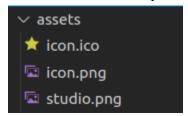
7. Create a login page to authenticate a user using PWA with Manifest file

Step 1: Place all the icons in the assets directory

Note: Icons must be square and greater than or equal to 144x144px



Step 2: Create the manifest file

Step 3: Create the authentication page in index.html

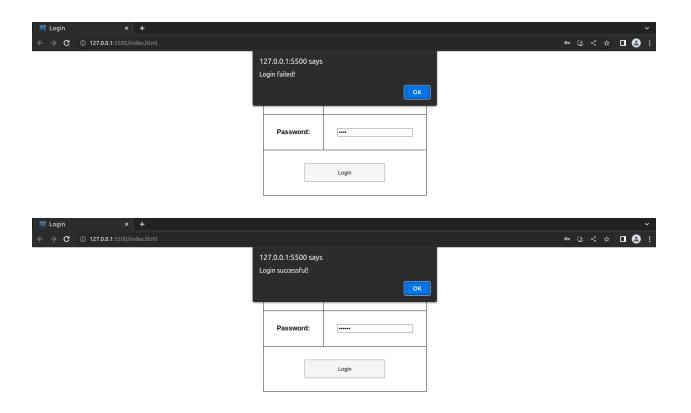
```
!DOCTYPE html>
     <title>Login</title>
     <link rel="icon" type="image/x-icon" href="assets/icon.ico" />
        <h2>Login to the Application</h2>
            <form id="form">
                   Username:
                       <input id="username" type="text" required />
                   Password:
                      <input id="password" type="password" required />
                   <input type="submit" id="submit" value="Login" />
         localStorage.setItem("username", "qwerty");
         localStorage.setItem("password", "123456");
```

```
const login = (e) => {
    e.preventDefault();
    // getting the username and password from form inputs
    var un = document.getElementById("username").value;
    var ps = document.getElementById("password").value;
    // getting the username and password from local storage
    var username = localStorage.getItem("username");
    var password = localStorage.getItem("password");

    if (username == un && password == ps) {
        alert("Login successful!");
    } else {
        alert("Login failed!");
    }
} // running the 'login' function on form submit event
    document.getElementById("form").addEventListener("submit",
login);
    </script>
    </body>
</html>
```

Output-





Running the program-

Run the live server in VS Code by pressing the Go Live button



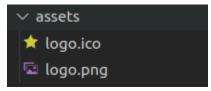
To view the output on the Android Studio Emulator-

- 1. Run the AVD
- 2. Open the AVD settings
- 3. Search for proxy settings
- 4. Get the ip address of the system using ifconfig and set it as proxy with port 5500
- 5. Open chrome in the emulator and enter the ip address of the system as url

8. Build a simple web page using PWA by adding a Service Worker

Step 1: Place all the icons in the assets directory

Note: Icons must be square and greater than or equal to 144x144px



Step 2: Create the manifest file manifest.json

Step 3: Create the service worker file

sw.js

```
self.addEventListener("install", (e) => {
   console.log("installed");
})

self.addEventListener("activate", (e) => {
   console.log("activated");
})
```

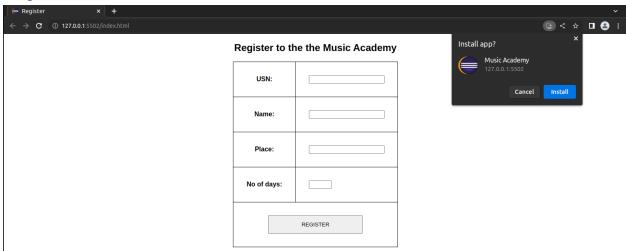
```
self.addEventListener("fetch", (e) => {
  console.log("fetched");
})
```

