

Sugar Cane Grading from photos USING MACHINE LEARNING

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**BANGKOK
25 NOV '16**

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- 3 Design and methodologies
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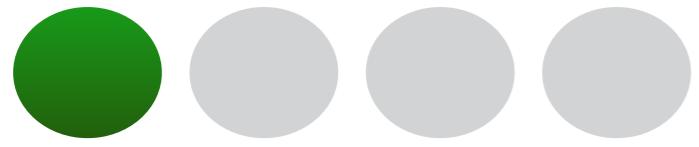


PROBLEM OVERVIEW NEED



The ability to grade
sugarcane quality **quickly**
and with high **accuracy**.





PROBLEM OVERVIEW - SOLUTION



Hiring staffs

Slow, inefficient

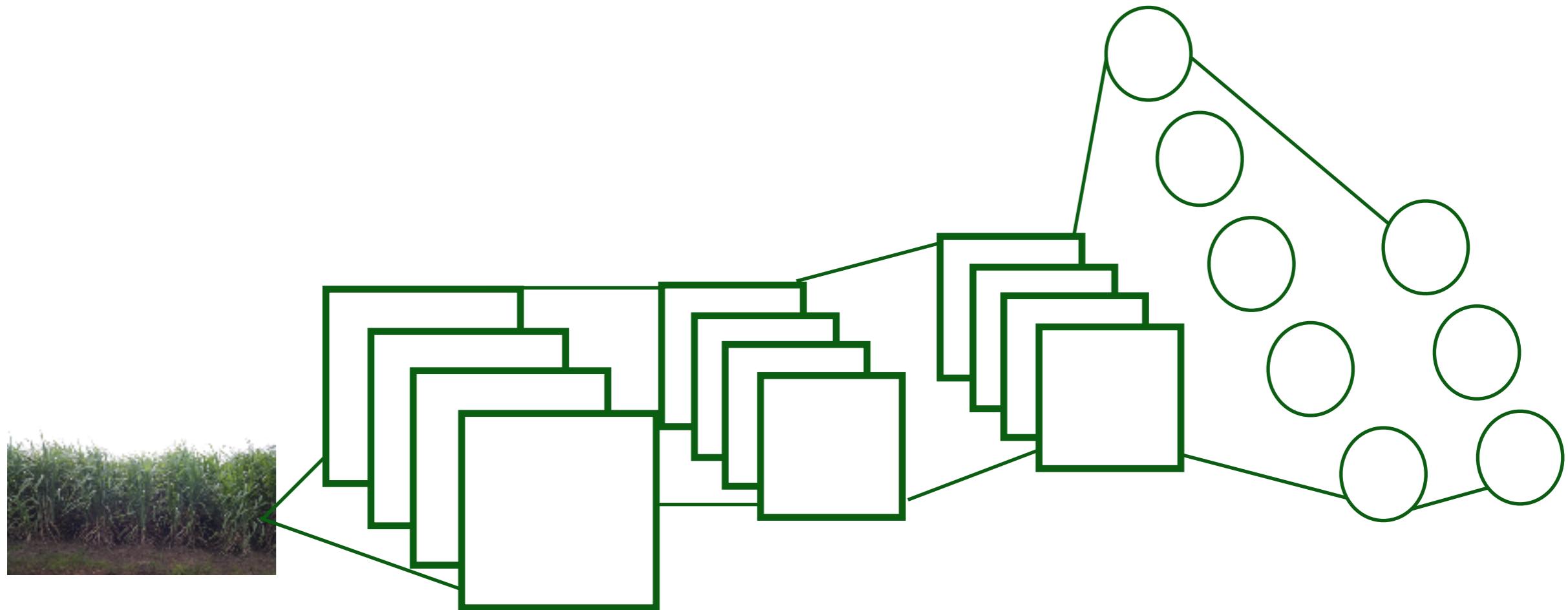


**System automatically
grade cane quality**

Fast, efficient

BACKGROUND AND THEORIES

CNN - OVERVIEWS



**Convolutional
layer**

**Pooling
layer**

**ReLU
layer**

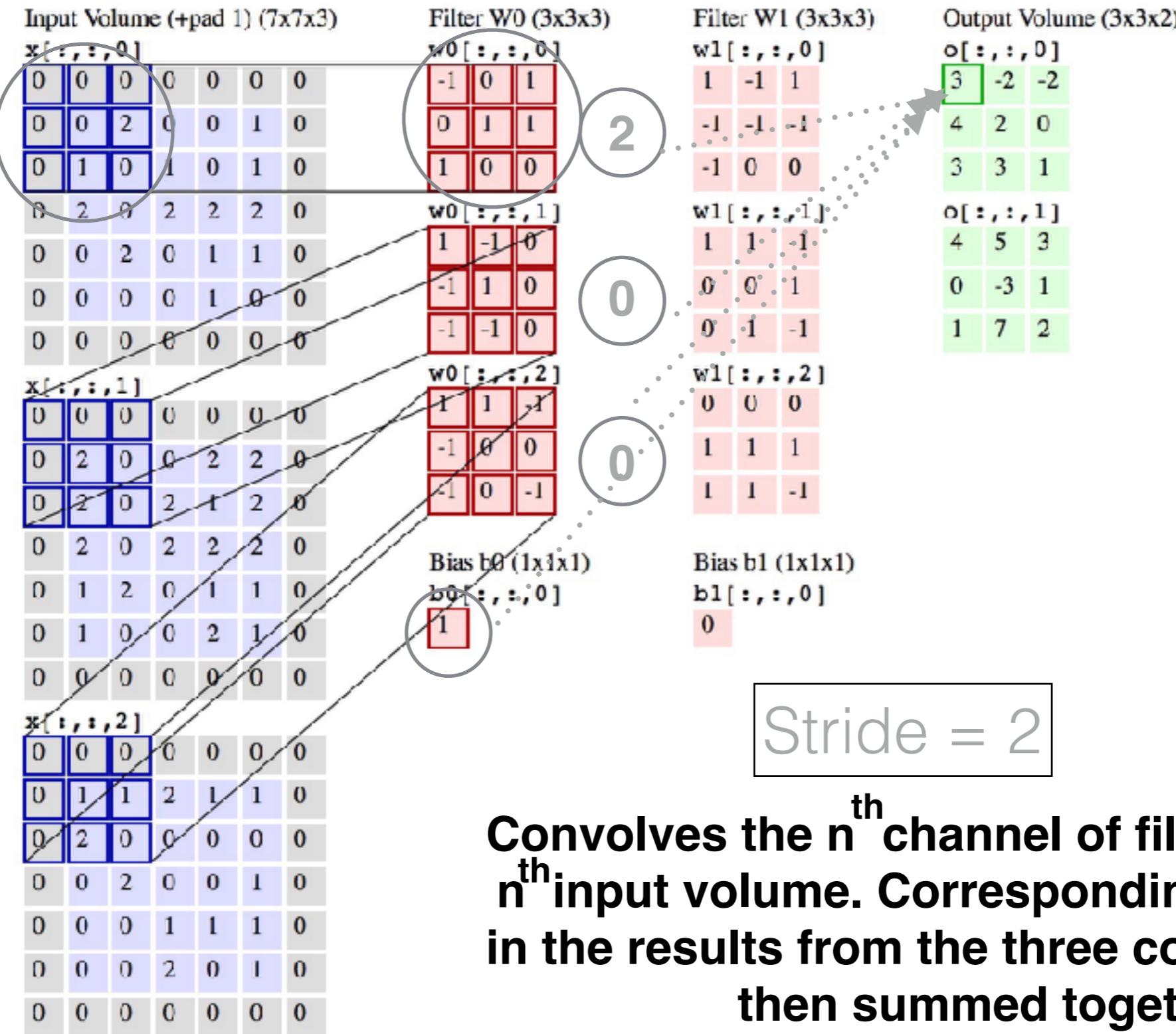
**FC
layer**

Softmax

BACKGROUND AND THEORIES

CNN - FORWARD PROPAGATION

CONVOLUTIONAL LAYER



Filter w_0 (3x3x3)

-1	0	1
0	1	1
1	0	0

