## ClockWork Time Estimation

Anthony Menendez Christian Ott Peter Stelzer Pierson Hendricks

Advisor: Dr. David Luginbuhl

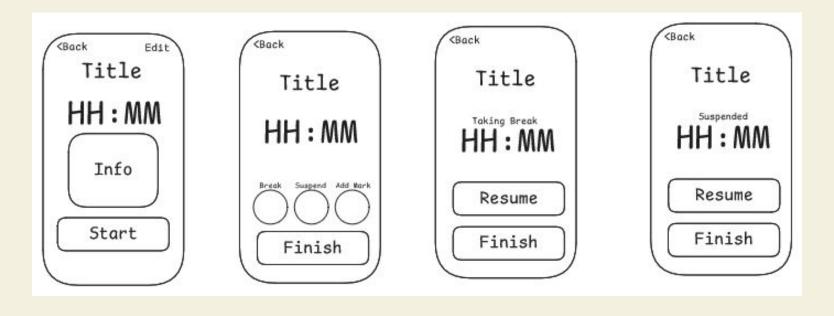
#### Task: UI Design

#### **Design UI for:**

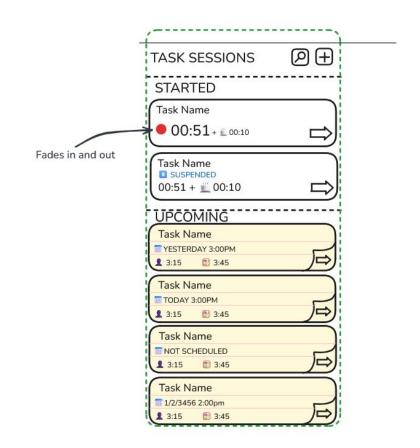
- Task Session Timer Page
- Task Session List Page
- Task Session Complete Page

# Unify interface between Android and iOS apps

#### **Task Session Timer Page**



### Task Session List Page



### Task Session Complete Page

Task Name Completed!

HH:MM

You estimated HH:MM

-- % overestimate

--% improvement from recent averages

View Details

Continue

#### Task: UI Implementation

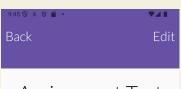
#### Implement UI for:

- Task Session Timer Page
- Task Session List Page
- Task Session Complete Page

#### In the Android app.

# Task Session Timer

Timer Page, prototype



Assignment Test Quiz Awesome

00:00

Start



Assignment Test Quiz Awesome

00:00



Finish



Assignment Test Quiz Awesome

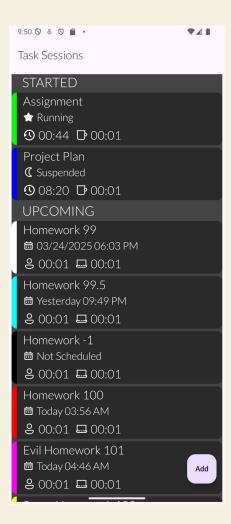
Taking Break

00:00

Resume

Finish

### Task Session List Page, prototype



### Task Session Complete Page, prototype

9:48 ♥ ♥ ♥ ■ •

741

#### Task Name

Completed!

00:00

You estimated 00:00

--% overestimate

--% improvement from recent averages

View Details

Continue

### Task: Implement Timer Logic

- Increment minutes & hours
- Start
- Stop
- Pause

#### **Video Demonstration**

#### **Task: Algorithmic Time Estimation**

 Exponential smoothing formula for estimating the time it will take a user to complete a task:

- Prioritizes more recent data
- Difficulty acts as a multiplier for estimated time
- Refined through testing + user data

#### Task: Explore User Progress Evaluation

- Compare user estimates to actual times
- Within profile, user will be notified of consistent patterns in the differences between past estimates and actual times for a task
  - Ex: If user often underestimates certain task by 30 minutes, this will be reflected within the user profile
- Account for outliers (forgot to turn timer off, variation in tasks)

#### M2 Task Matrix (1)

|   | ı            |         |           | 1     | 1       |   |
|---|--------------|---------|-----------|-------|---------|---|
| Task  | Completion % | Anthony | Christian | Peter | Pierson | To do   |
| 1. Design Task<br>Session List UI                 | 60%          | 0%      | 0%        | 60%   | 40%     | Completed session list (postponed until profile implementation) |
| 2. Implement Task<br>Session List UI in<br>Swift  | 0%           | 0%      | 0%        | 0%    | 0%      |   |
| 3. Implement Task<br>Session List UI in<br>Kotlin | 60%          | 0%      | 0%        | 0%    | 100%    | Completed session list (postponed until profile implementation) |
| 4. Design Task<br>Session Timer UI                | 90%          | 0%      | 0%        | 80%   | 20%     | Task information page to be elaborated                          |
| 5. Implement Task<br>Session Timer UI in<br>Swift | 0%           | 0%      | 0%        | 0%    | 0%      |   |

#### M2 Task Matrix (2)

| 6. Implement Task Session Timer UI in Kotlin                             | 60%  | 0% | 0%   | 80% | 20% | Initial info display                |
|--|------|----|------|-----|-----|-------------------------------------|
| 7. Design (Initial) Task Session<br>Completion UI                        | 100% | 0% | 0%   | 80% | 20% |                                     |
| 8. Implement (Initial) Task Session Completion UI in Swift               | 0%   | 0% | 0%   | 0%  | 0%  |                                     |
| 9. Implement (Initial) Task<br>Session Completion UI in<br>Kotlin        | 100% | 0% | 100% | 0%  | 0%  | Save timer, %over-estimate, %improv |
| 10. Implement Session Data<br>Serialization and Persistence in<br>Kotlin | 0%   | 0% | 0%   | 0%  | 0%  | Next Milestone                      |

#### M2 Task Matrix (3)

| 11. Implement Session Timer in Kotlin  | 60% | 0%   | 0% | 100% | 0% | Add suspend and mark functionality |
|--|-----|------|----|------|----|------------------------------------|
| 12. Explore how the app interprets user data to make estimations and tracks progress | 80% | 100% | 0% | 0%   | 0% | Test and refine model              |
| 13. Explore how the app treats user estimations                                      | 80% | 100% | 0% | 0%   | 0% | Test and refine model              |

#### Milestone 3 (Apr...)

- Cohesion between and functionality of session, timer, and completion pages
- Implement Session Data Serialization and Persistence in Kotlin
- Implement New Task Session UI in Kotlin
- Implement user progression evaluation in Kotlin
- Implement task time estimation in Kotlin

#### Milestone 3

| Task  | Anthony | Christian | Peter | Pierson |
|---|---------|-----------|-------|---------|
| 1. Cohesion between and functionality of session, timer, and completion pages | 0%      | 20%       | 0%    | 80%     |
| 2. Implement Session Data Serialization and Persistence in Kotlin             | 0%      | 0%        | 100%  | 0%      |
| 3. Implement New Task Session UI in Kotlin                                    | 0%      | 100%      | 0%    | 0%      |
| 4. Implement user progression evaluation in Kotlin                            | 60%     | 0%        | 0%    | 40%     |
| 5. Implement task time estimation in Kotlin                                   | 60%     | 0%        | 0%    | 40%     |