1. What are three conclusions we can make about Kickstarter campaigns given the provided data?
   1. The overall success rate of Kickstarter campaigns are at their lowest in December.
   2. December was the only month where the overall fail rate was higher than the overall success rate.
   3. The overall canceled and failed rates are pretty consistent each month whereas the success rate fluctuates a little bit more.
2. What are some of the limitations of this dataset?
   1. Because this data is compiled into one graph, you aren’t able to focus on a specific year unless you filter. The overall graph shows the success rate at it’s lowest point in December; however, there could be a year where the success rate was really low causing the data to be skewed.

1. What are some other possible tables/graphs that we could create?
   1. You could have created separate line graphs for each year to better interpret the success rate in each year.
   2. You could create a stacked bar chart to better show the total number of campaigns in each month and how many were successful, failed, or canceled.
   3. You could change the data of the graph to show the years instead of months which would tell you what year may have had a higher success rate over the other years.