Department of Mathematics & Computer Science

CSC 230-01 Modern Prog Applications Spring 2018

Assignment 3

What to hand in

Create a folder called "Assignment_3". Inside the folder, create a folder for each program and deposit the source code to the corresponding folder. Use packing software to pack "Assignment_3" to a packed file, such as "Assignment_3.zip" or "Assignment_3.tar". Submit the packed file through the blackboard.

Due Date

12:00 midnight, February 19, 2017.

Program 1: Complete the following code

```
1. // GradeBook.java
2. public class GradeBook
3. {
4.
       private String courseName;
5.
6.
       public String getCourseName()
7.
            // put your code here
8.
9.
        }
10.
             public String setCourseName(String c)
11.
12.
13.
                  // put your code here
14.
15.
             public void display()
16.
17.
                  // print the welcome information
18.
                  // put your code here
19.
20.
21.
```



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```
// GradeBookTest.java
2. public class GradeBookTest
3. {
4.
       public static void main(String args[])
5.
            Scanner s = new Scanner(System.in);
6.
7.
             String name;
8.
             GradeBook g = new GradeBook();
9.
10.
                  System.out.println("Enter the course name: ");
11.
                  name = s.nextLine();
12.
13.
                  g.setCourseName(name);
14.
15.
                  g.display();
16.
17.
             }
18.
```

Program 2: Add constructor methods to GradeBook class and use it to initialize objects in GradeBookTest

Grading Criteria

- 1. 40%, be able to be compiled without compile errors.
- 2. 30%, be able to run and generate the expected outputs.
- 3. 20%, comments.