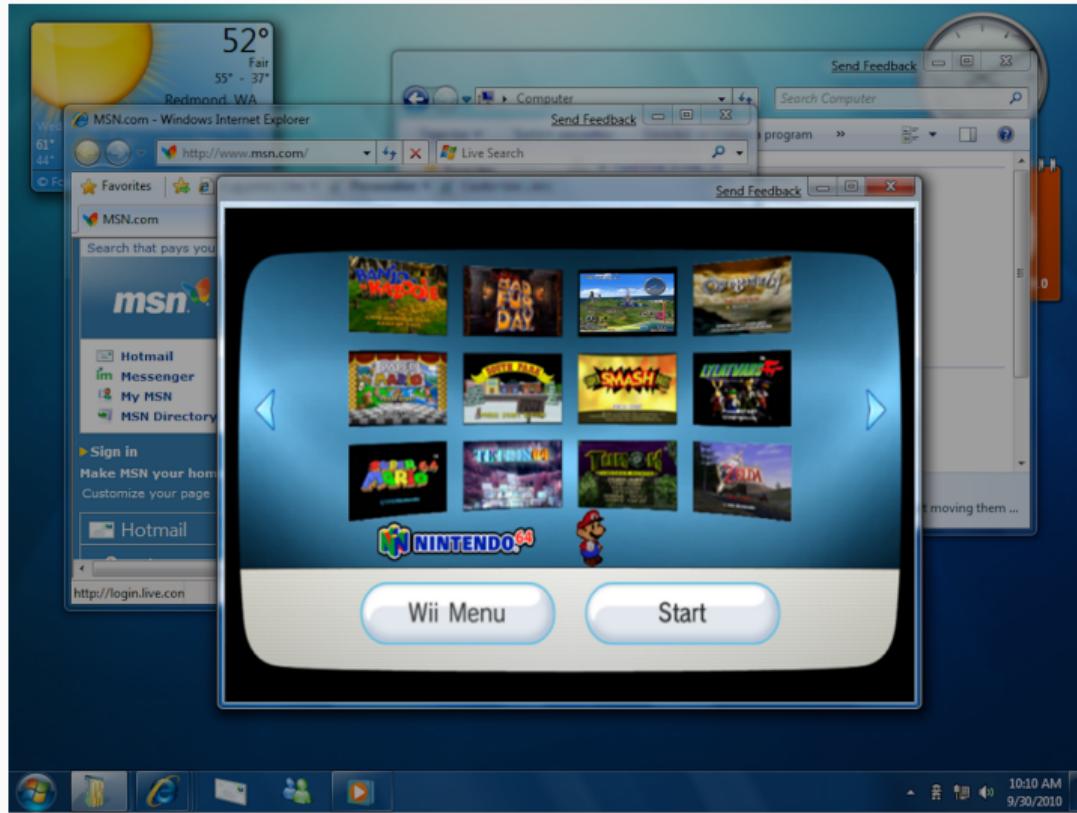
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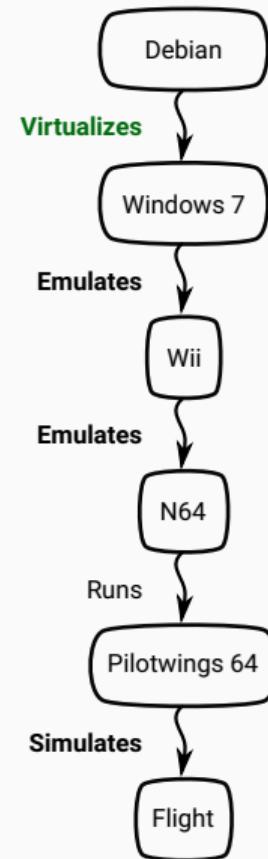
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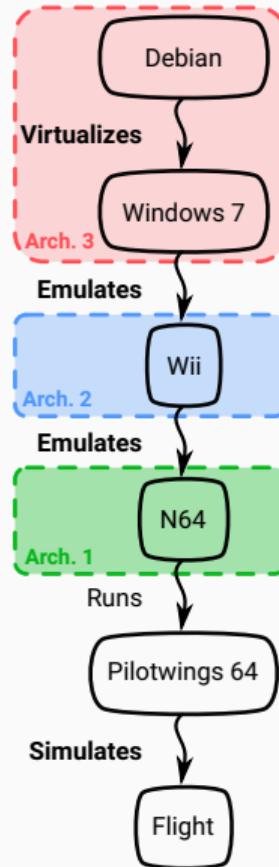
