



# INHERITANCE

in JAVA

# INHERITANCE

- One of the most effective features of Oop's paradigm.
- - Establish a link/connectivity between 2 or more classes.
- - Permits sharing and accessing properties from one to another class.
- - to establish this relation Java uses '*extends*' keyword.

# Category of Classes on the Basis of Inheritance



Super class

(base/parent/driver/inheritance/  
ancestor class).



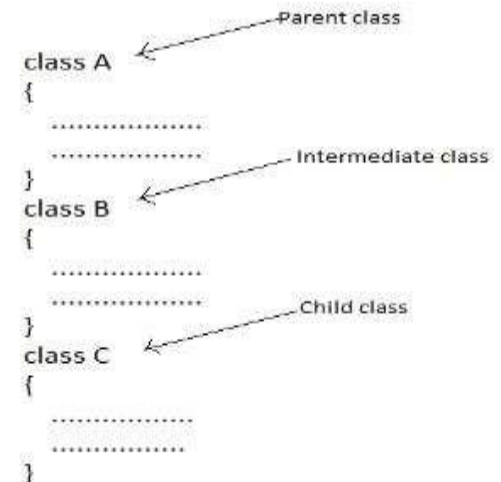
Intermediate class

(mediating/dual class).

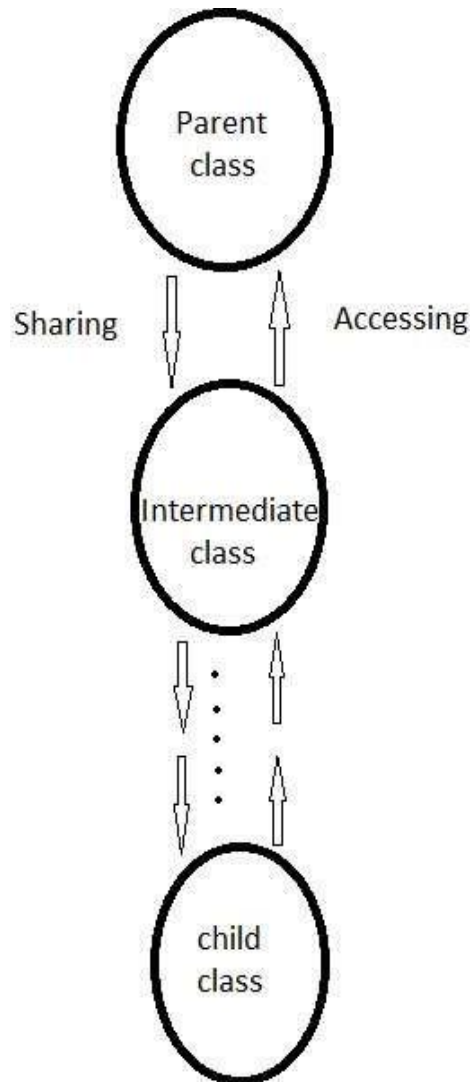


Child class

(sub/associate/derived/inherited class).



# Relation between classes



# Super class

- Top located class
- Service provider  
(its properties accessed by all its lower level class).

# Intermediate class

- Middle located class
- Having Dual policy  
(obtain properties of upper level class  
and transmit properties to lower level  
class).

# Child class

- Bottom located class
- much benefitted class
- much loaded class
- properties of child class as well as parent class can be accessed by only the object of child class.

# TYPES of INHERITANCE

- Single Inheritance
- Multilevel Inheritance
- Hierarchical Inheritance



# Single Inheritance

- A structure having one and only one parent as well as child class.
- Child class is authorized to access the property of Parent class.

