LO-PHI: Low-Observable Physical Host Instrumentation for Malware Analysis Presentation of paper

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Challenges in dynamic malware analysis

LO-PHI

Artifacts

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Related and future work

Challenges in dynamic malware analysis

Environment-aware Malware

Observer effect:

- Execution of software into a debugger or VM leaves artifacts
- Artifacts are evidence of an "artificial" environment
- ▶ They can be reduced or be subtle, but still detectable
- Malware can detect artifacts and hide its true behavior

Malware can resist to traditional dynamic analysis tools.

If the malware "feels" that it's being analyzed, it could:

- 1. Remain inactive (not trigger the payload)
- 2. Abort or crash its host
- 3. Disable defenses or tools

Artifacts: examples

<! - TODO: cite [20] ->

- Hardware
 - Special devices or adapters in VMs
 - Specific manufacturer prefixes on device names
 - Drivers and adapters for host-guest communication
 - Bugs in CPU implementation by VMs
- Memory
 - Hypervisors placing interrupt table in different position
 - Too little RAM (typical of VMs)
- Software
 - Presence of installed tools on the system
 - Suspicious registry keys
 - isDebuggerPresent() Windows API
- Behaviour
 - Timing differences



Semantic Gap

Our aim is to **understand what the malware is doing**. Not simple, we need to mine **semantics** from the raw data that we extract.

- From raw data:
 - SATA frame XYZ
 - ▶ TCP packet ABC
- ► To concise, high-level event descriptions:
 - A file has been written
 - A connection has been opened

Tradeoff between:

- 1. Low-artifact, semantically poor tools (Virtual Machine Introspection)
- 2. High-artifact, semantically-rich frameworks (debuggers)

LO-PHI

The idea

LO-PHI: Low-Observable Physical Host Instrumentation for Malware Analysis

- Malware can "feel" the presence of VMs and debuggers.
 - So we remove them: inspect actual machine with real hardware
 - Physical sensors and actuators
- Bridging the semantic gap
 - Physical sensors collect raw data.
 - Modified open source tool for disk (Sleuthkit) and memory (Volatility) analysis.
- Extensible to new OSs and filesystem as long as hardware tapping is feasible.
- Also works with Virtual Machines.

Threat model

Assumptions on our model of malware: they are **limitations** of the approach.

- Malware can interact with the system in any way
- Malicious modifications evident either in memory or on disk
- No infection delivered to hardware
- Malware not actively trying to thwart semantic-gap reconstruction
- Instrumentation is in place before malware is executed
 - Malware cannot analyze the system without LO-PHI in place
 - Harder to compare and detect artifacts

Sensors

Sensor: any data collection component.

- ▶ **Memory**. Xilinx ML507 board connected to PCle, reads and writes arbitrary memory locations via DMA.
- Disk. ML507 board intercepting all the traffic over SATA interface. Sends SATA frames via Gigabit Ethernet and UDP.
 - Completely passive. . .
 - except when SATA data rate exceeds Ethernet bandwidth: throttling of frames.
- ▶ Network interface. Mentioned in paper, but the technology used is unclear.

Actuators

Actuator: any component which provides inputs for the system. Arduino Leonardo used to emulate:

- USB keyboard
- ► USB mouse

Infrastructure

Restoring physical machines

- ▶ We cannot simply "restore a snapshot" like in VMs.
- ▶ Preboot Execute Environment (PXE) with CloneZilla
 - Allows to restore the disk to a previously saved state
 - No interaction with the OS
- Also, DNS and DHCP servers.

Scalable infrastructure

- ▶ Job submission system: jobs are sent to a scheduler
- The scheduler executes the routine on an appropriate machine

Common interface (1)

Python script for running a malware sample and collecting the appropriate raw data for analysis.

```
disk tap.start()
    # Send key presses to download binary
    machine.keypress_send(ftp_script)
    # Dump memory (clean)
    machine.memory_dump(memory_file_clean)
5
    network_tap.start()
6
    # Get a list of current visible buttons
    button_clicker.update_buttons()
8
    # Start our binary and click any buttons
    machine.keypress_send('SPECIAL:RETURN')
10
    # Move our mouse to imitate a human
11
12
    machine.mouse_wiggle(True)
    time.sleep(MALWARE_START_TIME)
13
    # ...
14
    # Click any new buttons that appeared
15
    button_clicker.click_buttons(new only=True)
16
    time.sleep(MALWARE EXECUTION TIME-elapsed time)
17
    machine.screenshot(screenshot_two)
18
    machine.memory dump(memory_file_dirty)
19
    machine.power_shutdown()
20
```

Common interface (2)

The framework supports:

- ► Real, physical machines
- Traditional Virtual-Machine Introspection

The abstracted software interface written in Python is the same. We can focus on high-level functionality.

Artifacts

Memory throughput

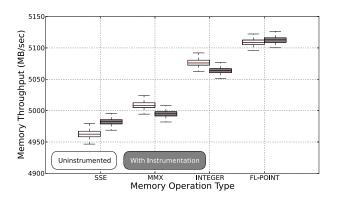


Figure 1: Average memory throughput comparison as reported by RAMSpeed, with and without instrumentation. Deviation from uninstrumented trial is only 0.4% in worst case.

Disk throughput: reads

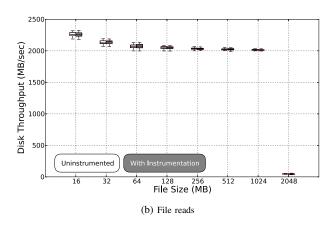


Figure 2: File system read throughput comparison as reported by IOZone on Windows XP, with and without instrumentation on a physical machine.

Disk throughput: writes

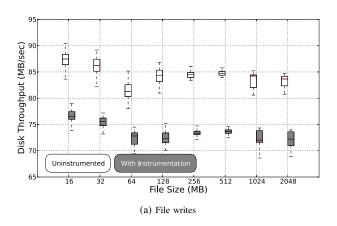


Figure 3: There are significant differences for write throughput since here the cache does not help.

Limitations

Experiment: evasive malware

Criticism

Related and future work

Reftest

Hello (Pasticcio 2011).

References

Pasticcio, Ciccio. 2011. "Security Engineering." SecProceedings.