Name: Edriane O. Piadozo
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Address: Pasay City, Metro Manila, Philippines

Career Objective

Aspiring game and full-stack developer passionate about building interactive digital experiences and scalable web applications. Currently pursuing a degree in Information Technology with hands-on experience in game design, web technologies, and software development. Eager to contribute to innovative teams and grow into a professional developer.

Education
Diploma in Information Technology
Polytechnic University Taguig Campus — Expected Graduation: 2026

Relevant Courses: Game Development, Web Programming, OOP, Data Structures, Database Systems

Projects: PaNotify (JavaFX), Pokémon Web Game (HTML/JS), Banking System (C++), Python Shooting Game (Pygame)

Dean's Lister: 2023 – Present

Technical Skills
Programming Languages:
Java, Python, C++, C#, JavaScript, HTML, CSS, SQL, PHP

Game Development:
Sprite Animation, 2D Game Loops

Web Development:
HTML5, CSS3, JavaScript (ES6+), ASP.NET Core, Razor Pages,

Tools & Technologies:
Visual Studio, VS Code, Git & GitHub, Figma, SQL Server, Photoshop, Postman

Databases:
MySQL, SQL Server

Certifications
NC II – Animation (TESDA Accredited

Projects
Pokémon Web Game

Created a browser-based game using HTML, CSS, JavaScript, and PokéAPI

Designed UI elements and implemented real-time data fetching and DOM manipulation

PaNotify (JavaFX Desktop App)

Developed a notification system for students and instructors with a SQL Server back-end

Features included login/register, exam management, and viewing results

C++ Bank Account System

Built a CLI-based account management system using OOP principles

Included secure input masking, menu navigation, and balance management

Soft Skills
Creative problem-solving

Strong teamwork and communication

Attention to detail

Time management and adaptability

Languages
English – Fluent

Filipino – Native