1	-1	0
-1	1	0
-1	-1	0

1	1	-1
0	0	1
0	1	-1

0	0	0
1	1	1
1	1	-1

1
0

Filter w_1 (3x3x3)

1	-1	1
-1	-1	-1
-1	0	0

1	1	-1
0	0	1
0	1	-1

0	0	0
1	1	1
1	1	-1

Output Volume (3x3x2)

3	-2	-2
4	2	0
3	3	1

4	5	3
0	-3	1
1	7	2

0	0	0
1	1	1
1	1	-1

Bias b_0 (1x1x1)
 $b_0[:, :, 0]$

1

Bias b_1 (1x1x1)
 $b_1[:, :, 0]$

0

Stride = 2

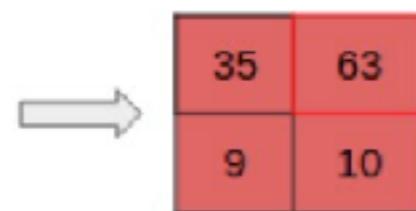
Convolves the n^{th} channel of filter w_0 with the n^{th} input volume. Corresponding pixel values in the results from the three convolutions are then summed together.

BACKGROUND AND THEORIES

CNN - FORWARD PROPAGATION

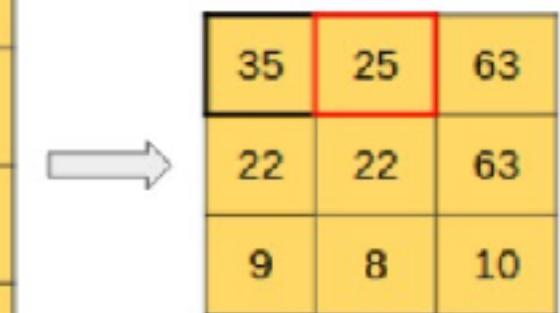
POOLING LAYER

35	19	25	6
13	22	16	63
4	3	7	10
9	8	1	3



Ordinary Pooling

35	19	25	6
13	22	16	63
4	3	7	10
9	8	1	3



Overlap Pooling

In max pooling, the largest value in the local receptive region will become the ‘representative’ for that region!



