Lesson 2

### **LAYERING & SPRING BOOT**



## Layering

- Separation of concern
- Layers are independent
- Layers can be distributed
- Layers use different techniques

Client

Presentation

Service

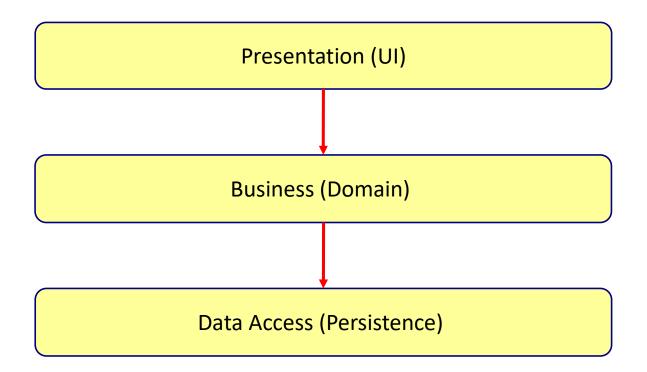
**Business logic** 

Data access

Integration

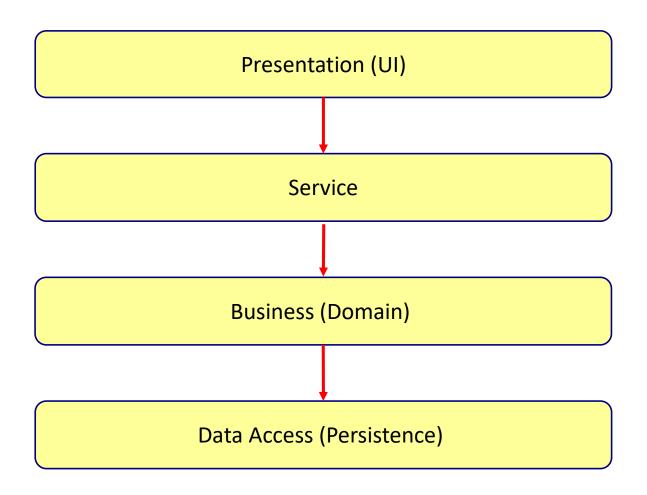


# 3 layered architecture



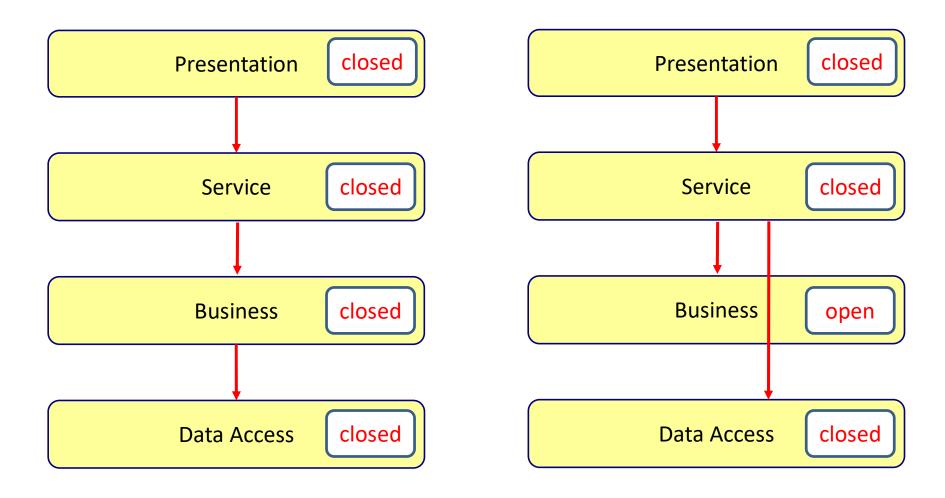


# 4 layered architecture



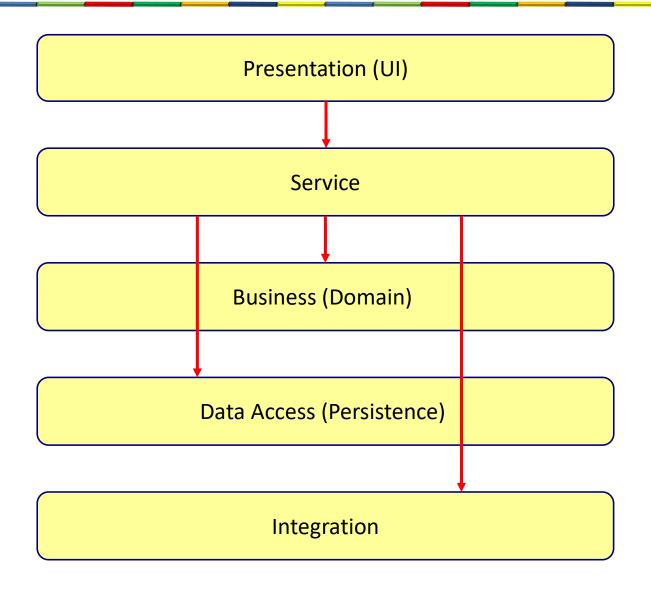


## Open and closed layers



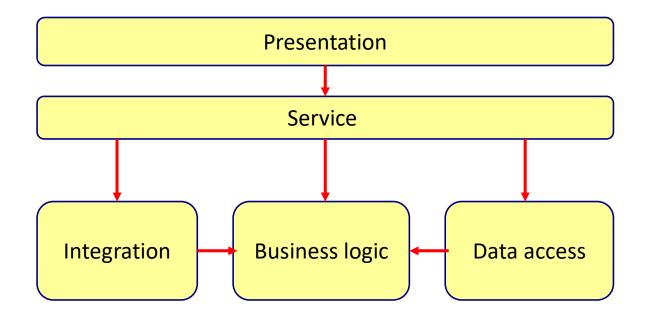


# 5 layered architecture



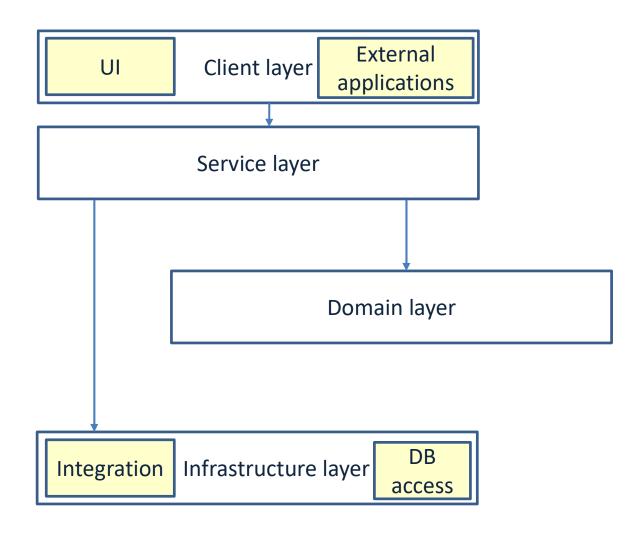


# Layered architecture





## Layered architecture





## Layering

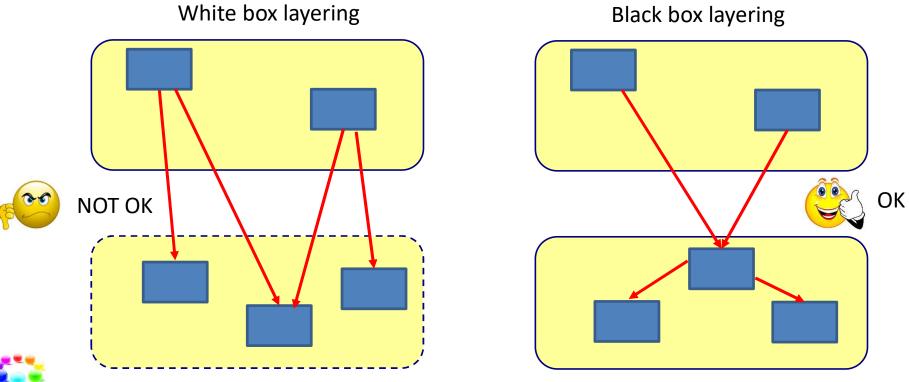
- Benefits
  - Layers can be distributed
  - Separation if concern
    - Different skills required in each layer
    - Easy to modify
    - Easy to test

- Drawbacks
  - Development effort can increase
  - Performance can become an issue



## Layering anti patterns

- Too much layers
- No logic in layers
- No encapsulation of layers



## Main point

• An enterprise back-end system is typically divided in different layers. *Life is found in layers*.

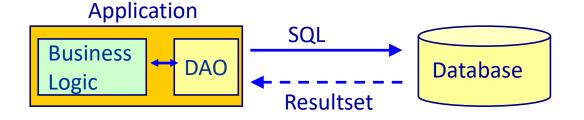


### **ARCHITECTURE PATTERNS**



## Data Access Object (DAO)

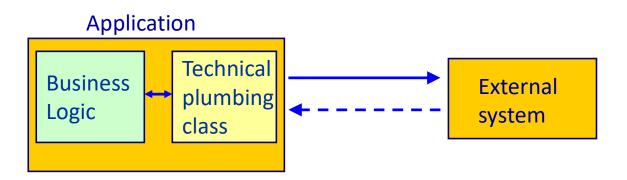
- Object that knows how to access the database
- Contains all database related logic
- Also called repository





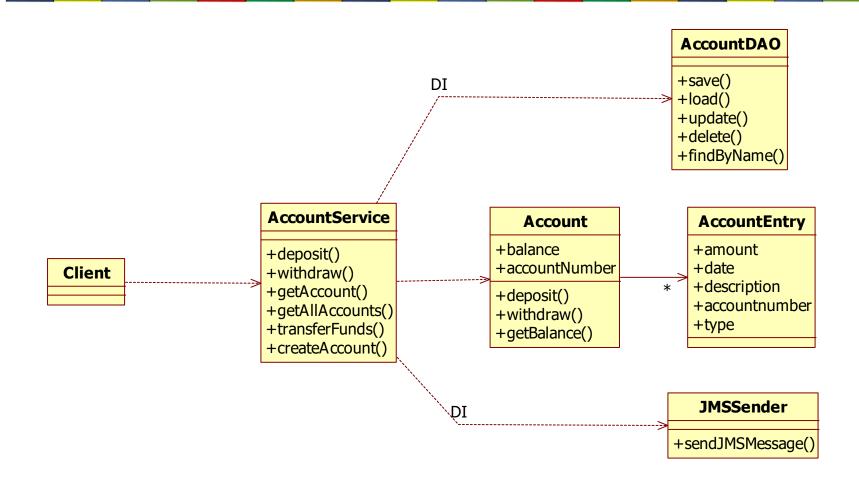
## Technical plumbing classes

- Single responsibility
  - Web service
  - Remote calls
  - Messaging
  - Email
  - Logging



