# **Huynh Phuoc Nguyen**

# Position: Fullstack Developer Intern

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#### **OBJECTIVE**

Being an undergraduate student majoring in Information Technology, I am looking for an internship in the Web Development field in order to gain hands-on experience. I have gathered background knowledge and done some projects in this field, so I extremely desire to work in a professional team. I hope to be offered a chance to apply what I have learnt into a real working environment as well as contribute to business software projects for. Therefore, I want to find a positive, supportive and productive job environment with growth opportunities.

#### **EDUCATION**

## Information Technology Major \_ 3-year student

9/2022 - 9/2026

Danang University of Science and Technology, Danang, Vietnam

#### **SKILLS**

Technical: Frontend, Backend, Mobile, Machine Learning

Programming Languages: HTML, CSS, JavaScript, C#, Typescript, Python

Developer Tools: VSCode, VS, Github, Github Action, Docker

Frameworks/Library: React, Entity Framework, Bootstrap, Ant Design, React Native, NodeJs, ExpressJs, Typeorm

Cloud/Databases: SQL Server, MySQL, Mongodb

Other skill: English, Figma

#### **EXPERIENCE**

# S-group Organization - Technical member

1/2024 - Present

- Carry out software projects: create a landing page, web app,...
- Share knowledge and experience about technical terms
- Learn and solve algorithm problems

#### Google Developer Student Club DUT - Event member

4/2023 - 9/2023

- · Operate technical terms in the Flutter Beyond Event
- Co-organize the UniHack Hackathon Event for student programmers
- Share knowledge and experience about technical terms

#### **ACHIEVEMENTS**

# Top 2 Hackathon - Unihack 2024 Tourism

Role: Mobile Developer and Project Manager

# Top 2 TEC STARTUP PROGRAM 2024: FROM VISION TO VALIDATION

Role: Mobile Developer and Project Manager

#### SOFTWARE PROJECTS

## Connectica (github be, github fe)

doing

A web designed for chatting and video calls like zalo.

- Role: Front-end and Backend Developer
- Size: 3 people
- Tools & technologies used: ReactJs, ExpressJs, Mongodb, Socket.IO, Mongoose, Typescript, WebRTC

# Spoter (demo, github) 2 months

A mobile app for travelers. It's a social network for sharing experiments and stories about tourism. Users can be rewarded by tokens which are deployed on the blockchain. Posts also are pinned on the map like Google maps so that other users can review those before deciding to get them.

- Role: Mobile developer
- Size: 4 people
- Tools & technologies used: React Native, Mapbox, NestJS, Porstsgl, Solidity, Herdhat.

## Workshift (github) 2 months

A web designed for small business to manage the work shift and calculate employee's salary based on total working hours.

- Role: Front-end and Back-end Developer
- Size: 3 people
- Tools & technologies used: React, Antd, ASP.NET, SQL-Server, Entity Framework (Code first).
- Details: In this project, I learned how to apply authentication và authorization in the system, how to use a UI library and the Repository design pattern.

#### Restaurant management (demo, github)

2 months

A web designed for restaurants, helps to manage lists of ingredients, bills

- Role: Front-end Developer
- Size: 2 people
- Tools & technologies used: HTML, CSS, JS, ASP.NET, SQL-Server, Bootstrap
- Details: This is the first time I have made a web in both FE and BE fields. Although there were some difficulties in dealing with API, cors policy, database design, website,..., it has become easy to learn Web Development with the help of my teacher, AI, youtubers,...