CSC 230-01 Modern Prog Applications Spring 2018

Assignment 7

What to hand in

Create a folder called "Assignment_7". Inside the folder, create a folder for each program and deposit the source code to the corresponding folder. **For each program, write the comments to generate documents. Save it to a doc directory in each program folder.**

Use packing software to pack "Assignment_7" to a packed file, such as "Assignment_7.zip" or "Assignment_7.tar". Submit the packed file through the blackboard.

Due Date

12:00 midnight, April 20, 2017.

Program 1: Inheritance, complete the following code

```
1. public class Shape
2. {
3.   //put your code here
4. }
```

```
1. public class Square extends Shape
2. {
3.   //put your code here
4. }
```

```
1. public class Rectangle extends Shape
2. {
3.   //put your code here
4. }
```

```
1. public class Test
2. {
3.   public static void main(String args[])
4.   {
```

```
5.
6.
7.          //create a scanner
8.          Scanner scan = new Scanner(System.in);
9.
10.                 //Square object
11.                 Square s = new Square("Square");
12.                 double edge;
13.                 edge = scan.nextDouble();
14.                 System.out.println("Enter the edge length of the
    square:")
15.                 s.setEdge(edge);
16.                 System.out.printf("Area of %s: %f\n",
    s.getType(), s.getArea());
17.
18.                 //Rectangle object
19.                 Rectangle r = new Rectangle("Rectangle");
20.                 double width, height;
21.                 System.out.println("Enter the width of the
    rectangle:");
22.                 width = scan.nextDouble();
23.                 System.out.println("Enter the height of the
    rectangle:");
24.                 height = scan.nextDouble();
25.                 r.setWidth(width);
26.                 r.setHeight(height);
27.                 System.out.println("Area of %s: %f\n",
    r.getType(), r.getArea();
28.         }
29. }
```

Program 2: Polymorphism, complete the following code

```
1. public interface Car
2. {
3.   public String getModel();
4.   public void setModel(String);
5.
6.   public String getProducer();
7.   public void setProducer(String);
8.
9.   public String toString();
10. }
11.
```

```
1. public class Buick implements Car
2. {
3. }
4.
```

```
1. public class Honda implements Car
2. {
3. }
4.
```

```
1. public class Test
2. {
3.   public static void display(Car c)
4.   {
5.         System.out.println("Car information:");
6.         System.out.println(c.toString());
7.   }
8.
9.   public static void main(String args[])
10.        {
11.              Car b = new Buick("GM", "Century");
12.              Car c = new Honda("Honda", "Accord");
13.        }
14. }
```

Grading Criteria

1. 40%, be able to be compiled without compile errors.
2. 30%, be able to run and generate the expected outputs.
3. 20%, documents.