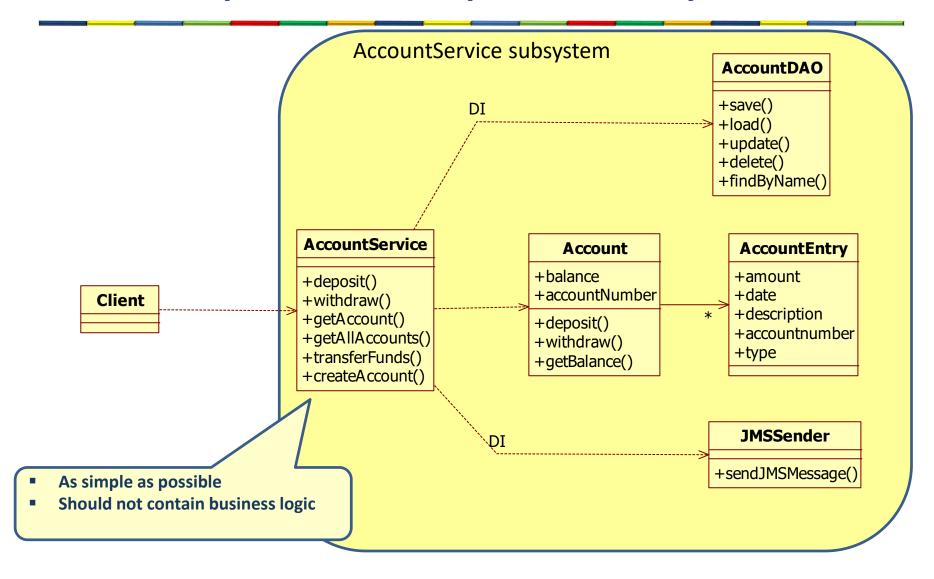


## Service Object



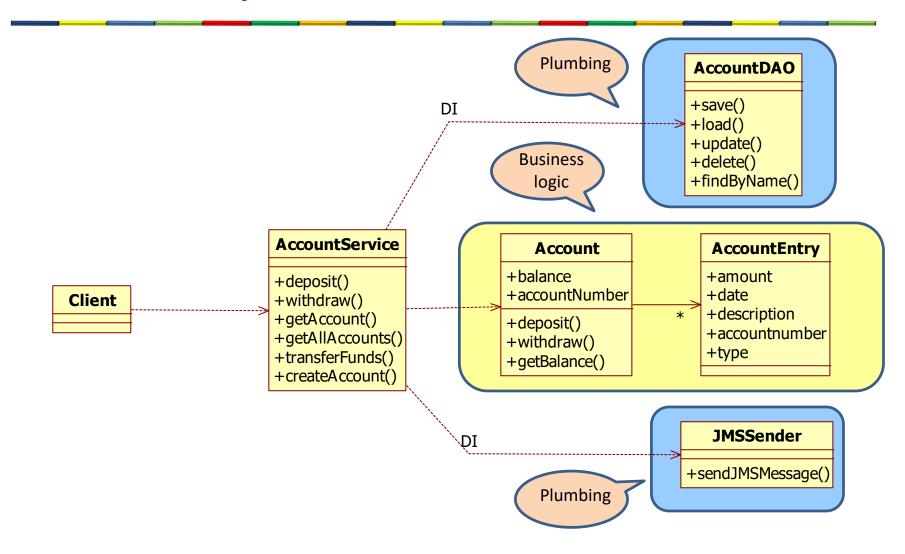


## Entry of a complex subsystem



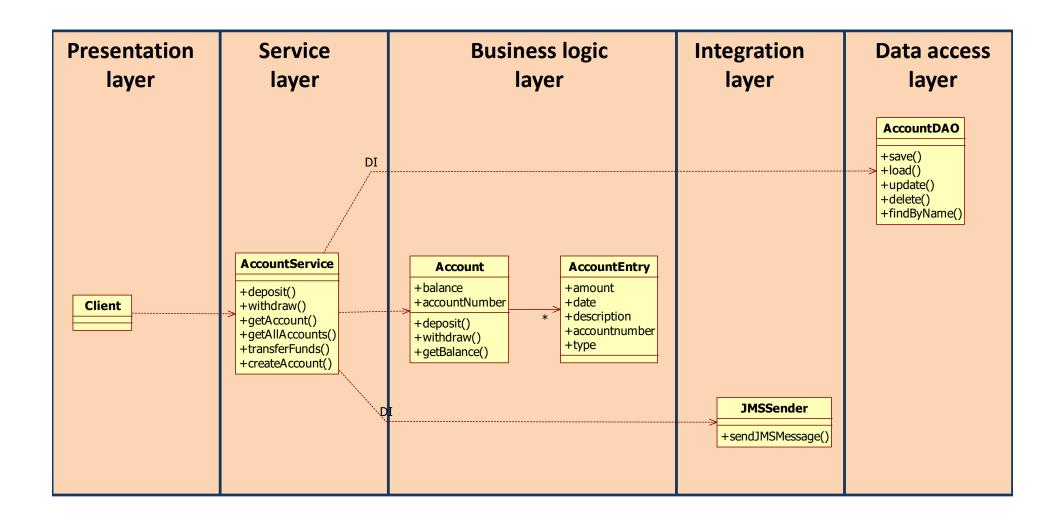


## Separation of concern



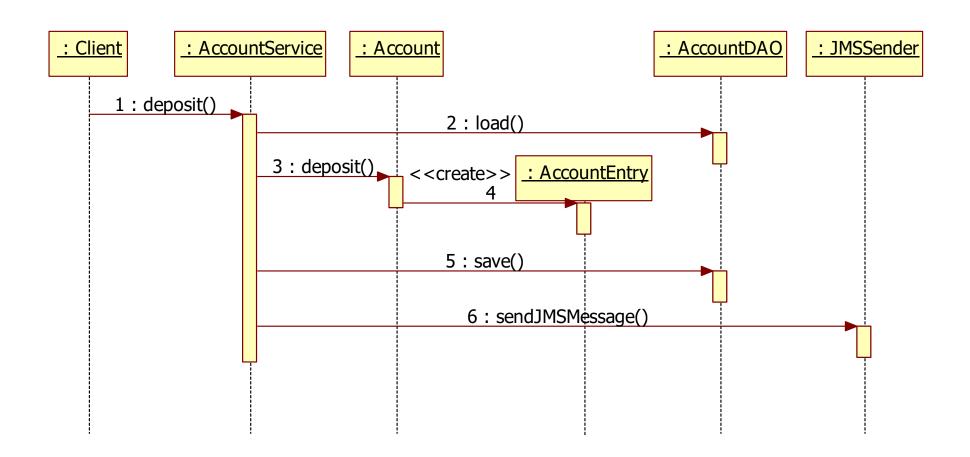


## **Application layers**





## Service object

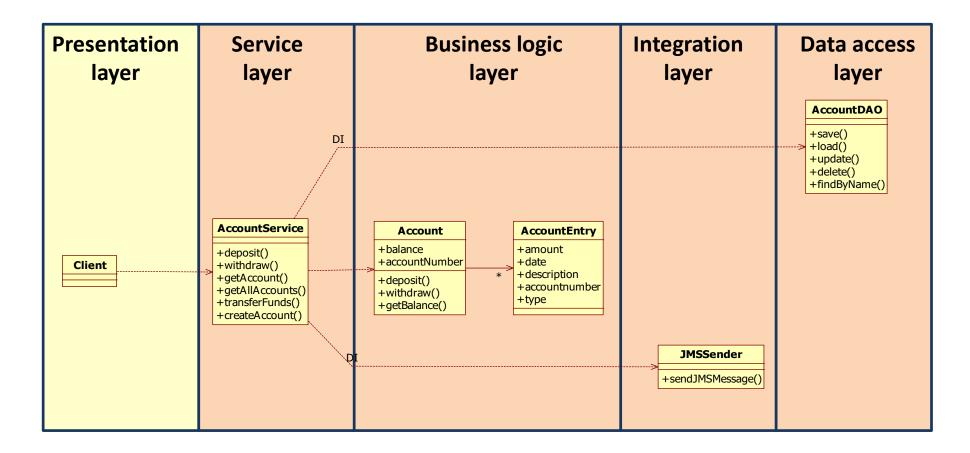




## Main point

The domain classes are never aware of technical "plumbing" classes. This gives many different advantages. By diving deep into pure consciousness, one gains support of all the laws of nature without needing to know or to be aware of all different details of your life and your world.

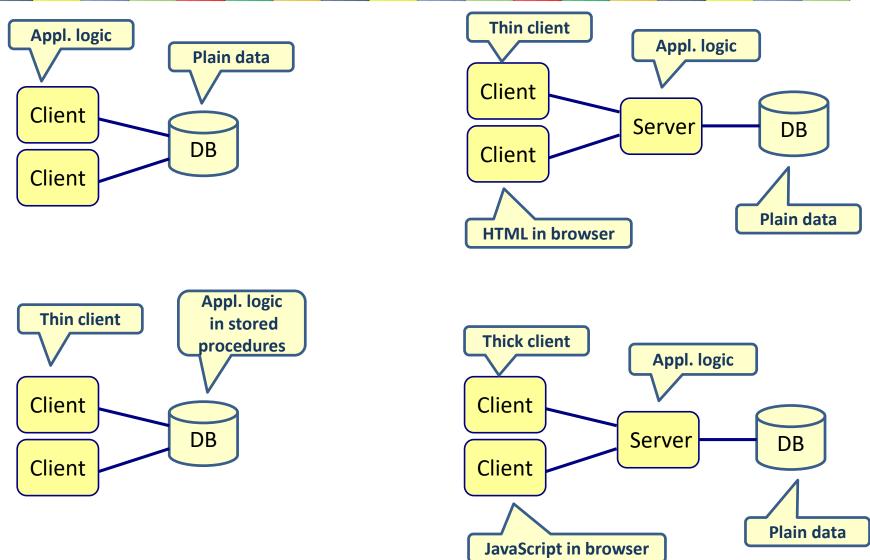




#### PRESENTATION LAYER

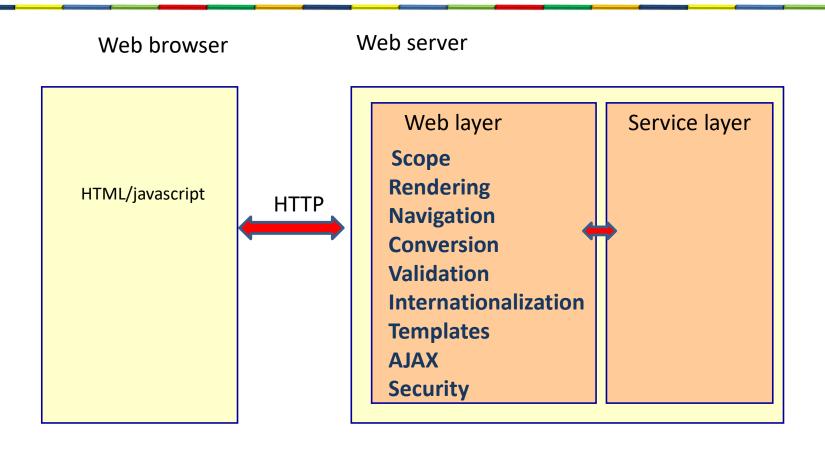


### Client-server architectures





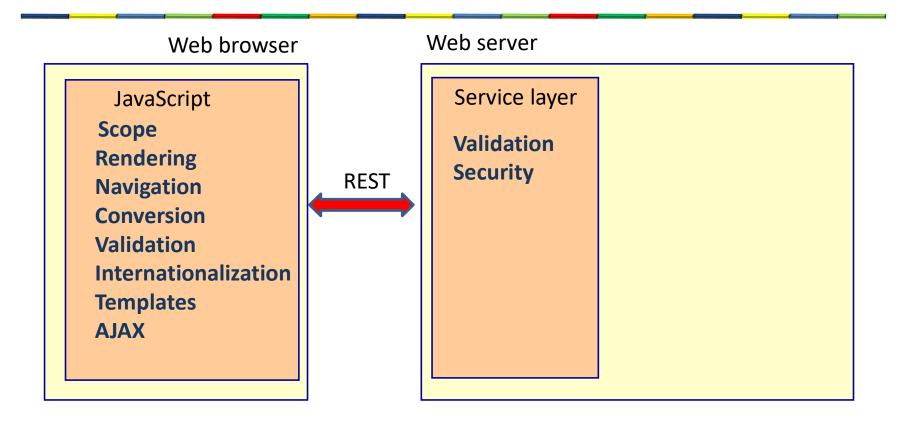
### Server side web framework



Every action is executed on the server



## Client side web framework



You only go to the server if you need to.



