



# Lecture 3

- **Unix in a Nut-Shell**
- **Basic Unix Command**

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April 7, 2015



Questions on the **Final Project?**

# What we've learned so far...

- Basic Python Syntax
  - assigning variables
  - control statements (if, while, for)
  - defining functions
- Advanced Python Programming
  - lists, dictionaries, tuples
  - built-in functions
  - importing modules

# Learning goals for today!

- After this lecture, you will...
- Understand how Unix works...
  - kernel and shell
  - file systems (files and directories)
  - basic commands
- Work with Unix...
  - navigating directories
  - create / remove files and directories
  - edit files with text editor

# Unix in a Nut-Shell

- Use your computer like a pro!



UNIX

bash# where there is a shell, there is a way█

# What is Unix?

- What is an operating system (**kernel**)?



- intermediary between human and machine
- human – **software** – hardware
- to find out more, look into CS 107, 110
- User communicates with the kernel through a program known as a **shell**.

# Shells – your new best friend

- The **interface** (medium of communication) between the user and Unix OS.
- Basically an **interpreter** of the user's **command**.
- Shells...
  - interprets the **command** from the user
  - **executes** the command based on input
  - displays the command's **output** (if any)
- It is common to use multiple shells for **multitasking** in Unix.

# File system in Unix

- All data in UNIX is organized into **files**.
- All files are organized into **directories** (which is equivalent to folders in Windows)
- All directories are organized into a **tree-like** structure called the **file system**.





# Commands

- **Commands** – the order given by the user in the form of strings separated by white space.
- Almost all commands are **imperative** and are **abbreviations** of English words.
- Some commands take **options**, depending on the context, which specifies the details of the action when necessary.
- To look for a complete specification of built-in commands and their options, here is the *meta-command*:

**man** *command\_name*

# Navigating the file system

Command	Example	Description
pwd	pwd	Print working directory
cd	<i>cd directory</i>	go to physics91/
	cd ..	go to the ancestor directory
	cd -	go to the most recent directory
	cd ~	go to home directory

# Navigating the file system

Command	Example	Description
ls	ls	List all files and directories in the current directory
	ls <i>directory</i>	List all files and directories in the specified directory  This does <b>NOT</b> <b>change</b> the current directory
cat	cat <i>filename</i>	Display file content

# File management

Command	Example	Description
<b>touch</b>	<b>touch</b> <i>filename</i> touch ~/filex	Create file without editing the content
<b>cp</b>	<b>cp</b> <i>file1 file2</i>	Copy the first file into the other
<b>mv</b>	<b>mv</b> <i>file1 file2</i>	Move the first file into the other; Commonly used for <b>renaming</b> .
<b>rm</b>	<b>rm</b> <i>filename</i>	Removes the file

# Directory management

Command	Example	Description
mkdir	<code>mkdir <i>dirname</i></code>	Create new directory
	<code>mkdir <i>dirname1</i>, <i>dirname2</i>, ...</code>	Create multiple new directories
rmdir	<code>rmdir <i>dirname</i></code>	Remove the directory only if it is empty
	<code>rmdir <i>dirname1</i>, <i>dirname2</i>, ...</code>	Remove multiple directories

# Foreground vs. Background

Command	Example	Description
<code>&amp;</code>	<code>command &amp;</code>	run the command in background
<code>bg</code>	<code>ctrl + Z</code> <code>bg</code>	<b>suspend</b> the current program and then run it in <b>background</b>
<code>xterm</code>	<code>xterm &amp;</code>	start an <b>extra terminal</b> and run it in the <b>background</b>

- To run a program which prints many things, xterm is usually preferred over bg (e.g. uranium238.vi)

# Additional Unix tricks...

- Enter the beginning of the file/directory name and click **<TAB>** for Unix to match the right filename.
- Hit the **<up>** button to refer to the previous command (useful when entering complicated commands or repeating the same one)
- Use **\*** to sort and list filenames which share the same part of their name / type. (e.g. list \*.txt)
- Use **Ctrl + C** to interrupt a running program.
- Use **jobs** to see all suspended jobs and use **kill %n** (with option -9) to kill the n-th suspended job.

# How to edit files in Unix?

- There are many text editors: emacs, vim, etc.
- Nothing special... just plain old **notebook** (i.e. collection of strings).
- So what?
  - emacs offers a bewildering number of **keyboard short cuts** (which unfortunately you have to get used to)
  - this keeps your hands on the center of the keyboard (more efficient compared to mouse control)
  - emacs is also highly configurable and easy to customize



# Basic Emacs Commands

Command	Description
<b><code>emacs filename</code></b>	<ol style="list-style-type: none"><li>1. Edit an existing file</li><li>2. Create new file and edit</li></ol>
<b><code>Ctrl + X Ctrl + S</code></b>	Save changes to the file.
<b><code>Ctrl + X 2</code></b>	Split the current window into two horizontal ones.
<b><code>Ctrl + X Ctrl + C</code></b>	Exit the current file.

# Basic Emacs Commands

Command	Description
<b>Ctrl + X O</b>	Close the active window.
<b>Ctrl + X F</b>	Opens the new file, whose name is yet to be specified.
<b>Ctrl + K</b>	“Kill” – cuts the rest of the line following the curser.
<b>Ctrl + Y</b>	“Yank” – pastes the text immediately after the curser.

# So what?

- The “Unix Philosophy”
  - a set of simple tools
  - each performs limited, well-defined function
  - unified file system and **shell scripting** for complex work flow

So the Unix OS  
is really just...



# What are .cshrc files?

- When you first login to a UNIX system, the shell commands contained in the **.cshrc** file are executed, followed by the commands in the **.login** file.
- What goes into **.cshrc** file?
  - all **set** commands, including path setting
  - all **setenv** commands
  - **alias** commands

# Demystifying git

- We have used Git to clone and submit lab 2 last week, but what REALLY did we do?

```
git init milestone |
```

```
cp final_first_crack.ipynb milestone |
```

```
cd milestone |
```

```
git add final_first_crack.ipynb
```

```
git commit -m "Hooray! First assignment!"
```

```
git remote add origin
```

```
https://github.com/physics91si/username-milestone | .git
```

```
git push origin master
```

# Wrap-up and Review

- We have learned today the following...
  - what is an **operating system**?
  - what is a **shell**?
  - how to use common **Unix commands** to...
    - navigate directories
    - create & remove files
    - execute programs
  - how to edit files with **text editor**?

# Looking forward...

- Next lecture will build on what we learned today and cover...
  - advanced Unix commands (**grep** & **pipe**)
  - **file I/O** and workflow
  - basic **shell scripts** (ensemble of commands)
  - (much) more to say about git...

# grep and pipe

Command	Example	Description
grep	grep <i>pattern</i>	search a file or files for lines that have a certain pattern
pipe	command2   command1	connects two commands so that the output from one becomes the input of the next

- Can think of the vertical bar as meaning “given that” as in set theory or probability.