The shadethm package

Shaded theorem environments in LAT_EX, with \newshadetheorem in addition to \newtheorem

Jim Hefferon*

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1 Usage

Used as a LATEX 2ε style, with \usepackage{shadethm}, it allows declarations of the form \newshadetheorem{theorem}{Theorem}, so that

\begin{theorem} \text{\$e=mc^2\$ \end{theorem}}

will produce the usual theorem, only placed in a shaded box.

Options.

Two come in this file:

bodymargin (default) The body of the shaded text lines up with the margins.

Just as though you called newtheorem, then colored later. Shading falls outside the margin.

shademargin The shading lines up with the margins, so the body of shaded text comes out a little thinner.

If you call it with an option not on that list then it will look for a file *Option-Name*. sth and take the parameters from there. See the included files shadein.sth and colored.sth, the first of which gives theorems that are (like LATEX quotations) indented left and right and the second of which gives color shading.

^{*}hefferon@smcvax.smcvt.edu

2 Remarks

- (1) You can of course have non-shaded environments, also. The \newtheorem command still works.
- (2) Numbering within: An prior version of this style required that you number within like this:

```
\newshadetheorem{thm}{Theorem}
\newshadetheorem{note}[shadethm]{Note} % No longer needed!
```

but this one drops that requirement. If you didn't use the old version, forget about it.

- (3) Uses the graphics package. Look for it in the CTAN TEX-archive nearest you, for instance at tug.ctan.org.
- (4) Works with amsthm.sty.
- (5) Notice that if you say

```
\newshadetheorem{theorem}{Theorem}
```

and then

\newtheorem{theorem}{Theorem}

then you will get an error message since the first allows you to say \begin{theorem} \ldots, as does the second.

3 Installation

Put this where your TeX looks for .sty files. There are some parameters you could set the default for (try them as is, first).

- (i) **shadethmcolor** The shading color of the background. See the documentation for the **color** package, but with a 'gray' model, I find .97 looks good out of my printer, while a darker shade like .92 is needed to make it copy well. (Black is 0, white is 1.)
- (i*) **shaderulecolor** The shading color of the border of the shaded box. See (i). If \shadeboxrule is set to 0 pt then this won't print anyway.

- (i**) \shadeboxrule The width of the border around the shading. Set it to 0 pt (not just 0) to make it disappear.
- (i***) \shadeboxsep The length by which the shade box surrounds the text.
 - (ii) \shadesetinsideminipage The theorems are set inside a minipage to get line breaks, but some things, like paragraph indents, are messed with there, so I have a hook to reset them. Probably you can just leave this alone.
 - (iii) The default option. Change the \ExecuteOptions{...} right before the \ProcessOptions.

Comment:

If you get an error about 'undefined color model' then you need to create the file color.cfg in the same place as color.sty, and put in it the line

\ExecuteOptions{dvips}

(or whatever is the name of your driver). See the documentation for the graphics package. I needed this in the distant past under NTFX.

4 Bugs

(1) Page breaks are a problem since it sets the theorem before it is shaded. The theorem is put into a minipage in order to have the right line breaks put in, but then can't be broken across pages. I'd be interested in any fixes for this. DA?

5 License

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6 History

- **99XI23 jh** Redid the parsing to stick to \newcommand-style calls. Needed to put in some oppresive \expandafter strings.
- 99VII09 jh tex@joshua.smcvt.edu Fixed the number within situation. LPPL added.
- 97107 jh Changed the interior of the \DeclareOptions to \AtBeginDocument for cases where the \textwidth is changed.
- 95VI19 jh Adapted for LATEX 2_{ε} . Now uses the graphics package, and all the neat LATEX 2_{ε} package stuff. Still haven't rewritten the parsing code to use the new optional arguments to \newcommand, though. Ah well.
- 94VII11 jim hefferon@smcvax.smcvt.edu. First written (after lots of sporadic tries, over months; I couldn't get any of the extant shading macros to work with theorems) from a hint in TvZ's Fancybox writeup. It's all so easy once you know how.