### Assignment 1:

# Scale Invariant Feature Detection and Image Filtering

Computer Vision NTU, Spring 2025

Announced: 2025/03/07 (Fri.)

Due: 2025/03/27 (Thu.) 23:59

## Outline

### Part 1: Scale Invariant Feature Detection

• Implement Difference of Gaussian (DoG)

### Part 2: Image Filtering

- Advanced color-to-gray conversion
- Implement bilateral filter

### Rules

- Environment
- Report
- Submission
- Grading
- Late Policy

## Outline

### Part 1: Scale Invariant Feature Detection

• Implement Difference of Gaussian (DoG)

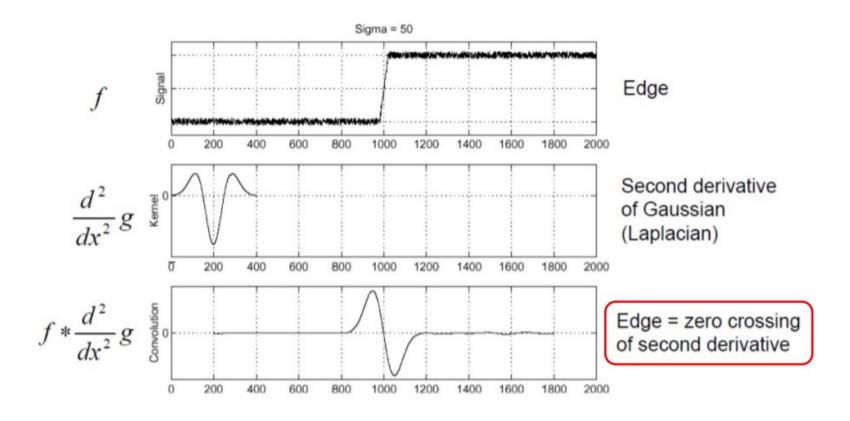
### Part 2: Image Filtering

- Advanced color-to-gray conversion
- Implement bilateral filter

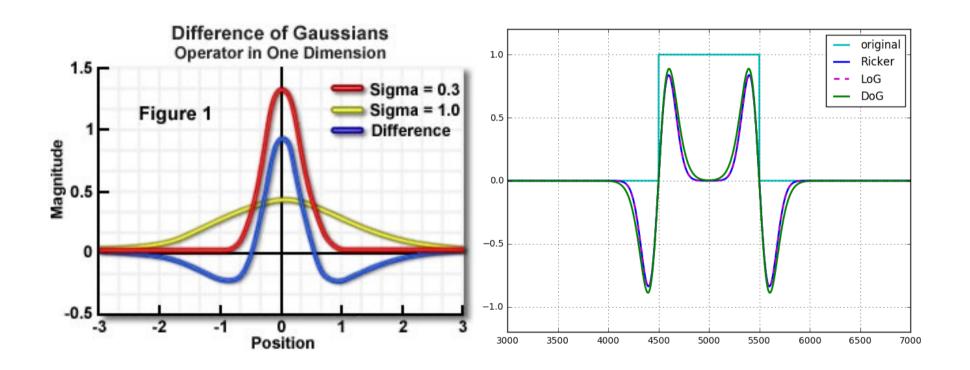
### Rules

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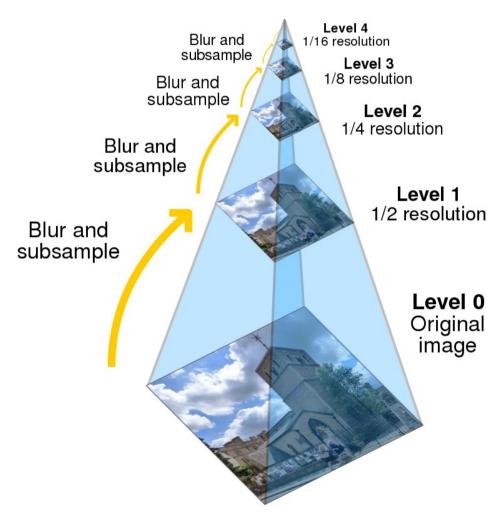
# Laplacian of Gaussian



