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GAMELIFE: MEMOIR OF A CHILDHOOD



Text Publishing Co, Australia, 2015. Paperback. Book Condition: New. 233 x 158 mm. Language: English . Brand New Book. Portrait of the artist as a young gamer. Gamelife is part memoir of childhood in the eighties, part meditation on the imaginative world of computer games-and altogether wonderful, luminous and profound. Michael Clune s first computer game is the text-based adventure Suspended in which the player types commands, directing robots to save the planet from destruction. The game raises deep questions...

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- Authored by Michael W. Clune
- Released at 2015



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