#### Server centric versus client centric



- Remove a stock from the watch list:
  - Sever centric: send a request to the server and execute on the server
  - Client centric: execute within the browser



### Server centric versus client centric

- Server centric
  - Servlets/JSP
  - JSF
  - Spring MVC

- Client centric
  - Angular
  - React
  - Vue



### Client centric

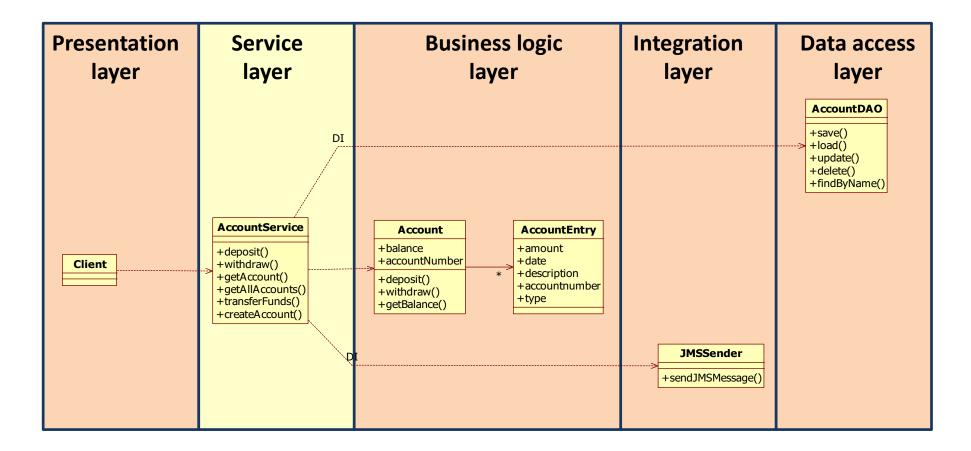
#### Advantages

- Javascript runs in the browser. It only goes to the server when it needs data.
  - Less network traffic between client and server, which makes the application more scalable
    - Less burden on the server
  - Faster response times in the client because we don't need to go to the server all the time
  - Separation between front-end and back-end allows different programmers/teams to work on the front-end or back-end, independent from each other
  - Separation between front-end and back-end support using different front-end channels

#### Disadvantage

The frameworks and techniques change very fast

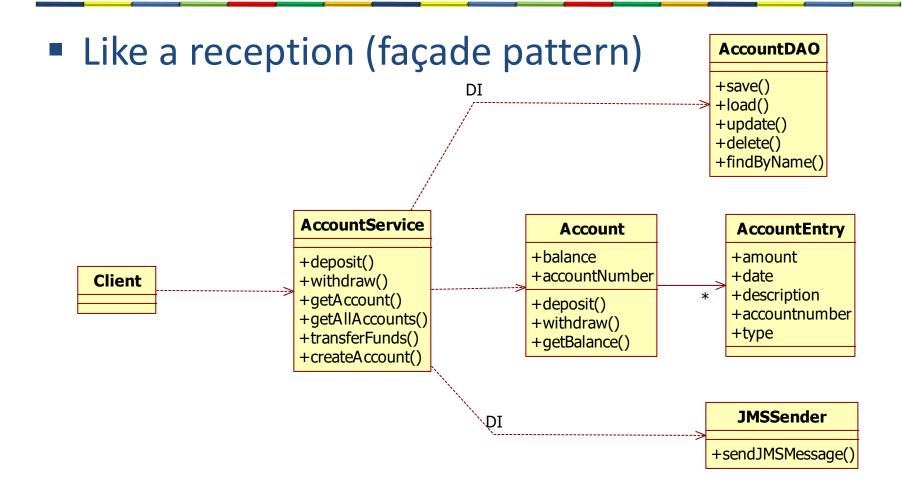




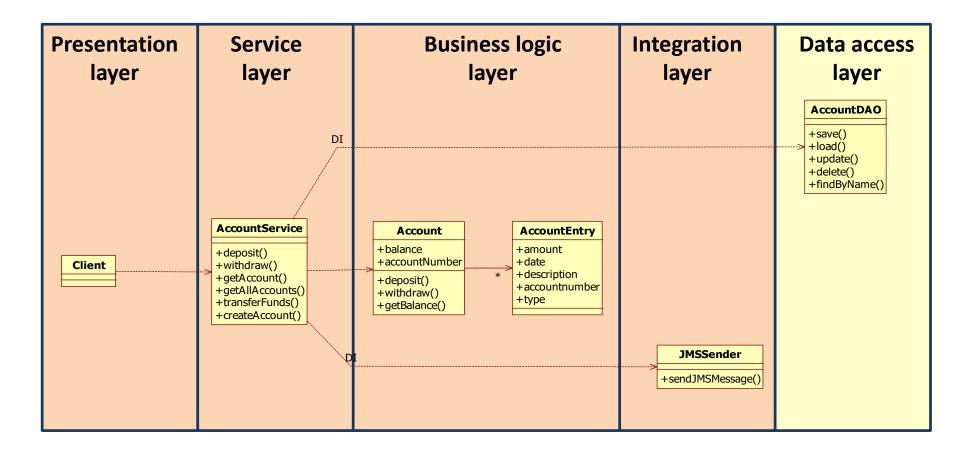
#### **SERVICE LAYER**



### Service class





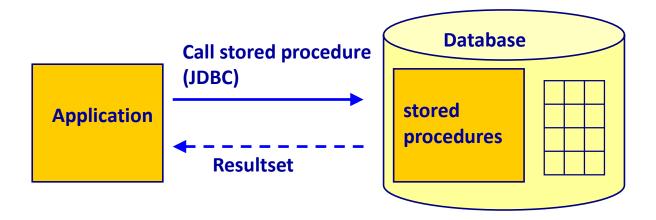


#### **DATA ACCESS LAYER**



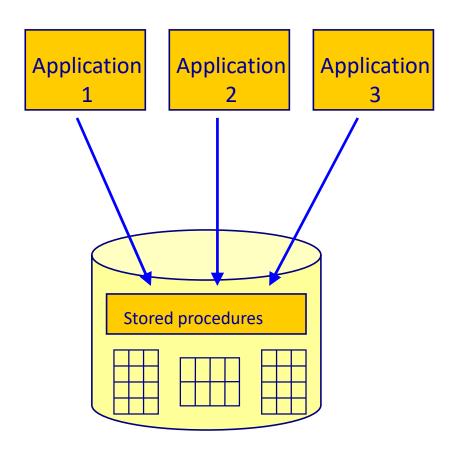
## Stored procedures

- Logic that runs in the database
- Fast
- Difficult to maintain when number of stored procedures grows
  - Every schema change leads to changes to the stored procedures
  - Lot of duplications, not much reuse
- PL/SQL
- Java Stored Procedures





# Layer of indirection



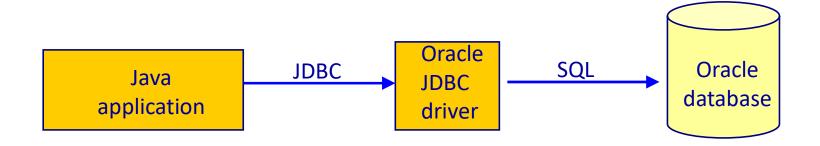


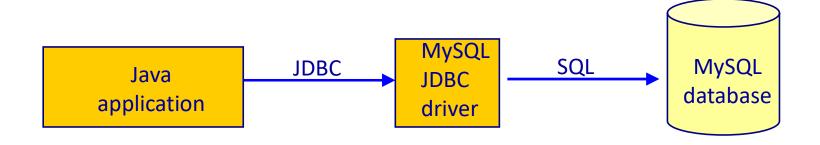
# SQL based approach: JDBC





## **JDBC**

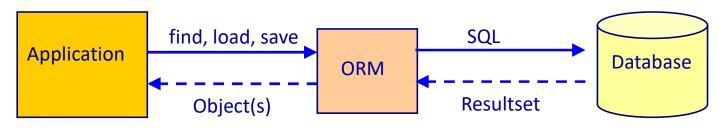






## Object Relational Mapping (ORM)

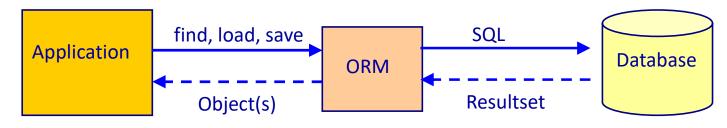
- Object Relational Mapping lets the programmer focus on the Object Model
  - Supports Domain Driven Development (DDD)
  - Programmer can just work with objects
  - Once an object has been retrieved any related objects are automatically loaded as needed
  - Changes to objects can automatically be stored in the database



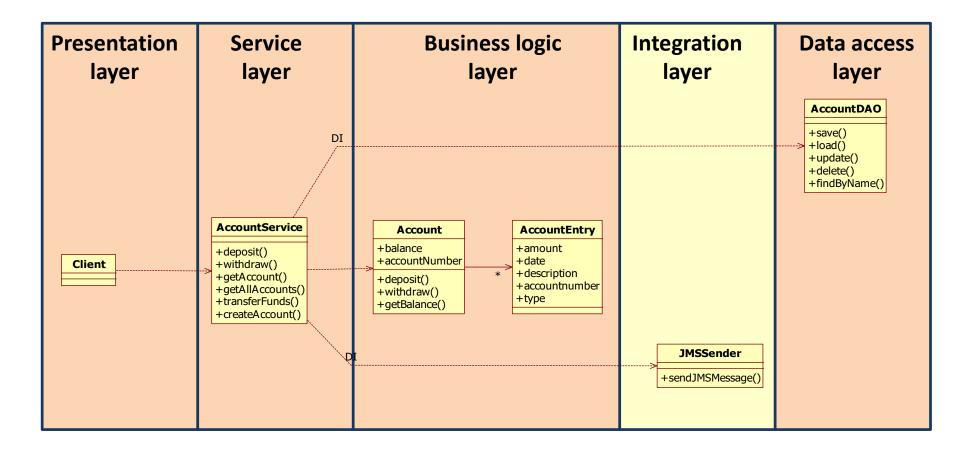


# Advantages of ORM

Advantage	Details
Productivity	•Fewer lines of persistency code
Maintainability	<ul><li>Fewer lines of persistency code</li><li>Mapping is defined in one place</li></ul>
Performance	<ul> <li>Caching</li> <li>Higher productivity gives more time for optimization         ✓ Projects under time pressure often don't have time for optimization</li> <li>The developers of the ORM put a lot of effort in optimizing the ORM</li> </ul>

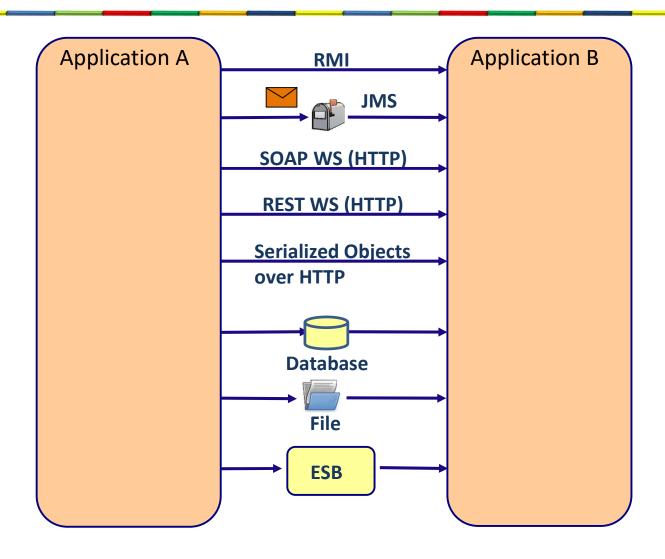






#### **INTEGRATION LAYER**

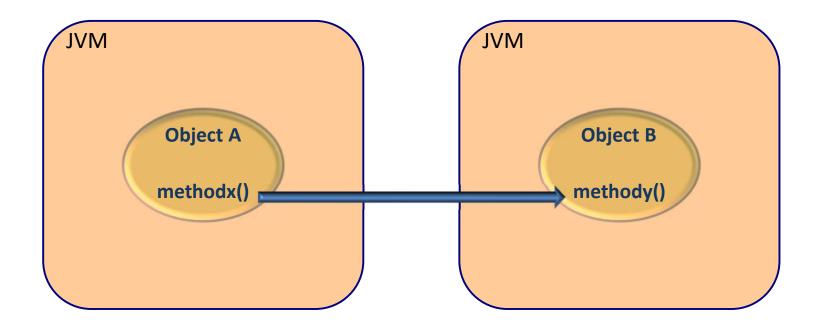






#### **RMI**

 An object calls a method of another object that lives in a different virtual machine.





