



TRAN VAN PHUC

Java Developer

ABOUT ME

Firstly, I am an energetic university student with a passion for Java development. Secondly, I have honed my Java programming skills through studying and working on various projects, actively seeking internship opportunities. Lastly, but not least, I am a dynamic individual, eager to learn, and enthusiastically committed to making significant contributions to the company by actively participating in software projects. This reflects my desire to contribute meaningfully to the company.

TAKEN PROJECT SUMMARIES

● 09/2023 – 01/2024

SOFTWARE PROJECT: WEB/APP FLOWER SHOP

USING LANGUAGE: JAVA, KOTLIN, JAVASCRIPT

ROLE: BACK-END JAVA || FRONT-END HTML, TEMPLATE, JS

Responsibilities:

- Constructed an admin website from backend to frontend.
- Developing CRUD functionalities for products, staff, items, categories, vouchers, and flash sales.
- Implemented features to view customer lists, manage inventory, and handle reviews.
- Built an API for comprehensive management.
- Developed reporting and statistical analysis features, with deployed functions for revenue reporting, search, and PDF export.

Technologies:

- Java 17, Spring Framework(Spring Boot, Spring Security, Spring MVC, RESTful API,
- Database: MySQL
- Payment gateway with PayOS
- Git, Related, Postman

Experience gained:

- Using good applications IntelliJ, Postman, GitHub, Workbench.
- Working with Java17, spring boot, Spring Security, Spring JPA, RestFull API and MySQL

Source Code:

- <https://github.com/phucdut/BoCongAnh-Flowers-Shop>

CONTACT



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SKILLS

○ Back-end

- OOP, MVC, RESTful API
- Java, JSP/Servlet, JPA/Hibernate
- Spring Boot, Spring Security, Spring MVC, Spring JPA

○ Front-end

- HTML, CSS, JavaScript
- JQuery, Ajax, Bootstrap

○ Database

- MySQL, SQLServer

○ Other

- C/C++
- Good knowledge of OOP, Data structures, Algorithms
- Experienced use GIT
- Experienced in deploying applications on AWS Server and Bizfly Server

EDUCATION

Da Nang University of Science and Technology

- MAJOR: IT-SPECIFIC, BUSINESS COOPERATION
- 2020 - 2024
- Available working Full-time
- 54 Nguyen Luong Bang Street, Hoa Khanh Ward, Lien Chieu District, Da Nang City.

Training Center CODEGYM

- MAJOR: JAVASCRIPT DEVELOPER
- 09/2023 - 12/2023

ACTIVITIES

- MAJOR: VOLUNTEER
- Teaching children with disabilities at Nguyen Dinh Chieu School
- 10/2020 - 10/2022

● 09/2023 – 10/2024

PROJECT: PUZZLE GAME – SHAPE SORTING

USING LANGUAGE: JAVASCRIPT

ROLE: FULLSTACK JAVASCRIPT

Responsibilities:

- Build a game board framework.
- Implement add and move functions for the blocks.
- Implement block dropping functionality.
- Develop scoring and level calculation functions.
- Incorporate a feature to increase block falling speed with each level.

Technologies:

- JavaScript, HTML, CSS
- GitHub

Experience gained:

- Using good applications Visual studio code, GitHub.
- Understanding the game programming paradigm.
- How to build a model for web game programming.

Source Code:

- https://github.com/phucdut/MD1_Game_XepHinh

● 02/2023 - 05/2023

COMPUTER ENGINEERING PROJECT: FACE RECOGNITION AND TIME ATTENDANCE SYSTEM

USING LANGUAGE: PYTHON

ROLE: BACK-END PYTHON

Responsibilities:

- Learn and use face recognition algorithms and models.
- Develop an employee management and attendance program on Raspberry pi3.
- Setup API from Raspberry to Server.
- Assembling the basic model of the face time attendance machine.

Technologies:

- OpenCV Library, API
- Face training algorithm
- MTCNN model
- Raspberry pi 3

Experience gained:

- Using Raspberry, screen to assemble the classroom model.
- Working with Python, OpenCV, MTCNN model, Face training algorithm.

Source Code:

- https://github.com/phucdut/PBL5_FacialRecognition