Ph.D Pierluigi Zama Ramirez

Curriculum Vitae



OVER VIEW

Me: I am Postdoctoral researcher in Computer Vision and Deep Learning. Actually working at CVLAB, University of Bologna.

My Research: During the last years, I investigated the potential of Deep Learning in a variety of Computer Vision topics such as Semantic Segmentation, Optical Flow, Depth Estimation, Novel View Synthesis, 3D Reconstruction, Implicit Neural Representations, Unsupervised Domain Adaptation, Transfer Learning. o



WORK EXPERIENCE

FEB 202I - PRESENT (FT)

University of Bologna Postdoctoral Researcher

Research in Computer Vision and Deep Learning.

FEB 202I - FEB 2022 (FT)

University of Bologna

Postdoctoral Researcher

Research Project in 3D Reconstruction and Multi-Spectral Cameras in collaboration with **Huawei**.

HUAWEI TEAM LEADER: JUSSI YLI-ÄYHÖ

APRIL 2020 - SEP 2020 (FT)

Google Inc

Research SWE Intern

Research Project in Computer Vision and Artificial Intelligence focused on Novel View Synthesis.

MENTOR: FEDERICO TOMBARI

JUL 2017 - NOV 2017 (FT)

Bierrebi Italia Srl **Scholarship**

Applying Computer Vision in Textile Industry. Worked on Pattern Recognition for anomaly detection and Linear Cameras Calibration.



FEB 2023 - JUN 2023

CVPR 2023 NTIRE 2023 Workshop

Co-Organizer of the NTIRE 2023 workshop. The New Trends in Image Restoration and Enhancement workshop and associated challenges are presented in conjunction with CVPR 2023

NOV 2017 – APR 2018

Datalogic & T₃Lab & University of Bologna

AIDA - Adaptive Industrial Automation Through Cyber-Physical Vision System

AIDA is a co-funded Emilia-Romagna Region project for Industry 4.o. I developed a deep learning architecture for object detection and orientation regression in an industrial application.

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29 of December 1992, Rome, Italy



NOV 2017 - MAY 2021

University of Bologna **Doctor of Philosophy**

Winner of a 3-year scholarship sponsored by T_3Lab on deep learning for computer vision.

THESIS: Deep Scene Understanding with Limited Training Data. ADVISOR: PROF. LUIGI DI STEFANO

JUL 2019

International Computer Vision Summer School

JUL 2017

University of Bilbao

International Summer School on Deep Learning

DEC 2014 - MAR 2017

University of Bologna

Master in Computer Engineering

FINAL DEGREE MARK: 110/110 cum laude, Average Grade: 29.29/30. THESIS: "Estimation of depth and semantics by a CNN trained on computer-generated and real data"

ADVISOR: PROF. LUIGI DI STEFANO

SEP 2011 – DEC 2014

University of Bologna

Bachelor in Computer Engineering

FINAL DEGREE MARK: 110/110 cum laude, Average Grade: 28.74/30. THESIS: "Control of peripheral devices mapped on a Zynq platform with Linux"

ADVISOR: PROF. STEFANO MATTOCCIA



AWARDS

2021 Best Paper Honorable Mention

3DV 2021

2018 Borsa di Studio e di Ricerca

BCC - Credito Cooperativo



ITALIAN Mothertongue

ENGLISH CEFR: CI

IELTS, 11/02/2017, Overall Brand 7.0/9.0

SPANISH CEFR: B2

TECHNOLOGIES

PROGRAMMING Python, Bash, C, C++, C#, Java

FRAMEWORKS Tensorflow, Pytorch, OpenCV, Halcon

DEVELOPMENT VS, VS Code, Git

GRAPHICS Blender, Unity

os Windows, Ubuntu



FEBRUARY 2022 - PRESENT

University of Bologna Bechelor Degree Course

Laboratorio di Informatica P-2

MAY 2022 - JUN 2022

University of Bologna

PhD Course

Deep Scene Understanding from Images

SEP 2019 - PRESENT

University of Bologna

Teaching Assistant of Computer Vision and Image Processing

Teaching Assistant for a Master degree course at University of Bologna

SEP 2022 - PRESENT

University of Bologna

Teaching Assistant of "Reti Logiche"

Teaching Assistant for a Bachelor degree course at University of Bologna

NOV 2017 - PRESENT

University of Bologna

Co-supervisor for bachelor and master thesis



I have been a reviewer for important computer science conferences: IROS 2018, ECAI 2020, ICPR 2021, CVPR 2021, ICCV 2021, WACV 2022, CVPR 2022, ECCV 2022, CVPR 2023

66 PUBLICATIONS & CONFERENCES

Zama Ramirez, Pierluigi*, Tosi, Fabio*, Poggi, Matteo*, Salti, Samuele, Mattocia, Stefano, Di Stefano, Luigi. Open Challenges in Deep Stereo: the Booster Dataset CVPR 2022. * Equal Contribution

Paper Project Page

Tosi, Fabio*, Zama Ramirez, Pierluigi*, Poggi, Matteo*, Salti, Samuele, Mattocia, Stefano, Di Stefano, Luigi. RGB-Multispectral Matching: Dataset, Learning Methodology, Evaluation **CVPR 2022.** * **Equal Contribution** Paper Project Page

Tosi, Fabio*, Aleotti, Filippo*, Zama Ramirez, Pierluigi*, Poggi, Matteo Salti, Samuele, Mattocia, Stefano, Di Stefano, Luigi. Distilled Semantics for Comprehensive Scene Understanding from Videos. **CVPR 2020.** * **Equal Contribution**

Paper Project Page

Zama Ramirez, Pierluigi, Tonioni, Alessio, Salti, Samuele, Di Stefano, Luigi. Learning Across Tasks and Domains. **ICCV 2019**.