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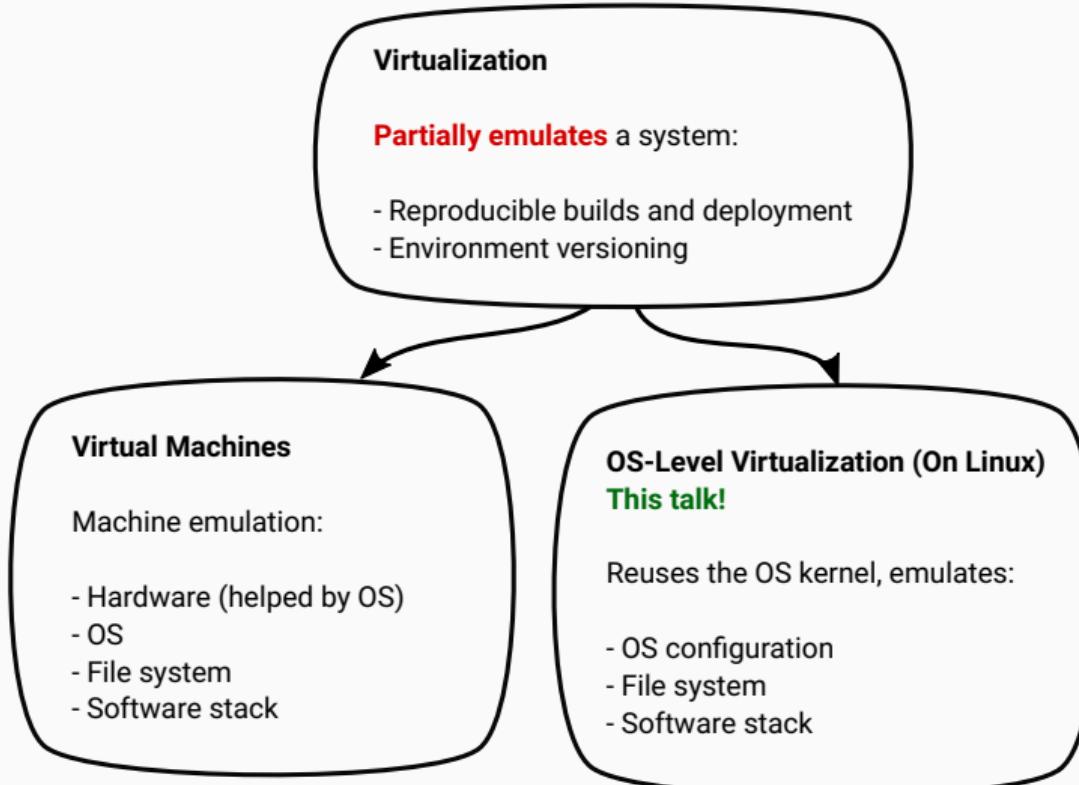
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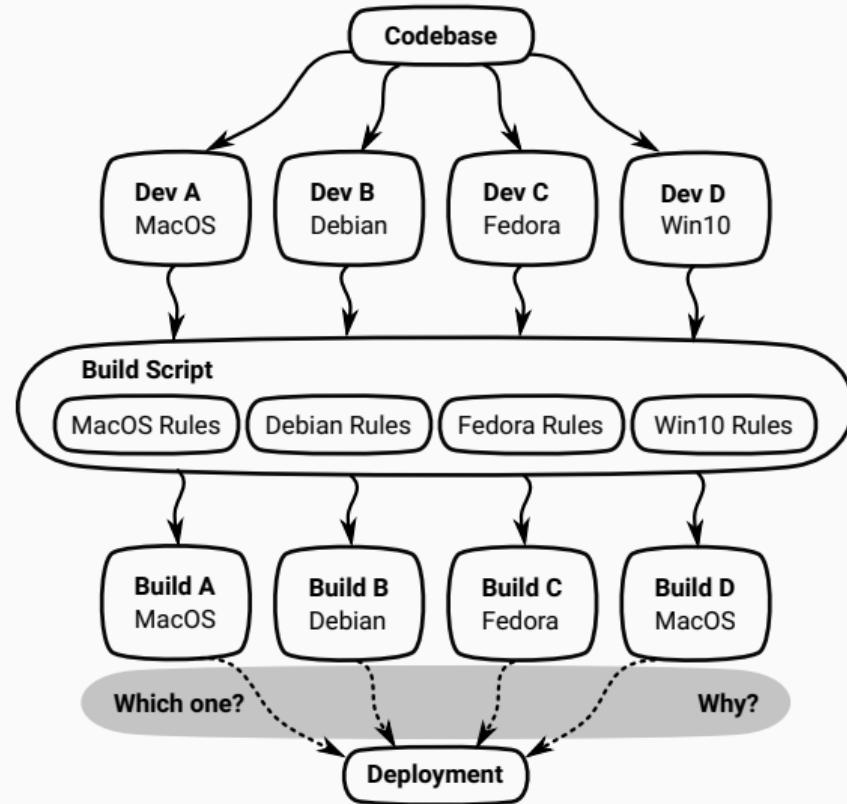
# OS-LEVEL VIRTUALIZATION



