

# Decision Tree Quiz

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## 1. Calculate Entropy and Gini Impurity

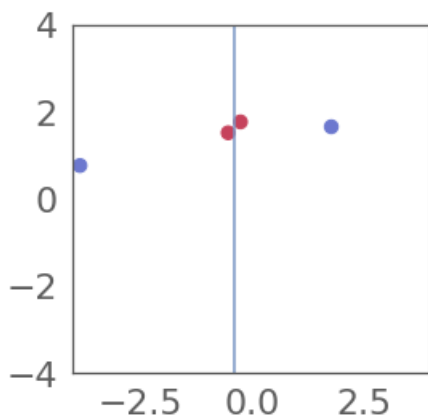
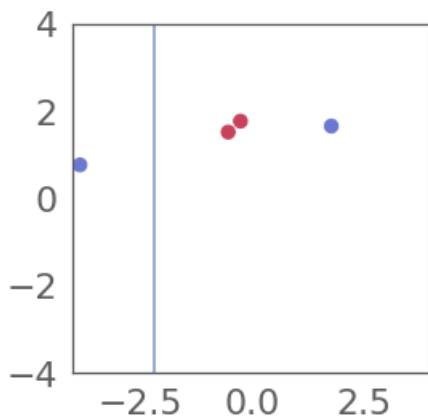
Suppose you have a biased 6-sided die, where there is a  $\frac{1}{4}$  chance to roll a 1 and all other numbers have an equal chance to be rolled. What is the entropy and the Gini impurity of this die? No need to simplify the logs.

## 2. Given enough splits, can you classify any dataset using a decision tree with 100% accuracy?

- a. Yes, because decision trees are deterministic
- b. Yes, because given enough splits we can always uniquely identify a data point
- c. No, because decision trees are probabilistic
- d. No, because points with the identical features may belong to different classes

...

''' ##### 3. Calculate the information gain for each choice data split (leave your answer in terms of natural logs). Which choice of threshold produces a greater information gain?



## 4. Entropy upper bound

Let  $X$  be a random variable with discrete outcomes  $\{x_1, x_2, \dots, x_k\}$ . We denote the probability mass function as  $p(X)$ . That is, for a specific outcome  $x_j$ , the probability that  $X = x_j$  is  $p(X = x_j)$ . Recall entropy is defined as,

$$H(X) = - \sum_{j=1}^k p(X = x_j) \ln p(X = x_j)$$

1. Show that  $H(X) = \mathbb{E}[-\ln p(X)]$ . Use the fact that  $\mathbb{E}[g(X)] = \sum_{j=1}^k p(X = x_j)g(x_j)$  for discrete outcomes
2. Given that  $g(x) = \ln(x)$  is a concave function, and the Jensen inequality which states for a concave function  $g(X)$ ,

$$\mathbb{E}[g(X)] \leq g(\mathbb{E}[X])$$

Find an upper bound for  $H(X)$ , simplify as much as possible.

