

Master of Science in Engineering (School : Ensimag)
Engineer in Mathematical modelling, Vision, Graphics & Simulation

+ PERSONALITY

Skilled French student expected to graduate in 2017 with a **Master of Science** in Applied Mathematics and Computer Science from a **prestigious French school** seeking a **summer internship** (8 – 13 weeks) in an IT company, where I can use my extensive skills in development. In-depth **problem-solving and analytic abilities, fast learning** and broad range of interests which allow me to have a comprehensive view of a problem, and enable me to work in a fast-paced environment. Highly qualified in positions requiring teamwork, with great **interpersonal communication skills**. Ambitious and innovative person, willing to put my skills to a practical use and embrace new challenges.

+ WORK EXPERIENCE

- JANUARY 2016 (UPCOMING)** **School project :** In groups of five students from different programming backgrounds, realized a full compiler for the Deca language (4 weeks).
- JUNE 2015** **School project :** Led a group of three students during the creation of a C library to create and manage graphical interfaces (3 weeks).

+ EDUCATION

- 2014 – 2017 (expected)** **Master of Science in Engineering :** Computer Science, specialized in Mathematical Modelling, Vision, Graphics & Simulation
Ensimag / St-Martin d'Hères (Grenoble, FRANCE)
- 2012 – 2013** **MP Preparatory classes to higher schools** (mathematics/physics) – computer science option
Lycée Blaise Pascal / Clermont-Ferrand (FRANCE)
- 2009 – 2011** **Scientific baccalauréat (French A-levels)** – European section (English)
Lycée St-Jacques de Compostelle / Le Puy-en-Velay (FRANCE)

+ LANGUAGES

French (Native C2 level)	German (B1 – B2)	Polish (Basics)
English (C1 – C2, attested B2 in 2013)	Spanish (Basics)	Knowledge of cyrillic script

+ CORE STUDIES

Applied Mathematics	Numerical optimization · Operations Research & Combinatorial Optimization · Numerical data management · Probabilistic models for learning · Computer aided geometric design
Computer Science	Compilation · Algorithms & Discrete Optimization · Hardware Architecture · Databases · Object-Oriented Programming · Software Engineering · Networks & Telecommunications
Other	General Economics · Business Management · Project Management · Strategy & Marketing

+ TECHNICAL SKILLS

Programming & Web languages	C/C++, Java, Bash, Ada, Scilab/Matlab, Latex, Caml, HTML5/CSS3, javaScript, jQuery, MongoDB, node.js – basics in PHP x86/MIPS assembly, VHDL, ActionScript – basics in Python
Operating systems	Linux (Fedora, CentOS, Ubuntu), Windows 95 – 8, Android
Software & libraries	Git, Code::Blocks, Eclipse, Vim, Notepad++, Libre/Open/Microsoft Office R, Maple, Inkscape, GIMP, Blender, SolidWorks, Qt, GNU MP, SDL, SFML

+ HOBBIES AND OTHER SKILLS

Travelling to foreign countries (Europe : 20 countries visited). Also interested in many foreign languages.
Miscellaneous personal programming projects in C/C++, ActionScript, JavaScript/HTML 5/CSS 3, and node.js
Computer security awareness (exploits and defense), both from self-education and ethical hacking conferences/challenges (GreHack, root-me.org, newbiecontest.org...)