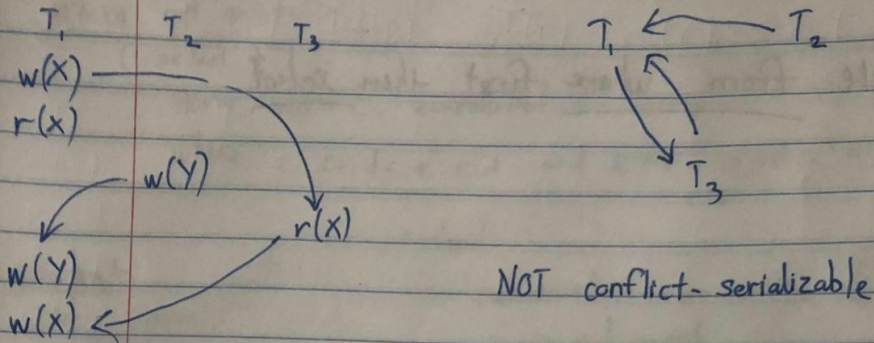


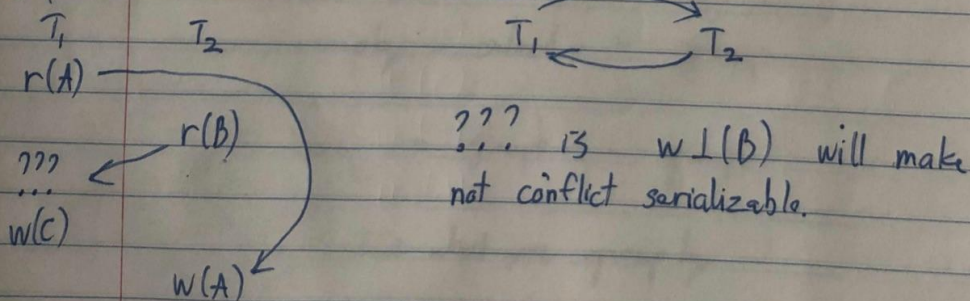
Assignment 4:

Q1)



Q2) Serializable and conflict serializable schedules are both whose "effect" is equivalent to a serial schedule. But they are not two equivalent sets. Some serializable schedules are not conflict serializable schedule. In other words, conflict serializable schedule is a subset of serializability. Finally, when determining if a schedule is serializable, it is much easier to prove if the schedule is conflict serializable than serializable.

Q3)

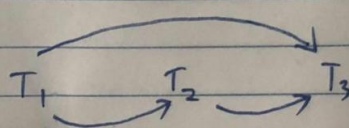
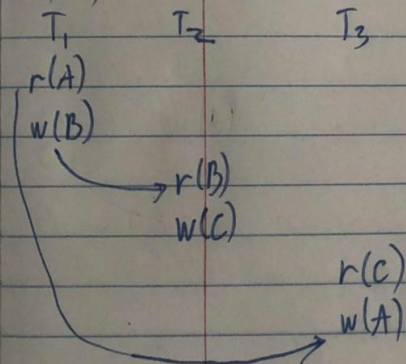


Q4)

conflict serializable: $r_1(A) \ w_1(A) \ r_1(B) \ w_1(B) \ r_2(B) \ w_2(B) \ r_2(A) \ w_2(A)$

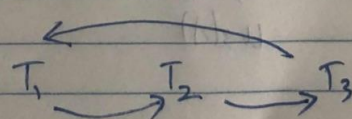
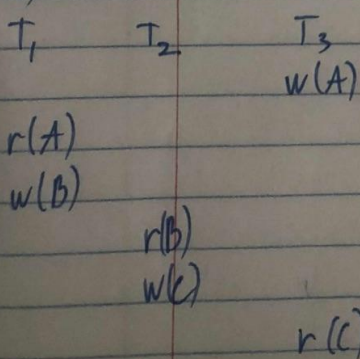
non conflict serializable: $r_1(A) \ w_2(A) \ w_1(A) \ r_1(B) \ w_1(B) \ r_2(B) \ w_2(B) \ r_2(A)$

Q6) a)



Yes, it is conflict serializable

b)



Yes, it is conflict serializable

Q5)

$r_1(A)$ $w_1(B)$ $r_2(B)$ $w_2(C)$ $r_3(C)$ $w_3(A)$

T_1 T_2 T_3
 $l_1(A)$
 $r_1(A)$
 $l_1(B)$
 $u_1(A)$
 $w_1(B)$
 $u_1(B)$

$l_2(B)$
 $r_2(B)$
 $l_2(C)$
 $u_2(B)$
 $w_2(C)$
 $u_2(C)$

$l_3(C)$
 $r_3(C)$
 $l_3(A)$
 $u_3(C)$
 $w_3(A)$
 $u_3(A)$

```
-- first part
DELIMITER $$ create trigger updateBalance
after
insert on transaction for each row begin
update card
set balance = balance + new.amount
where cardNumber = NEW.cardNumber;
END $$ DELIMITER;
```

```
-- second part
DELIMITER $$ create trigger cardUpdate before
update on card for each row begin if(new.creditLimit < new.balance) then signal sqlstate '12345';
end if;
END $$ DELIMITER;
```