# OS-LEVEL VIRTUALIZATION: SCOPE OF THIS TALK

## Scope

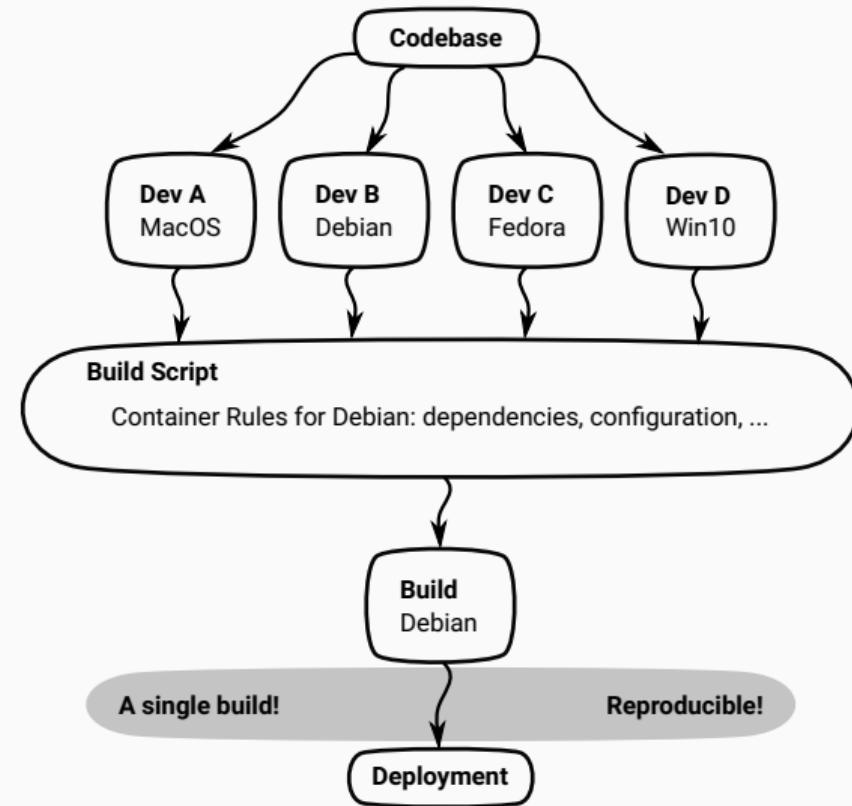
- Why should you **use containers?**
  - Reproducible builds
  - Environment versioning
  - It's also **easier**
- How do containers **work?**
- What **tools** are available?