BACKGROUND AND THEORIES



CNN - FORWARD PROPAGATION



ReLU LAYER

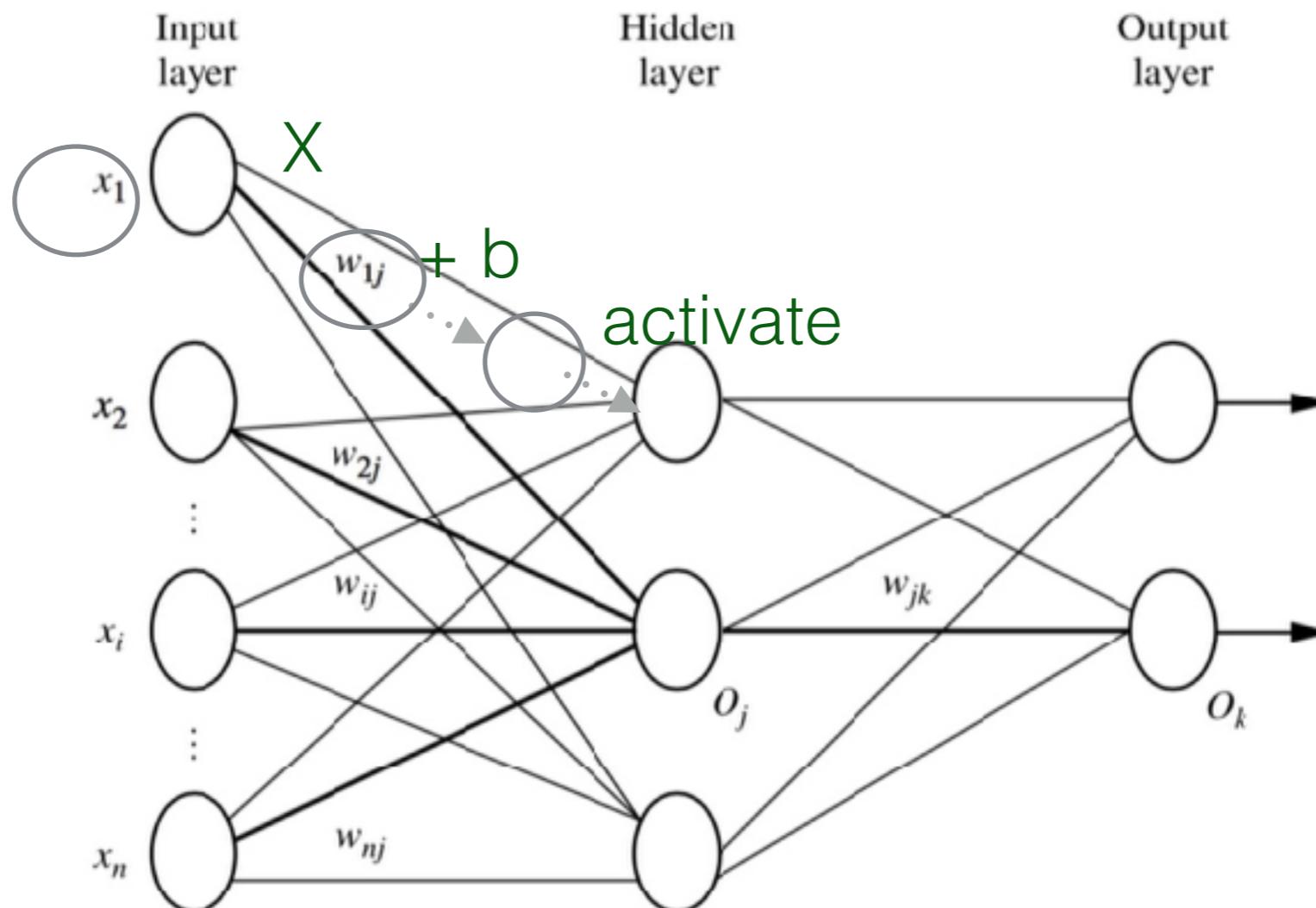
$$a_j^l = \max(0, a_i^{l-1})$$

The output is 0 when the input is less than 0.

BACKGROUND AND THEORIES

CNN - FORWARD PROPAGATION

FULLY CONNECTED LAYER



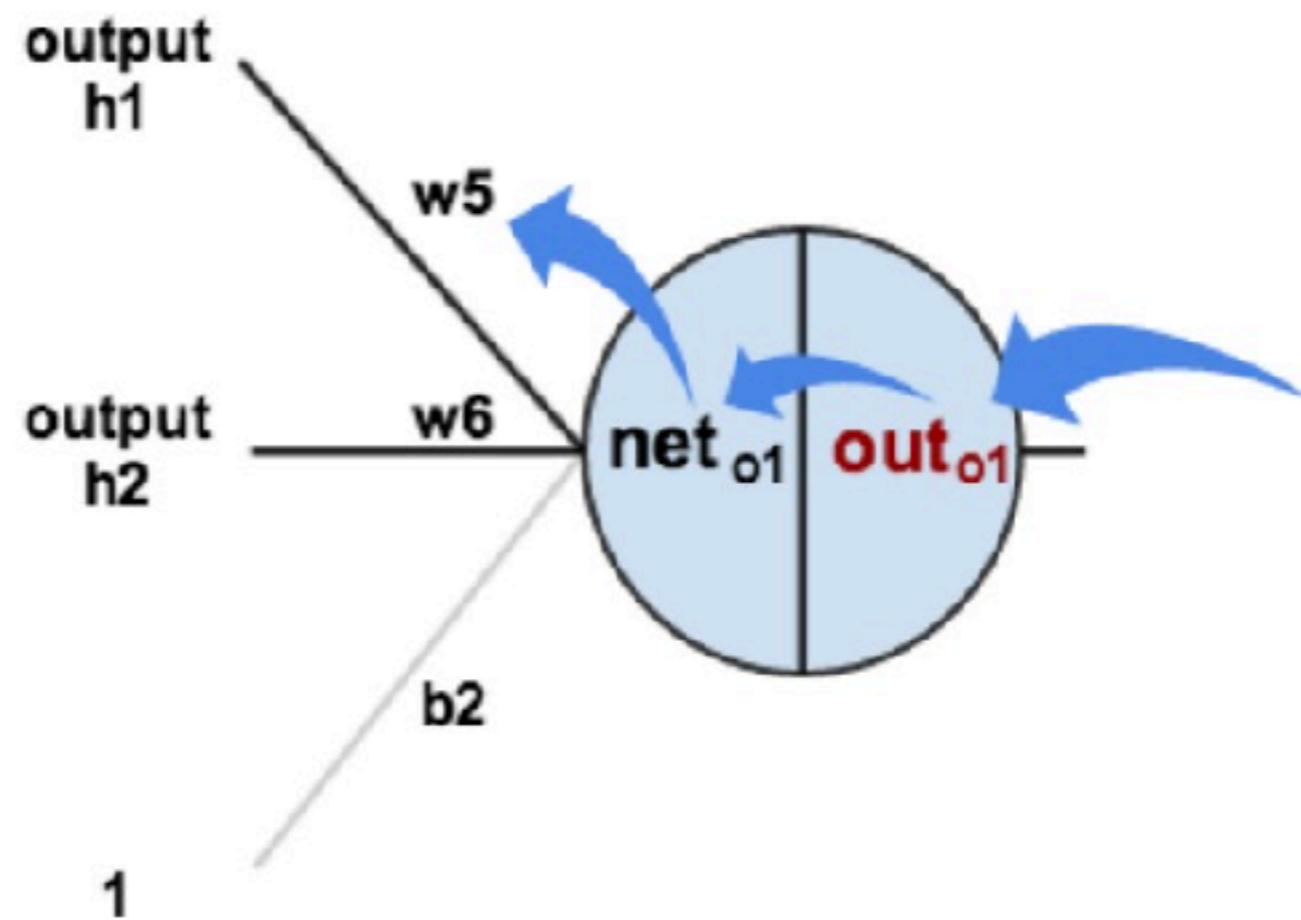
Multiply **activation** from each neuron in **level L-1** by **weight** on the connection to **level L**, sum across all incoming connections, add bias.

