PIERRE LEMÉE // SOFTWARE ENGINEER

MALE // 37 YO // FRENCH



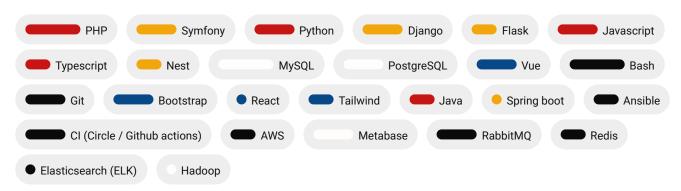
I build web apps the you play Lego ©, tech being an endless box with infinite pieces and possibilities without limits.

Code is my passion, I like this craftsmanship job for the creativity it requires. Even after 10+ years of work, I keep learning on a daily basis. Nevertheless, I keep following philosophies like egoless programming or boring tech.

I have a polyvalent profile, halfway between senior developer, devops or data engineer. I've been a CTO and a manager for several years, and if today I'd prefer to contribute by writing code, I can lead and a mentor a team. I would like to strengthen my knowledge of the NestJS framework, but I'm adaptable to many different tech stacks.



Here are the technologies I'm confident with:



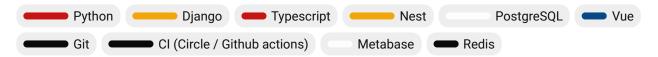


PROFESSIONAL EXPERIENCE

BETA.GOUV & UNDERDOG

DEVELOPER // 2022 - 2023

Intervened as freelance developer for a French State startup APiLos in order to migrate data from the historical platform. I also created automation tools for the startup **Underdog**, via the NestJS framework.



IGNITION PROGRAM

CTO // 2020 - 2022

I managed the tech team of **Ignition Program** which grew to 10 people under my command. After a year of rewriting the historical codebase, I worked on improving processes toward a much more performing product structure via setup of empowered squads.



BLOOM AT WORK (LUCCA)

CTO // 2018 - 2020

My first mission was to convert the MVP tool, first used for internal needs at *My Little Paris* to a fast, efficient and scalable B2B app for **Bloom at Work**.

I then staffed my development team and setup first processes aiming to satisfy user expectations and reach the startup goals and ambitions.



BILLOGRAM ()

DEVELOPER / DEVOPS // 2017

In 2017, I lived in Sweden where I had the chance to join **Billogram** and its *platform team*. I worked both on code and infrastructure sides.

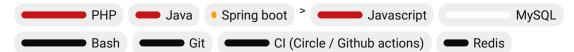


SENSCRITIQUE

CTO // 2016

My first CTO role was at Sesncritique

I setup right processes to allow tech team to lead long term projects, like mobile app creation, and treat recurring fastlane requests. I also had to make server infrastructure evolve (bare metal) to make the app scale with our users number.



BLABLACAR

DEVELOPER // 2014- 2016

I had the privilege to join the tech champion and carpooling leader: BlaBlaCar.

I first worked on developing new features on the web app, before forming a team dedicated to create a scaling big data platform for analytical needs.

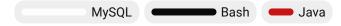


ALTRAN (CAPGEMINI)

DEVELOPER // 2013- 2014

I was a consulting developer for Gemalto and a projet of contact less payment.

My responsibility was to write J2EE code as well as ensuring system integration.



THALÈS ALENIA SPACE

DEVELOPER // 2011- 2013

During my apprenticeship, I developed and maintained a Java based simulation environment for high resolution satellite images generation.





Beside my maternal language, French obviously, I speak a fluent **English**, I could attend a conversation in Spanish and can identify words in **Italian**, **German** or **Swedish**.

On my spare time I like watching films et TV shows. Whenever I can I listen to music (mostly electronic, ambient, rock and jazz) on my vintage turn table. I play **golf** and I strive to run regularly.

I like to taste a good wine, beer or whisky, or play *mots fléchés* (french equivalent of crossword puzzles), I even made an app for this.

I currently live in Nantes after 10 years in Paris. I'm the proud daddy of a young girl.



SCHOOLING

SOFTWARE ENGINEER

CFA AFTI (ORSAY) // 2013

This cursus taught me technics of software engineering. Beyond simple coding base, I learned methods for leading IT projects.

LICENCE INFORMATIQUE

UNIVERSITÉ OF CAEN // 2009

During this licence, I formed the baseline of my technical knowledge: code discovery, algorithms, web technologies, database & SQL, systems and networks