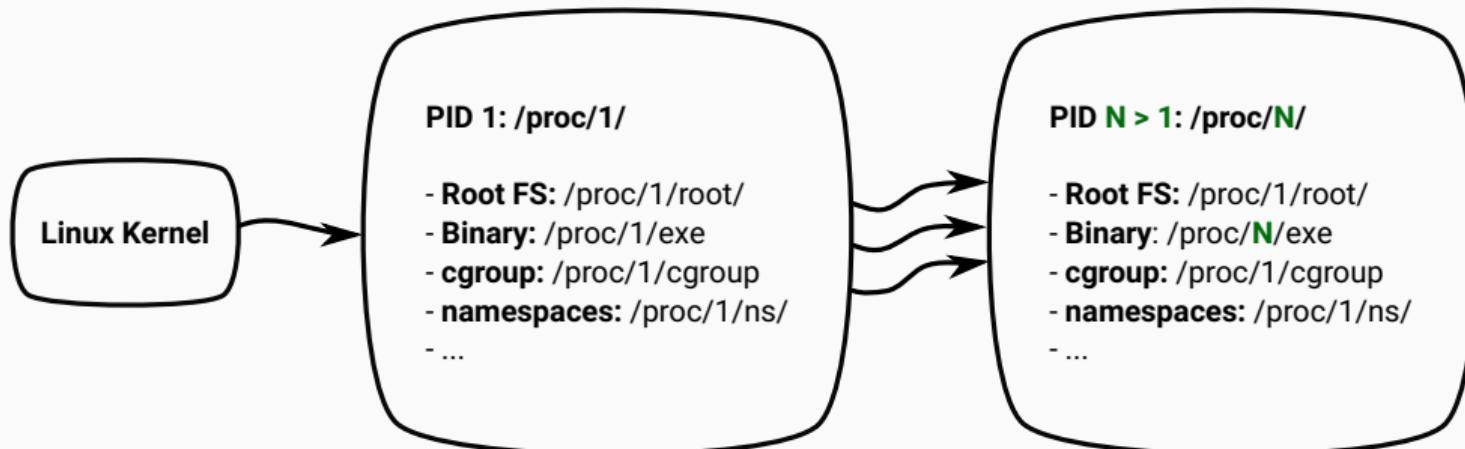
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## Scope

