


Andrew James

Frontend Engineer / Glasgow, UK

Contact

 Andrew James

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 phunkren

Expertise

React JS

TypeScript

JavaScript

HTML

CSS

Interests

UI Design

Design Systems

Accessibility

Content Creation

Technical Writing

Education

BSc (Hons) 2.1

Audio Technology

Glasgow Caledonian University

2010 - 2014

Erasmus+ Study Abroad

UMass Boston

2011 - 2012

Profile

I'm a software engineer based in Glasgow, Scotland. My passion for frontend web technology continually drives me to advance my skill set and adopt the latest industry best practices. An analytical mindset and strong communication skills allow me to excel in environments where I can learn from others and inspire my peers.

Over the years I've refined a set of technical principles to strive towards, namely: complexity should only be introduced when it's unavoidable; code should be easy to reason with and delete; avoid abstracting too early, and the top priority is always the best possible user experience.

Experience

Frontend Engineer (IC4)

Coinbase / Remote, EMEA

Mar 22 - Present

Currently working within a multidisciplinary team to create intuitive and trustworthy user experiences for institutional customers on Coinbase Prime, enabling them to execute trades and manage large portfolio positions across spot and derivative crypto markets. Recently was the lead UI developer for the build and launch of the Data Marketplace, which provides a collection of historical datasets from the Coinbase Exchange.

Notable Contributions

- Coinbase Prime
- Data Marketplace

Frontend Engineer

Rockstar Games / Edinburgh, UK

Nov 20 - Feb 22

Worked with teams across Rockstar's worldwide studios to develop frontend features and applications for the company's online services. This involved delivering feature-flagged content under time-sensitive release cycles, and maintaining legacy architecture. Key contributions included working with other engineers to update the Social Club to meet AA accessibility standards, and developing the foundations of an accessible design system that could be used across all Rockstar-branded websites.

Notable Contributions

- Social Club
- Rockstar Games Launcher

References

‘Rarely have I had the opportunity to work with an engineer that combines Andrew’s technical calibre, his exceptional citizenship, his ability to communicate and demonstrate his ideas to both team and client, and his commitment to coaching and mentoring the folks he works with.’

Matthew Sinclair
VP, Engineering

‘Andrew brings exceptional technical competency to his work, applying the highest levels of detail and clarity to his code. [...] He brings a considered, positive attitude and has been an absolute pleasure to work with. I could not recommend him higher.’

Paul Groves
Engineering Director

‘Andrew always showed a strong desire and passion for his work and the technologies behind it. He picks up techniques, approaches, libraries, and languages with ease, delivering on project requirements whilst also taking the time to truly understand how something works.’

Ian Brennan
Engineering Manager

Senior Frontend Engineer

BCG Digital Ventures / London, UK

Apr 19 - Oct 20

Led the UI development of several successful startup businesses. Responsibilities centred around engineering robust and well-documented products that could be taken to market. Also participated as a mentor in the Code First Girls program, directly contributing to the community by supporting the growth and development of future engineers.

Notable Contributions

- Vanguard Digital Advisor
- Beema

Frontend Engineer

Fathom London / London, UK

Jun 17 - Mar 19

Contributed to exciting data visualization and trading platform projects for fintech clients and major banks, including a React Native prototype. Also involved in the redesign of the company's website, and participated in various internal events such as hackathons, live streams, and technical presentations.

Notable Contributions

- Access Fintech
- Anaplan
- Fathom

Associate Engineer

Cohaesus / London, UK

Feb 15 - Jun 17

Cohaesus is where I learned the fundamentals of frontend web development, both in-house and at some of London's top advertising agencies. Working with both green field and legacy codebases provided the chance to learn new technologies and approaches, and gain a deeper understanding of how to maintain and improve existing systems.

Notable Contributions

- WWF
- Highland Park
- FatFace

QA Tester

Rockstar North / Edinburgh, UK

May 14 - Feb 15

Credited as a QA Tester on Grand Theft Auto V, ensuring the overall quality of the existing game and any upcoming features. Responsibilities included finding and accurately reporting issues through detailed bug reports, providing critical analysis and feedback, and executing various types of testing across multiple platforms.

Notable Contributions

- Grand Theft Auto V