



MHOAM

Andreas Kottre

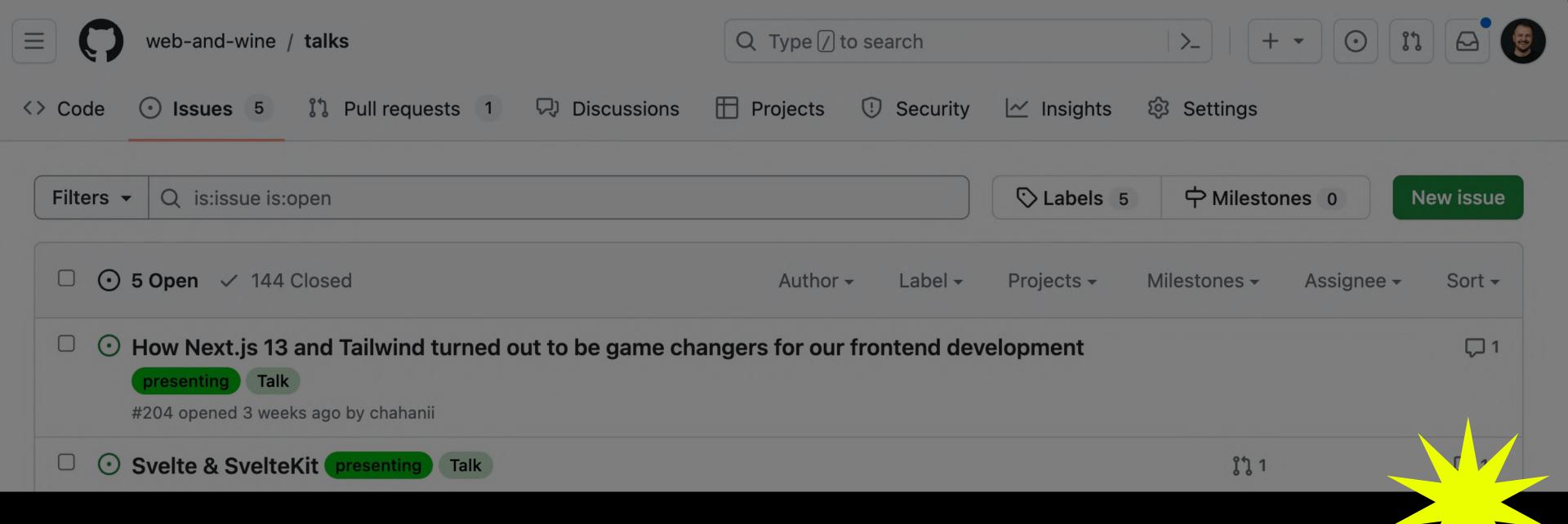
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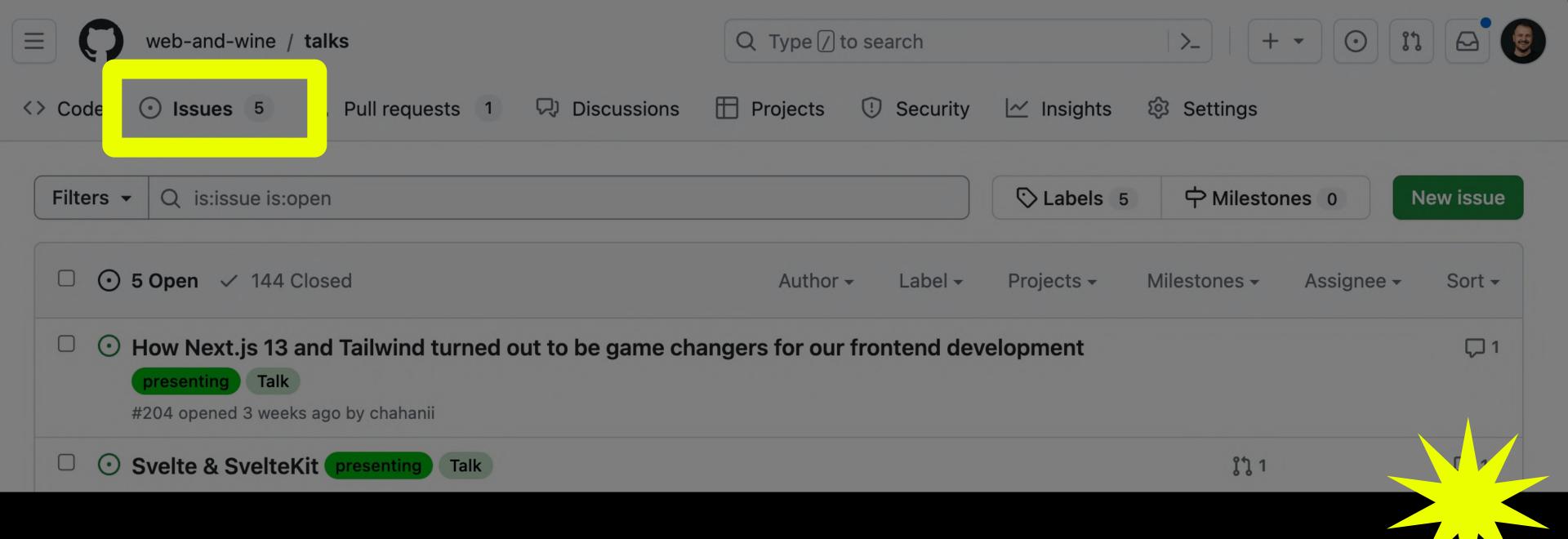