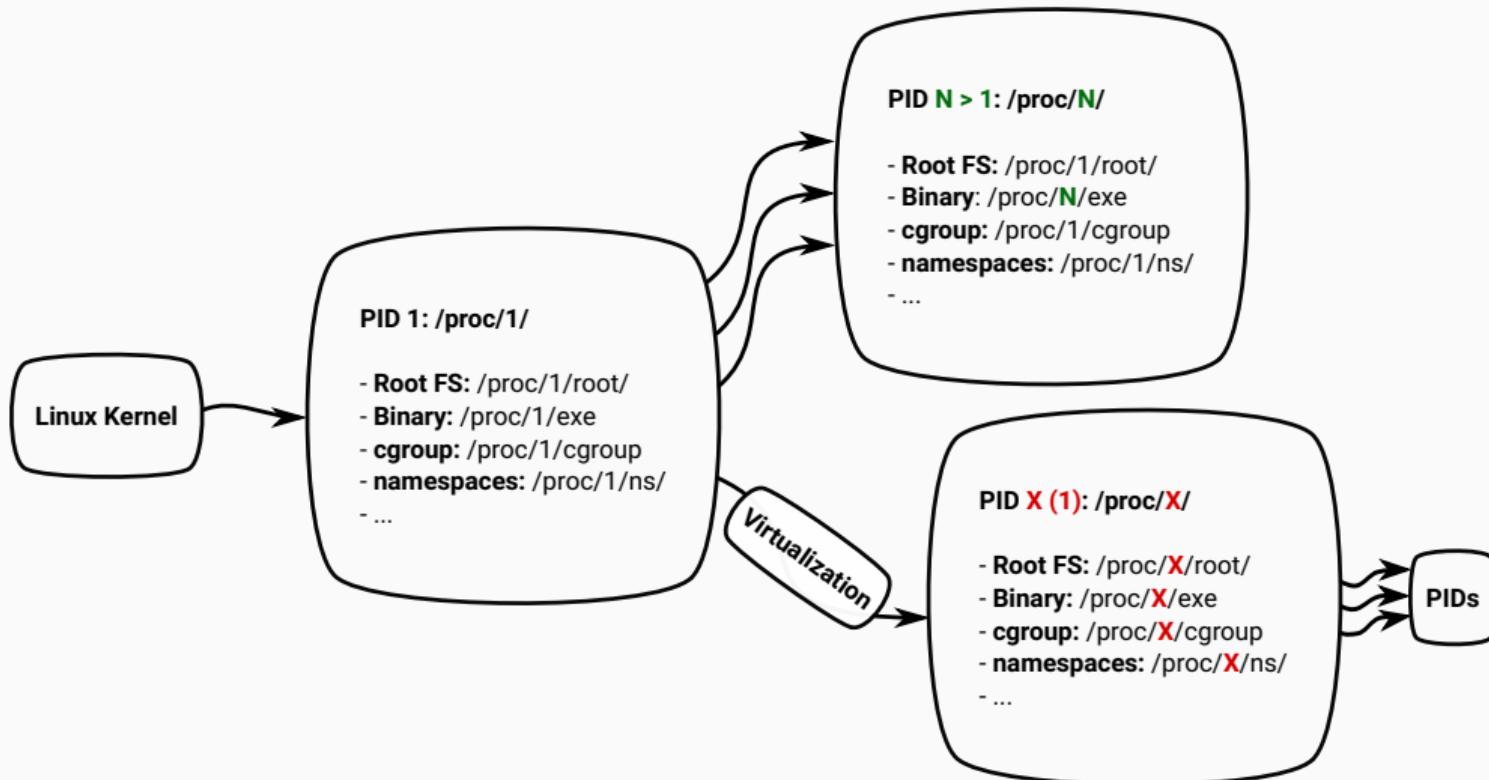
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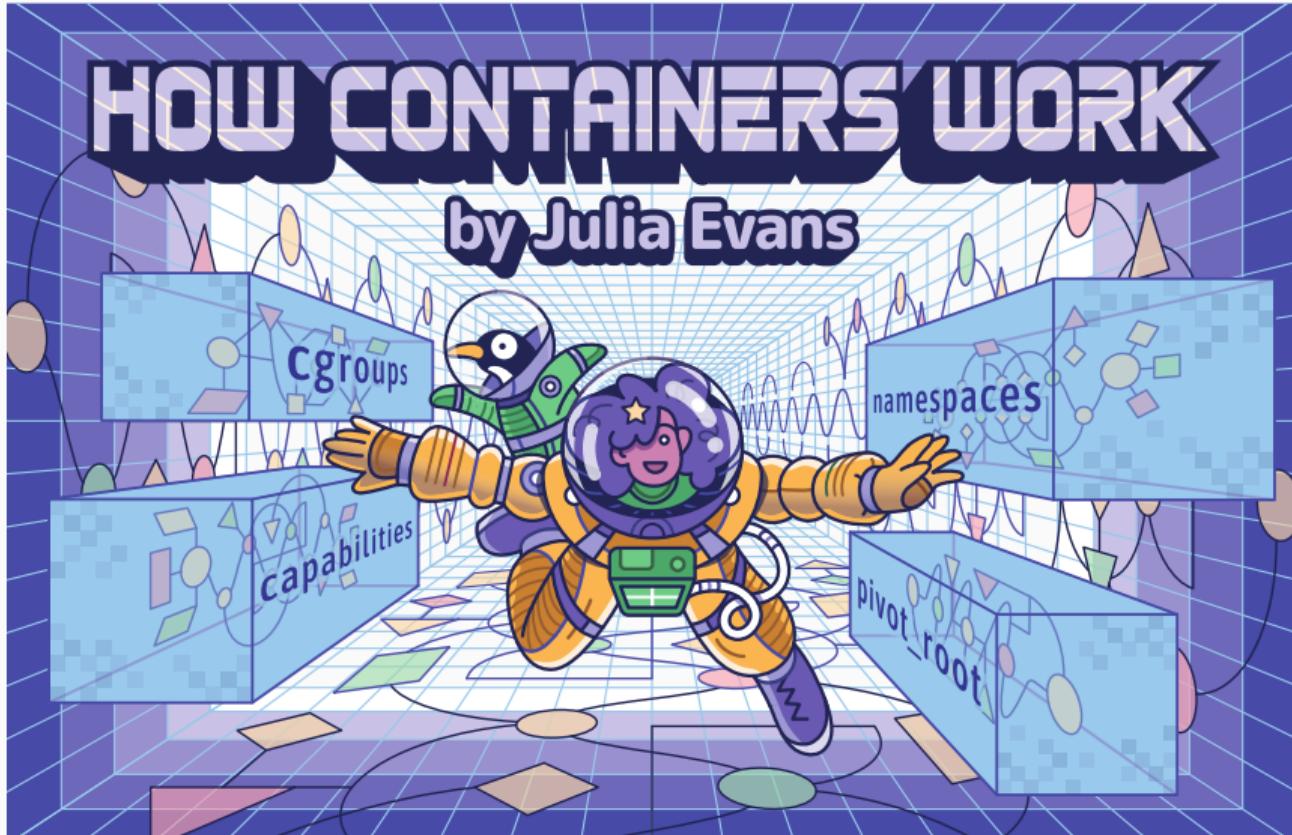
# OS-LEVEL VIRTUALIZATION ON LINUX