#### Characteristics of RMI

#### Synchronous

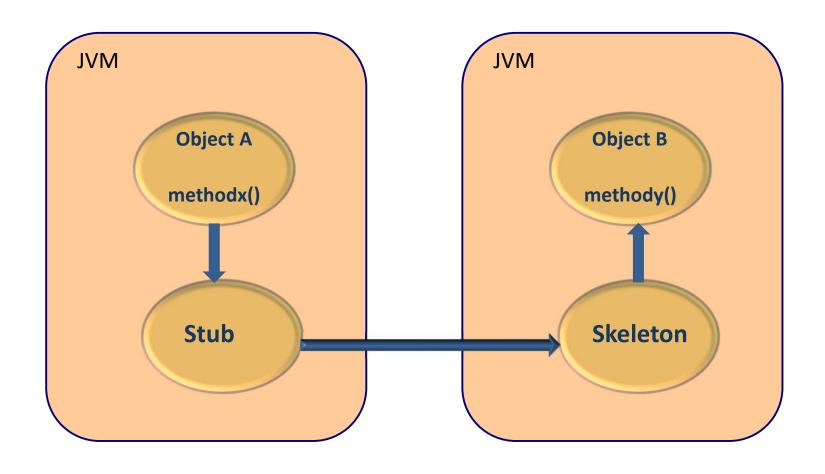
 The calling object has to wait until the remote method call returns

#### Call by value

- If the remote method needs other objects as parameters, these parameter objects will be serialized and will be sent to the remote object.
- All associated object will also be serialized.

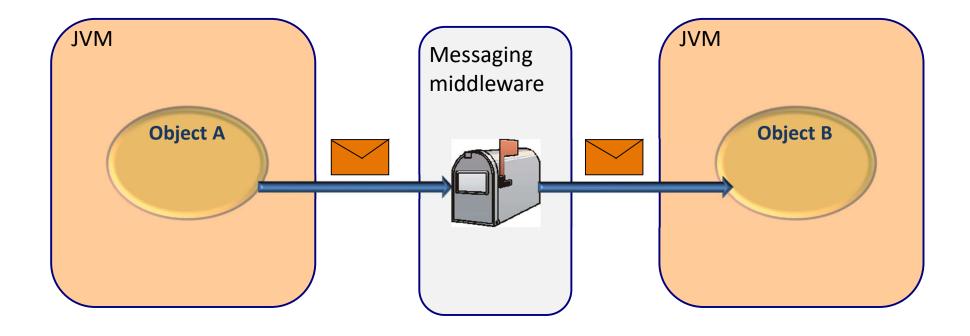


### Stub and skeleton





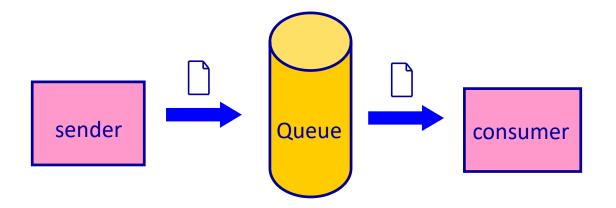
# Java Message Service (JMS)





# Point-To-Point (PTP)

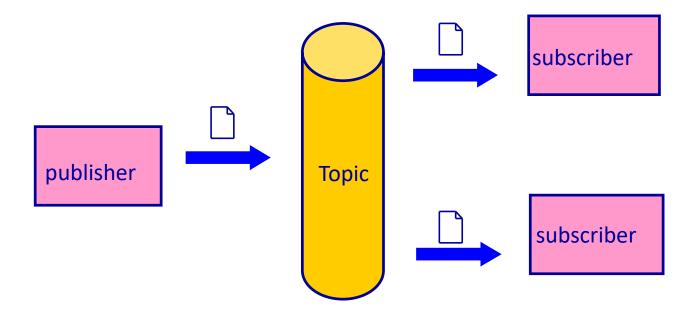
A dedicated consumer per Queue message





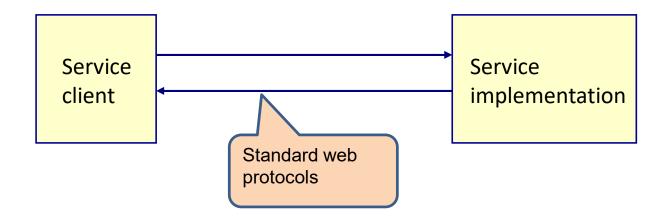
## Publish-Subscribe (Pub-Sub)

- A message channel can have more than one 'consumer'
  - Ideal for broadcasting





#### What is a Web Service?

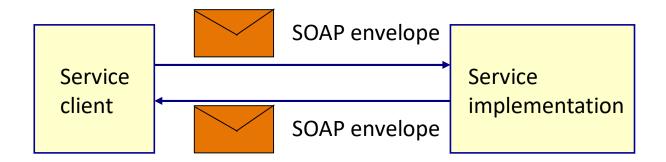


 A web service offers functionality that can be called by other clients using standard web protocols (SOAP, XML, HTTP)

