

# The Anatomy of a Large-Scale Hypertextual Web Search Engine

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## TextRank: Bringing Order into Texts

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### First Presentation

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# Introduction

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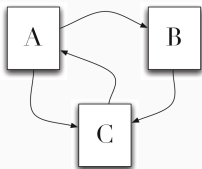
In the beginning there was the **World Wide Web**; and the traffic of knowledge kept increasing, so the number of irrelevant documents recall. Then **Google** was born with the pure notion of using PageRank to bring order to the **Web**.

# Google PageRanking

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## PageRank Calculation Cont.

Internet consisting of only 3 pages.



**Figure 1:** Three Web-pages

Since we do not know any of the pages ranking, we will assume that:

$$PR(A) = PR(B) = PR(C) = \frac{1}{3} \approx 0.33$$

## PageRank Calculation Cont.

First iteration:

$$PR(C) = \frac{PR(A)}{2} + \frac{PR(B)}{1} = \frac{0.33}{2} + \frac{0.33}{1} = 0.5$$

$$PR(A) = \frac{PR(C)}{1} = \frac{0.33}{1} \approx 0.33$$

$$PR(B) = \frac{PR(A)}{2} = \frac{0.33}{2} \approx 0.17$$

Second iteration:

$$PR(C) = \frac{PR(A)}{2} + \frac{PR(B)}{1} = \frac{0.33}{2} + \frac{0.17}{1} \approx 0.33$$

$$PR(A) = \frac{PR(C)}{1} = \frac{0.5}{1} = 0.5$$

$$PR(B) = \frac{PR(A)}{2} = \frac{0.33}{2} \approx 0.17$$

## PageRank Calculation Cont.

Third iteration:

$$PR(C) = \frac{PR(A)}{2} + \frac{PR(B)}{1} = \frac{0.5}{2} + \frac{0.17}{1} \approx 0.42$$

$$PR(A) = \frac{PR(C)}{1} = \frac{0.33}{1} \approx 0.33$$

$$PR(B) = \frac{PR(A)}{2} = \frac{0.5}{2} = 0.25$$

After few more iterations:

$$PR(C) = \frac{PR(A)}{2} + \frac{PR(B)}{1} \approx 0.4$$

$$PR(A) = \frac{PR(C)}{1} \approx 0.4$$

$$PR(B) = \frac{PR(A)}{2} \approx 0.2$$



# PageRank Calculation

$$PR(A) = (1 - d) + d \left( \frac{PR(T_1)}{C(T_1)} + \dots + \frac{PR(T_n)}{C(T_n)} \right) [1]$$

$$S(V_i) = (1 - d) + d * \sum_{j \in In(V_i)} \frac{1}{|Out(V_j)|} S(V_j) [3]$$

# TextRank

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A graph-based ranking algorithm of natural language texts with the purpose of:

- Keyword Extraction

A graph-based ranking algorithm of natural language texts with the purpose of:

- Keyword Extraction
- Sentence Extraction

# TextRank Equation

TextRank modified Google PageRank “random surfer model” equation:

$$S(V_i) = (1 - d) + d * \sum_{j \in In(V_i)} \frac{1}{|Out(V_j)|} S(V_j) \quad (1)$$

Taking into account edge weights to compute the score associated with a vertex in the graph:

$$WS(V_i) = (1 - d) + d * \sum_{V_j \in In(V_i)} \frac{w_{ji}}{\sum_{V_k \in Out(V_j)} w_{jk}} WS(V_j) \quad (2)$$

Although **TextRank** work is based on equation (2) taken from **Google** PageRank equation (1), its research innovation is in great deal related to A. Hulth [2] “Improved automatic keyword extraction given more linguistic knowledge”.

# TextRank vs Hulth-2003

Comparison between TextRank and Hulth-2003 algorithms:

TextRank

Application
Keyword Extraction Sentence Extraction
Approach
Unsupervised
Example
Block content.

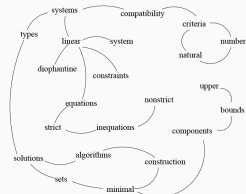
Hulth, 2003

Application
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# TextRank Keyword Extraction Example

Figure 2: Keywords Extraction Graph Example

Compatibility of systems of linear constraints over the set of natural numbers. Criteria of compatibility of a system of linear Diophantine equations, strict inequations, and nonstrict inequations are considered. Upper bounds for components of a minimal set of solutions and algorithms of construction of minimal generating sets of solutions for all types of systems are given. These criteria and the corresponding algorithms for constructing a minimal supporting set of solutions can be used in solving all the considered types systems and systems of mixed types.