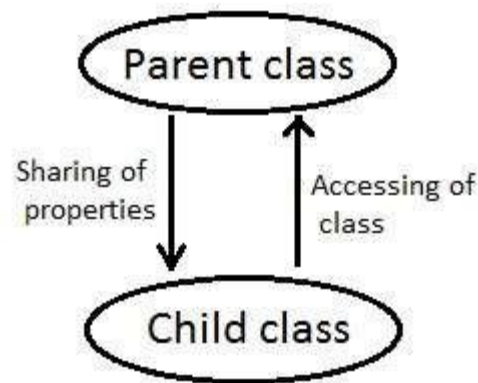
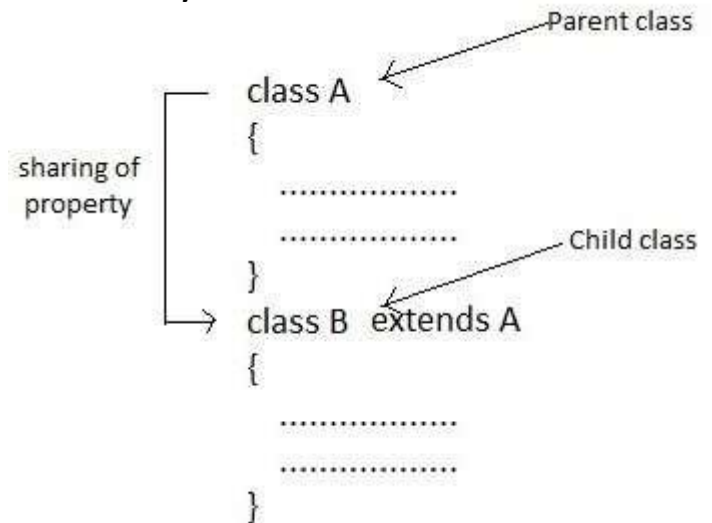


Fig : Single Inheritance

Syntax :



# Multilevel Inheritance

- Standard structure of Single Inheritance having one Parent, one or more intermediate and one child classes.
- Child class as well as intermediate class may access the properties of upper level classes.

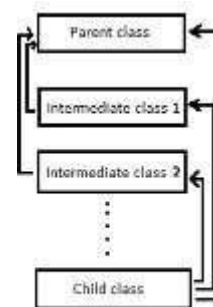


Fig : Accessing of class

Syntax :

```
class A ← Parent class
{
    .....
}
class B ← Intermediate class extends A
{
    .....
}
class C ← Intermediate class extends B
{
    .....
}
class D ← Child class extends C
{
    .....
}
```

# Hierarchical Inheritance

- A structure having one parent and more child class.
- Child classes must be connected with only Parent class.

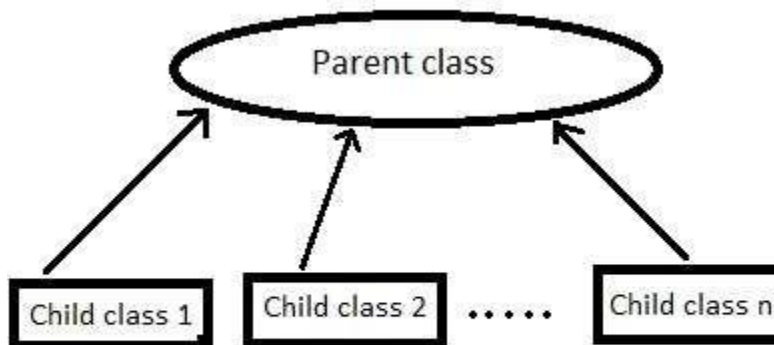


Fig : accessing of parent class by child classes

Syntax :

```
class A {  
    .....  
    .....  
}  
class B extends A {  
    .....  
    .....  
}  
class C extends A {  
    .....  
    .....  
    .....  
}  
class D extends A {  
    .....  
    .....  
    .....  
}
```

