Usual 321- Enter Angles R = B(4)-Ry (6)-Rx (0) o : piles p: roll Bela flight convention from Ma Mony R = Rz (-heading) · Ry (pritch) · Rs (roll) Rela flight con un lion R = Rz (-y) - Ry (-+) - Rx (p) board alignment = R= (p)-ly (0)-li(p) = (Rx(0)-Ay(0)-Nz(2)) R is relat from imm. c this nector is independent from you we can also construct it from roll and pritch redings only!  $ZC_{2}E = \left| -\sin\left(pitch\right)\right|$   $\cos\left(pitch\right) \cdot \sin\left(roll\right)$   $\cos\left(roll\right) \cdot \sin\left(pitch\right)$ 

a knone flat when FC mounted His is cur d z-anis calculate les = Bezz (ron, pitch) 2 More on noce mind He 2 sign, calculate ex = - & ez E (roll , pritch) this is cur x-axis 3 ey = ez x ex & this is our y-ands 4  $R = \begin{pmatrix} ex^T \\ ey^T \end{pmatrix} = \begin{pmatrix} -exx & exy & exx \\ eyx & eyy & eyx \\ exx & exy & exx \end{pmatrix}$ I can net  $R \rightarrow q$  (quaternian) q = (qu qx qy qz)this is the countainen nithout rounding 6 cheale a set of possible rotations  $\overline{q_i} \in S \quad \text{like } \overline{q_1} = \begin{cases} \text{incurt the robation} \\ \overline{q_2} = \end{cases} \quad \text{you want allow}$ 7 search the qualernion from gi where  $\varphi = 2 \cdot a\cos(q_w \cdot q_{iw} + q_x \cdot q_{ix} + q_y \cdot q_{iy} + q_z \cdot q_{iz})$ is the smallest + 9 s convert q - + (d 9 just (-b) into board alignment