Sources:

MS Bing Chat Copilot

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\*To Use Pane to anchor nodes to specific positions relative to the container edges, mimicking the behavior of position:absolute, check out the example below that using setLayoutX() and setLayoutY() to position nodes at fixed pixel coordinates:

**package** application;

**import** javafx.application.Application;

**import** javafx.scene.Scene;

**import** javafx.scene.control.Button;

**import** javafx.scene.layout.Pane;

**import** javafx.stage.Stage;

**public** **class** **Main** **extends** Application {

**@Override**

**public** **void** **start**(**Stage** primaryStage) {

**Pane** **pane** = **new** **Pane**(); // Simple Pane for absolute positioning

// Create a Button and set its position

**Button** **button** = **new** **Button**(**"Click Me"**);

button.**setLayoutX**(**100**); // X-coordinate

button.**setLayoutY**(**50**); // Y-coordinate

pane.**getChildren**().**add**(button);

**Scene** **scene** = **new** **Scene**(pane, **400**, **300**);

primaryStage.**setTitle**(**"Absolute Position Example"**);

primaryStage.**setScene**(scene);

primaryStage.**show**();

}

**public** **static** **void** **main**(**String**[] args) {

***launch***(args);

}

}

A screenshot of a computer screen

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