Sprint Planning

Planning for Sprint 2

1. General information

Sprint no.02

a. Time

Start date: 02/10/2023End date: 16/11/2023

b. Objectives

- Use case specification document
- Use case model
- Update Vision document
- Update Project Plan
- Database design
- UI design (more detail in the task section)
- Training (Figma prototype)

2. Tasks:

- Huynh Huu Phuc
 - Use case model
 - o Use case specifications:
 - login
 - sign up
 - forget password
 - logout
 - buy premium
 - make payment
 - view statistic
 - manage financial goal
 - Learning Figma prototype
 - o Modify splash screen
 - o Weekly report document
 - Draw gantt chart
- Tu Canh Minh
 - Use case model

- Use case specifications
 - initialize event
 - add member to event
 - end event
 - add event transaction
- Learning Figma prototype
- Nguyen Duc Hung
 - Use case model
 - Use case specifications:
 - initialize wallet balance
 - transfer between wallets
 - modify profile
 - set display configuration
 - Learning Figma prototype
 - o Architecture document draft
- Hoang Nhu Vinh
 - Use case model
 - Use case specifications
 - view transaction
 - add transaction
 - add new category
 - scan bill
 - o Database design:
 - UML schema
 - visualize data example
 - Learning Figma prototype
- Nguyen Truc Nhu Binh
 - Use case model
 - Design and add app icon
 - o General user flow
 - UI prototype login page
 - UI prototype home
 - Figma prototype guiding
 - Design UI (wallet-page)
 - o Implement Text style format

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✓ M DABEST-64 UI Design																		
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		ROGRESS	BÌNH NGU															
	DABEST-48 UI: notification page		TO DO															
	■ DABEST-49 UI: settings page ■ DABEST-46 UI + requirements: stat page	DONE	TO DO															
	DABEST-78 UI: sign in / up		BÌNH NGU															
	DABEST-45 UI + requirements: home page		BÌNH NGU															
	DABEST-44 UI: flash screen		BÌNH NGU															
	□ DABEST-99 General User Flow	DONE	BÌNH NGU															
	■ DABEST-104 UI prototype: Login pages	DONE	BÌNH NGU															
> [7	DABEST-65 Front-End Development									6								
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V 1	DABEST-66 Back-End Development																	
	DABEST-43 routes management		PHÚC HUÝ															
	DABEST-86 database: UML Schema (class diagram)	DONE	VINH HOÀ															
> 4	DABEST-71 Implement widget component																	
٧ 🚺	DABEST-67 Database																	
	■ DABEST-87 database: Firebase setup	TO DO	VINH HOÀ															
	■ DABEST-88 database: data visualize diagram	DONE	VINH HOÀ															
٧ 🔽	DABEST-68 Document																	
	■ DABEST-80 UI prototype demo all	TO DO	BÌNH NGU															
	■ DABEST-81 Architecture document draft	TO DO	HƯNG NG															
	■ DABEST-55 Vision Document subsection 1,2	DONE	BÌNH NGU															
	■ DABEST-58 Vision Document subsection 3.1, 3.2, 3.3, 3.4	DONE	PHÚC HUÝ															
	■ DABEST=25 Vision Document subsection 3.5	DONE	VINH HOÀ															
	■ DABEST=26 Vision Document subsection 4		HƯNG NG															
	DABEST-54 Vision Document subsection 5,6		TU CANH															
	DAREST-10 Project Plan subsection 1		VINH HOÀ															
	DABEST-41 Project Plan subsection 2 DABEST-42 Project Plan subsection 3		HƯNG NG TU CANH															
	DABEST-13 Project Plan subsection 4		PHÚC HUÝ															
	DABEST-83 Format Documents		BÌNH NGU															
	■ DABEST-92 Use case specification (view transaction, add transaction, , add	DONE	VINH HOÀ															
	■ DABEST-96 Use case model		TO DO															
	■ DABEST-90 Use case specification (login, sign up, forget password, logout)	DONE	PHÚC HUÝ															
	DABEST-91 Use case specification (initialize wallet balance, wallet transfer)	DONE	HƯNG NG															
	■ DABEST-94 Use case specification (modify profile, set display configuration)	DONE	HƯNG NG															
	■ DABEST-93 Use case specification (tract event, create event, add mem IN																	
	DABEST-105 Use case specification (buy premium, make payment, view stat	DONE	PHÚC HUÝ								- 1							
> 1	DABEST-69 Back-End Training																	
· •	DABEST-70 Front-End Training																	
	■ DABEST=16 learning Figma	DONE	HƯNG NG															
	■ DABEST-15 learning Figma	DONE	PHÚC HUÝ															
	■ DABEST-17 learning Figma	DONE	TU CANH															
	■ DABEST-18 learning Figma		VINH HOÀ					_										
			BÌNH NGU									0						
	DABEST-102 Learn Figma to Prototype UI		PHÚC HUÝ									7		8				
			VINH HOÀ HƯNG NG											& &				
			TU CANH											8				
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/ 1	DABEST-72 Project set up																	