3. For what distribution of  $X$  is  $H(X)$  equal to its upper bound?

**5. Select which type of decision tree is MOST LIKELY to overfit:**

- a. Small tree
- b. Large tree
- c. Both are equally likeley

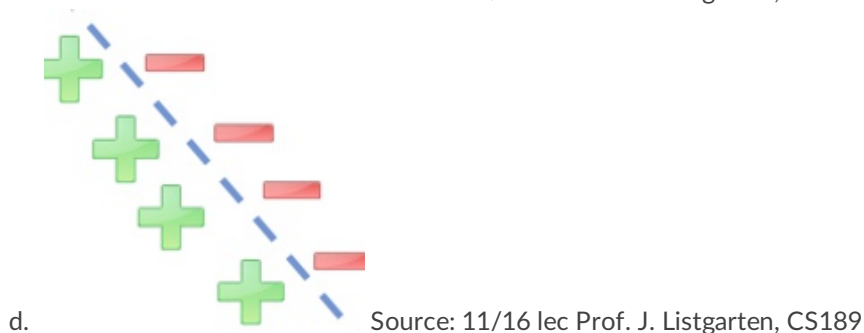
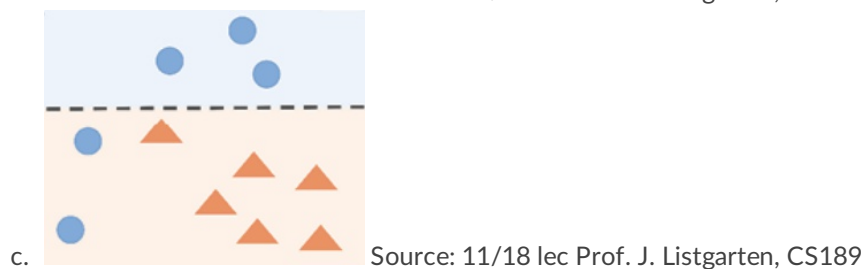
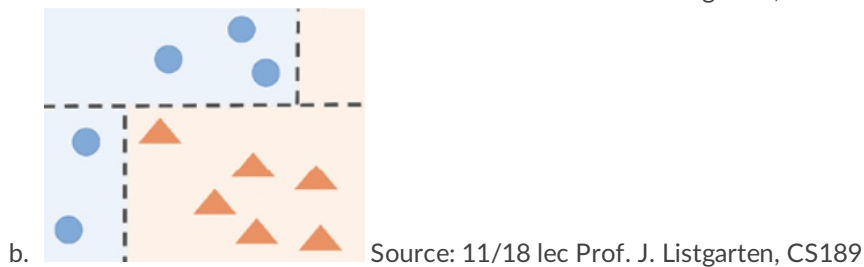
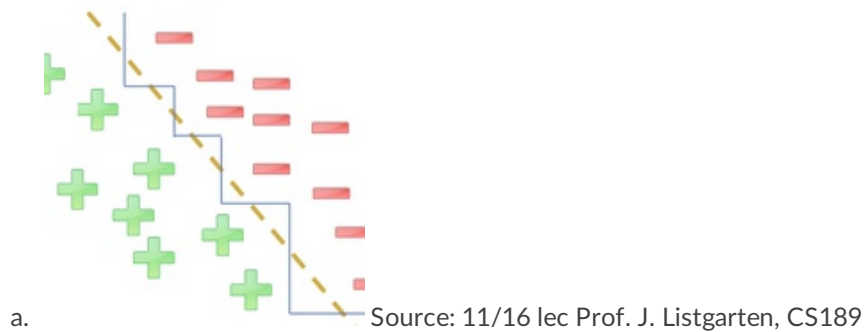
**6. Using the truth table below, construct a decision tree using the minimum number of a layers.**

Hint: given A is true does the label depend on C? Given A is false, does the label depend on B?

A	B	C	Label
T	T	T	T
F	T	T	T
T	T	F	T
F	T	F	F
T	F	T	F
F	F	T	T
T	F	F	F
F	F	F	F

**7. Which classification boundary(s) could NOT be from a decision tree?**

IGNORE dashed yellow line in (a)



**8. Choose all FALSE statements about information gain?**

- a. Knowing more information cannot decrease your current knowledge of a random variable
- b. Adversaries can cause negative information gain because they can use information against you
- c. The information gain between two random variables is zero if and only if the two variables are independent.
- d. In the recursive DT algorithm, splitting on the feature with the largest information gain is equivalent to splitting on the feature with the lowest entropy.

**9. Fill in the missing pseudo-code for the base cases in the pseudo code for the `DECISION-TREE-LEARNING` function:**

```

"""data_set is a nxk matrix for the n data samples at the current node, and outcomes
is a list of known outcomes for each data sample. Assume that unique(list) is a
function that returns the number of unique
objects in a list. Let majority_rule(list) be
a function that returns the object in a list
with the greatest occurrence. """

```

```

function DECISION-TREE-LEARNING(data_set, outcomes)
#create a new tree
tree = new node()
#base case 1
if unique(outcomes) == 1
    tree.set_label(YOUR ANSWER PART A)
    return tree
#base case 2
else if unique(get_features_list(data_set)) == 1
    tree.set_label(YOUR ANSWER PART A)
    return tree
else
    #select feature that maximizes information gain
    best_feature = argmax(information_gain)
    for value v in best_feature:
        indices = [index where feature_value(data, best_feature) == v]
        subDataSet = data_set[indices]
        subOutcomes = outcomes[indices]
        subtree = DECISION-TREE-LEARNING(subDataPoints, subOutcomes)
        tree.add_child(subtree)
    return tree

```

- a.
- b.

**10. The above Decision-Tree Learning algorithm is:**

- a. Optimal only
- b. Complete only
- c. Both optimal and complete
- d. Neither optimal nor complete