JUNIOR FULL STACK DEVELOPER

PEDRO LINHARES

962 849 181

plinhares2004@gmail.com

https://www.linkedin.com/in/pedrolinharesdev/

https://gitlab.com/plinhares2004

ABOUT ME

I've always been curious about what the world of computing would be like and after finishing school I decided to dive into a 14 week programming bootcamp.
This was a great decision and what a dive, now I'm a full stack developer !

SKILLS

- **JAVA**
- **JAVASCRIPT**
- **GIT**
- **WEB DEVELOPMENT**
- **HTML**
- **CSS**
- **BOOTSTRAP**
- **DATABASE**
- **SQL**
- **JUNIT**
- **SPRING MVC**
- **SPRING FRAMEWORK**
- **SOAP**
- **JQUERY**

PROJECTS

SNAKE GAME

A project with the aim of recreating the game "Snake", made in a group during games week here at the Academia de Código. Java was used as language for the creation of this project. The game features, a snake that moves around the screen, consuming food while avoiding is own tail. As the snake eats, it grows longer, making the game increasingly challenging. The objective is to eat as much food as possible and achieve the highest score.

JAVA BANK

This project , Java-Bank completed during the Academia De Código bootcamp. Java-Bank covers core Java concepts and introduces libraries, frameworks, and tools for building modern applications. A bank was chosen as the subject because it encompasses the functionalities and responsibilities of a typical enterprise application, such as user interface, client/server architecture, relational databases, and database transactions.

HOBBIES

- FOOTBALL
- VIDEOGAMES
- RACING SIMULATOR
- CAR REVIEWS
- MOVIES

EDUCATIONS

01/23 - 04/23

FULL STACK PROGRAMMING BOOTCAMP

<Academia_de_Código_> Porto

09/16 - 06/22

12° SCIENCES AND TECHNOLOGIES

Escola secundária Vitorino Nemésio