# OS-LEVEL VIRTUALIZATION ON LINUX



## HOW DO CONTAINERS WORK?



# HOW DO CONTAINERS WORK?

Images used **with permission**:



**Pedro Bruel** @pedrobruel · 2h

Hey @b0rk, could I use pages 7 and 8 from your containers zine on an undergrad class on OS-level virtualization I'm making? Also, your zines are great!



 **Julia Evans**   
@b0rk

sure!



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9:10 PM - May 14, 2020



# CONTAINERS ON LINUX ARE JUST PROCESSES

## containers = processes

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a container is a group of Linux processes



on a Mac, all your containers are actually running in a Linux virtual machine



I started 'top' in a container.  
Here's what that looks like in ps:

outside the container

```
$ ps aux | grep top  
USER PID START COMMAND  
root 23540 20:55 top  
bork 23546 20:57 top
```

inside the container

```
$ ps aux | grep top  
USER PID START COMMAND  
root 25 20:55 top
```

these two are the same process!

container processes can do anything a normal process can ...



I want my container to do X Y Z W!



sure! your computer,  
your rules!

... but usually they have  
 restrictions

different PID  
namespace  
different root directory  
not allowed to run some system calls  
cgroup memory limit  
limited capabilities

the restrictions are enforced by the Linux Kernel



NO, you can't have more memory!



on the next page we'll list all the kernel features that make this work!

# CONTAINERS ON LINUX USE SOME KERNEL FEATURES

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## container kernel features

### containers use these Linux Kernel features

"container" doesn't have a clear definition, but Docker containers use all of these features.

### ♥ pivot\_root ♥

set a process's root directory to a directory with the contents of the the container image

### ★ cgroups ★

limit memory/CPU usage for a group of processes



only 500 MB of RAM for you!

### ♥ namespaces ♥

allow processes to have their own:

- |            |          |
|------------|----------|
| → network  | → mounts |
| → PIDs     | → users  |
| → hostname | + more   |

### ★ capabilities ★

security: give specific permissions

### ♥ seccomp-bpf ♥

security: prevent dangerous system calls

### ★ overlay filesystems ★

this is what makes layers work! Sharing layers saves disk space & helps containers start faster

# CONTAINERS FROM SCRATCH: OBTAINING AN IMAGE

An **image** usually means:

- A **root** file system, and
- Some **metadata**



We will use the **Alpine** distribution:

- It's root FS has only **2.4MB**
- No need for metadata

## Bash Script

```
#!/usr/bin/bash

IMG_DIR="alpine_img"
IMG_REPO="https://us.images.linuxcontainers.org/images"
IMG_URL="$IMG_REPO/alpine/3.11/amd64/default/20200521_13:00/rootfs.tar.xz"
[ ! -d $IMG_DIR ] && \
    mkdir -p $IMG_DIR && \
    curl $IMG_URL | tar xJ -C $IMG_DIR
```

# CONTAINERS FROM SCRATCH: CREATING CGROUPS AND SETTING LIMITS

We will create a **cgroup** allowing up to:

- 50% CPU usage: 512/1024 **shares**
- 10GB of RAM

## Script

```
CGROUP_ID="MAC0475-145"  
sudo cgcreate -g "cpu,cpuacct,memory:$CGROUP_ID"  
sudo cgset -r cpu.shares=512 "$CGROUP_ID"  
sudo cgset -r memory.limit_in_bytes=100000000000 "$CGROUP_ID"
```

# CONTAINERS FROM SCRATCH: LAUNCHING OUR ALPINE CONTAINER

- **cgexec**: Runs using a cgroup
- **unshare**: Runs with new namespaces
- **chroot**: Changes **root** of the file system
- **mount**: Here, mounts a new **proc** directory
- **sh**: Starts a shell on the **container**
- We could install **dependencies** now