So, **higher weights** mean an incoming connection **has more effect** on the output

BACKGROUND AND THEORIES

● CNN - BACK PROPAGATION

● FULLY CONNECTED LAYER

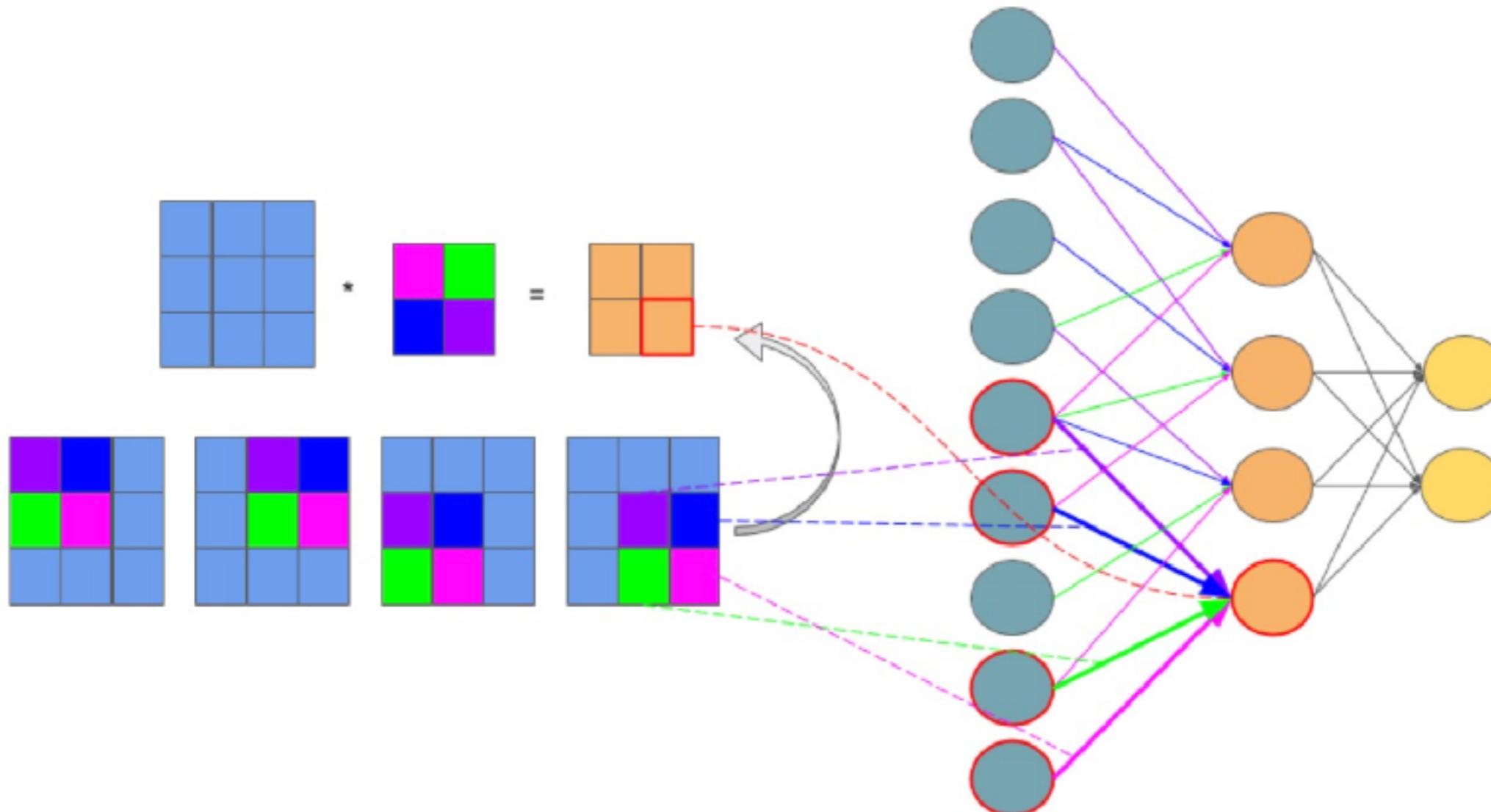


Use the error between predicted **output of each final neuron and the actual, correct output** to **raise** weights on connections that contributed to **correct output**, **lower** weights on connections that contributed to **erroneous output**.