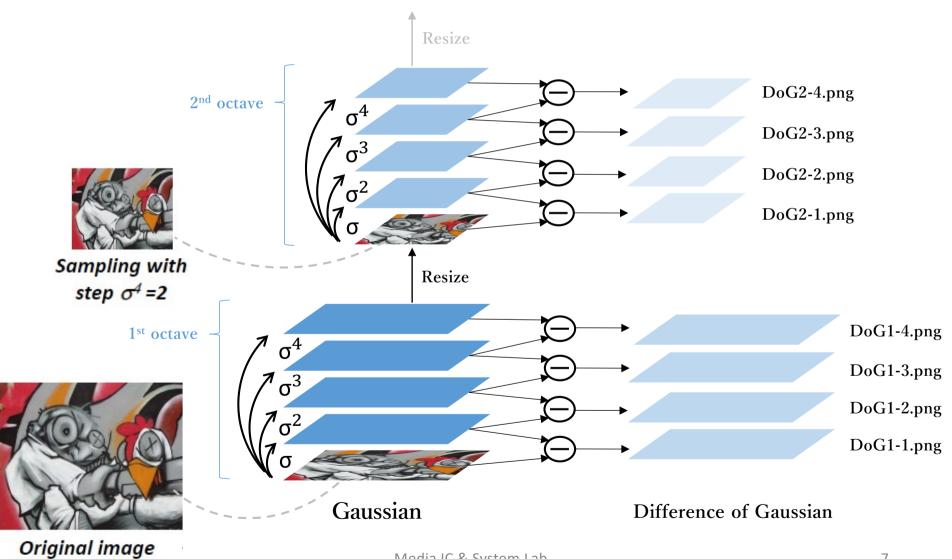
## Difference of Gaussian Filter



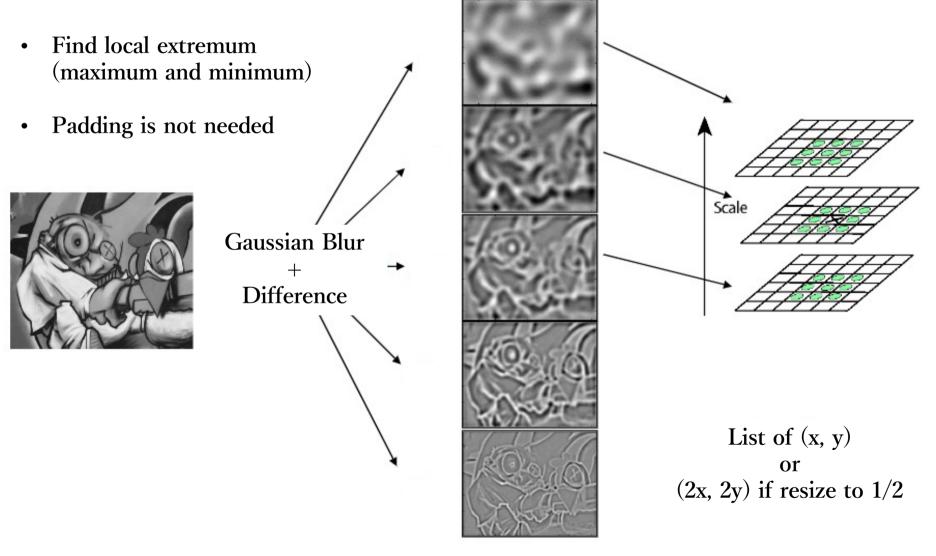
# Gaussian Pyramid



# Implementation



# Implementation



## Implementation

#### In DoG.py

```
# Step 1: Filter images with different sigma values (5 images per octave, 2 octave in total)
# - Function: cv2.GaussianBlur (kernel = (0, 0), sigma = self.sigma**___)
```

- Apply gaussian blur with corresponding sigma value on the input.
- The base image of the 1st octave is the input image.
- Down sample the last blurred image in the 1<sup>st</sup> octave as the base image of the 2<sup>nd</sup> octave.

```
# Step 2: Subtract 2 neighbor images to get DoG images (4 images per octave, 2 octave in total)
# - Function: cv2.subtract(second_image, first_image)
```

• You should subtract the second image (more blurred one) to the first image (less blurred one) to get DoG.

```
# Step 3: Thresholding the value and Find local extremum (local maximum and local minimum)
# Keep local extremum as a keypoint
```

Find the local extremum and threshold the pixel value.

```
# Step 4: Delete duplicate keypoints
# - Function: np.unique
```

Delete duplicate keypoints from 2 octaves.

