# **Phil Tate**

### **Contact & Links**

philip.r.tate.media@gmail.com 07505 932 604

Based in: Leeds LS12

Portfolio: YouTube / Github / LinkedIn / CodePen / Facebook

#### Courses

SoloLearn: C# Tutorial Course

#### **Udemy courses:**

Complete C# Unity Developer

C# Intermediate Programming: Application Driven Approach

The Ultimate Guide to Real World Applications with Unity (in C#)

The Complete 2019 Web Development Boot Camp

The Unity C# Survival Guide

### Code / APPs Made

C# C JavaScript JQuery Node.Js EJS Mongo HTML CSS BootStrap

Websites
API Websites
Database Website
Security Website
Map App
Location Photo App
AR Educational App
3D & 2D Games
& - Games for
various platforms

# Web Services & APIs Used

AWS S3 buckets Heroku OAuth MongoDB Atlas Google Location API's MailChimp API's

### **Tools Used**

Unity MonoDevelop Visual Studio Atom Arduino IDE Git Hyper Termite Robo 3T Postman SourceTree Slack Trello Flashback Express Publisher Audacity Gimp

# Career Ambition

Hi, my name is Phil Tate.

I have recently taken a career break and have been teaching myself to be a software developer. I've focussed on learning a breadth of technologies and languages.

I am an intelligent, social person with a BSc at 2.1 and an FBA at Distinction. You can see evidence of my developer capability and potential in my portfolios. - YouTube / Github / CodePen

I have extensive experience of working on large projects as part of a team, both on planning and implementation. My experience is predominantly in the charity sector. In this sector I utilised my people, planning, communication and IT skills to deliver projects in excess of their target numbers, breadth and quality.

I am seeking to develop my coding and technical skills while working in a growth industry. I'm looking forward to having the opportunity to work with other technically minded and creative people and benefit from being surrounded by others with similar interests.

# Software Developer Self Teaching (Sept 2018-current)

Since I have been teaching myself programming I have achieved the following:

Real World Experience: Having completed the Udemy course 'Complete C# Unity Developer' I wanted to concrete my learning and use it in the real world taking an Agile approach and using technologies like Trello. I approached a Community Interest Company. They needed something to draw a crowd at events that needed minimal overseeing so they could promote to people in the crowd. I created a game designed to be fun to watch and enable them to be free to talk to the crowd, with a direct connection to the technology and topic they are promoting. I made a game around their technology using it as an input. The game is an 8 player pirate battle game controlled and powered by 8 power generating bikes via an Arduino I developed as an interface. I have YouTube playlist about it accessible here & here.

<u>Apps:</u> Next I did a course on real world Apps. One such App was an Insurance App that allows you to photograph and locate your accident using your phone's camera and Google map APIs. It then saves your case to the cloud using an AWS S3 Bucket. Accessible here & here.

<u>Collaboration:</u> As a side project I then started designing a game to sell so I had a project to keep me using C# and doing something collaborative while I'm learning about web development.

<u>Web Development:</u> In my web development course I have used databases to store information, EJS and JQuery to make web apps. I have used various node modules to enable functionality such as create a page for each new to-do list a user makes on their to-do list website. I have also done a project on security using hashing, salting and OAuth. The websites and apps I made can be seen on my <u>VLOG</u> and <u>Git</u>.

<u>Professional Website Design:</u> I am designing a personal website to concrete my learning on the web development course and show my skills in UX/UI design. Accessible <u>here</u> and some of the things I've made for it <u>here</u>.

Excellent references, skills and training qualification portfolio

# **Phil Tate**

### Contact & Links

philip.r.tate.media@gmail.com

07505 932 604

Based in: Leeds LS12

Portfolio: <u>YouTube</u> / <u>Github</u> / <u>LinkedIn</u> / <u>CodePen</u> / <u>Facebook</u>

# Education

FBA (Hons) Playwork Distinction Leeds Beckett (2010)

BSc (Hons) Environmental Science – 2.1 University of Leeds (2009)

MPhys Theoretical Physics 1<sup>st</sup> Year Pass University of Leeds (2006)

A Levels (2005): Maths (A) Physics (B) English Literature (B)

# **Training**

- CELTA
- Forest School Teacher Ivl 3
- FYT
- Leadership and Management

#### Achievements

Developed and delivered accredited training to 100+ educational professionals.

Doubled all the target outcomes of a project and developed a new model resulting in further funding. Increased the depth and quality of provision, and evidencing of the project.

At University, I volunteered over 2000 hours, ran three volunteer groups and helped set up an international charity.

# **Skills & Interests**

- Learning C# for Unity
- Maths, history, podcasts
- Cycling, Writing, Painting
- Socialising, gym, D&D
- Teaching and presenting
- Organising events
- Planning and prioritising
- Statistics

## **Previous Career**

I come from a background of setting up and running projects that engage the public. I've managed projects and in a consultant role got projects back on target. I have worked in various challenging roles requiring a lot of emotional intelligence such as working with very isolated and vulnerable groups dealing with incredible trauma. On the flipside I have been a playworker and Forest School teacher and, as well as running fun therapeutic and community building events, I have run many play and creative events. I've been a teacher, trainer and written training programs, both for and to adults, children and bespoke clients and groups.

### **Previous Roles**

Senior Childcare Practitioner - Bright Beginnings (Jan-Aug 2018, Jan 2007-Jan 2012)

- Mentoring apprentices and training staff cascade style
- Spearheading and implementing organisational paradigm shift
- Organising play scheme staff, volunteers, events, activities, trips and visitors

Project Officer - MEC (Feb 2017 - Dec 2017)

Managing projects to engage marginalised communities in the local area:

- Writing and delivering a BAMER social research project to inform and advise Ageing Better's
  project funding decisions using interviews, events, focus groups and workshops to gain trust,
  engagement, collect information and test concepts
- Seeking partners and developing new relationships in order to gain access to key groups, share expertise and achieve outcomes together
- Sourcing volunteers with key skills, knowledge and connections relevant to the project and providing them with further training
- Organising and delivering a programme of engagement events (based on participatory research) developed to overcome language, culture and confidence barriers
- Creating and teaching an ESOL (English for Speakers of Other Languages) programme to support integration in the local community
- Taking responsibility for 3 under performing projects and changing strategies in order to meet previously unmet targets by reaching out to new partners outside of areas that MEC was already connected with

Specialist Student Support – Clearlinks (Jan 2016 - Feb 2017)

Assisting university students with autism in organisational and academic skills and emotional support

Project Consultant/Project Coordinator - MEC (Feb 2012 - Jan 2016)

Writing and delivering accredited and bespoke training courses for professionals and organisations on practical skills and pedagogy:

- Running educational programmes for young people
- Creating and delivering bespoke programmes to build self esteem, people skills, team work, agency, self efficacy and teach creative curriculum topics
- Engaging a broad range of schools and organisations. Notably, working with organisations for expelled groups; specialist autism secondary schools; young people with heroin addiction; families; deaf and blind units; and mainstream schools
- Managing a budget of £60k
- Writing research and funding reports
- Setting up a system to collect data for a pre-existing project

<u>Software Developer – Corus Steel Industry (summers of 2003 and 2005)</u>

### **Future**

I'm seeking to find an organisation that offers me the opportunity to settle somewhere where I can develop areas of strong technical expertise, be rewarded for doing so and make friends.

Excellent references, skills and training qualification portfolio