BACKGROUND AND THEORIES

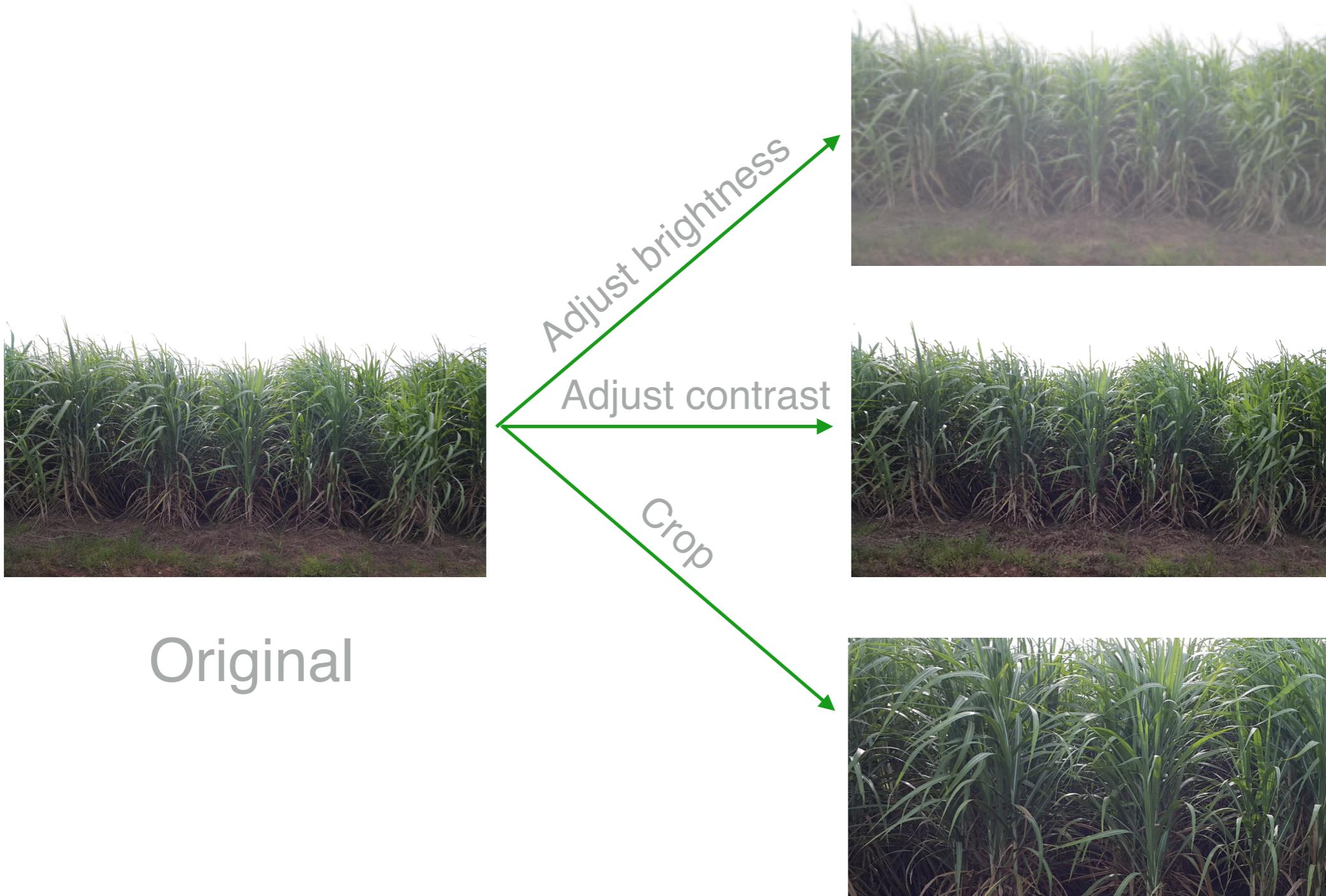
● ● ● ● ● CNN - BACK PROPAGATION

● ● ● ● ● CONVOLUTIONAL LAYER



BACKGROUND AND THEORIES

DATA AUGMENTATION



DESIGNS AND METHODOLOGIES

SET UP - DATA



Photos with labels

THE MORE THE MERRIER!

DESIGNS AND METHODOLOGIES

SET UP - FRAMEWORKS



- 1 Install a framework and its dependencies
- 2 Build model by modifying example code
- 3 Evaluate