**Keywords assigned by TextRank:**

linear constraints; linear diophantine equations; natural numbers; nonstrict inequations; strict inequations; upper bounds

**Keywords assigned by human annotators:**

linear constraints; linear diophantine equations; minimal generating sets; nonstrict inequations; set of natural numbers; strict inequations; upper bounds

Sample graph built for keyphrase extraction from an Inspec abstract.



1. Text is tokenized

# TextRank Steps

1. Text is tokenized
2. Edge is added between lexical units

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3. Each vertex is set to initial value of 1

# TextRank Steps

1. Text is tokenized
2. Edge is added between lexical units
3. Each vertex is set to initial value of 1
4. TextRank algorithm runs until it converges

# Conclusion

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Working on it.

Questions?

# Tables

**Table 1: PageRank Iteration Calculation for Figure 1**

Iteration	A	B	C	A-Error	B-Error	C-Error
0	0.333333	0.333333	0.333333	-	-	-
1	0.333333	0.500000	0.166667	0.0000	0.1667	0.1667
2	0.500000	0.333333	0.166667	0.1667	0.1667	0.0000
3	0.333333	0.416667	0.250000	0.1667	0.0833	0.0833
4	0.416667	0.416667	0.166667	0.0833	0.0000	0.0833
5	0.416667	0.375000	0.208333	0.0000	0.0417	0.0417
6	0.375000	0.416667	0.208333	0.0417	0.0417	0.0000
7	0.416667	0.395833	0.187500	0.0417	0.0208	0.0208
8	0.395833	0.395833	0.208333	0.0208	0.0000	0.0208
9	0.395833	0.406250	0.197917	0.0000	0.0104	0.0104
10	0.406250	0.395833	0.197917	0.0104	0.0104	0.0000
11	0.395833	0.401042	0.203125	0.0104	0.0052	0.0052
12	0.401042	0.401042	0.197917	0.0052	0.0000	0.0052
13	0.401042	0.398438	0.200521	0.0000	0.0026	0.0026
14	0.398438	0.401042	0.200521	0.0026	0.0026	0.0000
15	0.401042	0.399740	0.199219	0.0026	0.0013	0.0013
16	0.399740	0.399740	0.200521	0.0013	0.0000	0.0013
17	0.399740	0.400391	0.199870	0.0000	0.0007	0.0007
18	0.400391	0.399740	0.199870	0.0007	0.0007	0.0000
19	0.399740	0.400065	0.200195	0.0007	0.0003	0.0003
20	0.400065	0.400065	0.199870	0.0003	0.0000	0.0003
21	0.400065	0.399902	0.200033	0.0000	0.0002	0.0002
22	0.399902	0.400065	0.200033	0.0002	0.0002	0.0000
23	0.400065	0.399984	0.199951	0.0002	0.0001	0.0001
24	0.399984	0.399984	0.200033	0.0001	0.0000	0.0001

Final result is shown on page 5







# Keyword Extraction Results

**Table 2:** Results for automatic keyword extraction using TextRank or supervised learning (Hulth, 2003)

Method	Assigned		Correct		Precision	Recall	F-measure
	Total	Mean	Total	Mean			
TextRank							
Undirected, Co-occ.window=2	6,784	13.7	2,116	4.2	<b>31.2</b>	43.1	<b>36.2</b>
Undirected, Co-occ.window=3	6,715	13.4	1,897	3.8	28.2	38.6	32.6
Undirected, Co-occ.window=5	6,558	13.1	1,851	3.7	28.2	37.7	32.2
Undirected, Co-occ.window=10	6,570	13.1	1,846	3.7	28.1	37.6	32.2
Directed, forward, Co-occ.window=2	6,662	13.3	2,081	4.1	31.2	42.3	35.9
Directed, backward, Co-occ.window=2	6,636	13.3	2,082	4.1	31.2	42.3	35.9
Hulth (2003)							
Ngram with tag	7,815	15.6	1,973	3.9	25.2	<b>51.7</b>	33.9
NP-chunks with tag	4,788	9.6	1,421	2.8	29.7	37.2	33.0
Pattern with tag	7,012	14.0	1,523	3.1	21.7	39.9	28.1

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