Paper Project Page

De Luigi, Luca, Cardace, Adriano, Spezialetti, Riccardo, Zama Ramirez, Pierluigi, Salti, Samuele, Di Stefano, Luigi. Deep Learning on Implicit Neural Representations of Shapes. **ICLR 2023**. Paper Project Page .

Zama Ramirez, Pierluigi, De Luigi, Luca, Cardace, Adriano, Tonioni, Alessio, Salti, Samuele, Di Stefano, Luigi. Learning Good Features to Transfer Across Tasks and Domains. **TPAMI 2023**. Paper .

Aleotti, Filippo*, Tosi, Fabio*, Zama Ramirez, Pierluigi*, Poggi, Matteo, Salti, Samuele, Mattoccia, Stefano, Di Stefano, Luigi. Neural Disparity Refinement for Arbitrary Resolution Stereo. 3DV 2021. * Equal Contribution. Best Paper Honorable Mention.

Paper Project Page.

Zama Ramirez, Pierluigi, Paternesi, Claudio, De Luigi, Luca, De Gregorio, Daniele, Di Stefano, Luigi. Shooting Labels: 3D Semantic Labeling by Virtual Reality. **AIVR 2020.** *Best Paper Nominee.*

Paper Project Page.

Poggi, Matteo*, Zama Ramirez, Pierluigi*, Tosi, Fabio*, Salti, Samuele, Mattoccia, Stefano, Di Stefano, Luigi. Cross-Spectral Neural Radiance Fields. **3DV 2022.** * **Equal Contribution.**

Paper Project Page.

Cardace, Adriano, Spezialetti, Riccardo, Zama Ramirez, Pierluigi, Salti, Samuele, Di Stefano, Luigi. RefRec: Pseudo-labels Refinement via Shape Reconstruction for Unsupervised 3D Domain Adaptation. 3DV 2021. Oral.

Paper Project Page.

Cardace, Adriano, De Luigi, Luca, Zama Ramirez, Pierluigi, Salti, Samuele, Di Stefano, Luigi. Plugging Self-Supervised Monocular Depth into Unsupervised Domain Adaptation for Semantic Segmentation. **WACV 2022**.

Paper Project Page

Cardace, Adriano, Zama Ramirez, Pierluigi, Salti, Samuele, Di Stefano, Luigi. Shallow Features Guide Unsupervised Domain Adaptation for Semantic Segmentation at Class Boundaries. **WACV 2022**.

Paper

Zama Ramirez, Pierluigi, Poggi, Matteo, Tosi, Fabio, Mattoccia, Stefano, Di Stefano, Luigi. Geometry meets semantics for semisupervised monocular depth estimation. **ACCV 2018** Paper Project Page

Zama Ramirez, Pierluigi, Tonioni, Alessio, Di Stefano, Luigi. Exploiting Semantics in Adversarial Training for Image-Level Domain Adaptation. International Conference on Image Processing, Applications and Systems (**IPAS**) 2018

Paper

De Gregorio, Daniele, Poggi, Matteo, Zama Ramirez, Pierluigi, Palli, Gianluca, Mattoccia, Stefano, Di Stefano, Luigi. Beyond the baseline: 3D reconstruction of tiny objects with Single camera Stereo Robot. **IEEE Access**.

Paper

Zama Ramirez, Pierluigi, Tonioni, Alessio, Tombari, Federico. Unsupervised Novel View Synthesis from a Single Image **Arxiv** 2021.

Paper.

Zama Ramirez, Pierluigi, Paternesi, Claudio, De Gregorio, Daniele, Di Stefano, Luigi. Shooting Labels by Virtual Reality. Third Workshop on Computer Vision for AR/VR - CVPRW 2019. Paper

Cardace, Adriano, Spezialetti, Riccardo, Zama Ramirez, Pierluigi, Salti, Samuele, Di Stefano, Luigi. Self-Distillation for Unsupervised 3D Domain Adaptation. **WACV 2023**.

Paper Project Page.

Zama Ramirez, Pierluigi, Tonioni, Alessio, Di Stefano, Luigi. Domain Adaptation by a Semantic-Aware GAN. European Machine Vision Association Forum (EMVF) 2018. Oral presentation.

De Gregorio, Daniele, Zama Ramirez, Pierluigi, Di Stefano, Luigi. Large Scale 3D Semantic Mapping. European Machine Vision Association Forum (**EMVF**) 2018. Oral presentation.

Zama Ramirez, Pierluigi, Tonioni, Alessio, Di Stefano, Luigi. A Novel Generative Model to Synthetize Realistic Training Images. **SIAM** Conference on Imaging Science 2018.

Poster