Step 3: Create any simple page in index.html

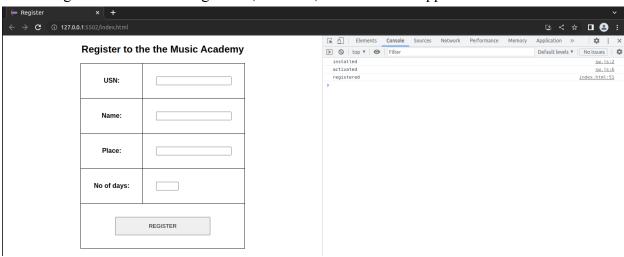
```
!DOCTYPE html>
      <title>Register</title>
      <link rel="manifest" href="manifest.json" />
      <link rel="stylesheet" href="index.css" />
      <link rel="icon" type="image/x-icon" href="assets/logo.ico" />
          <h2>Register to the the Music Academy</h2>
                     USN:
                         <input id="usn" type="text"</pre>
pattern="1RV[0-9]{2}[A-Z]{2}[0-9]{3}" required />
                     Name:
                         <input id="name" type="text" required />
                     Place:
                         <input id="place" type="text" required />
```

```
No of days:
                         <input id="nod" type="number" min="4" max="14"</pre>
required />
                     <input type="submit" id="submit"</pre>
value="REGISTER" />
          if('serviceWorker' in navigator) {
             navigator.serviceWorker.register("sw.js")
              .then((e) => {
                 console.log("registered");
              });
              console.log("browser does not support service worker");
          const register = (e) => {
             e.preventDefault();
             alert("Registered!");
          document.getElementById("form").addEventListener("submit",
register);
```

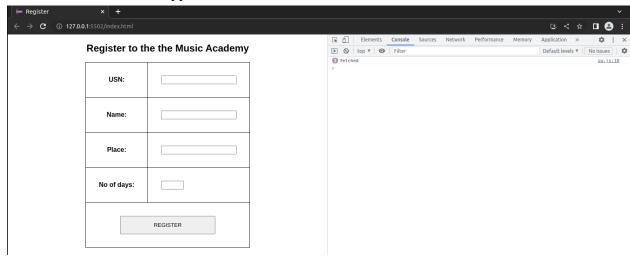
Output-



On loading for the first time- registered, installed, activated must appear



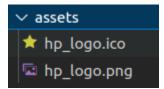
On reload- fetched must appear



9. Devise a PWA to fetch the Github Details for a particular person using the Fetch API

Step 1: Place all the icons in the assets directory

Note: Icons must be square and greater than or equal to 144x144px



Step 2: Create the manifest file manifest.json

Step 3: Create the service worker file

sw.js

```
self.addEventListener("install", (e) => {
   console.log("installed");
})

self.addEventListener("activate", (e) => {
   console.log("activated");
})
```

```
self.addEventListener("fetch", (e) => {
  console.log("fetched");
  // fetching user data from the github api
  fetch("https://api.github.com/users/your_github_username")
  .then((e) => {
    return e.json();
  })
  .then((json) => {
    console.log(json);
  })
  .catch((e) => {
    console.log(e);
  });
}
```

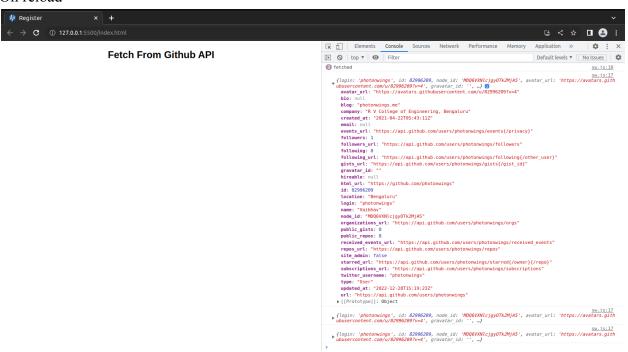
Step 4: Create a html page to register the service worker index.html

```
console.log("browser does not support service worker");
}
     </script>
     </body>
</html>
```

Output- (make sure to unregister the service worker from the previous programs in the applications tab of the inspect menu)