BUTRIEHAVE A PROBLEM...



BUTWEHAVE A PROBLEM...

... TOOFEW TALK PROPOSALS

POSSIBLE REASONS?

I can't think of any exciting topic

I don't have much to do with the web...
What should I be presenting at the
Web&Wine?



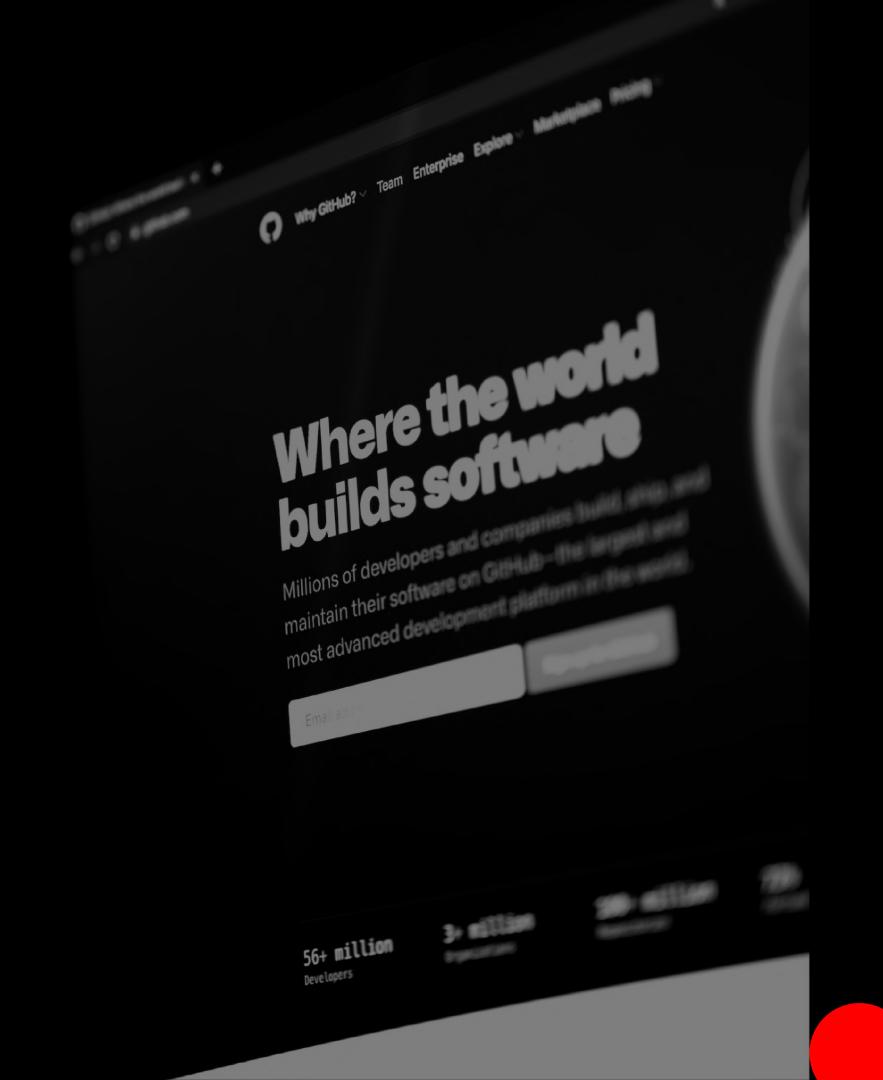
I'm not the person to present in front of a large group

