

Yuanyuan Peng

108 734 720

AMS 545 Project

Project

(5). Implement and experiment with Timothy Chan's convex hull algorithm ($O(n \log h)$) in 2D. Ideally, show an animation of the algorithm to help make it clear how it works.

Language

Java

Project Plan

- 1) Implement the Chan's algorithms with the pseudocode in the slide.
 - a. Separate the points into $\frac{n}{m}$ groups, find the convex hull for each group.
 - b. Then find the convex hull of all the convex hull we just found
- 2) Test the program with keyboard/file input
 - a. First test with $m = 3, 4, 5, 6, \dots$, see if the program can find convex hull of a group of points.
 - b. Test if the program works on finding the convex hull of the m -gons (triangles for $m = 3$)
- 3) Implement the UI
 - a. Test (2) a with the UI first
 - b. Then test (2) b with the implemented UI
- 4) Implement the animation
 - a. Test (2) a with animation
 - b. Then test (2) b with the implemented animation
- 5) Write the project report