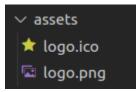
On reload-



10. Build an application to do a stock display using PWA using a raw JSON file

Step 1: Place all the icons in the assets directory

Note: Icons must be square and greater than or equal to 144x144px



Step 2: Create the manifest file manifest.json

Step 3: Create the service worker file

sw.js

```
self.addEventListener("install", (e) => {
   console.log("installed");
   // creating a cache storage and adding all the files required for the
web page to run even when it's offline
   caches.open("stock").then((cache) => {
       cache.add("/");
       cache.add("./assets/logo.png");
       cache.add("./data.json");
       cache.add("./index.html");
       cache.add("./manifest.json");
       cache.add("./sw.js");
   .catch((err) => {
       console.log(err);
self.addEventListener("activate", (e) => {
   console.log("activated");
})
self.addEventListener("fetch", (e) => {
   console.log("fetched");
   // intercepting every fetch request and responding from the cache when
it's offline
   e.respondWith(
      // checking if requested data is present in the cache
       caches.match(e.request)
       .then((res) \Rightarrow {
           // respond from cache when fetch function doesn't return any
response(i.e, the system is offline)
           return res || fetch(e.request);
       .catch((err) => {
           console.log(err);
```

```
);
})
```

Step 4: Create a json file and fill some stock market data Sample data - https://gist.github.com/tanveery/4ac939d2ad27954da4c8db13e10ef7bd data.json

```
"company": "3M",
       "description": "3M, based in Minnesota, may be best known for its
Scotch tape and Post-It Notes, but it also produces sand paper, adhesives,
products and many products used in automotive, marine, and aircraft
industries.",
       "initial price": 44.28,
       "price 2002": 56.27,
       "price 2007": 95.85,
       "symbol": "MMM"
       "company": "Amazon.com",
       "description": "Amazon.com, Inc. is an online retailer in North
America and internationally. The company serves consumers through its
retail Web sites and focuses on selection, price, and convenience. It also
developer customers through Amazon Web Services, which provides access to
technology infrastructure that developers can use to enable virtually
       "initial price": 89.38,
       "price 2002": 17.01,
       "price 2007": 93.43,
       "symbol": "AMZN"
   },
```

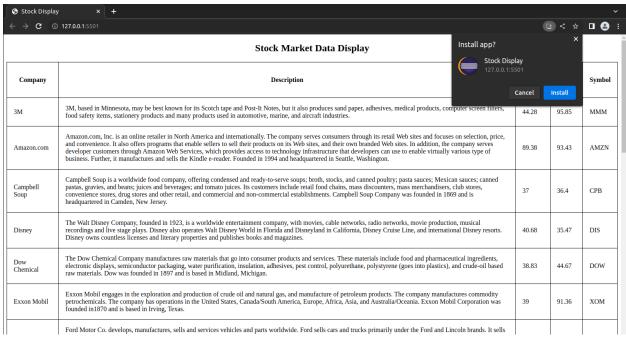
```
.....
```

Step 5: Create a html page to register the service worker and display the stock market data index.html

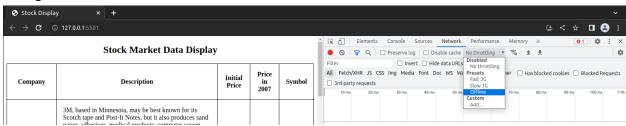
```
!DOCTYPE html>
      <title>Stock Display</title>
      <link rel="manifest" href="manifest.json">
              border-collapse: collapse;
             padding: 1em;
          <h2>Stock Market Data Display</h2>
          if('serviceWorker' in navigator) {
              navigator.serviceWorker.register("sw.js")
              .then((e) => {
                      console.log("registered");
              });
              console.log("browser does not support service worker");
```

```
.then((res) => {
            return res.json();
         .then((stock) => {
            // creating the table for displaying the stock data
            var table = "";
            table +=
in 2007Symbol";
            for(item of stock) {
               table +=
""+item.company+""+item.description+""+item.init
ial price+""+item.price 2007+""+item.symbol+""
            // inserting the table into html
            document.getElementById("stock").innerHTML = table;
```

Output- (make sure to unregister the service worker from the previous programs in the applications tab of the inspect menu)



Change the network mode to offline



The website must work even when it's offline