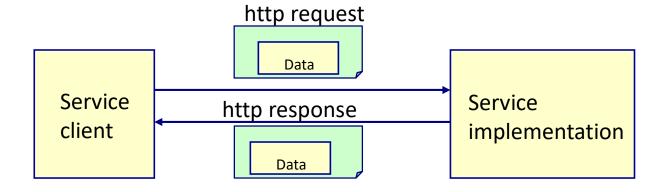


# Types of Web Services

SOAP

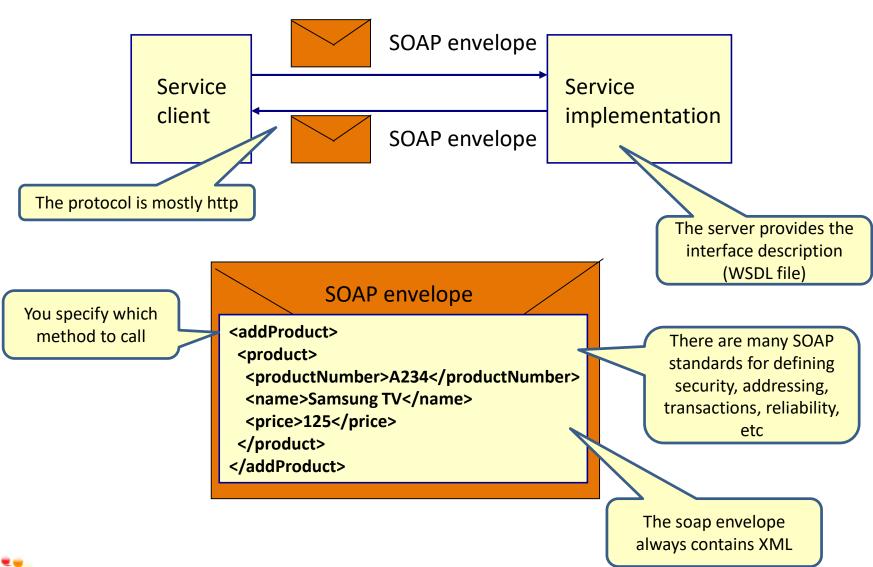


REST



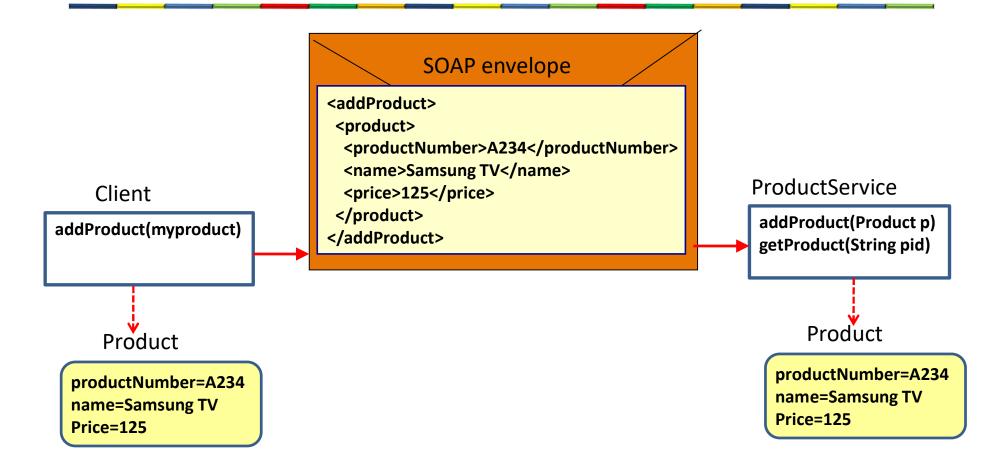


### Simple Object Access Protocol (SOAP)



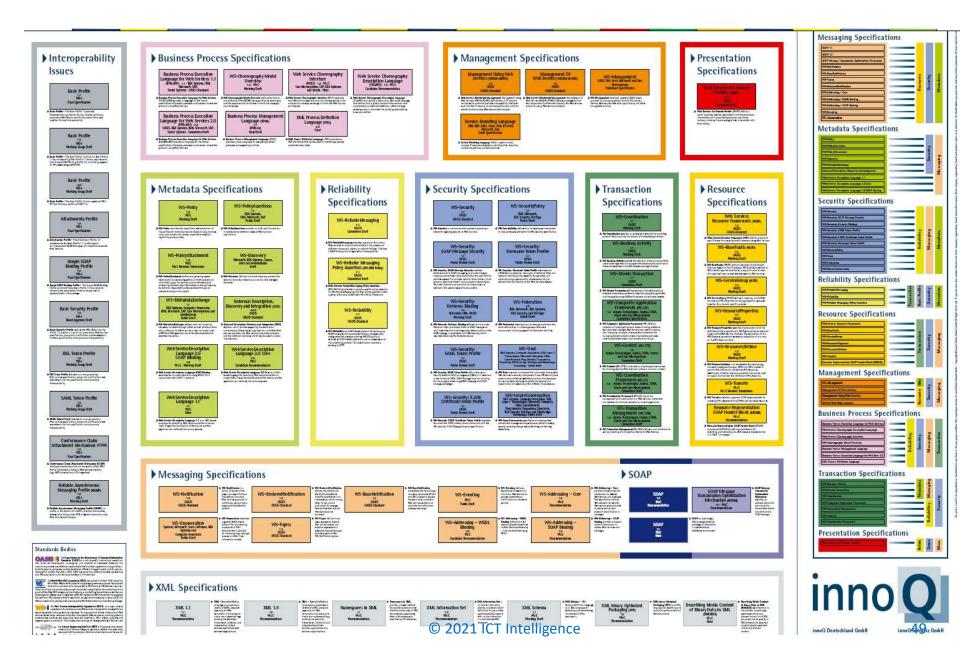


## SOAP example

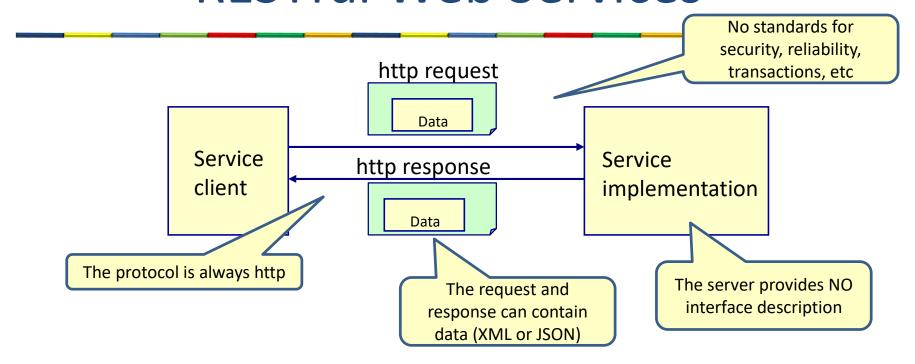




#### **SOAP** standards



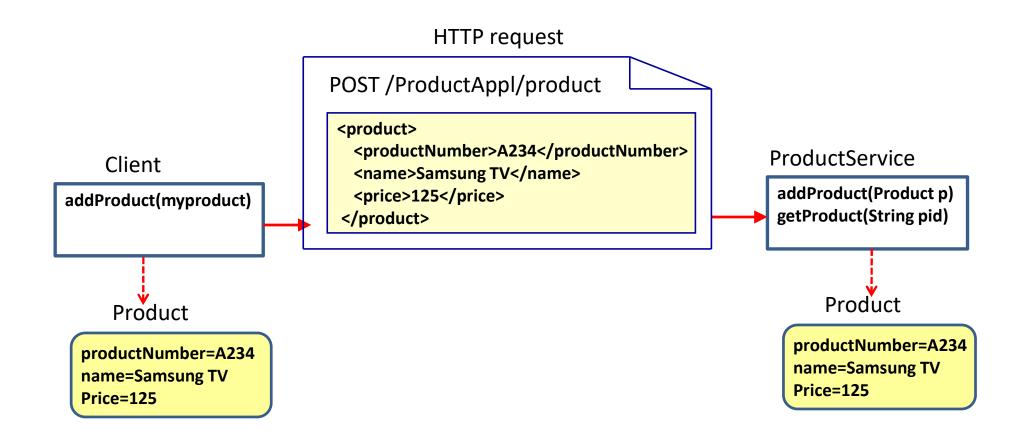
#### **RESTful Web Services**



- Data in HTTP messages
  - GET message for retrieving data
  - POST message for creating data
  - PUT message for updating data
  - DELETE message for deleting data



## REST example

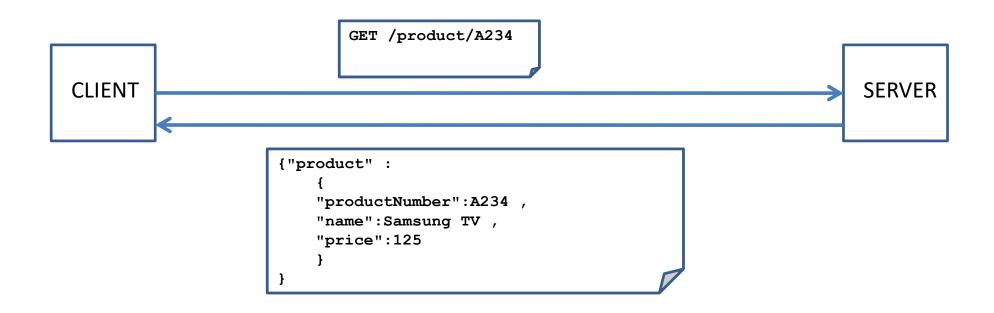




# POST method using JSON

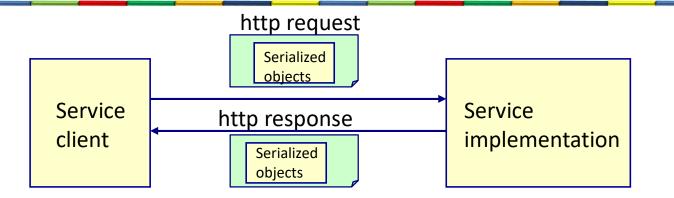


# **GET** method using JSON



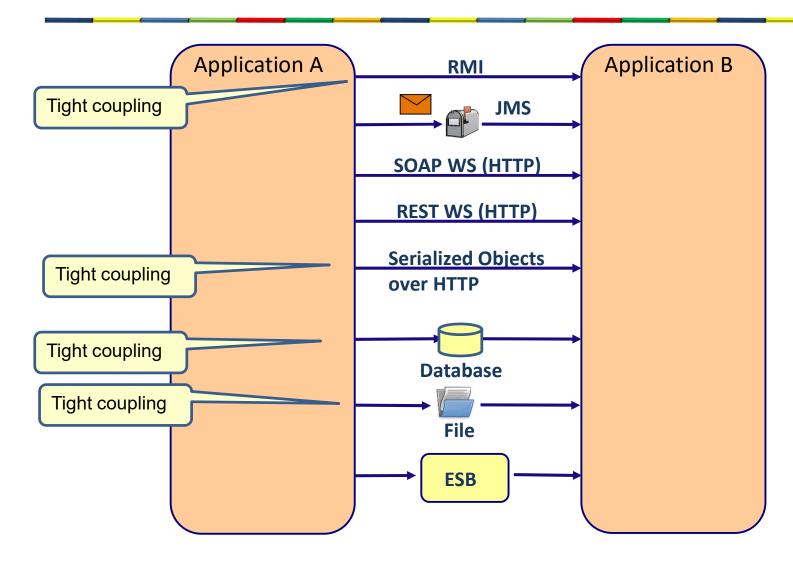


## Serialized objects

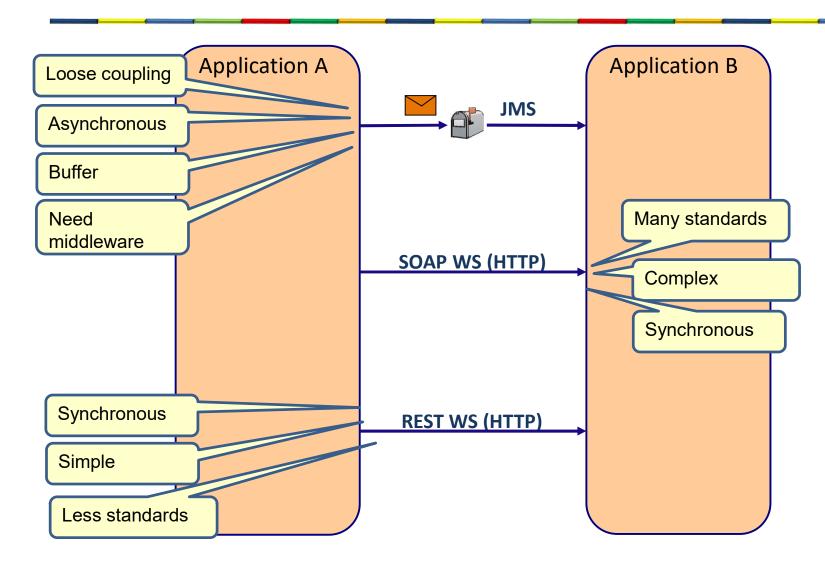


- If the client and server are both Java
- Sending serialized object is faster than sending XML
- Like RMI over HTTP

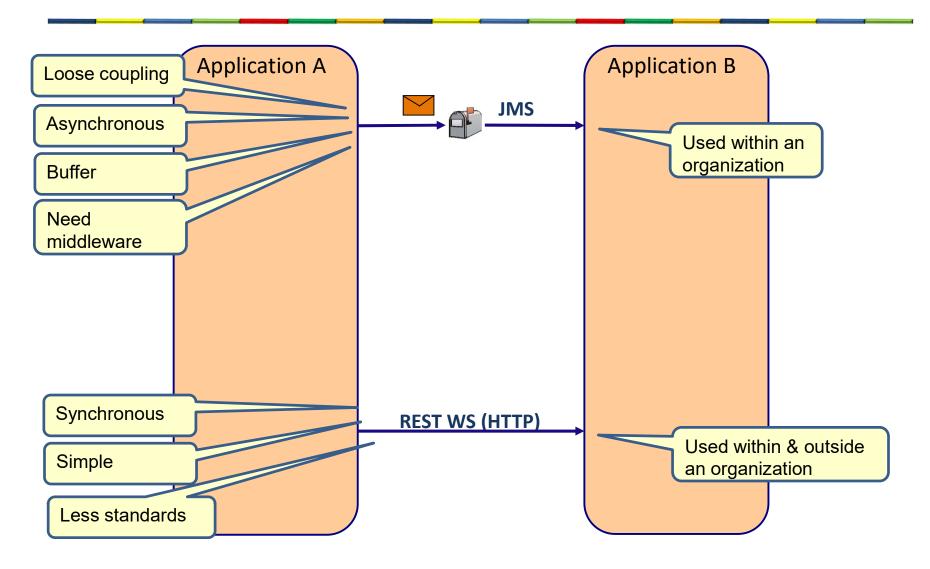












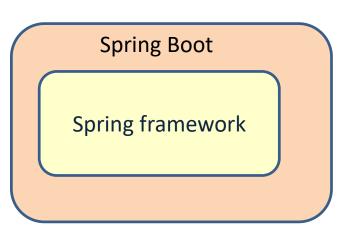


#### **SPRING BOOT**



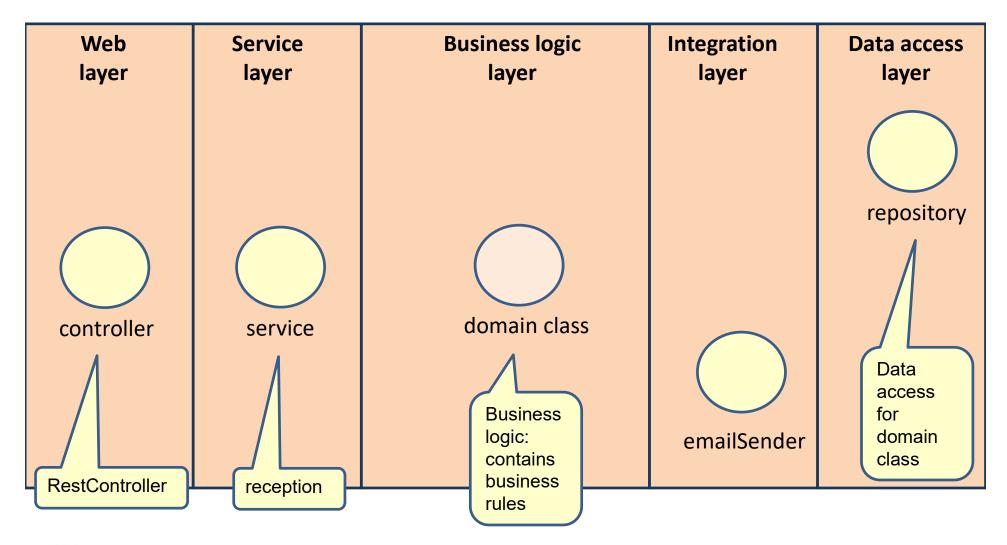
# Spring boot

- Framework that makes it easy to configure and run spring applications
- Simple maven configuration
- Default/auto spring configuration
  - Opinionated framework
    - Convention over configuration
- Containerless deployment



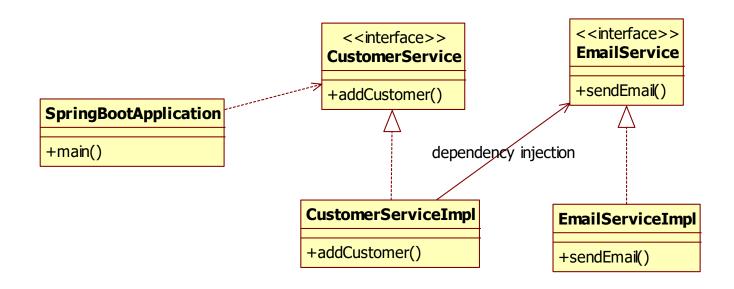


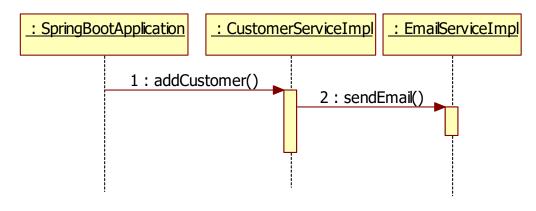
# Layered architecture





## Dependency injection







#### Dependency injection: Setter injection

```
@Service
public class EmailServiceImpl implements EmailService{
  public void sendEmail() {
    System.out.println("Sending email");
  }
}
```