DESIGNS AND METHODOLOGIES

SET UP - FRAMEWORKS



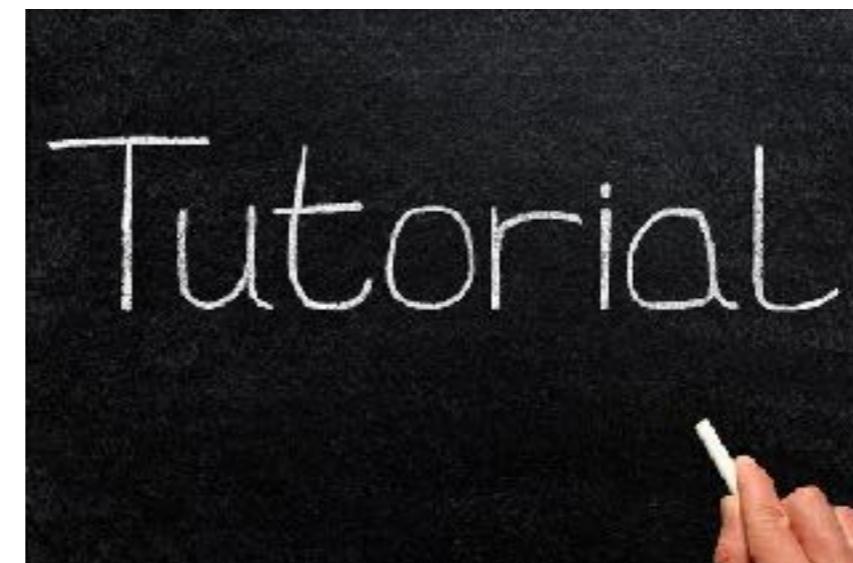
Ease of installation



Performance



Good documentation



Sample code and
tutorials



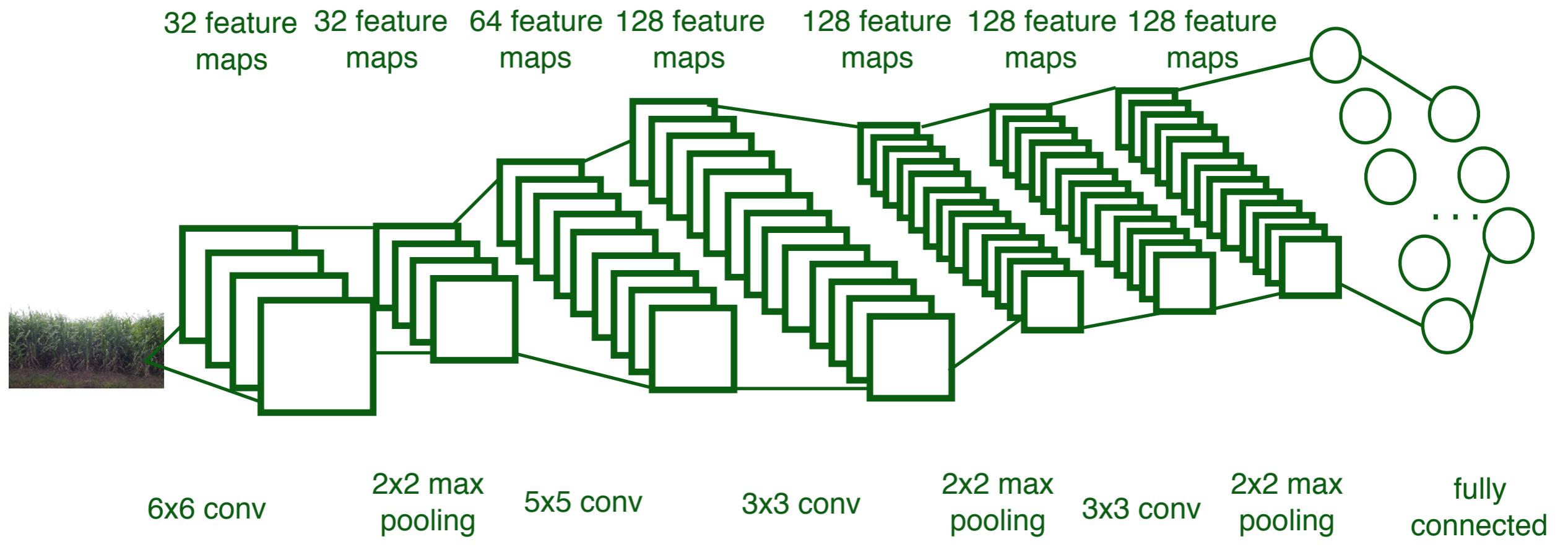
Ease of constructing
the networks



Error messages

DESIGNS AND METHODOLOGIES

MODEL DESIGN



* Adapted using the model from Sander et al.

