



Jin Chenhao

1992-12

Shanghai

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experience



education

- | | |
|-------------------|--|
| 2008.09 - 2011.07 | Shanghai Jianping High School |
| 2011.09 - 2015.07 | Shanghai Jiao Tong University · Applied Math · major |
| 2013.03 - 2015.07 | Shanghai Jiao Tong University · Industrial design · minor |
| 2015.09 - 2018.03 | Shanghai Jiao Tong University · Industrial design Engineering · master |



internship

- | | |
|-------------------|--|
| 2014.08 - 2014.12 | Huawei Shanghai Insitute · Terminal Department · UI design |
| 2017.04 - 2017.10 | PingAn Tech · Security Department · web dev |



activities

- | | |
|-------------------|--|
| 2012.09 - 2013.09 | SJTU Band Union · Chief |
| 2012.09 - 2014.09 | SJTU Art Center · leader of performance department |
| 2012.06 | SJTU Shi Yan Talk Show · General Director |
| 2013.05 | SJTU 2nd Oasis Music Festival · Deputy Director |
| 2012.12/ 2013.12 | SJTU Soulrocker Show · Planner |
| 2012.05/ 2012.05 | SJTU Graduate Rock Show · Planner |



projects

- | | |
|-------------------|---|
| 2017.05 - now | PingAn Tech zeus/vms · angular based · frontend dev |
| 2017.02 - 2017.04 | Personal page · Vue based · design&dev |
| 2017.07 - now | SJTU Band Union Recho Audio-tech site · design&dev |
| 2017.06 | Personal Page of Photographer Su Hang · design&dev |

skills



design

Having a good sketch ability.

Being familiar with normal design-related softwares.

Understanding concepts such as the Google Material Design Guidelines.

Currently focusing on aesthetics computing in IxD lab in Shanghai Jiao Tong University.

– familiar softwares

Photoshop Illustrator Lightroom Sketch Axure Rhinoceros Keyshot



programming

Systematically trained on algorithms during undergraduate studies.

Being familiar with optimizing algorithms, dynamic programming, Machine Learning & Data Mining algorithms.

Good at Front-end programming and Keeping focus on the frontier development of EcmaScript and CSS.

Having a few project experiences and knowing how to produce maintainable codes.

– familiar languages:

ES6 CSS3 HTML5 Matlab Arduino

– familiar tools & frameworks:

git webpack npm jquery angular vue d3 materialize.css



research

Worked on two issues during postgraduate period: aesthetics and eye-path consistency & machine aesthetics on layouts.

The former one has reached good results to publish and the latter one is still in progress.

I love those topics

website

– portfolio in English: jinchenhao.phonicavi.com/#/en

– resume in English: jinchenhao.phonicavi.com/#/en/resume