# Dependency injection: Constructor injection

```
@Service
public class EmailServiceImpl implements EmailService{
  public void sendEmail() {
    System.out.println("Sending email");
  }
}
```



#### Dependency injection: Field injection

```
@Service
public class EmailServiceImpl implements EmailService{
   public void sendEmail() {
      System.out.println("Sending email");
   }
}
```

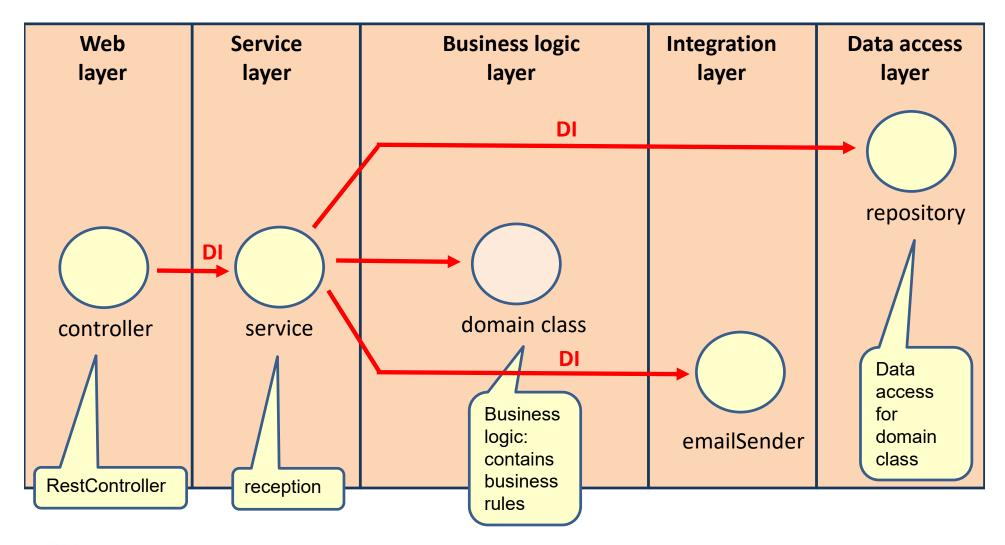


## Main point

- Dependency
   injection is a flexible
   technique to connect
   objects together by
   configuration.
- Everything in creation is connected with everything else in its source, the Unified Field, the home of all the laws of nature.

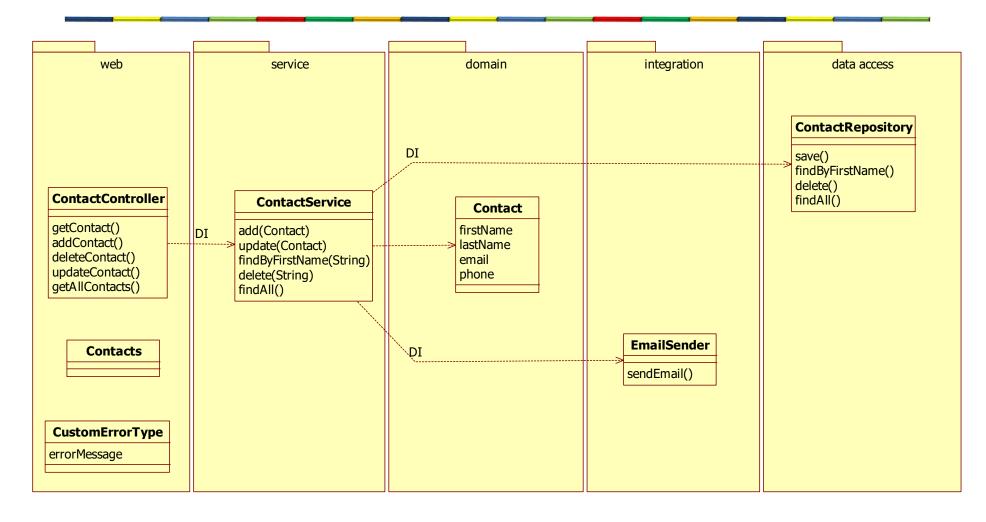


# Layered architecture



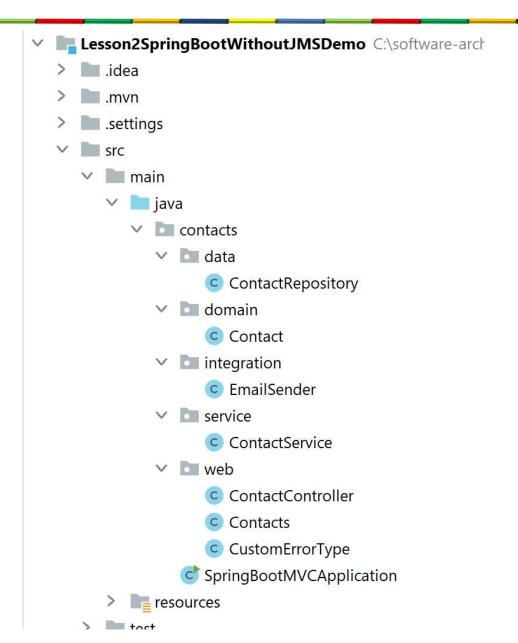


# Spring Boot example



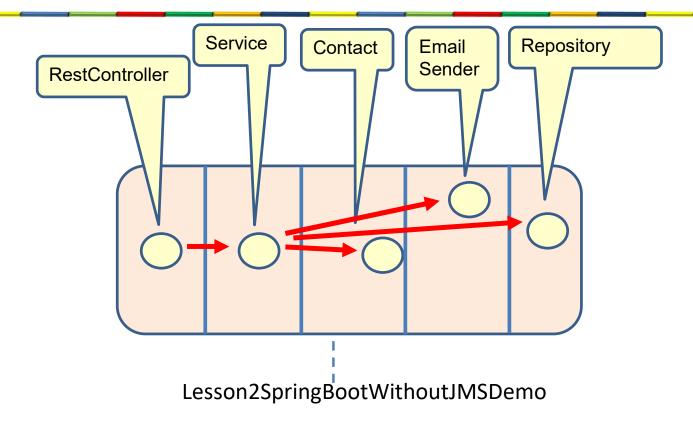


# Spring Boot example





# Demo application





## Repository

#### @Repository

```
@Repository
public class ContactRepository {
    private Map<String, Contact> contacts = new HashMap<String, Contact>();

public void save(Contact contact){
    contacts.put(contact.getFirstName(),contact);
}

public Contact findByFirstName(String firstName){
    return contacts.get(firstName);
}

public void delete(String firstName){
    contacts.remove(firstName);
}

public Collection<Contact> findAll(){
    return contacts.values();
}
```



#### EmailSender

```
@Component
public class EmailSender {
    public void sendEmail (String message, String emailAddress){
        System.out.println("Send email message ""+ message+"' to"+emailAddress);
    }
}
```



#### Service

```
@Service
@Service
public class ContactService {
                                           @Autowired
  @Autowired
  ContactRepository contactRepository;
  @Autowired
  EmailSender emailSender;
  public void add(Contact contact){
    contactRepository.save(contact);
    emailSender.sendEmail(contact.getEmail(), "Welcome");
  public void update(Contact contact){
    contactRepository.save(contact);
  public Contact findByFirstName(String firstName){
    return contactRepository.findByFirstName(firstName);
  public void delete(String firstName){
    Contact contact = contactRepository.findByFirstName(firstName);
    emailSender.sendEmail(contact.getEmail(), "Good By");
    contactRepository.delete(firstName);
  public Collection<Contact> findAll(){
    return contactRepository.findAll();
```



#### Controller(1/2)

```
@RestController
@RestController
public class ContactController {
                                           @Autowired
  @Autowired
  private ContactService contactService;
  @GetMapping("/contacts/{firstName}")
  public ResponseEntity<?> getContact(@PathVariable String firstName) {
    Contact contact = contactService.findByFirstName(firstName);
    if (contact == null) {
      return new ResponseEntity<CustomErrorType>(new CustomErrorType("Contact with firstname= "
          + firstName + " is not available"), HttpStatus.NOT FOUND);
    return new ResponseEntity<Contact>(contact, HttpStatus.OK);
  @PostMapping("/contacts")
  public ResponseEntity<?> addContact(@RequestBody Contact contact) {
    contactService.add(contact);
    return new ResponseEntity<Contact>(contact, HttpStatus.OK);
```



#### Controller(2/2)

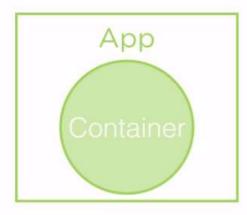
```
@RestController
public class ContactController {
  @DeleteMapping("/contacts/{firstName}")
  public ResponseEntity<?> deleteContact(@PathVariable String firstName) {
    Contact contact = contactService.findByFirstName(firstName);
    if (contact == null) {
      return new ResponseEntity<CustomErrorType>(new CustomErrorType("Contact with firstname= " + firstName + " is
                 not available"), HttpStatus. NOT FOUND);
    contactService.delete(firstName);
    return new ResponseEntity<>(HttpStatus.NO_CONTENT);
  @PutMapping("/contacts/{firstName}")
  public ResponseEntity<?> updateContact(@PathVariable String firstName, @RequestBody Contact contact) {
    contactService.update(contact);
    return new ResponseEntity<Contact>(contact, HttpStatus.OK);
  @GetMapping("/contacts")
  public ResponseEntity<?> getAllContacts() {
    Contacts allcontacs = new Contacts(contactService.findAll());
    return new ResponseEntity<Contacts>(allcontacs, HttpStatus.OK);
```

#### Containerless deployment



#### **Container Deployments**

- Pre-setup and configuration
- Need to use files like web.xml to tell container how to work
- Environment configuration is external to your application

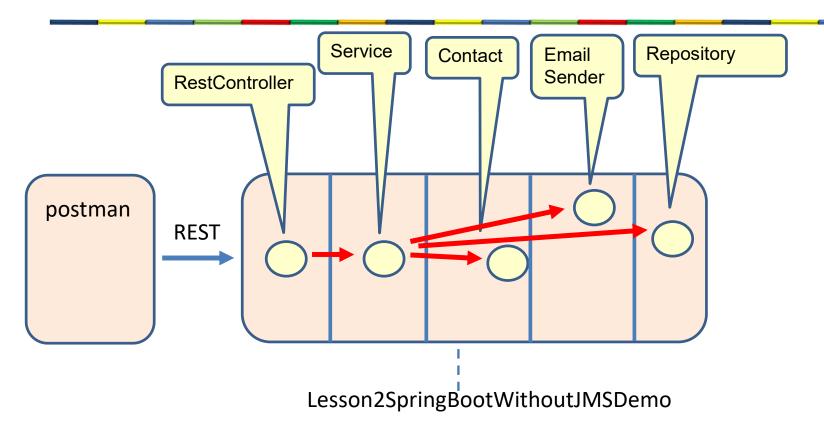


#### **Application Deployments**

- Runs anywhere Java is setup (think cloud deployments)
- Container is embedded and the app directs how the container works
- Environment configuration is internal to your application

