

Clothing

In anime, much like reality, it's hard to be "cool" wearing old hand-me downs. Your style is often defined by, your wardrobe, and people can be influenced by what you wear. The outfits listed below are just that, complete outfits (with all matching accessories!).

MINI-DRESS Cost: 75¥

The well dressed anime heroine would be hard pressed not to show off her attractive assets. This outfit comes complete with a matching jacket and pair of low-heeled boots, Flared shoulder pads and tights are optional.

LONG COAT Cost: 50¥

The latest from Doc N. designs, this long overcoat is perfect for the occasions where you need to conceal something from prying eyes. With the fasteners down the right side (left for the ladies), the coat can be worn closed for the "scholarly" look, or open, showing the world you are ready for action.

UNIFORM Cost: 60¥

Not quite military issue, but it sure does look cool. With a matching jacket, it's what the well dressed anime character is wearing this year.

SCHOOL UNIFORM Cost: 40¥

The typical garb for any Japanese teenager. A "sailor suit" for the girls, and a black button-up jacket and pants for the boys.

EVENING GOWN Cost: 100¥

Hanging in the closet of every anime villainess everywhere. Comes with garters, silk stockings and spiked heeled shoes capable of acting as a deadly weapon on the right feet.

CLOAK Cost: 40¥

Great for a villain making a statement or for a lady on an illicit rendezvous. Comes in all colors and sizes.

Gadgets

Useful devices and things characters can use to spot things, see in the dark, breathe underwater, or just set up camp.

GOGGLES Cost: 2¥, Weight: 0

Protection from dust, light and smoke.

AMPLIFIED GOGGLES Cost: 20¥, Weight: 0

In addition to the protection from the above elements, this item uses low scanners to aid vision in such settings. Any penalty to Awareness rolls in such an environment is negated by these goggles.

BINOGLASSES Cost: 30¥, Weight: 0.7 kg

High tech binoculars with special attachments that allow you to read the distance to the viewed object. You can view a man-sized object clearly at 10 km, and, read print at 2500 meters.

BREATHER Cost: 35¥, Weight: 0.2 kg

This small airmask/filter holds 1 hour of breathable oxygen. It is designed to work in hostile environments and under water, not in a vacuum.

CAMPKIT Cost: 20¥, Weight: 1kg

A small, compact unit that contains all of the tools needed for a camping trip. Includes a small gas stove, mess kit, shovel and fire-lighting equipment.

CANTEEN Cost: 5¥, Weight: 0.5 kg

Holds one day's worth of water.

CARRYALL Cost: 10¥, Weight: 0.1kg

A small nylon bag with adjustable strapsto form a pack or handbag.

COMMUNICATOR Cost: 100¥

This small device allows long-range communication. The range and size of this "phone" depends on the Tech Level that it is purchased at, but cost is generally the same.

Walkie-talkie; 0.5 kg 10km

Cellular phone; 0.2kg 1000km (average range between celltowers: 1km)

CUTTING TORCH Cost: 15¥, Weight: 1kg

Small oxyacetylene torch that can cut through 3cm of metal at a rate of 1 meter per turn. Gas will last 20 turns, Refills cost 1¥ each.

DIVING GEAR Cost: 150¥, Weight: 5 kg

A complete kit for adventuring and surviving under water. Includes recycling full-face mask (1 hour supply of oxygen), weight belts, buoyancy compensator, and fins.

DRIED FOOD Cost: 20¥, Weight: 1kg

Enough food to feed one person for one week.

LIGHT BAR Cost: 30¥, TL: 4, Weight: 0.1kg

A small, compact source of light. Capable of fully lighting a 50' area. The batteries enclosed in the unit are capable of functioning for two hours.

MEDKIT Cost: 100¥, Weight: 1kg

High impact plastic "doctor's bag" that contains local anesthetic, antiseptic spray, 2 doses pan spectrum antibiotic, 1 dose poison neutralizer

MICRO-CAM Cost: 300¥, Weight: 1kg

Small hand-held video camera. Output is recorded on the device. About 5 hours can be recorded in the highest setting.

MICRO-COMP Cost: 60W, Weight: 2kg

Laptop computer about the size of a small notebook. About a quarter the speed of a full desktop

MICRO Tools Cost: 10¥, Weight: 0.2kg

A set of tools for picking locks, working on micro circuits, etc. Comes in a small black bag with a full range of mechanical and electrical tools.

ROPE 30M Cost: 20¥, Weight: 1kg

Lightweight, high-grade climbing rope,with a tensile strength of 500kg.

SLEEPING BAG Cost: 25¥, Weight: 1kg

One person bag, good for temperatures down to -15 degrees.

TECHSCANNER Cost: 200¥ Weight: 1kg

A small hand-held computer which can connect to diagnostic inputs in most vehicles. Techscanners can run diagnosis programs, identify damaged components, and display schematics of internal systems. A roll of 1-6 on 1D10 indicate a successful diagnosis, adding +5 to a repair roll.

TECH TOOLKIT Cost: 100¥, Weight: 1kg

This high-impact plastic toolchest contains three adjustable wrenches; socket wrench; pliers and screwdrivers; minitools for working on small devices; combination hammer and prybar; electrical tape; 40 meters of wire; spray lubricant; spray insulation; filler putty, vicegrips and a large assortment of nuts, bolts, screws, etc.

Drugs & Medicines

A number of sophisticated drugs exist, designed to cover all types of emergency and medical situations. The listing to follow is only a small portion of what could be available.

PAN-SPECTRUM ANTIBIOTIC Cost: 5¥ Per Dose

This drug will arrest all fevers and rashes. Does not neutralize poisons or restore hits.

Game Effects: Heals rashes & infections.

PAINKILLER Cost: 10¥ per dose,

A powerful anesthetic which can be applied locally (via spray) or generally (through injection).

Game Effects: Gives recipient +2 to a Stun/Shock roll made after application.