We will experiment by modifying

Batch size & image size

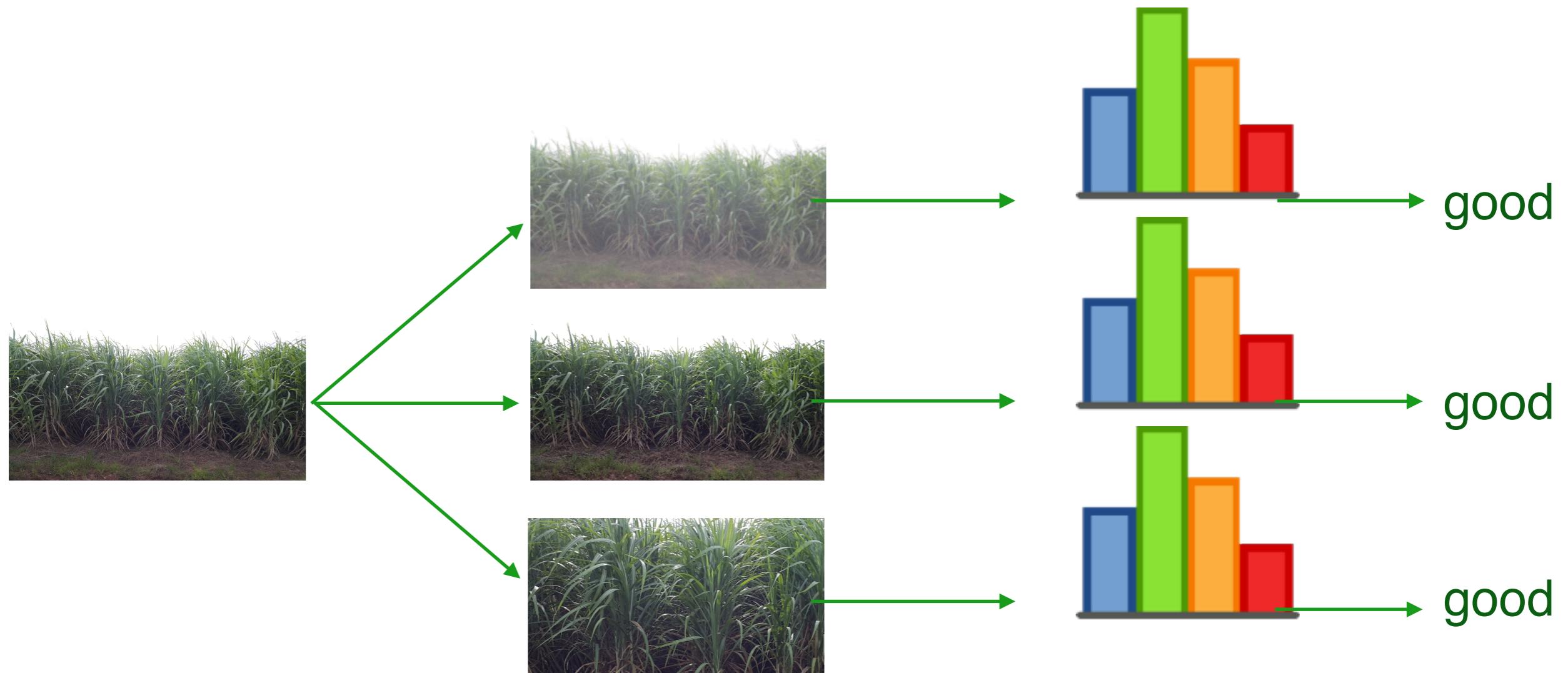
Number of convolutional layers

Pooling technique

Number of fully connected layers

DESIGNS AND METHODOLOGIES

CNN DESIGN - WITHOUT VIEWPOINTS EXTRACTION



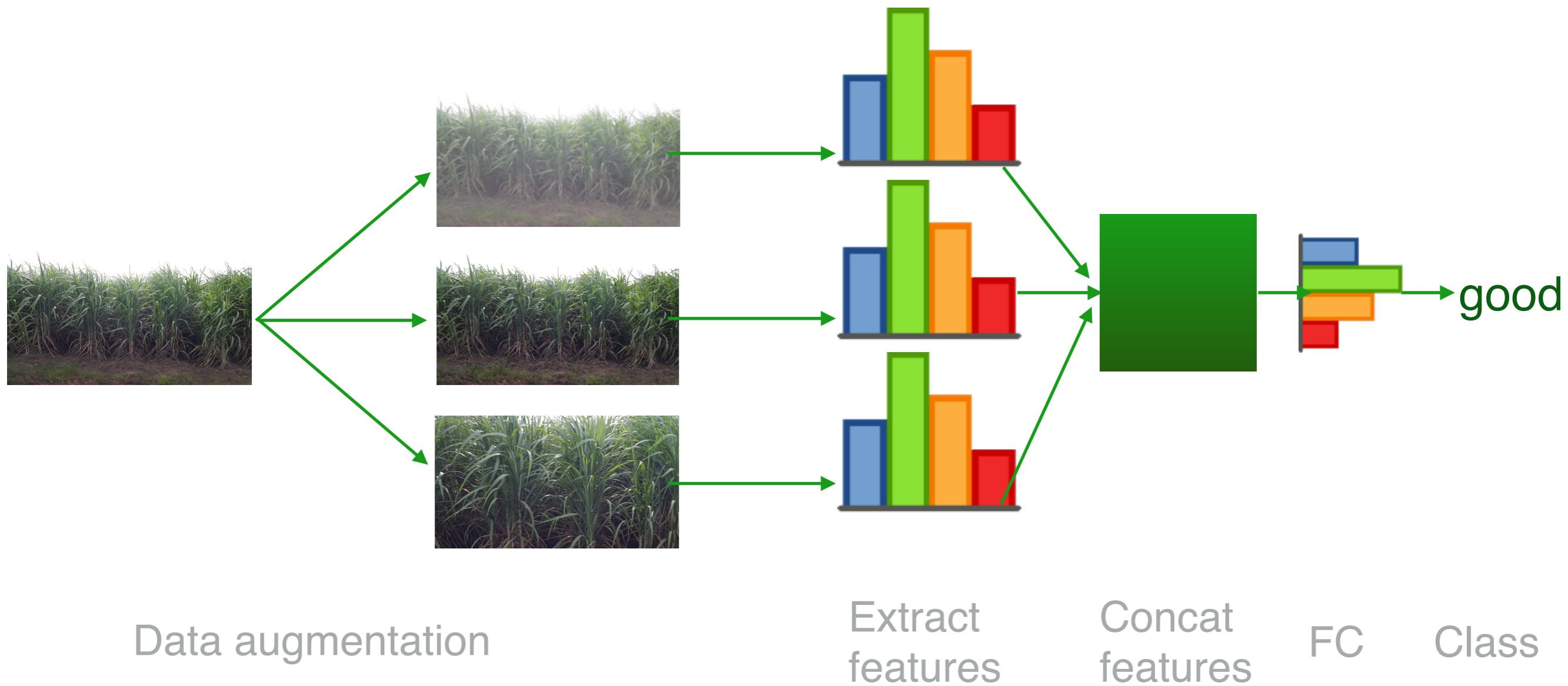
Data augmentation

CNN

Class

DESIGNS AND METHODOLOGIES

CNN DESIGN - WITH VIEWPOINTS EXTRACTION





CURRENT RESULTS



DATA

1700 samples

1 - 3 MONTHS



Poor



Medium



Good

CURRENT RESULTS

DATA

4 - 6 MONTHS



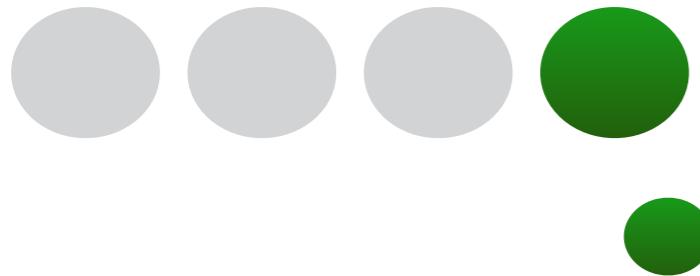
Poor



Medium



Good



CURRENT RESULTS

DATA

7 - 9 MONTHS



Poor



Medium



Good

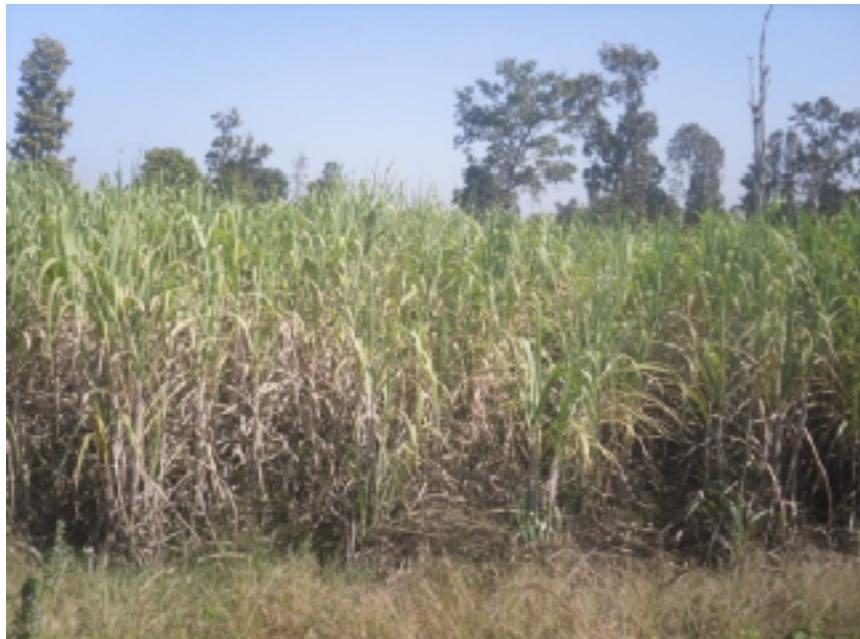


CURRENT RESULTS



DATA

10- 12 MONTHS



Poor



Medium



Good

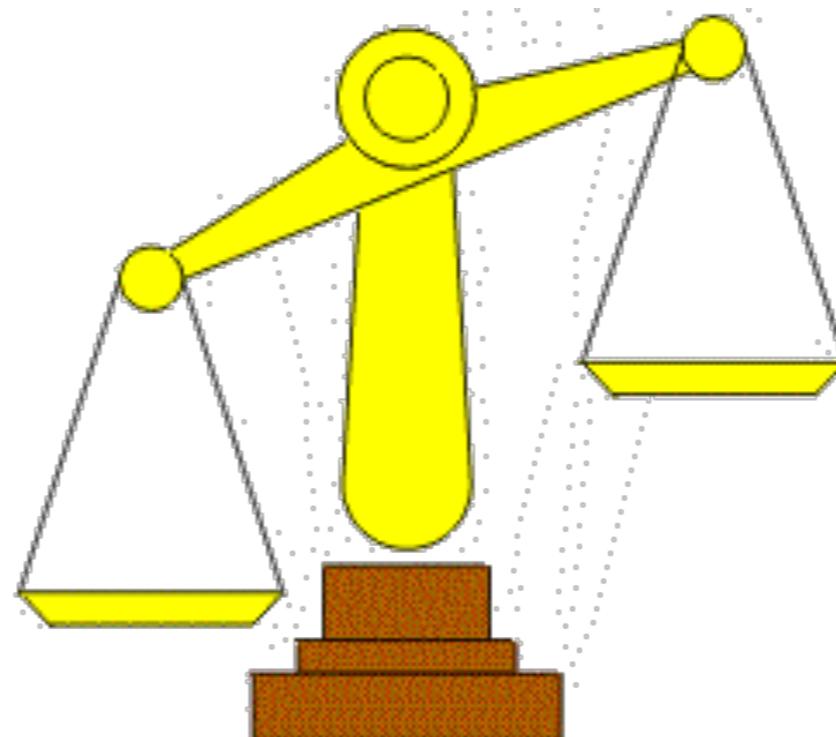
CURRENT RESULTS

EXPERIMENT - TENSORFLOW



Pros

- Easy to install
- Good documentation
- Tutorial available
- Use Python



Cons

- Long compute time
- 7 mins to train 24 images

Results

```
training accuracy: 0.25
training accuracy: 0.45
training accuracy: 0.4
training accuracy: 0.45
