Phuong (Julia) Pham

phuong.pham@dal.ca | Github | Personal Website | LinkedIn

EDUCATION

Dalhousie University

Halifax, NS

Sept 2023 - Aug 2027 (Expected)

• GPA: 3.99/4.30

Bachelor of Computer Science (BCS)

EXPERIENCE

Software Developer Intern

May 2025 - Aug 2025

SpryPoint (Small Applications Team) | Java, JavaScript, Play, Knockout.js, ¡Query, Docker

Charlottetown, PEI

- Built and maintained 60+ Java classes for PDF report generation, enabling dynamic data mapping and improving implementation consistency across 5 water utilities.
- Led the production deployment of 10+ complex regulatory PDF reports that streamline ad hoc report creation by creating reusable renderer classes, cutting turnaround time for subsequent reports by 37%.
- Refactored 15+ PDF letters templates based on customer requests, ensuring alignment with client specifications.
- Evaluated 20+ pull requests, providing actionable feedback to improve code readability and performance.
- Engaged in daily team discussions on technical approaches and priorities, helping align solutions with project goals during Scrum ceremonies.

Teaching Assistant Sept 2024 - May 2025

Dalhousie University | Intro to Computer Programming, Computer Science, Web Development

Halifax, NS

- Supported over 150 students in formal labs and office hours by providing debugging support, answering questions, clarifying programming concepts, and giving detailed feedback on assignments.
- Collaborated with course professors and head teaching assistants to proctor assessments and deliver instructional support.

Web Developer Intern

Jun 2024 - Aug 2024

HCI4Good Lab at Dalhousie University | JavaScript, React, Node.js, Express.js, Sass, Framer Motion, i18n

Halifax, NS

Halifax, NS

- Collaborated with an 8-member team to develop a responsive, accessible web application.
- Implemented intuitive UI animations and streamlined smooth data management across 5 web pages.
- Contributed to an Agile workflow by attending daily stand-ups, sprint planning, and retrospectives, ensuring timely delivery and helping prevent scope creep.

Cashier Apr 2024 - Sept 2024

Wholesale Club

 Efficiently handled high-volume transactions during peak hours while providing adaptable, knowledgeable support, ensuring smooth checkout experiences and a welcoming, inclusive shopping environment that enhanced customer satisfaction.

PROJECTS

<u>Dal Microwaves</u> | React, Node.js, Express.js, PostgreSQL, Mapbox GL JS, TailwindCSS

Sept 2025 - Present

• Building a map web-application that helps Dalhousie students to locate available microwaves on campus, with planned features to let students update conditions and add new locations.

split-it | Python, FastAPI, Docker, React, TailwindCSS

Aug 2025 - Present

• Developing a receipt-splitting web app that processes receipt images into structured JSON for automated, fair cost allocation among group members, with planned integration of AI-based image scanning and voice detection features.

bath-time! (Global Game Jam 2025) | Godot, GDScript, Inkscape

Jan 2025

• Collaborated in the development of a game by creating a maze minigame with player movement and escape mechanics, integrated into a core gameplay loop emphasizing lighthearted, humorous reminders about staying clean.

Orrery Web App (Nasa Space App Challenge Halifax Winner) | Node js, Express js, React, Horizon API

Oct 2024

• Built a solar system simulator with a team of 5, contributing to the backend by fetching and preparing live planetary coordinate data to support real-time planetary motion, time stepping functions, manipulation of mass and velocity.

SKILLS

Languages: Java, JavaScript, Python, SQL, HTML/CSS, GDScript

Frameworks/Libraries: React, Next.js, FastAPI, Node.js, Express.js, Knockout.js, Play, jQuery, TailwindCSS, Sass

Tools: Git, Docker, Postman, Jira, MySQL, PostgreSQL