- part1/eval.py
  - TA will run this code to evaluation your result.
  - DO NOT Modify!
- part1/main.py
  - Execute DoG, visualize results for report, · · · etc.
- part1/DoG.py
  - Follow the instructions and implement Difference of Gaussian.
    - The output format should be a numpy array with shape (x, 2)
    - x is the number of feature points

- Recommended steps
  - 1. Implement Difference of Gaussian in DoG.py
  - 2. Use eval.py to evaluate your DoG.py

```
$ python3 eval.py --threshold 3.0 --image_path ./testdata/1.png --gt_path ./testdata/1_gt.npy
```

- Your Result needs to match Ground truth [Info] All keypoints match.
- 3. Finish remaining code in main.py if needed
  - e.g. visualize DoG, plot feature points

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## **Color Conversion**

- RGB2YUV
  - Read <a href="https://en.wikipedia.org/wiki/YUV">https://en.wikipedia.org/wiki/YUV</a> for more details

$$\begin{bmatrix} Y' \\ U \\ V \end{bmatrix} = \begin{bmatrix} 0.299 & 0.587 & 0.114 \\ -0.14713 & -0.28886 & 0.436 \\ 0.615 & -0.51499 & -0.10001 \end{bmatrix} \begin{bmatrix} R \\ G \\ B \end{bmatrix},$$

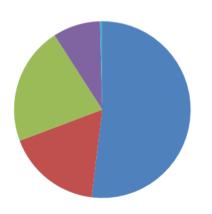
$$\begin{bmatrix} R \\ G \\ B \end{bmatrix} = \begin{bmatrix} 1 & 0 & 1.13983 \\ 1 & -0.39465 & -0.58060 \\ 1 & 2.03211 & 0 \end{bmatrix} \begin{bmatrix} Y' \\ U \\ V \end{bmatrix}.$$

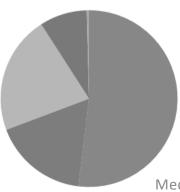
• Many vision systems only take the Y channel (luminance) as input to reduce computations

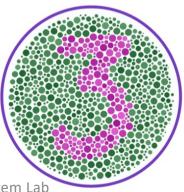
## **Problems**

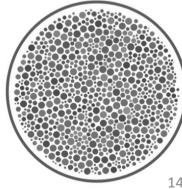












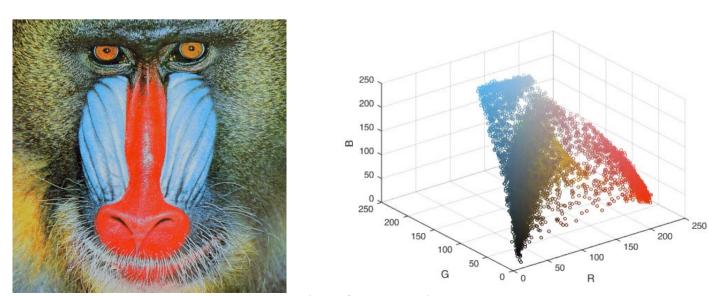
Media IC & System Lab

# What happened?

Dimensionality reduction

$$Y = 0.299R + 0.587G + 0.114B$$

- Another view:
  - The conversion is actually a plane equation! All colors on the same plane are converted to the same grayscale value.



## Finding a better conversion

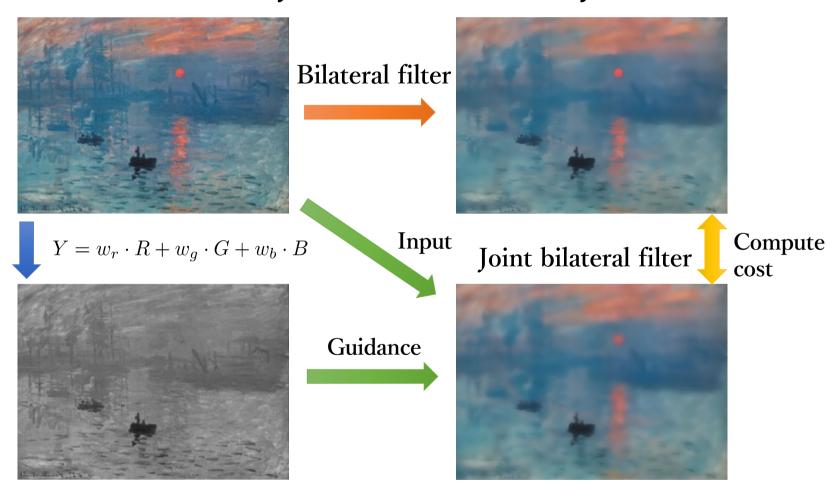
• The general form of linear conversion:

$$Y = w_r \cdot R + w_g \cdot G + w_b \cdot B$$
$$w_r, w_g, w_b >= 0$$
$$w_r + w_g + w_b = 1$$

- Let's consider the quantized weight space  $w \in \{0, 0.1, 0.2, ..., 1\}$ 
  - For example:  $(w_r, w_g, w_b) = (0, 0, 1)$  $(w_r, w_g, w_b) = (0, 0.1, 0.9)$
  - Given a color image, a set of weight combination corresponds to a grayscale image candidate.
  - · We are going to identify which candidate is better!

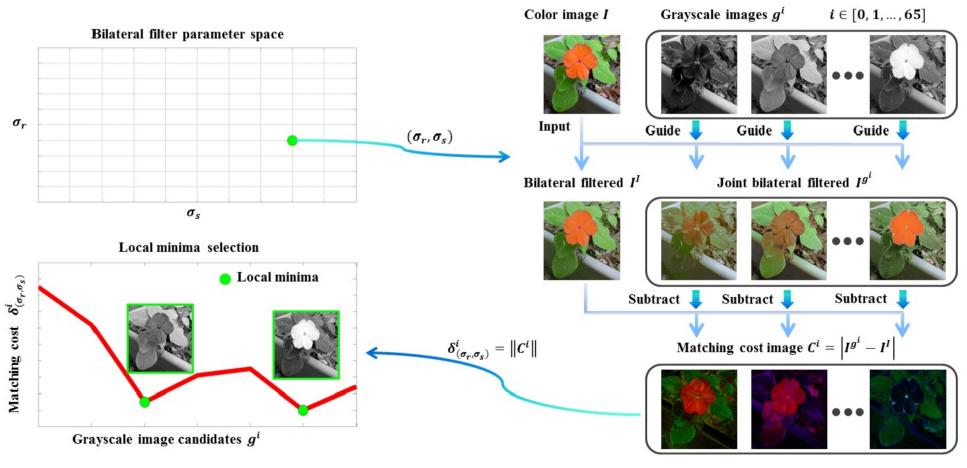
## Measuring the perceptual similarity

• Joint bilateral filter (JBF) as the similarity measurement



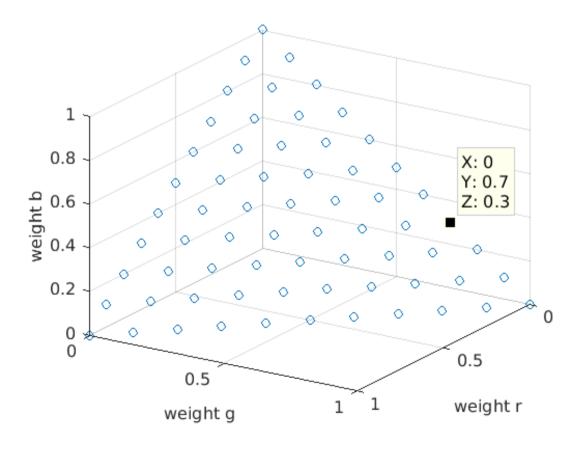
## Measuring the perceptual similarity

• Joint bilateral filter (JBF) as the similarity measurement



## Measuring the perceptual similarity

- Find local minimum
  - The actual weight space looks like this:



$$w_r, w_g, w_b >= 0$$
$$w_r + w_g + w_b = 1$$

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### Bilateral Filter

• Given input image *I* and guidance *T*, the bilateral filter is written as:

$$I_p' = \frac{\sum_{q \in \Omega_p} G_s(p, q) \cdot G_r(T_p, T_q) \cdot I_q}{\sum_{q \in \Omega_p} G_s(p, q) \cdot G_r(T_p, T_q)}$$

