

NGUYEN DINH HIEU

UNITY DEVELOPER

CONTACT

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Github: <https://github.com/mrbrazzeR>

Living place: Thang Long, Ward 4, Tan Binh District, Ho Chi Minh City

OBJECTIVE

I am an ambitious and enthusiastic person, I would like to accompany your company to become a professional Game developer and dedicate to your company.

SKILL

Technologies:

- C# .net
- SQL, OOP

Tools:

- VS Studio, VSCode, MS SQL Server
- Unity Engine
- Git, Github
- Aseprite

Soft Skills:

- Self-taught
- Time Management
- Problem Solving

EDUCATION

08/2018 – present:

Ho Chi Minh University of Foreign Language – Information Technology

PROJECT

Airplane shooter 2D

Technologies: Unity, C#, VS Studio

Source code:

<https://github.com/mrbrazzeR/Shooter2D>

APK: <https://drive.google.com/file/d/1yniZzWluZlXaXJULT9Q8mPff0UdQpfue/view?usp=sharing>

Tower Defense 2D

Technologies: Unity, C#, VS Studio

Source code:

<https://github.com/mrbrazzeR/TowerDefense2D>

APK: https://drive.google.com/file/d/1wYq_UPrQJKIF5bQD5EQIPcSE6PVCxLOm/view?usp=sharing

ACHIVEMENTS

- 3rd prize in the contest for students in computer science in Daklak province
- Consolation prize in the contest for young students excelling in informatics at Nguyen Du High School for the Gifted