

Quiz A Module 3

Due Apr 17 at 11:59pm

Points 8

Questions 8

Time Limit 10 Minutes

Attempt History

	Attempt	Time	Score
LATEST	Attempt 1	10 minutes	8 out of 8

Submitted Apr 12 at 7:16pm

Question 1

1 / 1 pts

```
char *text;
strcpy(text,hello);
//Thats ok?
```

Correct!

- ☒ Very possible a segfault or other problems.
- ☐ Totally fine.

Question 2

1 / 1 pts

```
int a=5;
int* i,p;
p=&a;
*p=15;
```

```
printf("%d",a);
```

What will be printed?

Correct!

☒ That's a compiler error.

☐ 0

☐ 5

☐ 15

Question 3

1 / 1 pts

The program break at the beginning of a process is

Correct!

☒ At an unknown address, which can be received with `sbrk(0)`;

☐ At 0!

Question 4

1 / 1 pts

We are in a modern OS with virtual memory.

Lets say you are able to write directly into address 1:

```
int *p = 1;
```

```
//and write something in it:
```

```
*p = 12345;
```

```
//what are you overwriting?
```

☐ The OS Kernel code!

Correct!

- ☐ The program stack!
- ☐ The heap.
- ☒ The program executable code itself

Question 5**1 / 1 pts**

```
int *p = 0x00000E00; //Given, that your compiler is fine with direct  
addressing
```

```
p = p + 1;
```

```
//Whats p's address now?
```

- ☐ 0x00000E00
- ☐ 1x00000E01
- ☒ 0x00000E04
- ☐ 0x00000E02
- ☐ 0x00000E01

Correct!**Question 6****1 / 1 pts**

```
unsigned char *p = 0x00000E01; //Given, that your compiler is fine with  
direct addressing
```

```
p = p + 1;
```

```
//Whats p's address now?
```

Correct!

- ☐ 0x10000E01
- ☒ 0x00000E02
- ☐ 0x00000E05
- ☐ 1x00000E01
- ☐ 0x00000E00

Question 7**1 / 1 pts**

```
clock_t start, stop;  
start = clock();  
//your algo goes here  
stop = clock();  
printf("%f", (double)(start - stop));  
//This is printing ...
```

- ☐ ... the seconds since the start of the computer.
- ☐ ... the time passed during the algorithm.
- ☒ ... the inverse of the time passed during the algorithm.

Correct!**Question 8****1 / 1 pts**

```
void *p = mmap(NULL, 4, PROT_READ | PROT_WRITE,  
MAP_SHARED, -1, 0);
```

//Turns out "p" holds an invalid address! Why?

Correct!

☐ Both flags read AND write are active which is mutually exclusive!

☒ MAP_ANONYMOUS is missing (because its purpose is to allocate free memory, not store a file)

☐ To hell with mmap.

☐ The first argument must be an address in the free region of the process address space, and not NULL!