- $I_p$ : Intensity of pixel p of original image I
- $I_p'$ : Intensity of pixel p of filtered image I'
- $T_p$ : Intensity of pixel p of guidance image T
- $\Omega_p$ : Window centered in pixel p
- $G_s$ : Spatial kernel
- $G_r$ : Range kernel

### Bilateral Filter

• For the spatial kernel  $G_s$ :

$$G_s(p,q) = e^{-\frac{(x_p - x_q)^2 + (y_p - y_q)^2}{2\sigma_s^2}}$$

- For the range kernel  $G_r$ :

• If T is a single-channel image: 
$$G_r(T_p,T_q)=e^{-\frac{(T_p-T_q)^2}{2\sigma_r^2}}$$

• If 
$$T$$
 is a color image: 
$$G_r(T_p,T_q) = e^{-\frac{(T_p^r - T_q^r)^2 + (T_p^g - T_q^g)^2 + (T_p^b - T_q^b)^2}{2\sigma_r^2}}$$

• Pixel values should be normalized to [0, 1] (divided by 255) to construct range kernel.

- part2/main.py
  - Read image, execute joint bilateral filter, read setting file, select the best grayscale conversion… etc.
- part2/JBF.py
  - Implement joint bilateral filter

```
class Joint_bilateral_filter(object):

def __init__(self, sigma_s, sigma_r):
    self.sigma_r = sigma_r
    self.sigma_s = sigma_s

    Define window size

self.wndw_size = 6*sigma_s+1
    self.pad_w = 3*sigma_s

Pad the input and guidance image

def joint_bilateral_filter(self, img, guidance):

BORDER_TYPE = cv2.BORDER_REFLECT
    padded_img = cv2.copyMakeBorder(img, self.pad_w, self.pa
```

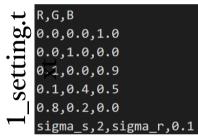
- part2/eval.py (DO NOT Modify!)
  - Evaluate the correctness of the output of joint bilateral filter

```
def main():
   parser = argparse.ArgumentParser(description='evaluation function of joint bilateral filter')
   parser.add_argument('--sigma_s', default=3, type=int, help='sigma of spatial kernel')
   parser.add argument('--sigma r', default=0.1, type=float, help='sigma of range kernel')
   parser.add argument('--image path', default='./testdata/ex.png', help='path to input image')
   parser.add_argument('--gt_bf_path', default='./testdata/ex_gt_bf.png', help='path to ground truth bf image')
   parser.add argument('--gt jbf path', default='./testdata/ex gt jbf.png', help='path to ground trut jbf image')
   args = parser.parse args()
   img = cv2.imread(args.image path)
                                                  We will test your inference
   img rgb = cv2.cvtColor(img, cv2.COLOR BGR2RGB)
   img gray = cv2.cvtColor(img, cv2.COLOR BGR2GRAY)
                                                  duration of joint bilateral filter.
   # create JBF class
   JBF = Joint_bilateral_filter(args.sigma_s, args.sigma_r)
   bf_out = JBF.joint_bilateral_filter(img_rgb, img_rgb).astype(np.uint8)
   t0 = time.time()
   jbf_out = JBF.joint_bilateral_filter(img_rgb, img_gray).astype(np.uint8)
   print('[Time] %.4f sec'%(time.time()-t0))
```

- TAs will run this file to score your code.
- When testing your code, different arguments, e.g.  $\sigma_s$  and  $\sigma_r$ , and corresponding ground truth file will be applied.

- part2/testdata/
  - One example image with bf and jbf ground truth
  - Two images with respective setting files





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- There are  $\sigma_s$ ,  $\sigma_r$  and 5 groups of gray-conversion parameters in the setting files. Generate 6 gray-scale images by those parameters and cv2.cvtColor().
- Use those gray-scale images as guidance to run joint bilateral filter and compute the perceptual similarity.
  - Refer p.21 and p.22 for details (use L1-norm as our cost function).
  - Note: casting the image into np.int32 is needed to avoid overflow when subtraction. Media IC & System Lab

### Recommended steps:

- 1. Implement joint bilateral filter in JBF.py
- 2. Use eval.py to evaluate your JBF.py

```
$ python3 eval.py --image_path ./testdata/ex.png --gt_bf_path ./testdata/ex_gt_bf.png
--gt_jbf_path ./testdata/ex_gt_jbf.png
```