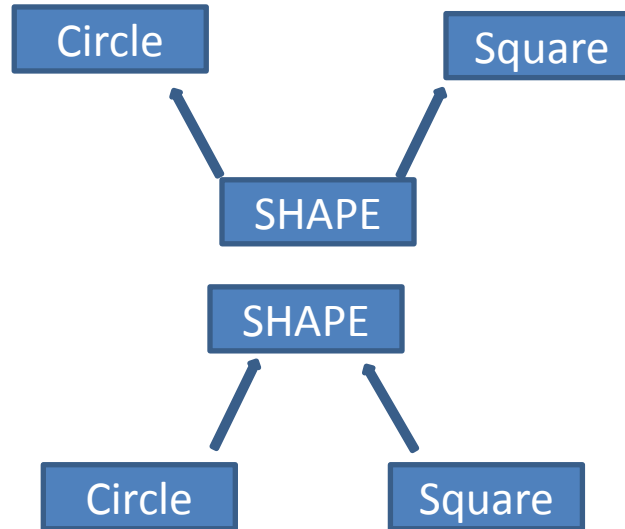
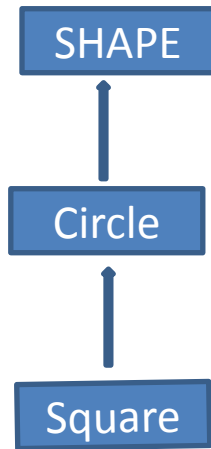
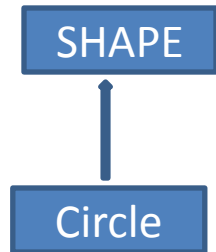
Annotations in the original image:

- An arrow points to "class A" with the label "Parent class".
- An arrow points to "class B" with the label "Child class".
- An arrow points to "class C" with the label "Child class".
- An arrow points to "class D" with the label "Child class".

## *Example of single inheritance*

```
class Employee
{
float salary=40000;
}
class Programmer extends Employee
{
    int bonus=10000;
    public static void main(String args[])
    {
        Programmer p=new Programmer();
        System.out.println("Programmer salary is:"+p.salary);
        System.out.println("Bonus of Programmer is:"+p.bonus);
    }
}
```

*Create a class shape and inherit the properties into child class for following*



# Indirect Mechanism of Inheritance

- Java Supports a special feature called interface.
- This feature helps to connect a class with more than one classes.
- For this type of connectivity java uses '*implements*' keyword.

Syntax :

```
interface A{  
    .....}
```

```
Interface B {  
    }
```

```
class M {  
    }
```

```
class N implements A,B extends M{  
    }
```

# *Interface in Java*

- An **interface in Java** is a blueprint of a class. It has static constants and abstract methods.
- The interface in Java is *a mechanism to achieve abstraction*.
- There can be only abstract methods in the Java interface, not method body. It is used to achieve abstraction and multiple inheritance in Java.
- In other words, you can say that interfaces can have abstract methods and variables. It cannot have a method body.

# *How to declare an interface?*

An interface is declared by using the interface keyword. It provides total abstraction; means all the methods in an interface are declared with the empty body, and all the fields are public, static and final by default. A class that implements an interface must implement all the methods declared in the interface.

Syntax:

```
interface <interface_name>{  
    // declare constant fields  
    // declare methods that abstract  
  
}
```



## *Example*

```
interface printable
{
void print();
}
class A6 implements printable
{
    public void print()
    {
        System.out.println("Hello");
    }
public static void main(String args[])
{
A6 obj = new A6();
obj.print();
}
}
```

# LIMITATIONS

- Link is establish into single direction (Fig).

- Java not support Multiple inheritance as well as Hybrid inheritance.

- The ***extends*** keyword permits to connect a class with only one class.

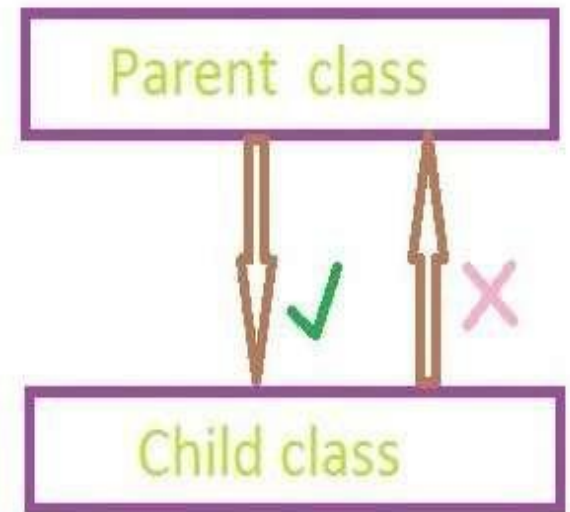


Fig : sharing of properties

- In Interface, properties are only declared and assigned, but never defined.

THANK YOU  
YOU