

# Matias Scharager

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## WORK EXPERIENCE

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### Software Engineer *Google, Sunnyvale*

Summer 2022

- Statically analyzed JavaScript using multiple intermediate representations (JSIR) in the MLIR LLVM framework
- Modified compilation passes from a high level JSIR to a low level JSIR for an explicit control flow graph structure
- Created a Dead Code Analysis pass via encoding control flow mechanisms in the low level JSIR
- Created a Constant Folding pass via creating an interface between JSIR and the v8 engine for expression execution
- Working on an additional project: experimental common IR for malware analysis, initial results seem promising

### Software Engineer *Facebook, Menlo Park*

Summer 2020

- Analyzed the dependency graph structure of C/C++ Buck builds along with the objects being passed into the linking process to determine potential code bloat in large binaries
- Implemented, documented, and successfully used a tool to help identify poorly utilized libraries
- Improved the compilation time and diminished the final size of important C/C++ binaries
- Experimented with an automated script to remove unused `#include` headers

### Applied Research Mathematician and Software Engineer *National Security Agency*

Summer 2019

- Granted a Top Secret/SI (Special Intelligence) security clearance with full scope polygraph
- Optimized algorithms in a custom assembly language for a high-performance SIMD computer
- Developed skills in python programming, assembly language programming, machine level architecture, parallel computing, and algorithm analysis

### Cybersecurity Developer *Northrop Grumman Xetron*

Summer 2018

- Designed and solved cybersecurity challenges including reverse engineering and buffer exploits with IDA Pro
- Synchronized a web interface and database with automated test execution on multiple virtual machines in parallel

### Machine Shop Engineer *Max Planck Florida Institute for Neuroscience*

Summer 2015

- Using SolidWorks, designed specialized equipment for microscopes lens tracks used in neuroscience research
- Programmed a five-axis milling machine and operated several machines for constructing aluminum lens holders

## EDUCATION

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### PhD: Carnegie Mellon University (CMU)

August 2021 - Expected: 2026

- Computer Science Department: Type Theory
- Advisor: Karl Crary

### Bachelors: Carnegie Mellon University (CMU) *3.67 GPA*

August 2017 - May 2021

- Bachelor of Computer Science - School of Computer Science (SCS) College
- Minor in Logic and Computation and SCS Concentration in Programming Language Theory
- University Honors and SCS College Honors

## PUBLICATIONS

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### Verified Quadratic Virtual Substitution for Real Arithmetic

2020-Present

*Matias Scharager, Katherine Cordwell, Stefan Mitsch and André Platzer*

- Formal Methods (FM) 2021. (doi | arXiv | AFP)
- Formally verified Virtual Substitution algorithm in the Isabelle theorem prover language
- Implemented efficient and verified simplification of quantified first order real arithmetic formulas

## CURRENT RESEARCH

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### Type-Oriented Multi-Language Merging Approach for Compilation Correctness

2020-Present

*Matias Scharager and Karl Craty*

- Undergraduate Thesis, yet to be published
- Proved dynamic and full abstraction correctness of the CPS translation step of compilation
- Proved the safety of a language with control flow operators and established contextual equivalence
- Proved compactness in the environment of context changes from control flow

## TEACHING EXPERIENCE

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**Constructive Logic (15-317)** *TA under Professor Karl Craty*

Fall 2021

**Programming Language Theory (15-312)** *TA under Professor Robert Harper*

Fall 2020

**Student Taught Course: Anime (98-038)** *Co-Instructor*

Fall 2020 – Spring 2021

**Algorithm Design and Analysis (15-451)** *TA under Professors Daniel Sleator and Gary Miller*

Fall 2019

## RELEVANT COURSEWORK

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**80-713 Category Theory**

Fall 2022

**15-819 Advanced Topics in Programming Languages**

Spring 2022

**15-780 Graduate AI**

Spring 2022

**15-857 Analytical Performance Modeling & Design of Computer Systems** *Queueing theory*

Fall 2021

**15-414 Bug Catching** *Writing formally verified programs*

Spring 2021

**07-599 Undergraduate Research Thesis**

Fall 2020 - Spring 2021

**15-411 Compilers** *Implemented a compiler from a subset of C to assembly*

Fall 2020

**15-417 HOT Compilation** *Implemented a type-directed compiler from SML to C*

Spring 2020

**15-819 Advanced Topics in PL: Computational Higher Type Theory**

Spring 2020

**15-317 Constructive Logic** *Theorem proving in Prolog and SML*

Spring 2020

**15-312 Programming Language Theory** *Statics and dynamics of various languages*

Fall 2018

**80-411 Proof Theory** *Various topics in formal proofs and computability*

Fall 2019

**15-451 Algorithm Design and Analysis** *Various topics in computer science theory*

Spring 2019

**80-419 Interactive Theorem Proving** *Formal verifications in the Lean language*

Spring 2019