- The error of bilateral and joint bilateral filter should be both 0

  [Error] Bilateral: 0
- 3. Finish remaining code in main.py if needed
- 4. Improve the inference speed of joint bilateral filter

[Error] Joint bilateral: 0

- About the speed test of JBF…
  - Some useful tips
    - Build look-up-table for both spatial and range gaussian kernels
    - Reduce the usage of for-loop to enhance parallel processing
  - Reference time of TA code on ex.png
    - MacBook Pro 2019 (Intel Core i5 CPU) + 8 GB RAM ⇒ ~1.09 sec
    - Intel Core i7-9700K CPU + 8 GB RAM  $\Rightarrow$  ~0.93 sec
    - Intel Core i9-9900K CPU + 128 GB RAM  $\Rightarrow$  ~0.57 sec
  - For fair comparison, you can only use basic functions (e.g. cannot use cv2.filter2D, cv2.GaussianBlur) in JBF.py
  - Cython, multi-thread and GPU acceleration is forbidden.

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## Environment

- Package
  - Python == 3.10
  - Numpy == 1.21.6
  - Opency-python == 4.6.0.66
  - Python standard library
- You can refer to this <u>link</u> for environment setup.
- The following APIs are forbidden in part2/JBF.py
  - OpenCV: cv2.filter2D, cv2.GaussianBlur
  - Cython, multi-thread and GPU acceleration
- You will NOT get corresponding points if you violate rules above.

# Report (30%)

- Follow the template we provide and submit pdf file
- Part1: Difference of Gaussian (9%)
  - Plot 8 DoG images descripted in page.7 with threshold 5.0 on 1.png (4%)
  - Use three thresholds (2.0, 5.0, 7.0) on 2.png, plot DoG feature, and describe the difference. (5%)

# Report (30%)

- Part2: Joint bilateral filter (21%)
  - For 1.png and 2.png:
    - Report the cost for each filtered image (by using 6 grayscale images as guidance) (1%+1%)
    - Show original RGB image, two filtered RGB images and two grayscale images with highest and lowest cost (five images in total for each input image) (2%+2%)
    - Describe the difference between those two grayscale images. (5%+5%)
  - Describe how you speed up the implementation of bilateral filter. (5%)

### Submission

- Directory architecture:
  - + R12345678/
    - DoG.py
    - JBF.py
- Put above files in a directory (named StudentID) and compress the directory into zip file (named StudentID.zip)
  - e.g. After TAs run "unzip R12345678.zip", it should create one directory named "R12345678"
- Do NOT copy homework (code and report) from others
- Do NOT show or write images in files you hand in.

## Submission

- Please submit those two files, i.e. your StudentID.zip and report.pdf, separately to NTU COOL
- Deadline: 2025/03/27 (Thu.) 23:59



# Grading (Total 15%)

- Part 1 Code: 30%
  - 30%, runs within 5 mins and no error (TA will check your answer on 2.png)
  - 0%, others
- Part 2 Code: 30%
  - 30%, runs within 5 mins and no error (both bf and jbf error == 0)
  - 0%, others
- Report : 30%
- Part 2 Inference time: 10%
  - 10%, Top ~ 20%
  - 6%,  $20\% \sim 50\%$
  - 3%,  $50\% \sim 80\%$
  - 0%, 80% ~

# Late Policy

- Each student has in total 3 days delay quota.
  - Specifically, we take 12 hr. (half day) as one unit.
  - Each student has 6 units.
- All four homework assignments share the same 3-day delay.
  - For example, if you delay 1 day in HW1, then you will have 2 day delay quota left for HW2, HW3 and HW4.
- If you have spent all 6 delay units, your late submission will not be accepted.
  - That is, you are required to submit your homework in time to get points.
- If you have questions about the policy, you can contact TAs.

### TA information

• Zih-Syuan Lin(林子軒)

E-mail: zslin@media.ee.ntu.edu.tw

TA hour: Mon. 13:30 - 15:30

Location: 博理 421

• Yu-Ching Fan (范宇清)

E-mail: jackmafan@media.ee.ntu.edu.tw

Location: 博理 421