training accuracy: 0.25
```

CURRENT RESULTS

EXPERIMENT - CAFFE



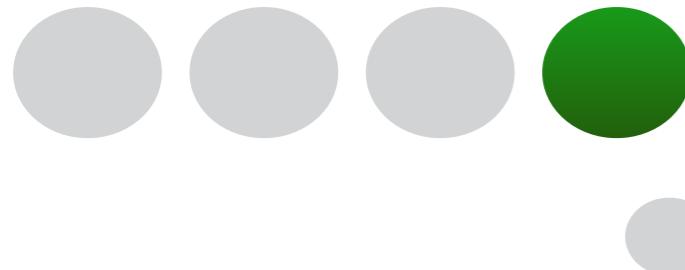
Pros

Easy to modify
parameters
Use Python



Cons

Has many
dependencies
Hard to install
Bad documentation



CURRENT RESULTS

EXPERIMENT - TORCH

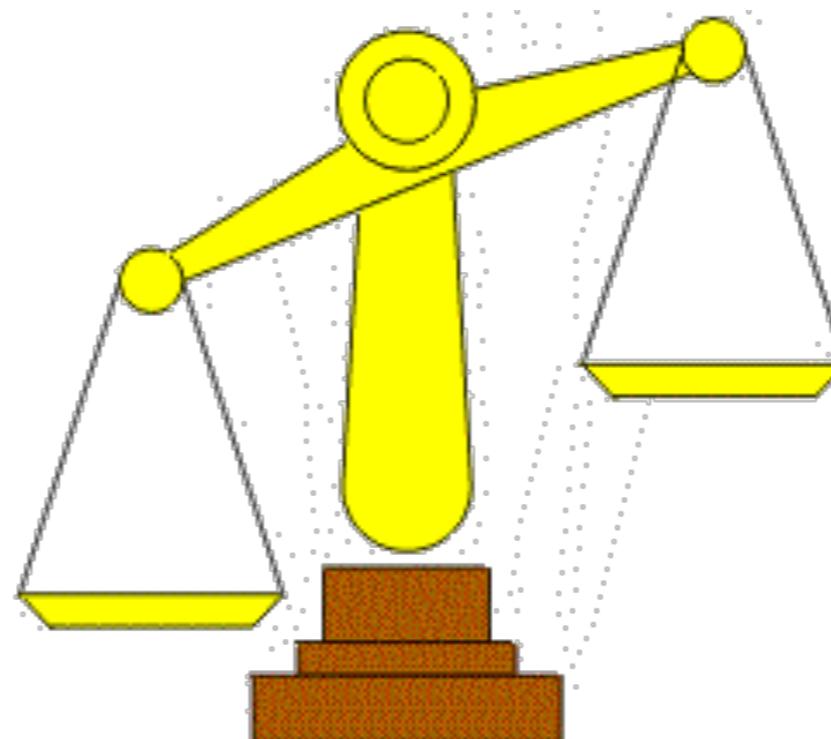


Pros

Easy to install
Good documentation
Short compute time (40 second to train 24 images)
Easy to modify parameters

Cons

Use Lua
Few tutorial available



Results

```
# StochasticGradient: training
# current error = 1.0940228035297
# current error = 1.0927206600653
# current error = 1.0914983894763
# current error = 1.090334648861
# current error = 1.0891952305181
# StochasticGradient: you have reached the maximum number of iterations
# training error = 1.0891952305181
```

OUR NEXT STEP

WHAT WE WILL EXAMINE



**Do we have enough training
data for stable results?**

- 1 The influence of separating by growing season on accuracy
- 2 The influence of network parameters on accuracy
- 3 The influence of pooling algorithm & viewpoints on accuracy
- 4 The best accuracy we can obtain

THANK YOU!

