# Hypernetwork-PPO for Continual Reinforcement Learning

Philemon Schöpf, Sayantan Auddy, Jakob Hollenstein, Antonio Rodriguez-Sanchez

Intelligent and Interactive Systems Group
University of Innsbruck
Innsbruck, Austria

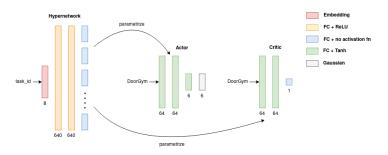
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#### Motivation

- Goal: Learn multiple tasks sequentially
- Cannot revisit old environment when learning new tasks
- Do not forget old skills

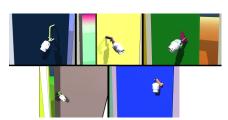
#### Hypernetworks

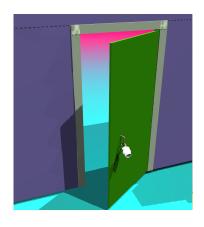
- Network that outputs a network
- Task ID as input
- Target networks determine policy/dynamics
- Regularization on changes of outputs for old tasks



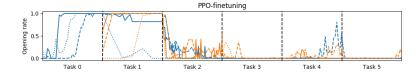
#### DoorGym

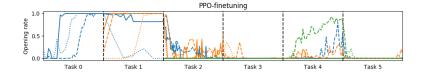
- Based on OpenAl Gym
- Robot arms try to open doors
- Multiple handles, opening directions
- Our experiments
  - "Floating hook" robot
  - 6 different kinds of doors

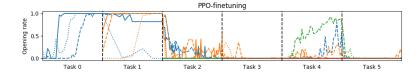


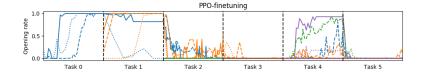


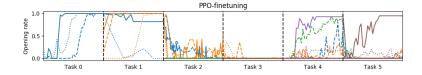


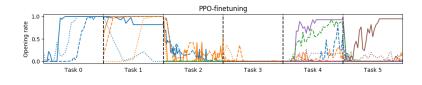


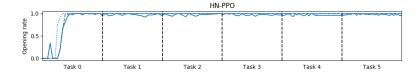


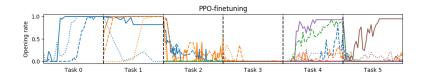


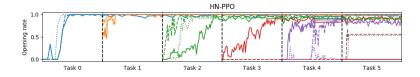






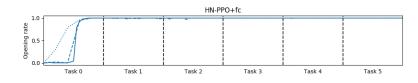


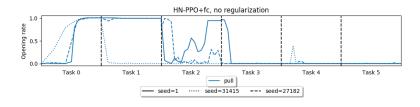




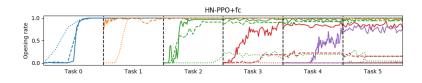
Metric	PPO-finetuning	HN-PPO
Accuracy	$0.20\pm0.035$	$0.81\pm0.041$
Remembering	$0.47\pm0.060$	$\textbf{1.00}\pm0.0024$

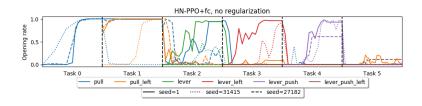
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#### Conclusion

- HN-PPO is very effective against catastrophic forgetting
- Single-task success rate comparable to PPO
- Regularization crucial for HN-PPO's CL capability
- Limitations
  - Seed dependence
  - Previous task checkpoint dependence