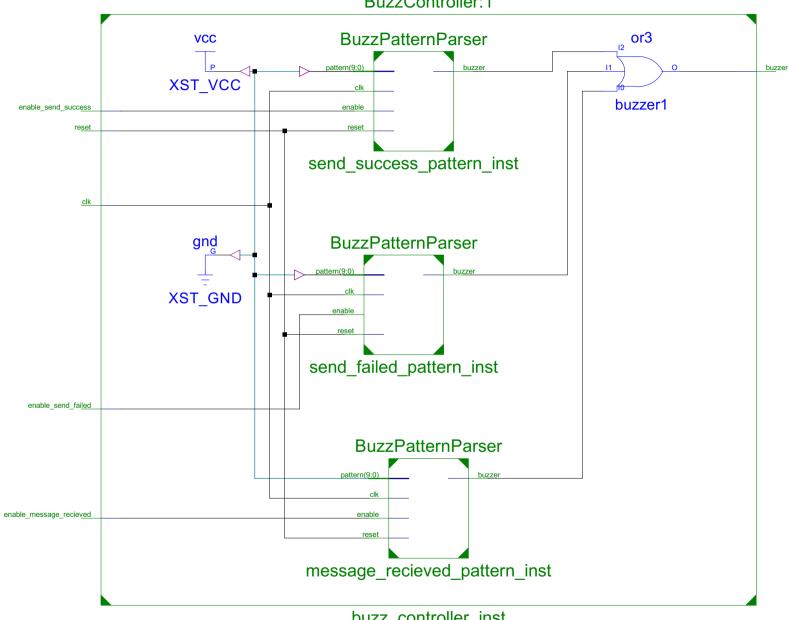
BuzzController:1



buzz_controller_inst