## Script

```
HOSTNAME="alpine-container"
sudo cgexec -g "cpu,cpuacct,memory:$CGROUP_ID" \
    unshare -fmuipn --mount-proc \
    chroot "$IMG_DIR/" \
    /bin/sh -c "PATH=/bin && mount -t proc proc /proc && hostname $HOSTNAME && sh"
```

And some **cleanup** after:

```
sudo cgdelete cpu,cpuacct,memory:$CGROUP_ID
```

# CONTAINERS FROM SCRATCH: RESOURCES

## Talks

- Liz Rice, GOTO 2018
- Liz Rice, Container Camp
- Antony Shaw, Pycon

## Code

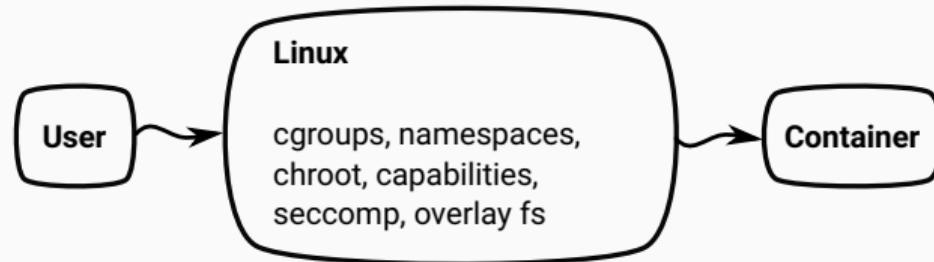
- lizrice, containers from scratch in Go
- Bocker, docker in bash
- Mocker, docker in python

## Tutorials

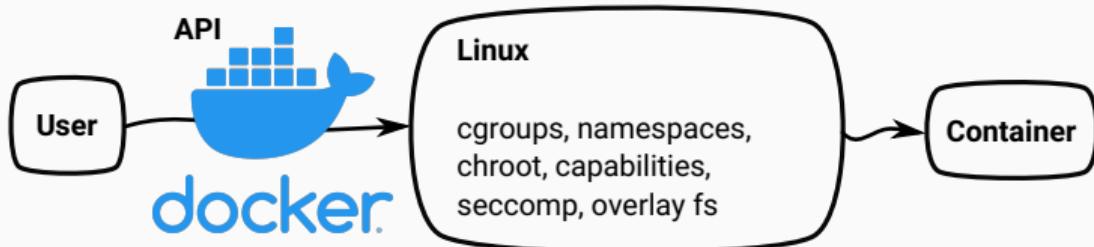
- btholt, Complete Intro to Containers



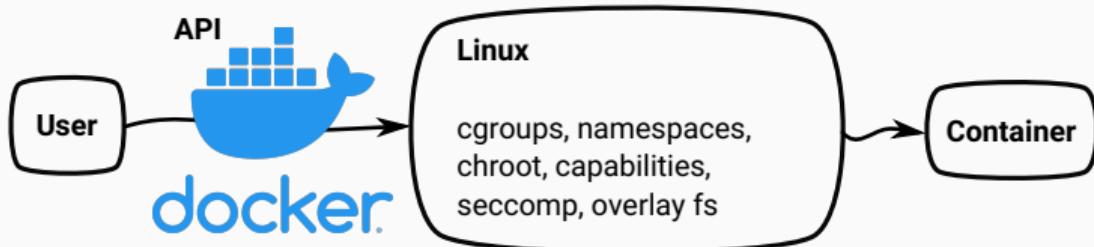
# THE DOCKER API FOR CONTAINERS



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## Reproducing the Alpine Container

```
#! /bin/bash
```

```
sudo docker image pull alpine
sudo docker container run -it --memory=10g --cpu-shares=512 alpine
```

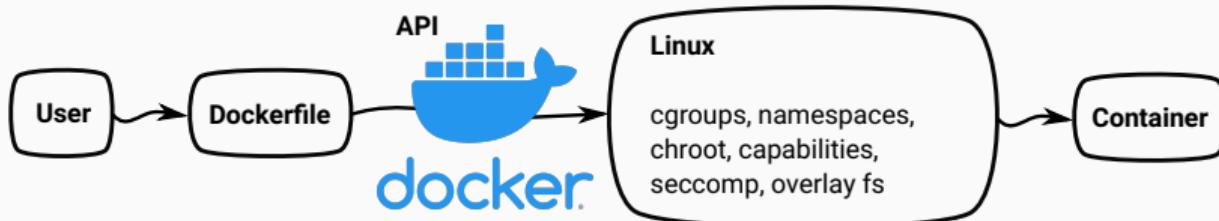
# THE DOCKER API FOR CONTAINERS

Some API functions:

Docker API		Description	In Our Script
image	pull	Downloads images	mkdir, curl, tar
	ls	Lists downloaded images	
	save	Writes image to a .tar	
	build	Builds an image	
docker	run	Runs containers in images	cgcreate, cgset, cgexec, unshare, chroot, hostname, mount
	container		
	ls	Lists running containers	
	attach	Attaches to a container	
	commit	Saves container to image	

- Check the examples and the docs for more

# ENVIRONMENT VERSIONING WITH DOCKERFILES



## Dockerfiles

- Similar to **makefiles**
- Define container **properties**:
  - Versions of images from dockerhub
  - Environment variables
  - Install dependencies

# DOCKERFILES: A SIMPLE BULLETIN BOARD

## Cloning the Repository

```
git clone https://github.com/dockersamples/node-bulletin-board
```

## Dockerfile

```
FROM node:current-slim
WORKDIR /usr/src/app
COPY package.json .
RUN npm install
EXPOSE 8080
CMD [ "npm", "start" ]
COPY ..
```

# DOCKERFILES: BUILDING AND RUNNING

## Building the Image

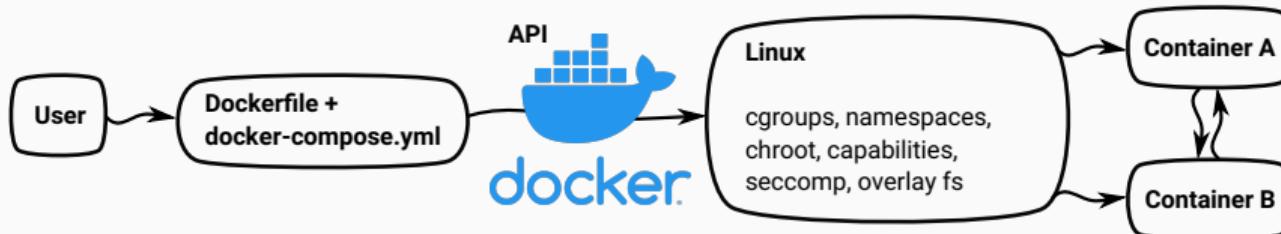
```
cd node-bulletin-board/bulletin-board-app  
sudo docker image build --tag bulletinboard:1.0 .  
sudo docker container run --publish 8000:8080 --detach --name bb bulletinboard:1.0
```

## Cleaning up

```
cd node-bulletin-board/bulletin-board-app  
sudo docker container rm --force bb
```

- Check the [tutorial](#) here

# COMBINING SERVICES WITH DOCKER COMPOSE



## COMBINING SERVICES WITH DOCKER COMPOSE: FLASK + REDIS

```
import time, redis
from flask import Flask

app = Flask(__name__)
cache = redis.Redis(host='redis', port=6379)

def get_hit_count():
    retries = 5
    while True:
        try:
            return cache.incr('hits')
        except redis.exceptions.ConnectionError as exc:
            if retries == 0:
                raise exc
            retries -= 1
            time.sleep(0.5)

@app.route('/')
def hello():
    count = get_hit_count()
    return 'Hello World! I have been seen {} times.\n'.format(count)
```

# COMBINING SERVICES WITH DOCKER COMPOSE: FLASK + REDIS

## Flask + Redis Dockerfile

```
FROM python:3.7-alpine
WORKDIR /code
ENV FLASK_APP app.py
ENV FLASK_RUN_HOST 0.0.0.0
RUN apk add --no-cache gcc musl-dev linux-headers
COPY requirements.txt requirements.txt
RUN pip install -r requirements.txt
COPY .
CMD ["flask", "run"]
```

# COMBINING SERVICES WITH DOCKER COMPOSE: FLASK + REDIS

## Docker Compose Configuration

```
version: '3'
services:
  web:
    build: .
    ports:
      - "5000:5000"
    volumes:
      - .:/code
    environment:
      FLASK_ENV: development
  redis:
    image: "redis:alpine"
```