I have no idea how to open a GitHub issue to submit my talk proposal

WHAT IS GITHUB?

And why do I need to know?





GITHUBIS...

- Github is a platform for version management of software projects
- Manage source code and collaborate with others
- Issues can be opened to ask for features or report bugs
- At Web&Wine we use GitHub issues for talk proposals

FIRSTAPPROACH

Use the GitHub API

First Approach

```
import { load } from "https://deno.land/std@0.204.0/dotenv/mod.ts";
const env = await load()
async function openGithubIssue(title: string, body: string) {
    const url = 'https://api.github.com/repos/web-and-wine/talks/issues';
    const response = await fetch(url, {
        method: 'POST',
        headers: {
            'Content-Type': 'application/json',
            'Authorization': `token ${env["GITHUB_TOKEN"]}`
        body: JSON.stringify({
            title,
            body
        })
    });
    const json = await response.json();
    if (!response.ok) {
        const error = new Error(json.message);
        throw error;
    return json;
const body =
    # Title: Three ways to open a GitHub Issues for you next talk
    - Speaker: Andreas Kottre a.k.a. AK
    - Preferred date: January/February
    - Duration: lightning (10-15min)
    - Language: German/English
    ### Short description
    In this lightning talk I will present three ways of opening an issue in this very GitHub repository
to lower the barrier for new speakers.
    ### Audience
    For everybody who is interested in opening a talk proposal issue in the web-and-wine/talks
repository.
const resJson = await openGithubIssue("Three ways to open a GitHub issue for you next talk", body)
console.log(`Opened new GitHub Issue ("${resJson.title}") for Web&Wine 🝷 🎉 `)
```



SECOND APPROACH

Use the GitHub CLI

Second Approach



~ \$ brew install gh

~ \$ cd /web-and-wine/talks

~/web-and-wine/talks\$ gh auth login

~/web-and-wine/talks\$ gh issue create --title "Three ways to open a GitHub issue for you next talk"
--body \$'# Title: Three ways to open a GitHub Issues for your next talk\n\n- Speaker: Andreas Kottre
a.k.a. AK\n- Preferred date: January/February\n- Duration: lightning (10-15min)\n- Language:
German/English\n\n### Short description\n\nIn this lightning talk I will present three ways of opening
an issue in this very GitHub repository to lower the barrier for new speakers.\n\n### Audience\n\nFor
everybody who is interested in opening a talk proposal issue in the web-and-wine/talks repository.'

