

# Parker Throneberry

## Personal Information

**Email**  
ParkerThroneberry@gmail.com

**Phone**  
972-301-8521

## Education

2021 - 2024  
**BS Information Technology**  
*University of North Texas at Dallas*

2019 - 2021  
**AS Criminal Justice**  
*DCCCD*

## Certifications

CompTIA A+ Certification

## Software

Windows	●●●●●●
Troubleshooting	●●●●●●
Microsoft Office	●●●●●●
Hardware	●●●●●●

## Hobbies/Interests

- Kayaking
- Tinkering
- Gaming
- Coding Practice

## Resume Objective

*Pursuing a part-time position in the information technology field to advance my skillsets.*

## Work History

- |             |   |
|-------------|---|
| 2019 - 2020 | <b>Front Desk Associate</b><br><i>City of Richardson</i> <ul style="list-style-type: none"><li>• Enrolled patrons in city-related events, classes as well as memberships at our facility.</li><li>• Provided support over the phone to assist patrons with purchases and inquiries.</li><li>• Planned and signed off on reservations for city facilities.</li></ul> |
| 2017 - 2018 | <b>Pool Manager</b><br><i>City of Richardson</i> <ul style="list-style-type: none"><li>• Oversaw and managed lifeguard staff by monitoring attendance and performance.</li><li>• Actively observed the activities of patrons to ensure their safety.</li><li>• React quickly and effectively in emergencies.</li></ul>  |

## Projects

- |                |   |
|----------------|---|
| 2020 - present | <b>Server Admin</b> <ul style="list-style-type: none"><li>• Manage and maintain multiple servers that run a variety of operating systems and host many different services.</li><li>• Manage image and other file hosting interfaces, as well as light traffic.</li><li>• Manage individual firewall rules for devices as well as for the network.</li></ul> |
| 2019 - 2019    | <b>UTD Hackathon</b> <ul style="list-style-type: none"><li>• Competed against other teams to develop a product in 24 hours.</li><li>• Our team made a game controller from tactile buttons, two joysticks, a teensy development board, and a piece of wood.</li><li>• The development board was coded using Arduino/C++.</li></ul>                          |