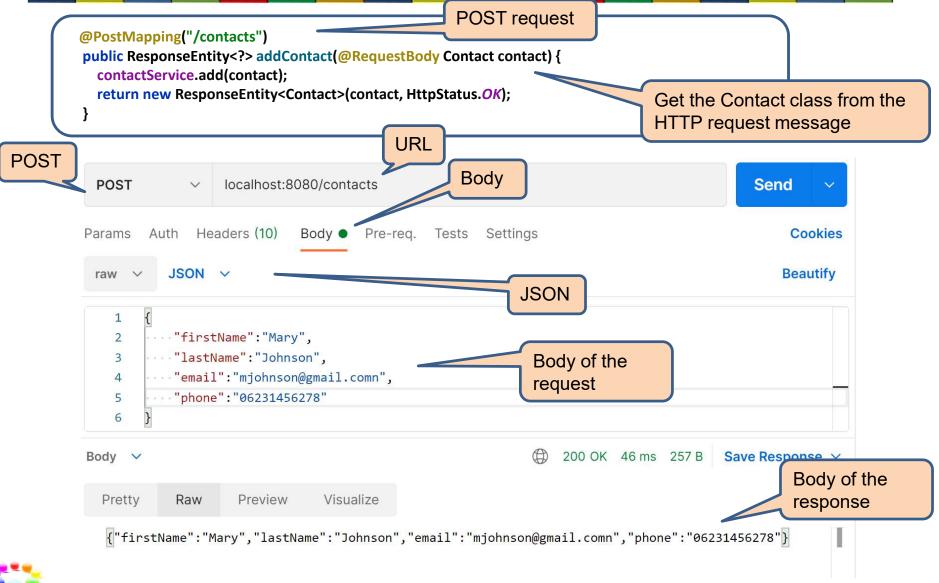


# Demo application



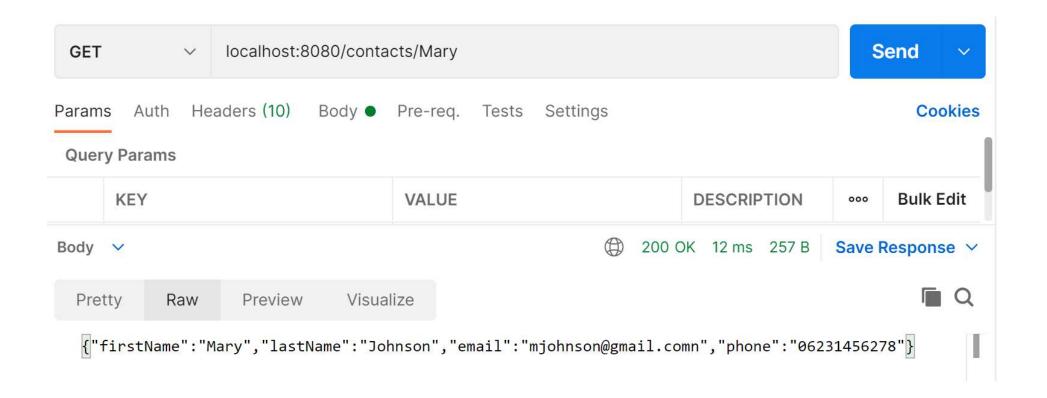


#### Calling the REST interface: Postman



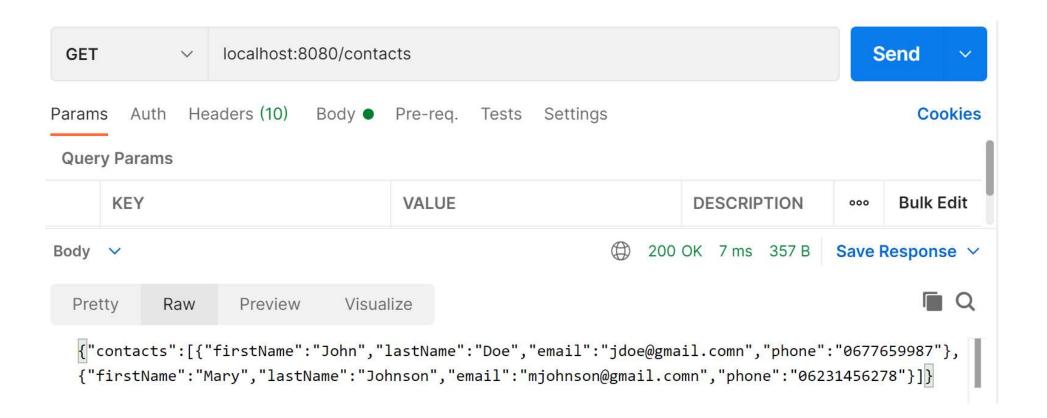


#### Get one contact





#### Get all contacts





#### Delete a contact

```
@DeleteMapping("/contacts/{firstName}")
      public ResponseEntity<?> deleteContact(@PathVariable String firstName) {
        Contact contact = contactService.findByFirstName(firstName);
        if (contact == null) {
          return new ResponseEntity<CustomErrorType>(new CustomErrorType("Contact with firstname= " + firstName + " is
                     not available"), HttpStatus. NOT_FOUND);
        contactService.delete(firstName);
        return new ResponseEntity<>(HttpStatus.NO CONTENT);
                      localhost:8080/contacts/Mary
                                                                                                          Send
 DELETE
Params Auth Headers (10)
                                                                                                               Cookies
                                  Body Pre-reg. Tests Settings
 Query Params
       KEY
                                             VALUE
                                                                                  DESCRIPTION
                                                                                                             Bulk Edit
                                                                                                       000
                                                                     204 No Content 8 ms 112 B
                                                                                                     Save Response >
Body V
                                                                                                                    Q
                                     Visualize
  Pretty
              Raw
                        Preview
```



#### Spring Boot configuration

 Spring Boot uses application.properties as the default configuration file

```
SpringBootProject [boot]
                                 b boot
                                  1 smtpserver=smtp.mydomain.com
    b boot2
  application.properties

src/test/java

→ JRE System Library [JavaSE-1.8]

  Maven Dependencies
  > STC
   target
     mvnw
   mvnw.cmd
   m pom.xml
```



#### application.properties

```
public interface EmailService {
   void sendEmail();
}

@Service
public class EmailServiceImpl implements EmailService{
   @Value(" ${smtpserver}")
   String smtpServer;
   public void sendEmail() {
      System.out.println("Sending email using smtp server "+smtpServer);
   }
}
```

```
papplication.properties 
1 smtpserver=smtp.mydomain.com
2
```



# Set the logging level in application.properties

```
logging.level.root=ERROR
logging.level.org.springframework=ERROR
```

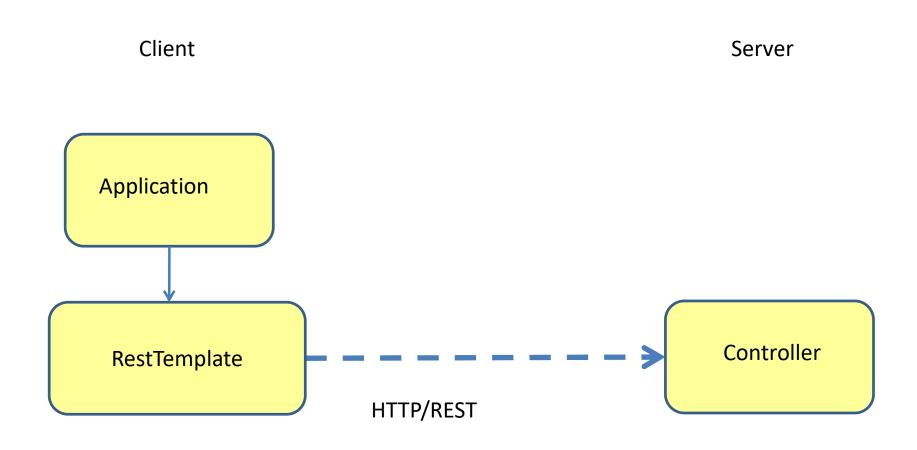


#### **SPRING BOOT REST CLIENT**



© 2021 ICT Intelligence

# Creating a REST client





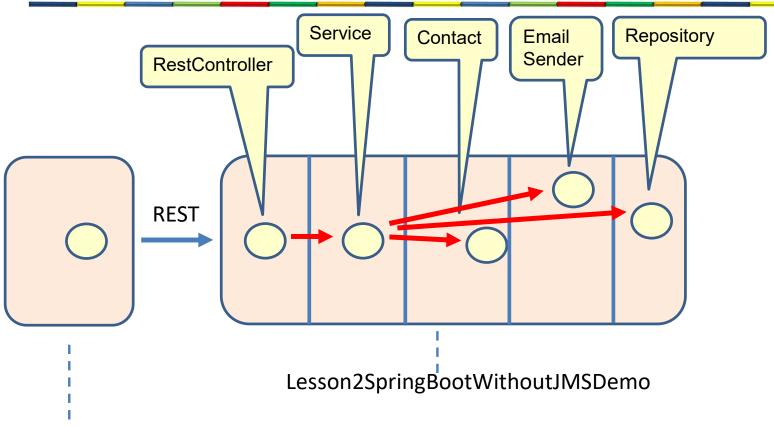
#### RestClient(1/2)

```
@SpringBootApplication
public class RestClientApplication implements CommandLineRunner {
 @Autowired
 private RestOperations restTemplate;
 public static void main(String[] args) {
  SpringApplication.run(RestClientApplication.class, args);
 @Override
 public void run(String... args) throws Exception {
  String serverUrl = "http://localhost:8080/contacts";
  // add Frank
  restTemplate.postForLocation(serverUrl, new Contact("Frank", "Browns", "fbrowns@acme.com",
      "0639332163"));
  // add John
  restTemplate.postForLocation(serverUrl, new Contact("John","Doe", "jdoe@acme.com",
      "6739127563"));
  // get frank
  Contact contact= restTemplate.getForObject(serverUrl+"/{firstName}", Contact.class, "Frank");
  System.out.println("-----get John-----");
   System.out.println(contact.getFirstName()+" "+contact.getLastName());
```

#### RestClient(2/2)

```
// get all
 Contacts contacts = restTemplate.getForObject(serverUrl, Contacts.class);
 System.out.println("-----get all contacts-----");
 System.out.println(contacts);
 // delete John
 restTemplate.delete(serverUrl+"/{firstName}", "John");
// update frank
 contact.setEmail("franky@gmail.com");
 restTemplate.put(serverUrl+"/{firstName}", contact, contact.getFirstName());
// get all
 contacts= restTemplate.getForObject(serverUrl, Contacts.class);
 System.out.println("-----");
 System.out.println(contacts);
@Bean
RestOperations restTemplate() {
 return new RestTemplate();
```

# Demo application



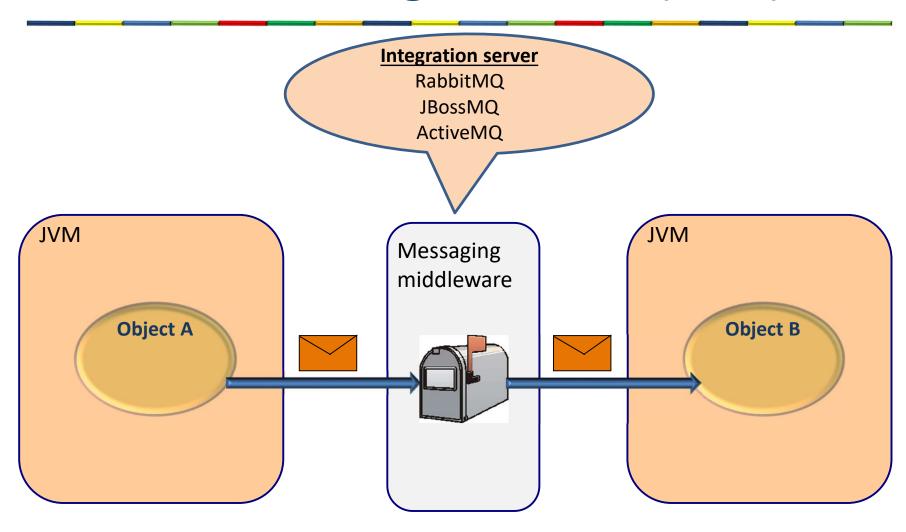
Less on 2 Spring Boot Rest Client Demo



#### **SPRING MESSAGING**



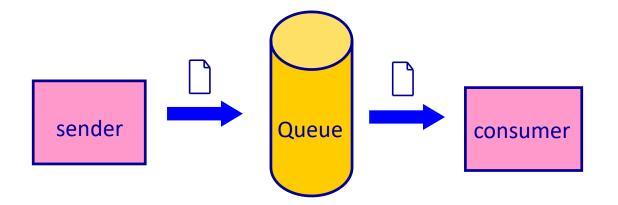
### Java Message Service (JMS)