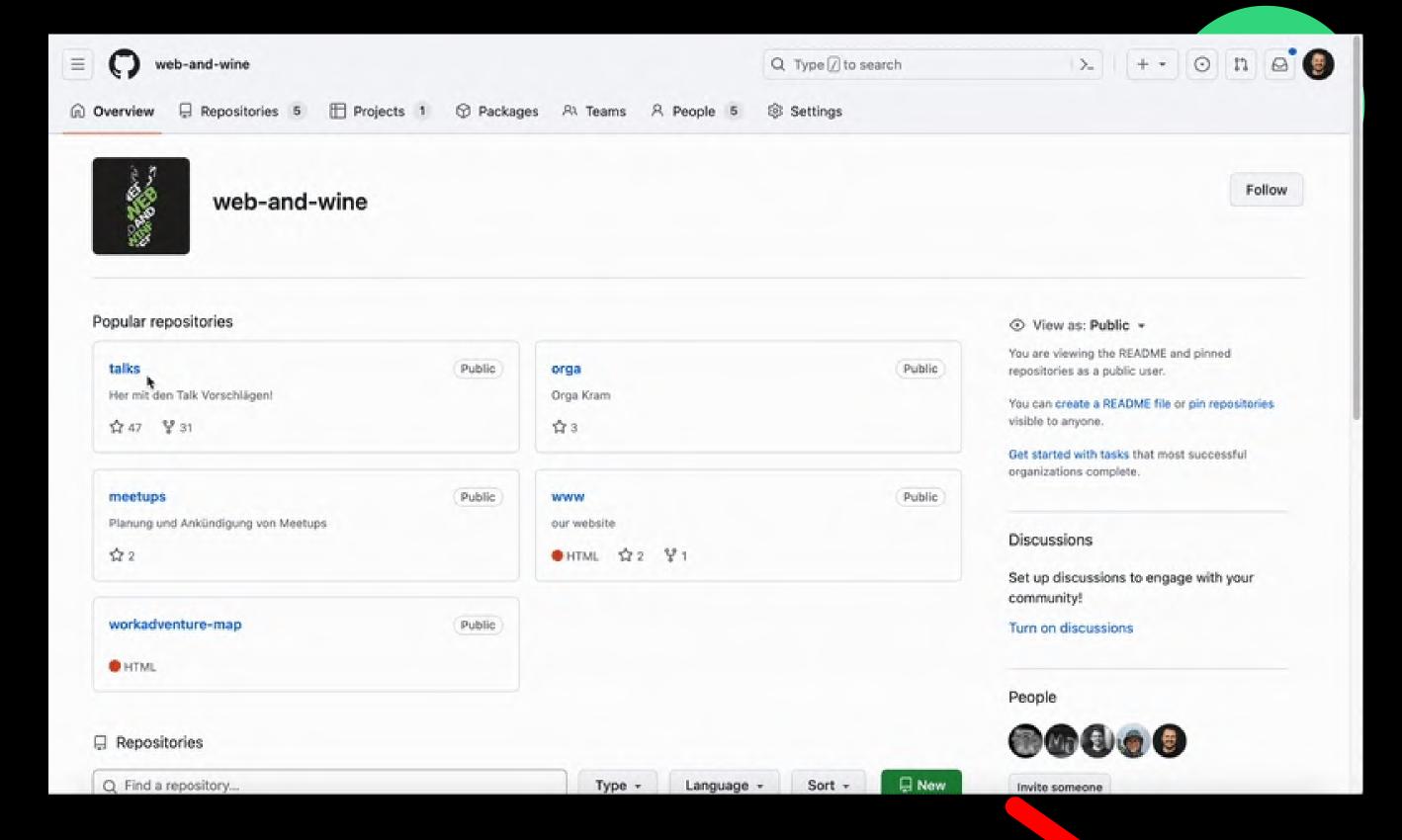
Creating issue *in* web-and-wine/talks

https://github.com/web-and-wine/talks/issues/191

THRDAPROACH

Use the GitHub UI

Third Approach





* TO KRAP IT UP

- Opening an issue on GitHub is not that hard
- There are ways for the nerds among us and there are ways for the newbies
- We as a community need those talk proposals





THARK YOU!



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