

The dichockey package

Nico Dam

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This L^AT_EX 2_ε style file defines the environment `Key` in which dichotomous identification keys can be constructed. Numbering of alternatives and indentation are taken of care of automatically. The key should be *strictly* dichotomous.

Directions for use:

The key should be constructed within the environment `Key`. The environment has one parameter, that is used as first part of the name when a species is keyed out (usually an abbreviation of the genus name).

Within the key, every alternative should begin with the command `\alter`. If a species is keyed out, use the command `\name[<option>]{<name>}` (otherwise just continue with the next alternative). The optional argument will be used instead of the parameter provided on entering the environment `Key`.

To do:

provide example file (e.g. `rhodocyb.tex`)