#### Point-To-Point (PTP)

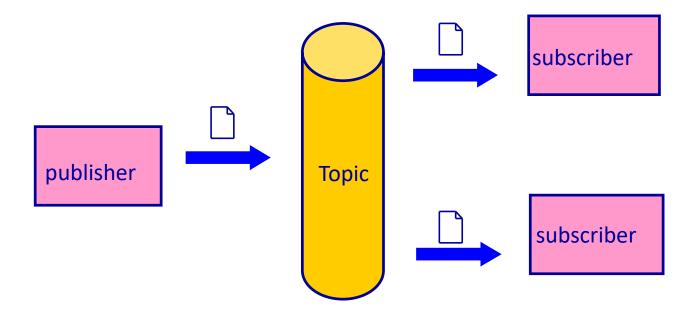
A dedicated consumer per Queue message





#### Publish-Subscribe (Pub-Sub)

- A message channel can have more than one 'consumer'
  - Ideal for broadcasting





#### Spring ActiveMQ libraries

```
<dependency>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-activemq</artifactId>
</dependency>
```



# Sending an object

```
public class Person {
                 private String firstName;
                 private String lastName;
JVM
                                                                JVM
                                     Messaging
                                     middleware
        Object A
                                                                        Object B
   Person
```



#### Sending an object

```
@SpringBootApplication
@EnableJms
public class SpringJmsPersonSenderApplication implements CommandLineRunner {
 @Autowired
 JmsTemplate jmsTemplate;
 public static void main(String[] args) {
  SpringApplication.run(SpringJmsPersonSenderApplication.class, args);
 @Override
 public void run(String... args) throws Exception {
                                                                         Convert object to
  Person person = new Person("Frank", "Brown");
                                                                               JSON
  //convert person to JSON string
  ObjectMapper objectMapper = new ObjectMapper();
  String personAsString = objectMapper.writeValueAsString(person);
  System.out.println("Sending a JMS message:" + personAsString);
  jmsTemplate.convertAndSend("testQueue",personAsString);
```



# Sender application

#### application.properties

```
spring.activemq.broker-url=tcp://localhost:61616
spring.activemq.user=admin
spring.activemq.password=admin
```



#### Receiving an object

```
@SpringBootApplication
@EnableJms
public class SpringJmsReceiverApplication {
   public static void main(String[] args) {
      SpringApplication.run(SpringJmsReceiverApplication.class, args);
   }
}
```

```
@Component
public class PersonMessageListener {

@JmsListener(destination = "testQueue")
    public void receiveMessage(final String personAsString) {
        ObjectMapper objectMapper = new ObjectMapper();
        try {
            Person person = objectMapper.readValue(personAsString, Person.class);
            System.out.println("JMS receiver received message:" + person.getFirstName()+" "+person.getLastName());
        } catch (IOException e) {
            System.out.println("JMS receiver: Cannot convert : " + personAsString+" to a Person object");
        }
    }
}
```

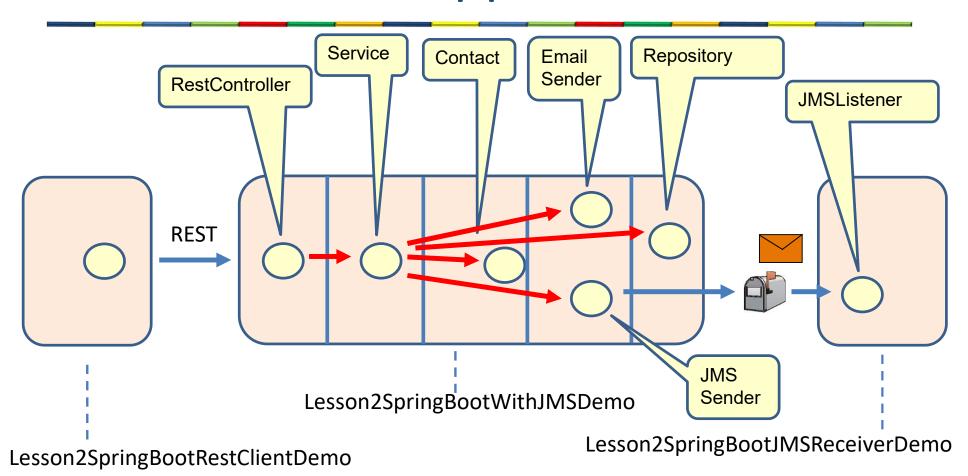
# Receiver application

#### application.properties

```
spring.activemq.broker-url=tcp://localhost:61616
spring.activemq.user=admin
spring.activemq.password=admin
```



## Demo application

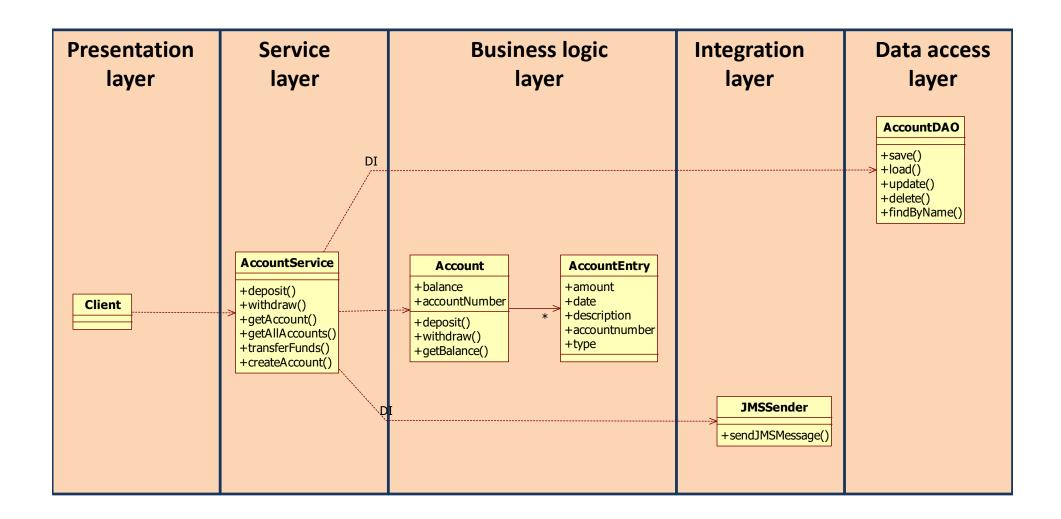




#### **SUMMARY**



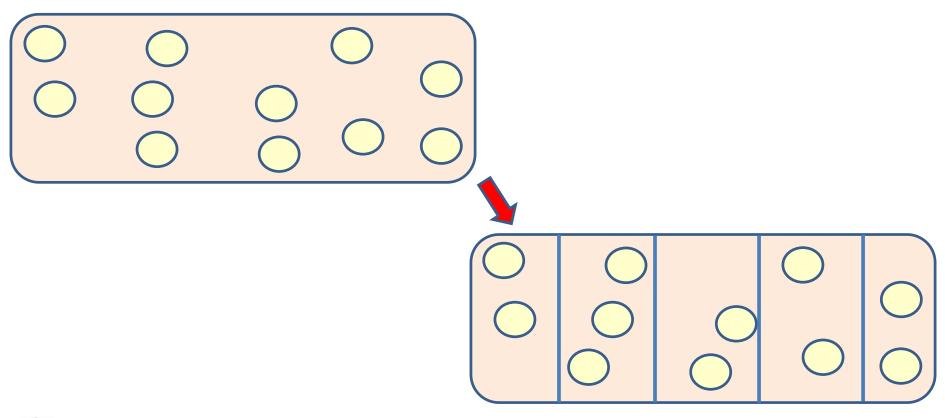
## **Application layers**





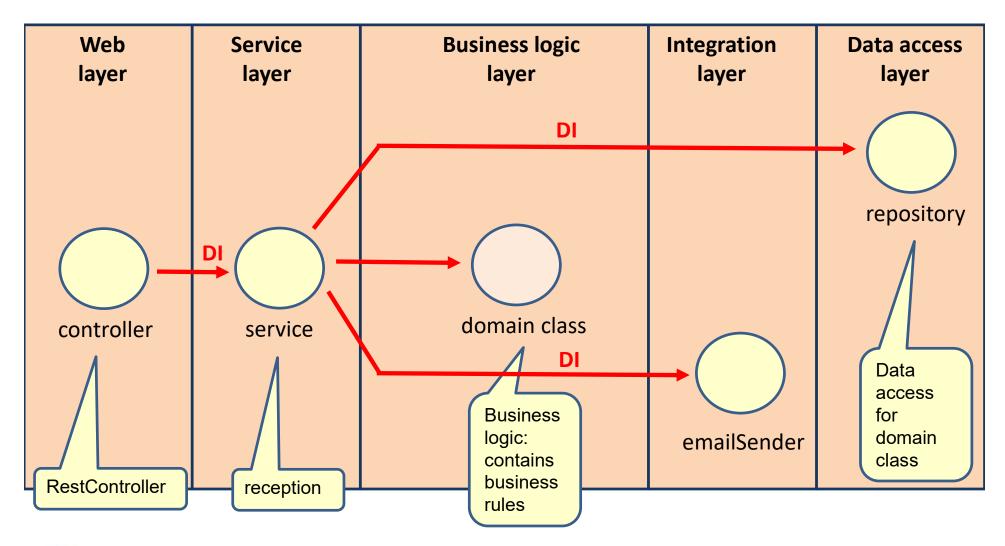
# Key principle 3

 When something becomes too complex, divide it into simpler parts



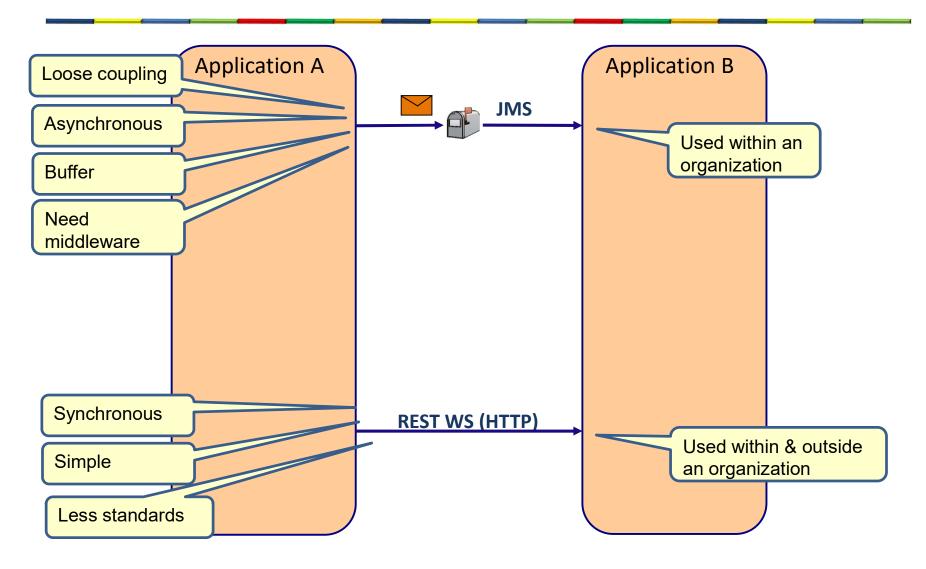


#### Layered architecture





### Integration possibilities





# Connecting the parts of knowledge with the wholeness of knowledge

- 1. Layering is a powerful technique to separate different aspects of a system
- 2. The service class is the connection point between the different layers
- **3. Transcendental consciousness** is the direct experience of pure consciousness, the unified field of all the laws of nature.
- 4. Wholeness moving within itself: In unity consciousness, one appreciates the inherent underlying unity that underlies all the diversity of creation.

