

JUNIOR FULL STACK DEVELOPER

PEDRO LINHARES



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ABOUT ME

I've always been curious about what the world of computing would be like and after finishing school I decided to dive into a 14 week programming bootcamp.

This was a great decision and what a dive, now I'm a full stack developer !

SKILLS

- **JAVA**
- **JAVASCRIPT**
- **C#**
- **WEB DEVELOPMENT**
- **HTML**
- **CSS**
- **BOOTSTRAP**
- **GIT**
- **SQL**
- **JUNIT**
- **SPRING MVC**
- **SPRING FRAMEWORK**
- **.NET**
- **JQUERY**

PROJECTS

SNAKE GAME

A project with the aim of recreating the game "Snake", made in a group during games week here at the Academia de Código. Java was used as language for the creation of this project. The game features, a snake that moves around the screen, consuming food while avoiding its own tail. As the snake eats, it grows longer, making the game increasingly challenging. The objective is to eat as much food as possible and achieve the highest score.

JAVA BANK

This project, Java-Bank, completed during the Academia De Código bootcamp. Java-Bank covers core Java concepts and introduces libraries, frameworks, and tools for building modern applications. A bank was chosen as the subject because it encompasses the functionalities and responsibilities of a typical enterprise application, such as user interface, client/server architecture, relational databases, and database transactions.

EXPERIENCE

09/23 - 09/23

**C# / .NET
DEVELOPER**

Jofebar

01/23 - 04/23

**FULL STACK
PROGRAMMING
BOOTCAMP**

<Academia_de_
Código_> Porto

09/16 - 06/22

**12º SCIENCES AND
TECHNOLOGIES**

Escola secundária
Vitorino Nemésio